



## **Cisco Router and Security Device Manager (SDM) Version 2.1 User's Guide**

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**Home Page 1**

**LAN Wizard 1**

Edit LAN Configuration 3

Ethernet Configuration 5

LAN Wizard—Select an Interface 6

LAN Wizard—IP Address and Network Mask 6

LAN Wizard—Enable DHCP Server 6

LAN Wizard—DHCP Address Pool 7

DHCP Options 7

LAN Wizard—VLAN Type 8

LAN Wizard—Switch Port 9

Summary 9

How Do I... 10

How Do I Configure a Static Route? 10

How Do I View Activity on My LAN Interface? 11

How Do I Enable or Disable an Interface? 11

How Do I View the IOS Commands I Am Sending to the Router? 12

**Create Connection Wizards 1**

Create Connection 1

WAN Wizard Interface Welcome Window 2

ISDN Wizard Welcome Window 2

Analog Modem Welcome Window 3

Aux Backup Welcome Window 3

Select Interface 3

Ethernet Encapsulation 4

IP Address for ATM or Ethernet with PPPoE/PPPoA 4

IP Address for ATM with RFC 1483 Routing 5

IP Address for Ethernet without PPPoE 5

IP Address for Serial with Point-to-Point Protocol 6

IP Address for Serial with HDLC or Frame Relay 6

IP Address for ISDN BRI or Analog Modem 7

Authentication 8

Switch Type and SPIDs 8

Dial String 10

Backup Configuration 10

Backup Configuration—Primary Interface & Next Hop IP Addresses 11

Backup Configuration—IP Address to be Tracked 11

Advanced Options 12

Encapsulation 12

PVC 14

Configure LMI and DLCI 15

Configure Clock Settings 16

Delete Connection 18

Summary 20

WAN Connectivity Testing 21

How Do I... 25

- How Do I View the IOS Commands I Am Sending to the Router? 25
- How Do I Configure an Unsupported WAN Interface? 25
- How Do I Enable or Disable an Interface? 25
- How Do I View Activity on My WAN Interface? 26

How Do I Configure NAT on a WAN Interface?	26
How Do I Configure NAT on an Unsupported Interface?	27
How Do I Configure a Dynamic Routing Protocol?	27
How Do I Configure Dial-on-Demand Routing for my ISDN or Asynchronous Interface?	28

## **Edit Interface/Connection 1**

Association	6
NAT	8
Edit Switch Port	8
General	9
QoS	11
Select Ethernet Configuration Type	12
Add GRE Tunnel Interface	12
Connection—VLAN	13
Add Loopback Interface/Connection—Loopback	14
Connection—Ethernet LAN	14
Connection—Ethernet WAN	15
Ethernet Properties	16
Ethernet Properties—No Encapsulation	17
Connection—ADSL	18
Connection—ADSL over ISDN	20
Connection—G.SHDSL	22
Configure DSL Controller	24
Connection—G.SHDSL Connection with DSL Controller	26
Connection—Serial Interface—Frame Relay Encapsulation	28
Connection—Serial Interface—PPP Encapsulation	30
Connection—Serial Interface—HDLC Encapsulation	31

Add/Edit GRE Tunnel	32
Connection—ISDN BRI	33
Connection—Analog Modem	36
Connection—(AUX Backup)	37
Authentication	39
SPID Details	40
Dialer Options	40
Backup Configuration	42
<b>Create Firewall</b>	<b>1</b>
Basic Firewall Configuration Wizard	4
Basic Firewall Interface Configuration	4
Advanced Firewall Configuration Wizard	4
Advanced Firewall Interface Configuration	5
Advanced Firewall DMZ Service Configuration	5
DMZ Service Configuration	6
Configure Firewall Inspection Rule	7
Inspection Rule Editor	8
Summary	8
How Do I...	10
How Do I View Activity on My Firewall?	10
How Do I Configure a Firewall on an Unsupported Interface?	12
How Do I Configure a Firewall After I Have Configured a VPN?	13
How Do I Permit Specific Traffic Through a DMZ Interface?	13
How Do I Modify an Existing Firewall to Permit Traffic from a New Network or Host?	14
How Do I Configure NAT on an Unsupported Interface?	15
How Do I Configure NAT Passthrough for a Firewall?	15
How Do I Permit Traffic Through a Firewall to My Easy VPN Concentrator?	16
How Do I Associate a Rule with an Interface?	17

- How Do I Disassociate an Access Rule from an Interface 18
- How Do I Delete a Rule That Is Associated with an Interface? 18
- How Do I Create an Access Rule for a Java List? 19
- How Do I Permit Specific Traffic onto My Network if I Don't Have a DMZ Network? 20

## **Firewall Policy 1**

- Edit Firewall Policy/ACL Window 1
- Add *App-Name* Application Entry 11
- Add RPC Application 11
- Add Fragment 12
- Add/Edit http Application Entry 13
- Java Applet Blocking 14
- Inspection Rule Warning 15
- Firewall Warning 16

## **Site-to-Site VPN 17**

- Create Site to Site VPN 17
  - Site-to-Site VPN Wizard 20
  - View Defaults 21
  - VPN Connection Information 22
  - Key Exchange Policy 24
  - Transform Set 27
  - Traffic to Protect 29
  - VPN Summary 30
    - Spoke Configuration 31
  - Secure GRE Tunnel (GRE-over-IPSec) 32
  - GRE Tunnel Information 32
  - VPN Authentication Information 33
  - Backup Tunnel Information 35
  - Routing Information 36

Static Routing Information	37
Dynamic Routing Information	38
Summary	40
Edit Site-to-Site VPN	40
Add VPN Connection	43
Add Additional Crypto Maps	44
Crypto Map Welcome	45
Crypto Map General	45
Peer Information	47
Transform Set	47
Traffic to Protect	48
Add Cryptomap Wizard Summary	50
Delete Connection	50
Ping	51
Generate Mirror...	51
SDM Warning—NAT Rules Detected	52
How Do I...	53
How Do I Create a VPN to More Than One Site?	53
After Configuring a VPN, How Do I Configure the VPN on the Peer Router?	55
How Do I Edit an Existing VPN Tunnel?	57
How Do I Confirm That My VPN Is Working?	57
How Do I Configure a Backup Peer for My VPN?	58
How Do I Accommodate Multiple Devices with Different Levels of VPN Support?	59
How Do I Configure a VPN on an Unsupported Interface?	60
How Do I Configure a VPN After I Have Configured a Firewall?	60
How Do I Configure NAT Passthrough for a VPN?	60
<b>Easy VPN Remote</b>	<b>63</b>
Create Easy VPN Remote	63



Configure an Easy VPN Remote Client	63
Easy VPN Connection Information	64
Easy VPN Connection Characteristics	65
User Authentication (XAuth)	66
Easy VPN Interfaces	67
Easy VPN Summary	68
Edit Easy VPN Remote Connections	69
Add/Edit Easy VPN Remote	73
Add/Edit Easy VPN Remote—Easy VPN Settings	75
Add/Edit Easy VPN Remote—Authentication Information	78
SSH Credentials Window	79
XAuth Login Window	80
How Do I...	80
How Do I Edit an Existing Easy VPN Connection?	80
<b>Easy VPN Server</b>	<b>81</b>
Create an Easy VPN Server	81
Welcome to Easy VPN Server Wizard	82
Interface Selection	82
Group Authorization/Group Policy Lookup	82
User Authentication (XAuth)	84
User Accounts for XAuth	84
Add RADIUS Server	85
Add TACACS+ Server	85
Group Authorization/User Group Policies	86
Group Information	87
DNS/WINS Configuration	88
Split Tunneling	89
Advanced Options	90
Advanced Options - User Authentication (XAuth)	92

- Summary 93
- Edit Easy VPN Server 93
  - Add/Edit Easy VPN Server Connection 94
- Group Policies Configuration 95
  - Common Pool 97
- Local Pools 97
  - Add/Edit IP Local Pool 98
  - Add IP Address Range 98
- DMVPN 1**
  - Dynamic Multipoint VPN 1
    - Dynamic Multipoint VPN (DMVPN) Hub Wizard 2
      - Type of Hub 3
      - Configure Pre-Shared Key 3
      - Hub GRE Tunnel Interface Configuration 4
      - Advanced Configuration for the Tunnel Interface 5
      - Primary Hub 6
      - Select Routing Protocol 7
      - Routing Information 7
    - Dynamic Multipoint VPN (DMVPN) Spoke Wizard 8
      - DMVPN Network Topology 9
      - Specify Hub Information 9
      - Spoke GRE Tunnel Interface Configuration 10
      - DMVPN Dependency 11
  - Dynamic Multipoint VPN Connections 12
    - General Panel 13
    - NHRP Panel 15
      - Add/Edit NHRP Map 16
    - Routing Panel 17
  - How Do I Configure a DMVPN Manually? 18

**VPN Global Settings 21**

- VPN Global Settings 21
  - Edit VPN Global IKE Settings 23
  - Edit VPN Global IPSec Settings 24
  - VPN Key Encryption Settings 25

**IP Security 27**

- IPSec 27
  - IPSec Policies 27
    - Add/Edit IPSec Policy 29
    - Add/Edit General Panel 31
    - Add/Edit Peer Information Panel 32
    - Add/Edit Transform Sets Panel 32
    - Add/Edit IPSec Rules Panel 34
  - Dynamic Crypto Map Sets 35
    - Add/Edit Dynamic Crypto Map Set 35
    - Associate Crypto Map with this IPSec Policy 35
  - IPSec Profiles 36
    - Add/Edit IPSec Profile and Add Dynamic Crypto Map 37
  - IPSec Transform Sets 37
    - Add/Edit Transform Set 40
  - IPSec Rules 43

**Internet Key Exchange 45**

- Internet Key Exchange (IKE) 45
  - IKE Policies 46
    - Add/Edit an IKE Policy 48
  - IKE Pre-shared Keys 50
    - Add/Edit a Pre-Shared Key 51

**VPN Troubleshooting 53**

- VPN Troubleshooting Results 53
- VPN Troubleshooting—Specify Easy VPN Client 55
- VPN Troubleshooting—Generate VPN Traffic 56
- VPN Troubleshooting—Generate GRE Traffic 57
- VPN Troubleshooting—Debug Warning 58

**Security Audit 1**

- Welcome Page 4
- Interface Selection Page 4
- Status Popup Page 5
- Report Card Page 5
  - Disable Finger Service 6
  - Disable PAD Service 7
  - Disable TCP Small Servers Service 7
  - Disable UDP Small Servers Service 8
  - Disable IP BOOTP Server Service 9
  - Disable IP Identification Service 9
  - Disable CDP 10
  - Disable IP Source Route 10
  - Enable Password Encryption Service 10
  - Enable TCP Keepalives for Inbound Telnet Sessions 11
  - Enable TCP Keepalives for Outbound Telnet Sessions 11
  - Enable Sequence Numbers and Time Stamps on Debugs 12
  - Enable IP CEF 12
  - Disable IP Gratuitous ARPs 12
  - Set Minimum Password Length to Less Than 6 Characters 13
  - Set Authentication Failure Rate to Less Than 3 Retries 13
  - Set TCP Synwait Time 14
  - Set Banner 14

Enable Logging	15
Set Enable Secret Password	15
Disable SNMP	15
Set Scheduler Interval	16
Set Scheduler Allocate	16
Set Users	17
Enable Telnet Settings	17
Enable NetFlow Switching	18
Disable IP Redirects	18
Disable IP Proxy ARP	19
Disable IP Directed Broadcast	19
Disable MOP Service	20
Disable IP Unreachables	20
Disable IP Mask Reply	20
Disable IP Unreachables on NULL Interface	21
Enable Unicast RPF on Outside Interfaces	22
Enable Firewall on All of the Outside Interfaces	22
Set Access Class on HTTP Server Service	23
Set Access Class on VTY Lines	23
Enable SSH for Access to the Router	24
Configuration Summary Screen	24
SDM and Cisco IOS AutoSecure	25
Security Configurations SDM Can Undo	27
Undoing Security Audit Fixes	28
Add / Edit a User Account Screen	28
Configure User Accounts for Telnet Page	29
Enable Secret and Banner Page	29
Logging Page	30

**Routing 1**

- Add/Edit a Static Route 3
- Add/Edit an RIP Route 5
- Add/Edit an OSPF Route 5
- Add/Edit EIGRP Route 7

**Network Address Translation 1**

- Network Address Translation Rules 1
  - Designate NAT Interfaces 5
  - Translation Timeout Settings 5
  - Edit Route Map 7
    - Edit Route Map Entry 8
  - Address Pools 8
    - Add/Edit Address Pool 9
  - Add/Edit Static Address Translation Rule, Inside to Outside 10
  - Add/Edit Static Address Translation Rule, Outside to Inside 13
  - Add/Edit Dynamic Address Translation Rule, Inside to Outside 16
  - Add/Edit Dynamic Address Translation Rule, Outside to Inside 19

**IPS 1**

- IDS Network Module Management 1
  - IDS Sensor Interface IP Address 3
  - IDM IP Address Selection 4
  - IDS NM Configuration Checklist 5
  - IDS NM Monitoring Configuration 7
- Feature Unavailable 7
- Intrusion Prevention System 7

**Quality of Service 9**

- Create QoS Policy 9

QoS Wizard	10
Interface Selection	10
QoS Policy Generation	10
View QoS Class Type Details	12
QoS Wizard Summary	13
Edit QoS Policy	13
Edit QoS Class	15
Add a Protocol	17
Interface Association	18
QoS Status	18
QoS Bandwidth Charts	20
<b>Router Properties</b>	<b>1</b>
Device Properties	1
Date and Time—Clock Properties	2
Date and Time Properties	3
NTP/SNTP Properties	4
NTP Server Detail	5
SNTP Properties	6
Add an NTP Server	7
Syslog	8
SNMP Properties	8
Router Access	9
User Accounts—Configure User Accounts for Router Access	9
Add/Edit a User	11
View Password	12
VTYs	13
Edit VTY Lines	14
Configure Management Access Policies	15
Add/Edit a Remote Management Policy	17

Management Access Error Messages	18
ANY Not Allowed	18
Unsupported Access Control Entry	19
SDM Not Allowed	19
Current Host Not Allowed	19
SSH	20
IP Services DHCP Pools	21
Add/Edit DHCP Pools	22
IP Services–DNS Properties	23
<b>ACL Editor</b>	<b>1</b>
Useful Procedures for Access Rules and Firewalls	2
Rules Windows	3
Add/Edit a Rule	7
Associate with an Interface	9
Add a Standard Rule Entry	11
Add an Extended Rule Entry	13
Select a Rule	16
<b>Inspection Rules</b>	<b>1</b>
Global Timeouts and Thresholds	3
Inspection Rule Editor	5
HTTP Protocol Java List Option	6
Fragment Options	7
RPC Protocol Options	7
<b>Authentication, Authorization, and Accounting</b>	<b>9</b>
AAA Main Window	9
AAA Servers and Groups	10
AAA Servers Window	11
Add/Edit a TACACS+ Server	12



Add/Edit a RADIUS Server	13
AAA Server Global Settings	13
AAA Server Groups Window	14
Authentication Policies	15
Authentication Login/EXEC Authorization/Network Authorization Window	15
Add/Edit a Method List for Authentication Login/EXEC Authorization/Network Authorization	16
<b>Public Key Infrastructure</b>	<b>19</b>
Certificate Wizards	19
Welcome to the SCEP Wizard	21
Certificate Authority (CA) Information	21
Advanced Options	23
Certificate Subject Name Attributes	23
Other Subject Attributes	24
RSA Keys	25
Summary	26
Enrollment Status	27
Cut and Paste Wizard Welcome	27
Select an Enrollment Task	27
Enrollment Request	28
Continue with Unfinished Enrollment	28
Import CA Server's certificate	29
Import Router Certificate	30
Digital Certificates	30
Trustpoint Information	32
Certificate Details	32
Trustpoint—Revocation Check	33
Trustpoint—Revocation Check CRL Only	33

RSA Keys Window	34
Generate RSA Key Pair	35
EzSDD Troubleshooting Tips	36
Open Firewall	37
Open Firewall Details	38
<b>Resetting to Factory Defaults</b>	<b>1</b>
This Feature Not Supported	3
<b>More About....</b>	<b>1</b>
IP Addresses and Subnet Masks	1
Host/Network Fields	3
Available Interface Configurations	4
DHCP Address Pools	5
Meanings of the Permit and Deny Keywords	6
Services and Ports	6
More About NAT	13
Static Address Translation Scenarios	13
Dynamic Address Translation Scenarios	15
Reasons that SDM Cannot Edit a NAT Rule	17
More About VPN	18
Cisco.com Resources	18
More about VPN Connections and IPSec Policies	19
More About IKE	20
More About IKE Policies	22
Allowable Transform Combinations	22
Reasons Why a Serial Interface or Subinterface Configuration May Be Read-Only	24
Reasons Why an ATM Interface or Subinterface Configuration May Be Read-Only	25

Reasons Why an Ethernet Interface Configuration May Be Read-Only	26
Reasons Why an ISDN BRI Interface Configuration May Be Read-Only	26
Reasons Why an Analog Modem Interface Configuration May Be Read-Only	27
Firewall Policy Use Case Scenario	29
DMVPN Configuration Recommendations	32
SDM White Papers	33
<b>Getting Started</b>	<b>1</b>
What's New in SDM Version 2.1?	2
Cisco IOS Versions Supported	2
<b>Viewing Router Information</b>	<b>1</b>
Overview	2
Interface Status	5
VPN Status	8
Firewall Status	13
Logging	14
<b>File Menu Commands</b>	<b>1</b>
Save Running Config to PC	1
SDM Deliver to Router	1
Write to Startup Config	2
Reset to Factory Defaults	2
Exit	2
Unable to perform 'squeeze flash'	2
<b>Edit Menu Commands</b>	<b>5</b>
Preferences	5

**View Menu Commands 1**

- Home 1
- Configure 1
- Monitor 1
- Running Config 2
- Show Commands 2
- SDM Default Rules 2
- Refresh 3

**Tools Menu Commands 1**

- Ping 1
- Telnet 1
- Security Audit 1
- Update SDM 2

**Help Menu Commands 1**

- Getting Started 1
- Help Topics 1
- SDM on Cisco.com 1
- About This Router 1
- About SDM 2



# Home Page

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The home page supplies basic information about the router's hardware, software, and configuration. This page contains the following sections:

## Host Name

The configured name of the router.

## About Your Router

Shows basic information about your router hardware and software, and contains the following fields:

Hardware		Software	
<b>Model Type</b>	Shows the router model number.	<b>IOS Version</b>	The version of Cisco IOS software that is currently running on the router.
<b>Available/Total Memory</b>	Available RAM/Total RAM	<b>SDM Version</b>	The version of Cisco Cisco Router and Security Device Manager (SDM) software that is currently running on the router.

Hardware		Software	
<b>Total Flash Capacity</b>	Flash plus Webflash (if applicable)		
<b>Feature Availability</b>	The features available in the Cisco IOS image the router is using are designated by a check. The features SDM checks for are: IP, Firewall, VPN, and IPS.		

**More...**

The **More...** link displays a popup window providing additional hardware and software details.

**Hardware Details**—In addition to the information presented in the About Your Router section, this tab displays information about:

- Where the router boots from—Flash or Configuration File.
- Whether the router has accelerators, such as VPN accelerators.
- A diagram of the hardware configuration.

**Hardware Details**—In addition to the information presented in the About Your Router section, this tab displays information about:

- The feature sets included in the IOS image.

**Configuration Overview**

This section of the home page summarizes the configuration settings that have been made. If you want to view the running configuration, click **View Running Config**.

<b>Interfaces and Connections</b>	<b>Up:</b> The number of connections that are up.	<b>Down:</b> The number of connections that are down.	<b>Double-arrow head:</b> Click to display/hide details.
<b>Total Supported LAN</b>	The total number of LAN interfaces that are present in the router.	<b>Total Supported WAN</b>	The number of SDM-supported WAN interfaces that are present on the router.
<b>Configured LAN Interface(s)</b>	The number of supported LAN interfaces currently configured on the router.	<b>Total WAN Connections</b>	The total number of SDM-supported WAN connections that are present on the router.
<b>DHCP Server</b>	Configured/ Unconfigured		
<b>DHCP Pool (Detail view)</b>	If one pool is configured, starting and ending address of DHCP pool.  If multiple pools are configured, list of configured pool names.	<b>Number of DHCP Clients (Detail view)</b>	Current number of clients leasing addresses.
<b>Interface</b>	<b>Type</b>	<b>IP Mask</b>	<b>Description</b>
Name of configured interface	Interface type	IP address and subnet mask	Description of interface

<b>Firewall Policies</b>	<b>Active/Inactive</b>	<b>Trusted (n)</b>	<b>Untrusted (n)</b>	<b>DMZ (n)</b>
	Active—A firewall is in place.  Inactive—No firewall is in place.	The number of trusted (inside) interfaces.	The number of untrusted (outside) interfaces.	The number of DMZ interfaces.

<b>Firewall Policies</b>	<b>Active/Inactive</b>	<b>Trusted (n)</b>	<b>Untrusted (n)</b>	<b>DMZ (n)</b>
<b>Interface</b>	<b>Firewall Icon</b>	<b>NAT</b>	<b>Inspection Rule</b>	<b>Access Rule</b>
The name of the interface to which a firewall has been applied	Whether the interface is designated as an inside or an outside interface.	The name or number of the NAT rule applied to this interface.	The names or numbers of the inbound and outbound inspection rules.	The names or numbers of the inbound and outbound access rules.

<b>VPN</b>	<b>UP-</b> The number of active VPN connections.		
<b>IPSec (Site-to-Site)</b>	The number of configured site-to-site VPN connections.	<b>GRE over IPSec</b>	The number of configured GRE over IPSec connections.
<b>Xauth Login Required</b>	The number of Easy VPN connections awaiting an Xauth Login. <i>See note.</i>	<b>Easy VPN Remote</b>	The number of configured Easy VPN Remote connections.
<b>No. of DMVPN Clients</b>	If router is configured as a DMVPN hub, the number of DMVPN clients.	<b>No. of Easy VPN clients</b>	If this router is functioning as an Easy VPN Server, the number of Easy VPN clients with active connections.
<b>Interface</b>	<b>Type</b>	<b>IPSec Policy</b>	<b>Description</b>
The name of an interface with a configured VPN connection	The type of VPN connection configured on the interface.	The name of the IPSec policy associated with the VPN connection.	A description of the connection.



**Note**

- Some VPN servers or concentrators authenticate clients using Extended Authentication ([XAuth](#)). This shows the number of VPN tunnels awaiting an Xauth login. If any Easy VPN tunnel awaits XAuth login, a separate message panel is shown with a Login button. Clicking **Login** allows you to enter the credentials for the tunnel.
- If Xauth has been configured for a tunnel, it will not begin to function until the login and password has been supplied. There is no timeout after which it will stop waiting; it will wait indefinitely for this information.

<b>Routing</b>		<b>Intrusion Prevention</b>	
<b>No. of Static Routes</b>	The number of static routes configured on the router.	<b>Active Signatures</b>	The number of active signatures the router is using. These may be built in, or they may be loaded from a remote location.
<b>Dynamic Routing Protocols</b>	Lists any dynamic routing protocols that are configured on the router.	<b>No. of IPS-enabled interfaces</b>	The number of router interfaces on which IPS has been enabled.





## LAN Wizard

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The Cisco Router and Security Device Manager (SDM) [LAN](#) wizard guides you in the configuration of a LAN interface. The screen lists the LAN interfaces on the router. You can select any of the interfaces shown in the window, and click **Configure** to make the interface a LAN interface and configure it.

This window lists the router interfaces that were designated as inside interfaces in Startup configuration, and lists the Ethernet interfaces and switch ports that have not been configured as WAN interfaces. The list includes interfaces that have already been configured.

When you configure an interface as a LAN interface, SDM inserts the description text \$ETH-LAN\$ in the configuration file so that it recognizes the interface as a LAN interface in the future.

### Interface

The name of the interface.

### Configure

Click this button to configure an interface you have selected. If the interface has not been configured before, SDM will take you through the LAN Wizard to help you configure it. If the interface has been given a configuration using SDM, SDM displays an Edit window enabling you to change configuration settings.

The Configure button may be disabled if a LAN interface has been given a configuration that SDM does not support. For a list of such configurations, see [Reasons Why an Ethernet Interface Configuration May Be Read-Only](#).

## What Do You Want to Do?

If you want to:	Do this:
Configure or edit a LAN interface or LAN switch port.	Select the LAN interface or switch port in the list, and click <b>Configure</b> . If the interface has not been configured, or if you select a switch port, SDM will take you through a LAN wizard which you can use to configure the interface. If the interface has already been configured and if it is not a switch port, clicking <b>Configure</b> displays an Edit window in which you can make change to the LAN configuration.
Reconfigure the IP address, mask, or DHCP properties of an interface that has already been configured.	Select an interface with an IP address, and click <b>Configure</b> .
Perform specific LAN-related configurations for items such as DHCP servers or maximum transmission unit (MTU) settings.	Click <b>Interfaces and Connections</b> in the SDM category bar, click the <b>Edit Interfaces and Connections</b> tab and perform the configuration changes.
Find out how to perform related configuration tasks.	See one of the following procedures: <ul style="list-style-type: none"> <li>• <a href="#">How Do I Configure a Static Route?</a></li> <li>• <a href="#">How Do I View Activity on My LAN Interface?</a></li> <li>• <a href="#">How Do I Enable or Disable an Interface?</a></li> <li>• <a href="#">How Do I View the IOS Commands I Am Sending to the Router?</a></li> <li>• </li> </ul>

You can return to this screen as often as necessary to configure additional LAN interfaces or to change the configuration of interfaces that have already been configured.

# Edit LAN Configuration

This window appears if you have selected a LAN interface that has already been configured and that is not a switch port. You can change IP addressing and DHCP options in this window.

## IP Address

Enter the IP address and network mask for this interface.

### IP Address

Enter the [IP address](#) for the interface in dotted decimal format. Your network administrator should determine the IP addresses of LAN interfaces. For more information about IP addresses, see [IP Addresses and Subnet Masks](#).

### Subnet Mask

Enter the [subnet mask](#). Obtain this value from your network administrator. The subnet mask enables the router to determine how much of the IP address is used to define the network and subnet portion of the address.

## Description

You can enter a short description in this field. This description will be visible in the Interfaces and Connections window. A description can help those who are unfamiliar with the router configuration to understand the purpose of the configuration. A description such as “Accounting” or “Test Net 5” lets SDM users know a configuration’s purpose without having to examine the configuration details.

## No DHCP

Click this option if you do not want the router to supply IP addresses to hosts on the LAN. If you click this option, no other fields appear under it in the window.

## DHCP Server

Click this option if you want the router to supply IP addresses to the hosts on the LAN that this interface connects to.

### DHCP Pool

The IP addresses that the **DHCP** server assigns are drawn from a common pool that you configure by specifying the starting IP address in the range and the ending address in the range. For more information, see [DHCP Address Pools](#).

**Starting IP**—Enter the beginning of the range of IP addresses for the DHCP server to use when assigning addresses to devices on the LAN. This is the lowest-numbered IP address in the range.

**Ending IP**—Enter the highest-numbered IP address in the range of IP addresses.



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**Note** If there are discontinuous address pools configured on the router, then the Starting IP and Ending IP address fields will be read-only.

---

### Lease Length

The DHCP lease length is the amount of time that a device can use an IP address before the address must be returned to the pool.

**Never Expires**—Click if you do not want the DHCP lease to ever expire for a client. **User Defined**—Click if you want to specify a lease length.

**Days, HH:MM**—If you clicked User Defined, specify a lease length in these fields.

### DHCP Options

In this area, you set DHCP options that will be sent to hosts on the LAN requesting IP addresses from the router. These are not options for the router that you are configuring; these are parameters that will be sent to requesting hosts on the LAN. To set these properties for the router, click **Additional Tasks** on the SDM category bar, click **DHCP**, and configure these settings in the DHCP Pools window.

**DNS Server 1**—The Domain Name System (DNS) server is typically a server that maps a known device name with its IP address. If you have a DNS server configured for your network, enter the IP address for that device here.

**DNS Server 2**—If there is an additional DNS server on the network, you can enter the IP address for that server in this field.

**Domain Name**—The DHCP server that you are configuring on this router will provide services to other devices within this domain. Enter the name of the domain.

**WINS Server 1**—Some clients may require Windows Internet Naming Service (**WINS**) to connect to devices on the Internet. If there is a WINS server on the network, enter the IP address for the server in this field.

**WINS Server 2**—If there is an additional WINS server on the network, enter the IP address for the server in this field.

## DHCP Relay

Click this option if you want the router to be a DHCP relay agent. A DHCP relay agent forwards DHCP requests from hosts on the LAN to a remote DHCP server on the WAN. The router itself does not assign IP addresses to requesting hosts; the remote DHCP server assigns those IP addresses.



### Note

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If the router has been previously configured to be a DHCP relay and is configured to have more than one remote DHCP server IP address, this field will be read-only.

---

### IP Address of Remote DHCP Server

Enter the IP address of the remote DHCP server. Obtain this information from your network administrator or service provider.

# Ethernet Configuration

The wizard guides you through the configuration of an Ethernet interface on the LAN. You must provide the following information:

- An IP address and subnet mask for the Ethernet interface
- A DHCP address pool if you decide to use DHCP on this interface
- The addresses of DNS and WINS servers on the WAN
- A domain name

## LAN Wizard—Select an Interface

Select the interface on which you want to configure a LAN connection in this window. This window lists interfaces that can support Ethernet LAN configurations.

## LAN Wizard—IP Address and Network Mask

This window lets you configure an IP address and subnet mask for the Ethernet interface that you chose in the first window.

### IP Address

Enter the [IP address](#) for the interface in dotted decimal format. Your network administrator should determine the IP addresses of LAN interfaces. For more information, see [IP Addresses and Subnet Masks](#).

### Net Mask

Enter the [subnet mask](#). Obtain this value from your network administrator. The subnet mask enables the router to determine how much of the IP address is used to define the network and host portions of the address.

### Net Bits

Alternatively, select the number of [network bits](#). This value is used to calculate the subnet mask. Your network administrator can tell you the number of network bits to enter.

## LAN Wizard—Enable DHCP Server

This screen lets you enable a [DHCP](#) server on your router. A DHCP server automatically assigns reusable IP addresses to the devices on the LAN. When a device becomes active on the network, the DHCP server grants it an [IP address](#). When the device leaves the network, the IP address is returned to the pool for use by another device.



To enable a DHCP server on the router:

Click Yes.

## LAN Wizard—DHCP Address Pool

This screen lets you configure the DHCP IP address pool. The IP addresses that the DHCP server assigns are drawn from a common pool that you configure by specifying the starting IP address in the range, and the ending address in the range.

For more information, see [DHCP Address Pools](#).



### Note

---

If there are discontinuous address pools configured on the router, then the Starting IP and Ending IP address fields will be read-only.

---

### Starting IP

Enter the beginning of the range of IP addresses for the DHCP server to use in assigning addresses to devices on the LAN. This is the lowest-numbered IP address in the range.

### Ending IP

Enter the highest-numbered [IP address](#) in the range of IP addresses.

## DHCP Options

Use this window to configure DHCP options that will be sent to hosts on the LAN that are requesting IP addresses from the router. These are not options for the router that you are configuring; these are parameters that will be sent to the requesting hosts on the LAN. To set these properties for the router, click **Additional Tasks** on the SDM category bar, click **DHCP**, and configure these settings in the DHCP Pools window.

### DNS Server 1

The DNS server is typically a server that maps a known device name with its IP address. If you have DNS server configured for your network, enter the IP address for that device here.

### DNS Server 2

If there is an additional DNS server on the network, you can enter the IP address for that server in this field.

### Domain Name

The DHCP server that you are configuring on this router will provide services to other devices within this domain. Enter the name of the domain.

### WINS Server 1

Some clients may require Windows Internet Naming Service ([WINS](#)) to connect to devices on the Internet. If there is a WINS server on the network, enter the IP address for the server in this field.

### WINS Server 2

If there is an additional WINS server on the network, enter the IP address for the server in this field.

## LAN Wizard—VLAN Type

This screen lets you determine the type of VLAN information that will be carried over the switch port. Switch ports can be designated either to be in access mode, in which case they will forward only data that is destined for the VLAN to which they are assigned, or they can be designated to be in trunking mode, in which case they will forward data destined for all VLANs including the VLAN to which they are assigned.

If this switch port will be connected to a single device, such as a single PC or IP phone, or if this device will be connected to a port on a networking device, such as another switch, that is an access mode port, then select **Single Device**.

If this switch port will be connected to a port on a network device, such as another switch, that is a trunking mode, select **Network Device**.

## LAN Wizard—Switch Port

This screen lets you assign an existing VLAN number to the switch port or to create a new VLAN interface to be assigned to the VLAN switch port.

### Existing VLAN

If you want to assign the switch port to a VLAN that has already been defined, such as the default VLAN (VLAN 1), enter the VLAN ID number in the Network (VLAN) Identifier field.

### New VLAN

If you want to create a new VLAN interface to which the switch port will be assigned, enter the new VLAN ID number in the New VLAN field, and then enter the IP address and subnet mask of the new VLAN logical interface in the IP Address and Subnet Mask fields.

## Summary

This window provides a summary of the configuration changes that you made for the interface you selected.

### Test the connectivity after configuring

Check this box if you want SDM to test the connection you have configured after it delivers the commands to the router. SDM will test the connection and report results in another window.

### To save this configuration to the router's running configuration and leave this wizard:

Click **Finish**. SDM saves the configuration changes to the router's running configuration. Although the changes take effect immediately, they will be lost if the router is turned off.

If you checked **Preview commands before delivering to router** in the SDM Preferences window, the Deliver window appears. In this window you can view the CLI commands that you are delivering to the router.

## How Do I...

This section contains procedures for tasks that the wizard does not help you complete.

### How Do I Configure a Static Route?

To configure a [static route](#):

- 
- Step 1** From the category bar, click **Routing**.
  - Step 2** In the Static Routing group, click **Add...**  
The Add IP Static Route dialog box appears.
  - Step 3** In the Prefix field, enter the IP address of the static route destination network.
  - Step 4** In the Prefix Mask field, enter the subnet mask of the destination network.
  - Step 5** If you want this static route to be the default route, check the **Make this as the Default Route** check box.
  - Step 6** In the Forwarding group, select whether to identify a router interface or the destination router IP address as the method to forward data, and then choose either the forwarding router interface or enter the destination router IP address.
  - Step 7** Optionally, in the Distance Metric field, enter the distance metric to be stored in the routing table.
  - Step 8** If you want to configure this static route to be a permanent route, which means that it will not be deleted even if the interface is shut down or the router is unable to communicate with the next router, check the **Permanent Route** check box.
  - Step 9** Click **OK**.
-

## How Do I View Activity on My LAN Interface?

You can view activity on a LAN interface by using the Monitor mode in SDM. Monitor mode can display statistics about the LAN interface, including the number of packets and bytes that have been sent or received by the interface, and the number of send or receive errors that have occurred. To display statistics about a LAN interface:

- 
- Step 1** From the toolbar, click **Monitor Mode**.
  - Step 2** From the left frame, click **Interface Status**.
  - Step 3** In the Select an Interface field, select the LAN interface for which you want to view statistics.
  - Step 4** Select the data item(s) you want to view by checking the associated check box(es). You can view up to four statistics at a time.
  - Step 5** Click **Show Details** to see statistics for all selected data items.

The Interface Details screen appears, displaying the statistics you selected. The screen defaults to showing real-time data, for which it polls the router every 10 seconds. If the interface is up and there is data transmitting across it, you should see an increase in the number of packets and bytes transferred across the interface.

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## How Do I Enable or Disable an Interface?

You can disable an interface without removing its configuration, and you can reenable an interface that you have disabled.

- 
- Step 1** Click **Interfaces and Connections** in the category bar.
  - Step 2** Click the **Edit Interfaces and Connections** tab.
  - Step 3** Select the interface that you want to disable or enable.

- Step 4** If the interface is enabled, the Disable button appears below the Interface List. Click that button to disable the interface. If the interface is currently disabled, the Enable button appears below the Interface List. Click that button to disable the interface.
- 

## How Do I View the IOS Commands I Am Sending to the Router?

If you are completing a Wizard to configure a feature, you can view the Cisco IOS commands that you are sending to the router when you click **Finish**.

---

- Step 1** From the SDM Edit menu, select **Preferences**.
- Step 2** Check **Preview commands before delivering to router**.
- Step 3** Click **OK**.
- 

The next time you use a wizard to configure the router and click **Finish** on the Summary window, the Deliver window will appear. In this window you can view the commands that you are delivering to the router's configuration. Click **Deliver** when you are finished reviewing the commands.

If you are editing a configuration, the Deliver window is displayed when you click **OK** in the dialog window. In this window you can view the Cisco IOS commands that you are sending to the router .



# Create Connection Wizards

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The Create Connection wizards let you configure LAN and WAN connections for all SDM-supported interfaces.

## Create Connection

This window allows you to create new LAN and WAN connections.



**Note**

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You cannot use SDM to create WAN connections for Cisco 7000 series routers.

---

### Create a New Connection

Choose a connection type in this area of this window. The types shown in this area are based on the physical interfaces installed on the router and are based on which interfaces have not been configured. When you click a radio button for a particular type, a use case scenario diagram for that type appears to the right. If all interfaces have been configured, this area will not be displayed. If the router has Asynchronous Transfer Mode (ATM) or Serial interfaces, multiple connections can be configured from a single interface, because Cisco Router and Security Device Manager (SDM) configures subinterfaces for each interface of that type.

The Other (Unsupported by SDM) radio button appears if an unsupported logical or physical interface exists, or if a supported interface exists that has been given an unsupported configuration. When you click this radio button, Create New Connection is disabled, and a reason for the Other radio button appearing is given in the Information box.

## What Do You Want to Do?

If you want to:	Do this:
Learn how to perform configurations that this wizard does not help you with.	See one of the following procedures: <ul style="list-style-type: none"> <li>• <a href="#">How Do I View the IOS Commands I Am Sending to the Router?</a></li> <li>• <a href="#">How Do I Configure an Unsupported WAN Interface?</a></li> <li>• <a href="#">How Do I Enable or Disable an Interface?</a></li> <li>• <a href="#">How Do I View Activity on My WAN Interface?</a></li> <li>• <a href="#">How Do I Configure NAT on a WAN Interface?</a></li> <li>• <a href="#">How Do I Configure a Static Route?</a></li> <li>• <a href="#">How Do I Configure a Dynamic Routing Protocol?</a></li> <li>• <a href="#">How Do I Configure Dial-on-Demand Routing for my ISDN or Asynchronous Interface?</a></li> </ul>
Configure an interface that SDM does not support.	Refer to the Software Configuration Guide for the router to use the CLI to configure the interface.

## WAN Wizard Interface Welcome Window

This window lists the types of connections you can configure for this interface using SDM. If you need to configure another type of connection for this interface, you can do so using the CLI.

## ISDN Wizard Welcome Window

PPP is the only type of encoding supported over ISDN BRI by SDM.



# Analog Modem Welcome Window

PPP is the only type of encoding supported over an analog modem connection by SDM.

# Aux Backup Welcome Window

The option to configure the AUX port as a dial-up connection will only be shown for the Cisco 831 and 837 routers.

The Aux dial-backup radio button is disabled if any of the following conditions occur:

- When more than one default route exists
- When one default route exists and the same is configured with interface other than the primary WAN interface

The Aux dial-backup option will not be shown if any of the following conditions occur:

- When the router is not using a Cisco IOS image that supports the Aux dial-backup feature.
- When a primary WAN interface is not configured
- When the asynchronous interface is already configured
- When the asynchronous interface is not configurable by SDM due to the presence of unsupported Cisco IOS commands in the existing configuration

# Select Interface

This window appears if there are more than one interface of the type you selected in the Create Connection window. Choose the interface that you want to use for this connection.

If you are configuring an Ethernet interface, SDM inserts the description text \$ETH-WAN\$ in the configuration file so that it will recognize the interface as a WAN interface in the future.

# Ethernet Encapsulation

This window lets you enable Point-to-Point-Protocol over Ethernet (PPPoE) encapsulation. This is necessary if your service provider or network administrator requires remote routers to communicate using PPPoE.

PPPoE is a protocol used by many asymmetric digital subscriber line (ADSL) service providers. Ask your service provider if PPPoE is used over your connection.

If you choose PPPoE encapsulation, SDM automatically adds a dialer interface to the configuration, and this is shown in the Summary window.

## Enable PPPoE Encapsulation

If your service provider requires that the router use PPPoE, check this box to enable PPPoE encapsulation. Uncheck this box if your service provider does not use PPPoE. This check box will not be available if your router is running a version of Cisco IOS that does not support PPPoE encapsulation.

# IP Address for ATM or Ethernet with PPPoE/PPPoA

Choose the method that the WAN interface will use to obtain an IP address.

## Static IP Address

If you choose static IP address, enter the IP address and subnet mask or the network bits in the fields provided.

## Dynamic (DHCP Client)

If you choose Dynamic, the router will lease an IP address from a remote DHCP server. Enter the name of the DHCP server that will assign addresses.

## IP Unnumbered

Select **IP Unnumbered** if you want the interface to share an IP address that has already been assigned to another interface. Then, choose the interface whose IP address you want the interface that you are configuring to use.

## Easy IP (IP Negotiated)

Select **Easy IP (IP Negotiated)** if the router will obtain an IP address via PPP/IPCP address negotiation.

# IP Address for ATM with RFC 1483 Routing

Choose the method that the WAN interface will use to obtain an IP address.

## Static IP Address

If you choose Static IP Address, enter the IP address and subnet mask or the network bits in the fields provided. For more information, refer to [IP Addresses and Subnet Masks](#).

## Dynamic (DHCP Client)

If you choose Dynamic, the router will lease an IP address from a remote DHCP server. Enter the name of the DHCP server that will assign addresses.

## IP Unnumbered

Click **IP Unnumbered** if you want the interface to share an IP address that has already been assigned to another interface. Then, choose the interface whose IP address you want the interface that you are configuring to use.

# IP Address for Ethernet without PPPoE

Choose the method that the WAN interface will use to obtain an IP address.

## Static IP Address

If you choose Static IP Address, enter the IP address and subnet mask or the network bits in the fields provided. For more information, refer to [IP Addresses and Subnet Masks](#).

### Dynamic (DHCP Client)

If you choose Dynamic, the router will lease an IP address from a remote DHCP server. Enter the name of the DHCP server that will assign addresses.

## IP Address for Serial with Point-to-Point Protocol

Choose the method that the point-to-point interface will use to obtain an IP address.

### Static IP Address

If you choose static IP address, enter the IP address and subnet mask or the network bits in the fields provided. For more information, refer to [IP Addresses and Subnet Masks](#).

### IP Unnumbered

Select **IP Unnumbered** if you want the interface to share an IP address that has already been assigned to another interface. Then, choose the interface whose IP address you want the interface that you are configuring to use.

### Easy IP (IP Negotiated)

Select **Easy IP (IP Negotiated)** if the router will obtain an IP address via PPP/IPCP address negotiation.

## IP Address for Serial with HDLC or Frame Relay

Choose the method that the WAN interface will use to obtain an IP address. If Frame Relay encapsulation is used, SDM creates a subinterface, and the IP address is assigned to the subinterface SDM creates.

## Static IP Address

If you choose static IP address, enter the IP address and subnet mask or the network bits in the fields provided. For more information, refer to [IP Addresses and Subnet Masks](#).

## IP Unnumbered

Select **IP Unnumbered** if you want the interface to share an IP address that has already been assigned to another interface. Then, choose the interface whose IP address you want the interface that you are configuring to use.

# IP Address for ISDN BRI or Analog Modem

Choose the method that the ISDN BRI or analog modem interface will use to obtain an IP address.

## Negotiated IP Address

Select **IP Negotiated** if the interface will obtain an IP address from your ISP via PPP/PCP address negotiation whenever a connection is made.

## Static IP Address

If you choose Static IP Address, enter the IP address and subnet mask or the network bits in the fields provided. For more information, refer to [IP Addresses and Subnet Masks](#).

## IP Unnumbered

Select **IP Unnumbered** if you want the interface to share an IP address that has already been assigned to another interface. Then, choose the interface that has the IP address that you want the interface that you are configuring to use.

# Authentication

This page is displayed if you enabled **PPP** for a serial connection, **PPPoE** or **PPPoA** encapsulation for an ATM or Ethernet connection, or if you are configuring an ISDN BRI or analog modem connection. Your service provider or network administrator may use a Challenge Handshake Authentication Protocol (**CHAP**) password or a Password Authentication Protocol (**PAP**) password to secure the connection between the devices. This password secures both incoming and outgoing access.

## Authentication Type

Check the box for the type of authentication used by your service provider. If you do not know which type your service provider uses, you can check both boxes: the router will attempt both types of authentication, and one attempt will succeed.

CHAP authentication is more secure than PAP authentication.

## Username

The username is given to you by your Internet service provider or network administrator and is used as the username for CHAP/PAP authentication.

## Password

Enter the password exactly as given to you by your service provider. Passwords are case sensitive. For example, the password cisco is not the same as Cisco.

## Confirm Password

Reenter the same password that you entered in the previous box.

# Switch Type and SPIDs

ISDN BRI connections require identification of the ISDN switch type, and in some cases, identification of the B channels using Service Provider ID (SPID) numbers. This information will be provided to you by your service provider.

## ISDN Switch Type

Select the ISDN switch type. Contact your ISDN service provider for the switch type for your connection.

SDM supports these BRI switch types:

- For North America:
  - basic-5ess—Lucent (AT&T) basic rate 5ESS switch
  - basic-dms100—Northern Telecom DMS-100 basic rate switch
  - basic-ni—National ISDN switches
- For Australia, Europe, and the UK:
  - basic-1tr6—German 1TR6 ISDN switch
  - basic-net3—NET3 ISDN BRI for Norway NET3, Australia NET3, and New Zealand NET3 switch types; ETSI-compliant switch types for Euro-ISDN E-DSS1 signaling system
  - vn3—French ISDN BRI switches
- For Japan:
  - ntt—Japanese NTT ISDN switches
- For voice/PBX systems:
  - basic-qsig—PINX (PBX) switches with QSIG signaling per Q.931

## I Have SPIDs

Check this check box if your service provider requires SPIDs.

Some service providers use SPIDs to define the services that are subscribed to by an ISDN device that is accessing the ISDN service provider. The service provider assigns the ISDN device one or more SPIDs when you first subscribe to the service. If you are using a service provider that requires SPIDs, your ISDN device cannot place or receive calls until it sends a valid, assigned SPID to the service provider when the device accesses the switch to initialize the connection.

Currently, only the DMS-100 and NI switch types require SPIDs. The AT&T 5ESS switch type may support a SPID, but we recommend that you set up the ISDN service without SPIDs. In addition, SPIDs have significance only at the local access ISDN interface. Remote routers never receive the SPID.

A SPID is usually a 7-digit telephone number with some optional numbers. However, service providers may use different numbering schemes. For the DMS-100 switch type, two SPIDs are assigned, one for each B channel.

### SPID1

Enter the SPID for the first BRI B channel provided to you by your ISP.

### SPID2

Enter the SPID for the second BRI B channel provided to you by your ISP.

## Dial String

Enter the phone number of the remote end of the ISDN BRI or analog modem connection. This is the phone number that the ISDN BRI or analog modem interface will dial whenever a connection is made. The dial string is provided to you by your service provider.

## Backup Configuration

ISDN BRI and analog modem interfaces can be configured to work as backup interfaces to other, primary interfaces. In that case, an ISDN or analog modem connection will be made only if the primary interface goes down for some reason. If the primary interface and connection goes down, the ISDN or analog modem interface will immediately dial out and try to establish a connection so that network services are not lost.

Select whether this ISDN BRI or analog modem connection should act as a backup connection.

Note the following prerequisites:

- The primary interface must be configured for Site-to-Site VPN.
- The IOS image on your router must support the SAA ICMP Echo Enhancement feature.



# Backup Configuration—Primary Interface & Next Hop IP Addresses

In order for the ISDN BRI or analog modem connection to act as a backup connection, it must be associated with another interface on the router that will act as the primary connection. The ISDN BRI or analog modem connection will be made only if the connection on the primary interface goes down.

## Primary Interface

Select the router interface that will maintain the primary connection.

## Primary Next Hop IP Address

This field is optional. Enter the IP address to which the primary interface will connect when it is active, known as the *next hop IP address*.

## Backup Next Hop IP Address

This field is optional. Enter the IP address to which the backup interface will connect when it is active, known as the *next hop IP address*.

# Backup Configuration—IP Address to be Tracked

This screen lets you identify a specific host to which connectivity must be maintained. The router will track connectivity to that host, and if the router discovers that connectivity has been lost by the primary interface, a backup connection will be initiated over the ISDN BRI or analog modem interface.

## IP Address to be Tracked

Enter the IP address or host name of the destination host to which connectivity will be tracked. Please specify an infrequently-contacted destination as the site to be tracked.

# Advanced Options

There are two advanced options available, based on the router's configuration: Default static route, and Port Address Translation (PAT). If the Static Route option is not visible in the window, a static route has already been configured on the router. If the PAT option is not visible, PAT has already been configured on an interface.

## Default Static Route

Check this box if you want to configure a static route to the outside interface to which outgoing traffic will be routed. If a static route has already been configured on this router, this box will not appear.

### Next Hop Address

If your service provider has given you a next hop IP address to use, enter the IP address in this field. If you leave this field blank, SDM will use the WAN interface that you are configuring as the next-hop interface.

## Port Address Translation

If devices on the LAN have private addresses, you can allow them to share a single public IP address. You can ensure that traffic goes to its proper destination by using PAT, which represents hosts on a LAN with a single IP address and uses different port numbers to distinguish the hosts. If PAT has already been configured on an interface, the PAT option will not be visible.

### Inside Interface to be Translated

Choose the inside interface connected to the network whose host IP addresses you want to be translated.

# Encapsulation

In this window, select the type of encapsulation that the WAN link will use. Ask your service provider or network administrator which type of encapsulation is used for this link. The interface type determines the types of encapsulation available.

## Autodetect

Click **Autodetect** to have SDM discover the encapsulation type. If SDM succeeds, it will automatically supply the encapsulation type and other configuration parameters it discovers.



### Note


SDM supports autodetect on SB106, SB107, Cisco 836 and Cisco 837 routers. However if you are configuring a Cisco 837 router and the router is running an IOS image of version 12.3(8)T or version 12.3(8.3)T, the autodetect feature is not supported.

## Available Encapsulations

The encapsulations available if you have an ADSL, G.SHDSL, or ADSL over ISDN interface are shown in the following table.

Encapsulation	Description
PPPoE	Provides Point-to-Point Protocol over Ethernet encapsulation. This option is available when you have selected an Ethernet interface or an ATM interface. An ATM subinterface and a dialer interface will be created when you configure PPPoE over an ATM interface.  The PPPoE radio button will be disabled if your router is running a version of Cisco IOS that does not support PPPoE encapsulation.
PPPoA	Point-to-Point protocol over ATM. This option is available when you have selected an ATM interface. An ATM subinterface and a dialer interface will be created when you configure PPPoA over an ATM interface.  The PPPoA radio button will be disabled if your router is running a version of Cisco IOS that does not support PPPoA encapsulation.
RFC 1483 routing with AAL5-SNAP	This option is available when you have selected an ATM interface. An ATM subinterface will be created when you configure an RFC 1483 connection. This subinterface will be visible in the WAN Summary window.
RFC 1483 routing with AAL5-MUX	This option is available when you have selected an ATM interface. An ATM subinterface will be created when you configure an RFC 1483 connection. This subinterface will be visible in the WAN Summary window.

The encapsulations available if you have a serial interface are shown in the following table.

Encapsulation	Description
Frame Relay	<p>Provides Frame Relay encapsulation. This option is available when you have selected a serial interface. A serial subinterface will be created when you create a Frame Relay connection. This subinterface will be visible in the WAN Summary window.</p> <p> <b>Note</b> If a Frame Relay serial connection has been added to an interface, only Frame Relay encapsulation will be enabled in this window when subsequent Serial connections are configured on the same interface.</p>
Point-to-Point Protocol	Provides PPP encapsulation. This option is available when you have selected a serial interface.
High Level Data Link Control	Provides HDLC encapsulation. This option is available when you have selected a serial interface.

## PVC

ATM routing uses a two-layer hierarchical scheme, virtual paths, and virtual channels, denoted by the virtual path identifier (VPI) and virtual channel identifier (VCI), respectively. A particular virtual path may carry a number of different virtual channels corresponding to individual connections. When switching is performed based on the VPI, all cells on that particular virtual path are switched regardless of the VCI. An ATM switch may route according to VCI, VPI, or both VCI and VPI.

### VPI

Enter the VPI value obtained from your service provider or system administrator. The virtual path identifier (VPI) is used in ATM switching and routing to identify the path used for a number of connections. Enter the VPI value given to you by your service provider.

## VCI

Enter the VCI value obtained from your service provider or system administrator. The virtual circuit identifier (VCI) is used in ATM switching and routing to identify a particular connection within a path that it may share with other connections. Enter the VCI value given to you by your service provider.

## Cisco IOS Default Values

The values shown in the following table are Cisco IOS defaults. SDM will not overwrite these values if they have been changed during a prior configuration, but if your router has not been previously configured, these are the values that will be used:

Connection Type	Parameter	Value
ADSL	<ul style="list-style-type: none"> <li>Operating mode</li> </ul>	<ul style="list-style-type: none"> <li>Auto</li> </ul>
G.SHDSL	<ul style="list-style-type: none"> <li>Operating mode</li> <li>Line Rate</li> <li>Equipment type</li> </ul>	<ul style="list-style-type: none"> <li>Annex A (U.S.).</li> <li>Auto</li> <li>CPE</li> </ul>
ADSL over ISDN	<ul style="list-style-type: none"> <li>Operating mode</li> </ul>	<ul style="list-style-type: none"> <li>Auto</li> </ul>

# Configure LMI and DLCI

If you are configuring a connection with Frame Relay encapsulation, you must specify the protocol used to monitor the connection, called the Local Management Identifier (LMI), and provide a unique identifier for this particular connection, called a data link connection identifier (DLCI).

## LMI Type

Ask your service provider which of the following LMI types you should use.

LMI Type	Description
ANSI	Annex D defined by American National Standards Institute (ANSI) standard T1.617.
Cisco	LMI type defined jointly by Cisco Systems and three other companies.
ITU-T Q.933	ITU-T Q.933 Annex A.
Autosense	The default. This setting allows the router to detect which LMI type is being used by communicating with the switch and to then use that type. If <b>autosense</b> fails, the router will use the Cisco LMI type.

## DLCI

Enter the DLCI in this field. This number must be unique among all DLCIs used on this interface.

## Use IETF Frame Relay Encapsulation

Internet Engineering Task Force (IETF) encapsulation. This option is used with connecting to non-Cisco routers. Check this box if you are connecting to a non\_Cisco router on this interface.

# Configure Clock Settings

The Clock Settings window is available when you are configuring a T1 link. The default Frame Relay clock settings are shown in this page. You should not change them unless you know you have different requirements.

## Clock Source

Internal specifies that the clock be generated internally. Line specifies that the clock source be taken from the network. The clock synchronizes data transmission. The default is **line**.

## T1 Framing

This field configures the **T1** link for operation with D4 Super Frame (sf) or Extended Superframe (esf). The default is **esf**.

## Line Code

This field configures the router for operation on binary 8-zeroes substitution (B8ZS) or alternate mark inversion (AMI) **T1** lines. The **b8zs** setting ensures density on a T1 line by substituting intentional bipolar violations in bit positions 4 and 7 for a sequence of eight zero bits. When the router is configured with the **ami** setting, you must guarantee density in your router configuration with the data-coding inverted setting. The default is **b8zs**.

## Data Coding

Click **inverted** if you know that user data is inverted on this link, or if Line Code is set to AMI. Otherwise leave this set to the default value **normal**. Data inversion is used with bit-oriented protocols such as **HDLC**, **PPP**, and Link Access Procedure, Balanced (**LAPB**) to ensure density on a **T1** line with **AMI** encoding. These bit-oriented protocols perform zero insertions after every five “one” bits in the data stream. This has the effect of ensuring at least one zero in every eight bits. If the data stream is then inverted, it ensures that at least one out of every eight bits is a one.

If you do not want to use inverted data coding with the AMI line code, you must use the CLI to configure all time slots to 56 kbps. SDM will set data coding to inverted if the line code is AMI and there are no time slots configured for 56 kbps.

## Facilities Data Link (FDL)

This field configures the router behavior on the Facilities Data Link (FDL) of the Extended Superframe. When configured with **att**, the router implements AT&T TR 54016. When configured with **ansi**, it implements ANSI T1.403. When you choose both, the router implements both **att** and **ansi** choices. When you choose none, the router ignores the FDL. The default is **none**. If T1 framing is set to **sf**, SDM will set FDL to **none** and make this field read-only.

## Line Build Out (LBO)

This field is used to configure the Line Build Out (LBO) of the T1 link. The LBO decreases the transmit strength of the signal by -7.5 or -15 decibels. It is not likely to be needed on actual T1 lines. The default is **none**.

## Remote Loopback Requests

This field specifies whether the router will go into loopback when a loopback code is received on the line. Choosing **full** will cause the router to accept full loopbacks, and choosing **payload-v54** will cause the router to select payload loopbacks.

## Enable Generation/Detection of Remote Alarms

Check this box if you want the router T1 link to generate remote alarms (yellow alarms) and to detect remote alarms being sent from the peer on the other end of the link.

The remote alarm is transmitted by a router when it detects an alarm condition: either a red alarm (loss of signal) or a blue alarm (unframed 1s). The receiving channel service unit/ data service unit (CSU/DSU) then knows that there is an error condition on the line.

This setting should only be used when T1 framing is set to **esf**.

# Delete Connection

You can delete a WAN connection that appears in the Edit Interface/Connections window. This window appears when you are deleting an interface configuration, and when the connection you want to delete contains associations such as Access Rules that have been applied to this interface. This window gives you the opportunity to save the associations for use with another connection.

When you delete a connection, the Create New Connection list is refreshed if the deletion makes a connection type available that was not available before the deletion.

You can automatically delete all associations that the connection has, or delete the associations later.



**To view the associations that the connection has:**

Click **View Details**.

**To delete the connection and all associations:**

Click **Automatically delete all associations**, and then click **OK** to cause SDM to delete the connection and all of the associations.

**To manually delete the association:**

To manually delete the associations, click **View Details** to see a list of the associations that this connection has. Make note of the associations, then select **I will delete the associations later**, and then click **OK**. You must then delete the associations that the connection has, following the instructions in following list.

The possible associations, and the instructions for deleting them, are:

- **Default Static Route**—The interface is configured as the forwarding interface for a default static route. To delete the static route with which this interface is associated, click **Configure**; then click **Routing**. Click the static route in the Static Routing table, and click **Delete**.
- **Port Address Translation**—PAT is configured, using the interface on which this connection was created. To delete the PAT association, click **Configure**; then click **NAT**. Click the rule associated with this connection, and click **Delete**.
- **NAT**—The interface is designated as either a NAT inside or NAT outside interface. To delete the NAT association, click **Configure**; then click **Interfaces and Connections**. Click the connection in the Interface List, then click **Edit**. Click the **NAT** tab, then from the NAT pulldown, choose **None**.
- **ACL**—An ACL is applied to the interface on which the connection was created. To delete the ACL, click **Configure**; then click **Interfaces and Connections**. Click the connection in the Interface List; then click **Edit**. Click the **Associations** tab, then in the Access Rule group, click the ... button next to both the Inbound and Outbound fields, and click **None**.
- **Inspect**—An inspection rule is applied to the interface on which the connection was created. To delete the inspection rule, click **Configure**; then click **Interfaces and Connections**. Click the connection in the Interface List, then click **Edit**. Click the **Associations** tab; then in the Inspection Rule group, in both the Inbound and Outbound fields, choose **None**.

- **Crypto**—A crypto map is applied to the interface on which the connection was created. To delete the crypto map, click **Configure**; then click **Interfaces and Connections**. Click the connection in the Interface List, then click **Edit**. Click the **Associations** tab; then in the VPN group, in the IPsec Policy field, click **None**.
- **EZVPN**—An Easy VPN is applied to the interface on which the connection was created. To delete the Easy VPN, click **Configure**; then click **Interfaces and Connections**. Click the connection in the Interface List, then click **Edit**. Click the **Associations** tab; then in the VPN group, in the Easy VPN field, click **None**.
- **VPDN**—VPDN commands that are required for a PPPoE configuration are present in the router configuration. If there are any other PPPoE connections configured on the router, do not delete the VPDN commands.
- **ip tcp adjust mss**—This command is applied to a LAN interface to adjust the TCP maximum size. If there are any other PPPoE connections configured on the router, do not delete this command.
- **Backup connection**—When a backup connection is configured for the primary interface. To delete the backup association, click **Configure**, then click **Interfaces and Connections**. Click the Backup interface in the Interface List, then click **Edit**. Click the **Backup** tab; uncheck the **Enable Backup** check box.
- **PAT on Backup connection**—PAT is configured on the backup interface. To delete the PAT association, click **Configure**; then click **NAT**. Click the rule associated with this connection, and then click **Delete**.
- **Floating Default Route on Backup connection**—The Backup interface is configured with a floating default static route. To delete the floating static route, click **Configure**; then click **Routing**. Click the floating static route in the Static Routing table, and click **Delete**.

## Summary

This screen displays a summary of the WAN link that you configured. You can review this information, and if you need to change anything, you can click the Back button to return to the screen on which you need to make changes.

## Test the connectivity after configuring

Check this box if you want SDM to test the connection you have configured after it delivers the commands to the router. SDM will test the connection and report results in another window.

## To save this configuration to the router's running configuration and leave this wizard:

Click **Finish**. SDM saves the configuration changes to the router's running configuration. The changes will take effect immediately, but will be lost if the router is turned off.

If you checked **Preview commands before sending to router** in the SDM Preferences window, the Deliver window appears. In this window, you can view the CLI commands that you are delivering to the router.

# WAN Connectivity Testing

This window allows you to test a configured WAN connection by pinging a remote host. If the ping fails, SDM reports the probable cause and suggests actions you can take to correct the problem.

## Which connection types can be tested?

SDM can troubleshoot ADSL, G.SHDSL V1 and G.SHDSL V2 connections, using PPPoE, AAL5SNAP or AAL5MUX encapsulation.

SDM can troubleshoot Ethernet connections with PPPoE encapsulation.

SDM cannot troubleshoot unencapsulated Ethernet connections, Serial and T1 connections, Analog connections, and ISDN connections. SDM provides basic ping testing for these connection types.

## What is Basic Ping Testing?

When SDM performs basic ping testing, it does the following:

1. Checks the interface status to see if it is up or down.
2. Checks DNS Settings, whether they be SDM default options or user-specified hostnames.

3. Checks for DHCP and IPCP configurations on the interface.
4. Exits interface test.
5. Pings the destination.

SDM reports the results of each of these checks in the Activity/Status columns. If the ping succeeds, then the connection will be reported as successful. Otherwise the connection is reported down, and the test that failed is noted.

### How does SDM Troubleshoot?

When SDM troubleshoots a connection, it performs a more extensive check than the basic ping test. If the router fails a test, SDM performs additional checks so it can provide you with the possible reasons for failure. For example, if Layer 2 status is down, SDM attempts to determine the reason(s), reports them, and recommends actions you can take to rectify the problem. SDM performs the following tasks:

1. Checks interface status. If the Layer 2 protocol is up, SDM goes to step 2. If Layer 2 protocol status is down, SDM checks ATM PVC status for XDSL connections, or PPPoE status for encapsulated Ethernet connections.
  - If the ATM PVC test fails, SDM displays possible reasons for the failure and actions you can take to correct the problem.
  - If the PPPoE connection is down, there is a cabling problem, and SDM displays appropriate reasons and actions.

After performing these checks, the test is terminated and SDM reports the results and suggests actions.

2. Checks DNS Settings, whether they be SDM default options or user-specified hostnames.
3. Checks DHCP or IPCP configuration and status. If the router has an IP address through either DHCP or IPCP SDM goes to step 4. If the router is configured for DHCP or IPCP but has not received an IP address through either of these methods, SDM performs the checks in step 2 above. The test terminates and SDM reports the results and suggests actions.
4. Pings the destination. If the ping succeeds, SDM reports success.

If the ping fails on an xDSL connection with PPPoE encapsulation, SDM checks:

- the ATM PVC status

- the PPPoE tunnel status
- the PPP authentication status

After performing these checks, SDM reports the reason that the ping failed.

If the ping fails on an Ethernet with PPPoE encapsulation connection, SDM checks:

- the PPPoE tunnel status
- the PPP authentication status

After performing these checks, SDM reports the reason that the ping failed.

If the ping fails on an xDSL connection with AAL5SNAP or AAL5MUX encapsulation, SDM checks the ATM PVC status and reports the reason the ping failed.

## IP Address/Hostname

Specify the server name to ping to test WAN interface.

### Automatically determined by SDM

SDM pings its default host to test WAN interface. SDM detects the router's statically configured DNS servers, and dynamically imported DNS servers. SDM pings these servers, and if successful pings exit through the interface under test, SDM reports success. If no pings succeeded, or successful pings were not found to exit the interface under test, SDM reports failure.

### User Specified

Specify the IP address of hostname of your choice for testing WAN interface.

## Summary

Click this button if you want to view the summarized troubleshooting information.

## Details





Click this button if you want to view the detailed troubleshooting information.

## Activity

This column displays the troubleshooting activities.

## Status

Displays the status of each troubleshooting activity by the following icons and text alerts:

-  The connection is up.
-  The connection is down.
-  Test is successful.
-  Test failed.

## Reason

This box provides the possible reason(s) for the WAN interface connection failure.

## Recommended action(s)

This box provides a possible action/solution to rectify the problem.

## What Do You Want to Do?

If you want to:	Do this:
Troubleshoot the WAN interface connection.	Click <b>Start</b> button. When test is running, <b>Start</b> button label will change to <b>Stop</b> . You have option to abort the troubleshooting while test is in progress.
Save the test report.	Click <b>Save Report</b> button to save the test report in HTML format. This button will be active only when test is in progress or when the testing is complete.

## How Do I...

This section contains procedures for tasks that the wizard does not help you complete.

### How Do I View the IOS Commands I Am Sending to the Router?

See [How Do I View the IOS Commands I Am Sending to the Router?](#)

### How Do I Configure an Unsupported WAN Interface?

SDM does not support configuration of every [WAN](#) interface that your router might support. If SDM discovers an interface in your router that it does not support, or a supported interface with an unsupported configuration, SDM displays a radio button labeled **Other (Unsupported by SDM)**. The unsupported interface is displayed in the **Interfaces and Connections** window, but it cannot be configured using SDM.

To configure an unsupported interface, you must use the router command-line interface ([CLI](#)).

### How Do I Enable or Disable an Interface?

You can disable an interface without removing its configuration, and you can reenable an interface that you have disabled.

- 
- Step 1** Click **Configure** on the SDM toolbar.
  - Step 2** Click **Interfaces and Connections** in the left frame.
  - Step 3** Click the interface that you want to disable or enable.
  - Step 4** If the interface is enabled, the **Disable** button appears below the Interface List. Click it to disable the interface. If the interface is currently disabled, the **Enable** button appears in that location. Click that button to disable the interface.
-

## How Do I View Activity on My WAN Interface?

You can view activity on a **WAN** interface by using the Monitor mode in SDM. Monitor mode can display statistics about the WAN interface, including the number of packets and bytes that have been sent or received by the interface, and the number of send or receive errors that have occurred. To display statistics about a WAN interface:

- 
- Step 1** From the toolbar, click **Monitor Mode**.
  - Step 2** From the left frame, click **Interface Status**.
  - Step 3** In the Select an Interface field, select the WAN interface for which you want to view statistics.
  - Step 4** Select the data item(s) you want to view by checking the associated check box(es). You can view up to four statistics at a time.
  - Step 5** Click **Show Details** to see statistics for all selected data items.

The Interface Details screen appears, displaying the statistics you selected. The screen defaults to showing real-time data, for which it polls the router every 10 seconds. If the interface is up and there is data transmitting across it, you should see an increase in the number of packets and bytes transferred across the interface.

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## How Do I Configure NAT on a WAN Interface?

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- Step 1** Click **Configure** on the SDM toolbar.
  - Step 2** Click **NAT** in the left frame.
  - Step 3** In the NAT window, click **Designate NAT interfaces**.
  - Step 4** Find the interface for which you want to configure NAT.
  - Step 5** Check **inside(trusted)** next to the interface to designate the interface as an inside, or trusted interface. An inside designation is typically used to designate an interface serving a LAN whose resources must be protected. Check **outside(untrusted)** to designate it as an outside interface. Outside interfaces typically connect to an untrusted network. Click **OK**.



The interface is added to the pool of interfaces using NAT.

- Step 6** Review the Network Address Translation Rules in the NAT window. If you need to add, delete, or modify a rule, click the appropriate button on the NAT window to perform the configuration you need.
- 

For more information, click the following links:

- [Add/Edit Static Address Translation Rule, Inside to Outside](#)
- [Add/Edit Static Address Translation Rule, Outside to Inside](#)
- [Add/Edit Dynamic Address Translation Rule, Inside to Outside](#)
- [Add/Edit Dynamic Address Translation Rule, Outside to Inside](#)

## How Do I Configure NAT on an Unsupported Interface?

SDM can configure Network Address Translation ([NAT](#)) on an interface type unsupported by SDM. Before you can configure the firewall, you must first use the router [CLI](#) to configure the interface. The interface must have, at a minimum, an IP address configured, and it must be working. To verify that the connection is working, verify that the interface status is “Up.”

After you have configured the unsupported interface using the CLI, you can configure NAT using SDM. The unsupported interface will appear as “Other” on the router interface list.

## How Do I Configure a Dynamic Routing Protocol?

To configure a [dynamic routing](#) protocol:

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- Step 1** From the toolbar, click **Configure**.
- Step 2** From the left frame, click **Routing**.
- Step 3** In the Dynamic Routing group, click the dynamic routing protocol that you want to configure.
- Step 4** Click **Edit**.

The Dynamic Routing dialog box appears, displaying the tab for the dynamic routing protocol you selected.

- Step 5** Using the fields in the Dynamic Routing dialog box, configure the dynamic routing protocol. If you need an explanation for any of the fields in the dialog box, click **Help**.
- Step 6** When you have finished configuring the dynamic routing protocol, click **OK**.
- 

## How Do I Configure Dial-on-Demand Routing for my ISDN or Asynchronous Interface?

ISDN BRI and asynchronous connections are dial-up connections, meaning that in order to establish a connection, the router must dial a preconfigured phone number. Because these cost of these types of connections is usually determined by the amount of time that a connection was established, and in the case of an asynchronous connection, that a phone line will be tied up, it is often desirable to configure Dial-on-Demand Routing (DDR) for these connection types.

SDM can help you configure DDR by:

- Letting you associate a rule (or ACL) with the connection, which causes the router to establish the connection only when it recognizes network traffic that you have identified as interesting with the associated rule.
- Setting idle timeouts, which cause the router to end a connection after a specified amount of time when there is no activity on the connection.
- Enabling Multilink PPP, which causes an ISDN BRI connection to use only one of the two B channels unless a specified percentage of bandwidth is exceeded on the first B channel. This has the advantage of saving costs when network traffic is low and the second B channel is not needed, but letting you utilize the full bandwidth of your ISDN BRI connection when needed.

To configure DDR on an existing ISDN BRI or asynchronous connection:

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- Step 1** Click **Configure** on the SDM toolbar.
- Step 2** Click **Interfaces and Connections** in the left frame.
- Step 3** Click the ISDN or asynchronous interface on which you want to configure DDR.

- Step 4** Click **Edit**.  
The Edit Connection dialog box appears.
- Step 5** Click **Options**.  
The Dialer Options dialog box appears.
- Step 6** If you want the router to establish the connection only when it recognizes specific IP traffic, click the **Filter Traffic Based on Selected ACL** radio button, and either enter a rule (ACL) number that will identify which IP traffic should cause the router to dial out, or click the **...** button to browse the list of rules and select the rule that you want to use to identify IP traffic from that list.
- Step 7** If you want to configure the router to end the connection when the connection is idle, i.e., no traffic passes across it, for a specified amount of time, in the **Idle Timeout** field, enter the number of seconds the connection can remain idle before the router ends the connection.
- Step 8** If you are editing an ISDN connection, and you would like to use your second B channel only when the traffic on the first B channel exceeds a certain threshold, check the **Enable Multilink PPP** check box, then in the **Load Threshold** field, enter a number between 1 and 255, where 255 equals 100% of bandwidth, that will determine the threshold on the first B channel. When traffic on that channel exceeds that threshold, it will cause the router to connect the second B channel. In addition, in the **Data Direction** field, you can choose whether this threshold should apply to outbound or inbound traffic.
- Step 9** Click **OK**.
-





## Edit Interface/Connection

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This window displays the router's interfaces and connections. The window also enables you to add, edit, and delete connections, and to enable or disable connections.

### Add

Clicking the Add button displays a drop-down menu. This menu will always have options to add a new loopback or tunnel interface, and if there are switch ports present on the router, this menu will have an option to add a new VLAN. When you select an unconfigured interface, and click **Add**, the menu contains choices for adding a connection on that interface.

If you want to reconfigure an interface, and see no choices except Loopback and Tunnel when you click **Add**, select the interface and click **Delete**. All the types of connections available for that kind of interface will appear in the Add menu. Click [Available Interface Configurations](#) to see what configurations are available for an interface.

### Edit

When you select an interface and click **Edit**, a dialog appears. If the interface is a supported and configured interface and is not a switch port, the dialog will have a Connections tab, an Association tab, a NAT tab, and a General tab. If the interface is not supported, the dialog will have an Association tab, a NAT tab, and a General tab. If you select a switch port, the Edit Switch Port dialog appears. The Edit button will be disabled if the interface is supported and unconfigured.

## Delete

Selecting a connection and clicking **Delete** displays a dialog box informing you of the associations this connection has and asking you if you want to remove the associations along with the connection. You can delete just the connection, or the connection and all of its associations.

## Summary

Clicking the Summary button hides the details about the connection, restricting the information to the IP address, Type, Slot, Status, and Description.

## Details

Clicking **Details** displays the Details About Interface area, described next. Details about the interface are shown by default.

## Enable/Disable

When you select an interface and click this button, the interface will be administratively shut down or brought up depending on its current state. This button will be disabled when you select an interface whose configuration has not been delivered to the router.

## Test Connection

Click to test the selected connection. A dialog appears that enables you to specify a remote host to ping through this connection. The dialog then reports on the success or failure of the test. If the test fails, information about why the test may have failed is given, along with the steps you need to take to correct the problem.

## Interface List

The interface list displays the physical interfaces and logical connections to which they are configured.

### Interfaces

This column lists the physical and logical interfaces by name. If a [logical interface](#) has been configured for a [physical interface](#), the logical interface is shown under the physical interface.

If SDM is running on a Cisco 7000 router, you will be able to create a connection only on Ethernet and Fast Ethernet interfaces.

### **IP Address**

This column can contain the following types of IP addresses:

- The configured IP address of the interface.
- DHCP Client—The interface receives an IP address from a Dynamic Host Configuration Protocol (DHCP) server.
- IP address negotiated—The interface receives an IP address via negotiation with the remote device.
- IP unnumbered—The router will use one of a pool of IP addresses supplied by your service provider for your router, and for the devices on the LAN.
- Not Applicable—The interface type cannot be assigned an IP address.

### **Type**

The Type column displays the interface type, such as Ethernet, serial, or ATM.

### **Slot**

The number of the physical slot in the router that the interface is installed in. If SDM is running on a Cisco 1710 router, the slot field will be empty.

### **Status**

This column shows whether this interface is up or down. The green icon with the upward-pointing arrowhead indicates the interface is up. The red icon with the downward-pointing arrowhead indicates that the interface is down.

### **Description**

This column contains any descriptions provided for this connection.

## **Details About Interface**

This area of the window displays association and, if applicable, connection details about the interface selected in the Interface List. Association details include such information as Network Address Translation (NAT), Access, and inspection rules, IPSec policies, and Easy VPN configurations. Connection details include IP address, encapsulation type, and DHCP options.

**Item Name**

The name of the configuration item, such as IP address/Subnet mask, or IPsec policy. The actual items listed in this column depend on the type of interface selected.

**Item Value**


If the named item has a configured value, it is displayed in this column.

**Reset/Delete**

Reset is enabled when the selected physical interface has a configured connection.

Delete is enabled when a supported logical interface, such as a loopback or tunnel is selected.

**What do you want to do?**

<b>If you want to:</b>	<b>Do this:</b>
Add a new connection.	Click <b>Add</b> , and select connection from the context menu.
Add a new logical interface.	Click <b>Add</b> , and select logical interface from the context menu.
Add a new VLAN interface	Click <b>Add</b> , select <b>New Logical Interface</b> from the context menu, and then select <b>VLAN</b> from the sub-menu.
Edit an existing interface.	Highlight the interface you want to edit, and click <b>Edit</b> .
	 <p><b>Note</b> If you are editing a GRE tunnel, the Connection tab will not appear if the GRE tunnel has not been configured to use <b>gre ip</b> mode.</p>
Reset a physical interface to an unconfigured state.	Select the physical interface, and click <b>Reset</b> .



If you want to:	Do this:
Delete a logical interface.	Select the interface you want to delete, and click <b>Delete</b> .
Find out how to perform related configuration tasks.	See one of the following procedures: <ul style="list-style-type: none"> <li>• <a href="#">How Do I Configure a Static Route?</a></li> <li>• <a href="#">How Do I View Activity on My LAN Interface?</a></li> <li>• <a href="#">How Do I Enable or Disable an Interface?</a></li> <li>• <a href="#">How Do I View the IOS Commands I Am Sending to the Router?</a></li> <li>• <a href="#">How Do I Configure an Unsupported WAN Interface?</a></li> <li>• <a href="#">How Do I View Activity on My WAN Interface?</a></li> <li>• <a href="#">How Do I Configure NAT on a WAN Interface?</a></li> <li>• <a href="#">How Do I Configure a Static Route?</a></li> <li>• <a href="#">How Do I Configure a Dynamic Routing Protocol?</a></li> </ul>

### Why Are Some Interfaces or Connections Read-Only?

There are many conditions that can prevent SDM from modifying a previously configured interface or subinterface.

- For reasons why a previously configured serial interface or subinterface may appear as read-only in the Interface List, see the help topic [Reasons Why a Serial Interface or Subinterface Configuration May Be Read-Only](#).
- For reasons why a previously configured ATM interface or subinterface may appear as read-only in the Interface List, see the help topic [Reasons Why an ATM Interface or Subinterface Configuration May Be Read-Only](#).
- For reasons why a previously configured Ethernet LAN or WAN interface may appear as read-only in the Interface List, see the help topic [Reasons Why an Ethernet Interface Configuration May Be Read-Only](#).
- For reasons why a previously configured ISDN BRI interface may appear as read-only in the Interface List, see the help topic [Reasons Why an ISDN BRI Interface Configuration May Be Read-Only](#).

# Association

Use this window to view, create, edit, or delete associations between interfaces and rules or VPN connections.

## Interface

The name of the interface you selected in the Interfaces and Connections window.

## Access Rule

The names or numbers of any access rules associated with this interface. Access rules permit or deny traffic that matches the IP address and service criteria specified in the rule.

### Inbound

The name or number of an access rule applied to inbound traffic on this interface. If you want to apply a rule, click the button and either select an existing rule or create a rule and select it.

When a rule is applied to inbound traffic on an interface, the rule filters traffic before it enters the router. Any packet that the rule does not permit is dropped and will not be routed to another interface. When you apply a rule to the inbound direction on an interface, you are not only preventing it from entering a trusted network connected to the router, you are preventing it from being routed anywhere else by the local router.

### Outbound

The name or number of an access rule applied to outbound traffic on this interface. If you want to apply a rule, click the button and either select an existing rule or create a rule and select it.

When a rule is applied to outbound traffic on an interface, the rule filters traffic after it has entered the router but before it exits the interface. Any packet that the rule does not permit is dropped before it leaves the interface.

## Inspect Rule

The names of inspection rules associated with this interface. Inspection rules create temporary holes in firewalls so that hosts inside the firewall that started sessions can receive return traffic of the same type.

### Inbound

The name or number of an inspection rule applied to inbound traffic on this interface. If you want to apply a rule, click the button and either select an existing rule or create a rule and select it.

### Outbound

The name or number of an inspection rule applied to outbound traffic on this interface. If you want to apply a rule, click the button and either select an existing rule or create a rule and select it.

## VPN

VPNs protect traffic that may flow over lines that your organization does not control. You can use the selected interface in a VPN by associating it with an IPSec policy.

### IPSec Policy

The configured IPSec policy associated with this interface. To associate the interface with an IPSec policy, select the policy from this list.



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**Note**

An interface can be associated with only one IPSec policy.

---



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**Note**

To create a GRE-over-IPSecTunnel, you must first associate the policy with the Tunnel interface, and then associate it with the source interface for the tunnel. For example, if you wanted to associate a policy with Tunnel3, whose source interface is Serial0/0, you would first select Tunnel3 in the Interfaces and Connections window, click **Edit** and associate the policy with it, and then click **OK**. Then you would select the Serial0/0 interface and associate the same policy with it.

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### EzVPN

If the interface is used in an Easy VPN connection, the name of the connection is shown here.

**Note**

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An interface cannot be used in both a virtual private network (VPN) connection and an Easy VPN connection.

---

## Making Association Changes

When you change the association properties of an interface, the changes are reflected in the lower portion of the Interfaces and Connections window. For example, if you associate an IPSec policy with the interface, the name of the IPSec policy appears in the lower portion of the window. If you delete an association, the value in the Name column changes to <None>.

# NAT

If you intend to use this interface in a NAT configuration, you must designate it as either an inside or an outside interface. Select the traffic direction to which NAT is to be applied. If the interface connects to a LAN that the router serves, select **Inside**. If it connects to the Internet or to your organization's WAN, select **Outside**. If you have selected an interface that cannot be used in a NAT configuration, such as a logical interface, this field is disabled and contains the value Not Supported.

## Edit Switch Port

This screen lets you edit VLAN information for Ethernet switch ports.

### Mode Group

Choose the type of VLAN information you want to be carried across this Ethernet switch port. Choosing Access causes the switch port to forward only data destined for the specific VLAN number. Choosing Trunking causes the switch port to

forward data for all VLANs, including the VLAN data itself. Choose Trunking only for “trunking” VLAN ports that connect to other networking devices, such as another switch, that will connect to devices in multiple VLANs.

## VLAN

To assign the switch port to a VLAN, enter the VLAN number to which this switch port should belong. If the switch port does not already have a VLAN associated with it, this field will show the default value of VLAN 1. To create a new VLAN interface corresponding the VLAN ID, enter that VLAN ID here and check the **Make VLAN visible to interface list** check box.

### Make VLAN visible to interface list

Check this box if you want to create a new VLAN with the VLAN ID specified in the VLAN field.

### Stacking Partner

Select a switch module as the stacking partner to use. When a device contains multiple switching modules, these must be stacked before other stacking partners.

# General

This window displays general security settings and allows you to enable or disable them by checking or unchecking the check box next to the name and description. If you have allowed the Security Audit feature to disable certain properties, but you want to reenable them, you can reenable them in this window. The properties listed in this screen are as follows:

### Description

You can enter a short description in this field. This description will be visible in the theEdit Interfaces and Connections window. A description can help others who might be less familiar with the router configuration to understand the purpose of the configuration. A description such as “Accounting,” or “Test Net 5” lets SDM users know without their having to examine details of the configuration.

## IP Directed Broadcasts

An IP directed broadcast is a datagram which is sent to the broadcast address of a subnet to which the sending machine is not directly attached. The directed broadcast is routed through the network as a unicast packet until it arrives at the target subnet, where it is converted into a link-layer broadcast. Because of the nature of the IP addressing architecture, only the last router in the chain, the one that is connected directly to the target subnet, can conclusively identify a directed broadcast. Directed broadcasts are occasionally used for legitimate purposes, but such use is not common outside the financial services industry.

IP directed broadcasts are used in the extremely common and popular “smurf” Denial-of-Service attack, and they can also be used in related attacks. In a “smurf” attack, the attacker sends ICMP echo requests from a falsified source address to a directed broadcast address, causing all the hosts on the target subnet to send replies to the falsified source. By sending a continuous stream of such requests, the attacker can create a much larger stream of replies, which can completely inundate the host whose address is being falsified.

Disabling IP directed broadcasts causes directed broadcasts that would otherwise be “exploded” into link-layer broadcasts at that interface to be dropped instead.

## IP Proxy ARP

ARP is used by the network to convert IP addresses into MAC addresses. Normally ARP is confined to a single LAN, but a router can act as a proxy for ARP requests, making ARP queries available across multiple LAN segments. Because it breaks the LAN security barrier, proxy ARP should be used only between two LANs with an equal security level, and only when necessary.

## IP Route Cache-Flow

This option enables the Cisco IOS NetFlow feature. Using NetFlow, you can determine packet distribution, protocol distribution, and current flows of data on the router. This is valuable data, particularly when searching for the source of a spoofed IP address attack.

## IP Redirects

ICMP redirect messages instruct an end node to use a specific router as its path to a particular destination. In a properly functioning IP network, a router will send redirects only to hosts on its own local subnets, no end node will ever send a

redirect, and no redirect will ever be traversed more than one network hop. However, an attacker may violate these rules; some attacks are based on this. Disabling ICMP redirects will cause no operational impact to the network, and it eliminates this possible method of attack.

## IP Mask-Reply

ICMP mask reply messages are sent when a network devices must know the subnet mask for a particular subnetwork in the internetwork. ICMP mask reply messages are sent to the device requesting the information by devices that have the requested information. These messages can be used by an attacker to gain network mapping information.

## IP Unreachables

ICMP host unreachable messages are sent out if a router receives a nonbroadcast packet that uses an unknown protocol, or if the router receives a packet that it is unable to deliver to the ultimate destination because it knows of no route to the destination address. These messages can be used by an attacker to gain network mapping information.

# QoS

You can associate a QoS policy with an interface in this tab, or dissociate a policy from an interface.

## Dissociate Current QoS Policy checkbox

Enabled when a QoS policy is associated with the interface. Check to dissociate the currently associated policy from the interface.

## Associate an existing QoS policy checkbox

Click to associate an existing policy, and then select the QoS policy from the list.

# Select Ethernet Configuration Type

This window is displayed when you click on an interface in the Interfaces and Connections window and SDM cannot determine whether it is configured as a LAN interface or as a WAN interface. When you configure an interface using SDM, you designate it as an inside or outside interface, and SDM adds a descriptive comment to the configuration file based on your designation. If you have configured an interface using the command-line interface (CLI), the configuration will not include this descriptive comment, and SDM will not have this information.

## To indicate that the interface is a LAN interface:

Click **LAN**, and then click **OK**. SDM adds the comment line \$ETH-LAN\$ to the interface's configuration, and the interface appears in the LAN wizard window, and appears with the designation Inside in the Interfaces and Connections window.

## To indicate that the interface is a WAN interface:

Click **WAN**, and then click **OK**. SDM adds the comment line \$ETH-WAN\$ to the interface's configuration, and the interface appears in the WAN wizard window, and appears with the designation Outside in the Interfaces and Connections window.

# Add GRE Tunnel Interface

## Tunnel Source

### Interface

Select the interface from which the tunnel is to originate by selecting the interface from the drop-down list or by entering the IP address of the interface. If you enter an IP address that is not the IP address of an interface on the router, an error message window is displayed.



## Tunnel Destination

Specify the tunnel destination by entering a host name or an IP address. If you enter a host name, there must be a DNS server on your network capable of resolving the host name to an IP address.

## Tunnel IP Address

To provide an IP address for the tunnel, enter the IP address, and select or enter the network mask.

## GRE Keepalive

Check this box if you want the router to send GRE keepalives. Specify the interval, in seconds, that keepalives will be sent, and the waiting period, in seconds, between retries.

## Maximum Transmission Unit

Enter the maximum transmission unit (MTU) size. If you want the size adjusted to a lower value when the adjustment would avoid packet fragmentation, click **Adjust MTU to avoid fragmentation**.

# Connection—VLAN

This screen lets you create a new VLAN interface or edit existing VLAN interfaces.

## VLAN ID

Enter the ID number of the new VLAN interface.

## IP Address Fields

### IP Address Type

Select whether this VLAN interface will have a static IP address or no IP address.

**IP Address**

Enter the IP address of the VLAN interface.

**Subnet Mask**

Enter the subnet mask of the VLAN interface, or indicate the number of subnet bits using the scrolling field.

## Add Loopback Interface/Connection—Loopback

This window enables you to add a loopback interface to the selected interface.

**IP Address**

Select whether the loopback interface is to have no IP address or a static IP address.

**Static IP Address**

If you selected Static IP address, enter that IP address in this field.

**Subnet Mask**

Enter the subnet mask in this field, or select the number of subnet bits from the field on the right. The subnet mask tells the router which bits of the IP address designate the network address and which bits designate the host address.

## Connection—Ethernet LAN

Use this window to configure the [IP address](#) and [DHCP](#) properties of an [Ethernet](#) interface that you want to use as a LAN interface.

**IP Address**

Enter the IP address for this interface. Obtain the IP address value from your service provider or network administrator. For more information, refer to [IP Addresses and Subnet Masks](#).

## Subnet Mask

Enter the [subnet mask](#). Obtain this value from your network administrator. The subnet mask enables the router to determine how much of the IP address is used to define the network and subnet portion of the address.

## DHCP Relay

Click this button to enable the router to act as a DHCP relay. A device acting as a DHCP relay forwards DHCP requests to a DHCP server. When a device needs to have an IP address dynamically assigned, it broadcasts a DHCP request. A DHCP server replies to this request with an IP address. You can have a maximum of one DHCP relay or one DHCP server per subnetwork.

**Note**

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If the router has been previously configured to be a DHCP relay and is configured to have more than one remote DHCP server IP address, this button will be disabled.

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**IP Address of Remote DHCP Server**

If you clicked DHCP Relay, enter the IP address of the DHCP server that will provide addresses to devices on the LAN.

# Connection—Ethernet WAN

This window lets you add an Ethernet WAN connection.

## Enable PPPoE Encapsulation

Click this option if the connection must use PPPoE encapsulation. Your service provider can tell you whether the connection uses PPPoE. When you configure a PPPoE connection, a Dialer interface is automatically created.

## IP Address

Select one of the following IP address types, and enter the information in the displayed fields. If the Ethernet connection is not using PPPoE, you will see only the Static IP address and Dynamic options.

**Static IP Address**

If you choose static IP address, enter the IP address and subnet mask or the network bits in the fields provided. For more information, refer to [IP Addresses and Subnet Masks](#).

**Dynamic (DHCP Client)**

If you choose Dynamic, the router will lease an IP address from a remote DHCP server. Enter the name of the DHCP server from which addresses will be leased.

**IP Unnumbered**

Select IP Unnumbered if you want the interface to share an IP address that has already been assigned to another interface. Then, select the interface whose IP address you want the interface you are configuring to use.

**Easy IP (IP Negotiated)**

Select Easy IP (IP Negotiated) if the router will obtain an IP address via Point-to-Point Protocol/IP Control Protocol (PPP/IPCP) address negotiation.

**Authentication**

Click this button to enter [CHAP/PAP](#) authentication password information.

# Ethernet Properties

This window enables you to configure properties for an Ethernet WAN link.

**Enable PPPoE Encapsulation**

Click **Enable PPPoE encapsulation** if your service provider requires that you use it. [PPPoE](#) specifies Point-to-Point Protocol over Ethernet encapsulation.

**IP Address****Static IP Address**

Available with PPPoE encapsulation and with no encapsulation. If you choose static IP address, enter the IP address and subnet mask or the network bits in the fields provided. For more information, refer to [IP Addresses and Subnet Masks](#).

**Dynamic (DHCP Client)**

Available with PPPoE encapsulation and with no encapsulation. If you choose Dynamic, the router will lease an IP address from a remote DHCP server. Enter the name of the DHCP server that will assign addresses.

**IP Unnumbered**

Available with PPPoE encapsulation. Select **IP Unnumbered** if you want the interface to share an IP address that has already been assigned to another interface. Then, choose the interface whose IP address you want the interface that you are configuring to use.

**Easy IP (IP Negotiated)**

Available with PPPoE encapsulation. Select **Easy IP (IP Negotiated)** if the router will obtain an IP address via PPP/IPCP address negotiation.

**Authentication**

Click this button to enter [CHAP/PAP](#) authentication password information.

## Ethernet Properties—No Encapsulation

Use this screen to configure an Ethernet connection with no encapsulation.

**IP Address**

Select how the router will obtain an [IP address](#) for this link.

- Static IP address—If you choose static IP address, enter the IP address and subnet mask, or network bits in the fields provided. For more information, refer to [IP Addresses and Subnet Masks](#).
- Dynamic IP address—If you choose Dynamic, the router will lease an IP address from a remote DHCP server. Then, enter the name or IP address of the DHCP server.

## Hostname

If your service provider inserts a host name for the router into the DHCP response that contains the dynamic IP address, you can enter that name in this field for informational purposes.

# Connection—ADSL

This window enables you to specify or edit properties of a PPPoE link supported by an ADSL connection.

## Encapsulation

Select the type of encapsulation that will be used for this link.

- **PPPoE** specifies Point-to-Point Protocol over Ethernet encapsulation.
- **PPPoA** specifies Point-to-Point Protocol over ATM encapsulation.
- **RFC 1483 Routing (AAL5 SNAP)** specifies that each PVC can carry multiple protocols.
- **RFC 1483 Routing (AAL5 MUX)** specifies that each PVC carry only one type of protocol.

If you are editing a connection, the encapsulation is shown, but not editable. If you need to change the encapsulation type, delete the connection, and recreate it, using the encapsulation type you need.

For more information on these encapsulation types, click [Encapsulation](#).

## Virtual Path Identifier

The virtual path identifier (VPI) is used in ATM switching and routing to identify the path used for a number of connections. Enter the VPI value given to you by your service provider.

If you are editing an existing connection, this field is disabled. If you need to change this value, delete the connection and recreate it using the value you need.

## Virtual Circuit Identifier

The virtual circuit identifier (VCI) is used in ATM switching and routing to identify a particular connection within a path that it may share with other connections. Enter the VCI value given to you by your service provider.

If you are editing an existing connection, this field is disabled. If you need to change this value, delete the connection and recreate it using the value you need.

## IP Address

Select how the router will obtain an [IP address](#) for this link.

- **Static IP address**—If you choose static IP address, enter the IP address and subnet mask, or network bits in the fields provided. For more information, refer to [IP Addresses and Subnet Masks](#).
- **Dynamic IP address**—If you choose Dynamic, the router will lease an IP address from a remote DHCP server. Then, enter the name or IP address of the DHCP server.
- **Unnumbered IP address**—Select IP unnumbered if you want the interface to share an IP address that has already been assigned to another interface. Then, select the interface whose IP address you want to share with the interface that you are configuring.
- **IP Negotiated**—This interface will obtain an IP address using PPP/IP Control Protocol (IPCP) address negotiation.

## Hostname

If your service provider has provided a host name for DHCP option 12, enter it here.

## Operating Mode

Select one of the following values:

- **auto**—Configure the ADSL line after auto-negotiating with the [DSLAM](#) located at the Central Office.
- **ansi-dmt**—Configure the ADSL line to train in the ANSI T1.413 Issue 2 mode.
- **itu-dmt**—Configure the ADSL line to train in the G.992.1 mode.

- **splitterless**—Configure the ADSL line to train in the G.Lite mode.

## Authentication

Click this button if you need to enter **CHAP** or **PAP** authentication information.

# Connection—ADSL over ISDN

Add or edit an ADSL over ISDN connection in this window.

## Encapsulation

Select the type of encapsulation that will be used for this link.

- **PPPoE** specifies Point-to-Point Protocol over Ethernet encapsulation.
- **RFC 1483 Routing (AAL5 SNAP)** specifies that each PVC can carry multiple protocols.
- **RFC 1483 Routing (AAL5 MUX)** specifies that each PVC carry only one type of protocol.

If you are editing a connection, the encapsulation is shown, but not editable. If you need to change the encapsulation type, delete the connection, and recreate it, using the encapsulation type you need.

## Virtual Path Identifier

The virtual path identifier (VPI) is used in ATM switching and routing to identify the path used for a number of connections. Obtain this value from your service provider.

If you are editing an existing connection, this field is disabled. If you need to change this value, delete the connection and recreate it using the value you need.

## Virtual Circuit Identifier

The virtual circuit identifier (VCI) is used in ATM switching and routing to identify a particular connection within a path that it may share with other connections. Obtain this value from your service provider.



If you are editing an existing connection, this field is disabled. If you need to change this value, delete the connection and recreate it using the value you need.

## IP Address

Select how the router will obtain an [IP address](#) for this link.

- **Static IP address**—If you choose static IP address, enter the IP address and subnet mask, or network bits in the fields provided. For more information, refer to [IP Addresses and Subnet Masks](#).
- **Dynamic IP address**—If you choose Dynamic, the router will lease an IP address from a remote DHCP server. Then, enter the name or IP address of the DHCP server.
- **Unnumbered IP address**—Select IP unnumbered if you want the interface to share an IP address that has already been assigned to another interface. Then, select the interface whose IP address you want to share with the interface that you are configuring.
- **IP Negotiated**—This interface will obtain an IP address using PPP/IP Control Protocol (IPCP) address negotiation.

## Operating Mode

Select the mode that the ADSL line should use when training.



### Note

If the Cisco IOS version you are running on the router does not support all five operating modes, you will see options only for the operating modes supported by your Cisco IOS version.

- **annexb**—Standard Annex-B mode of ITU-T G.992.1.
- **annexb-ur2**—ITU-T G.992.1 Annex-B mode.
- **auto**—Configure the ADSL line after auto-negotiating with the [DSLAM](#) located at the Central Office.
- **etsi**—European Telecommunications Standards Institute mode.
- **multimode**—Mode chosen by firmware for best operating condition on digital subscriber line (DSL). The final mode can be either ETSI mode, or standard Annex-B mode depending on current DSLAM setting.

## Authentication

Click this button if you need to enter [CHAP](#) or [PAP](#) authentication information.

# Connection—G.SHDSL

This window enables you to create or edit a [G.SHDSL](#) connection.

## Encapsulation

Select the type of encapsulation that will be used for this link.

- **PPPoE** specifies Point-to-Point Protocol over Ethernet encapsulation.
- **PPPoA** specifies Point-to-Point Protocol over ATM encapsulation.
- **RFC 1483 Routing (AAL5 SNAP)** specifies that each PVC can carry multiple protocols.
- **RFC 1483 Routing (AAL5 MUX)** specifies that each PVC carry only one type of protocol.

If you are editing a connection, the encapsulation is shown, but not editable. If you need to change the encapsulation type, delete the connection, and recreate it, using the encapsulation type you need.

For more information on these encapsulation types, click [Encapsulation](#).

## Virtual Path Identifier

The virtual path identifier (VPI) is used in ATM switching and routing to identify the path used for a number of connections. Obtain this value from your service provider.

If you are editing an existing connection, this field is disabled. If you need to change this value, delete the connection and recreate it using the value you need.

## Virtual Circuit Identifier

The virtual circuit identifier (VCI) is used in ATM switching and routing to identify a particular connection within a path that it may share with other connections. Obtain this value from your service provider.

If you are editing an existing connection, this field is disabled. If you need to change this value, delete the connection and recreate it using the value you need.

## IP Address

Select how the router will obtain an IP address for this link. The fields that appear in this area change according to the encapsulation type chosen. Your service provider or network administrator must tell you the method the router should use to obtain an IP address.

### Static IP address

If you select Static IP address, enter the address that the interface will use, and the subnet mask, or the network bits. Obtain this information from your service provider or network administrator. For more information, refer to [IP Addresses and Subnet Masks](#).

### Dynamic IP address

If you select Dynamic IP address, the interface will obtain an IP address from a DHCP server on the network. If the DHCP server uses DHCP option 12, it sends a host name for the router along with the IP address it is to use. Check with your service provider or network administrator to determine the host name sent.

### IP Unnumbered

Select this option if you want the interface to share an IP address with an Ethernet interface on the router. If you select this option, you must specify from the drop down list the Ethernet interface whose address you want to use.

## IP Address for Remote Connection in Central Office

Enter the [IP address](#) of the gateway system to which this link will connect. This IP address is supplied by the service provider or network administrator. The gateway is the system that the router must connect to in order to access to the Internet or to your organization's WAN.

## Equipment Type

Select one of the values below:

**CPE**

Customer premises equipment. If the encapsulation type is PPPoE, CPE is automatically selected and the field is disabled.

**CO**

Central office.

**Operating Mode**

Select one of the values below:

**Annex A (U.S.)**

Configures the regional operating parameters for North America.

**Annex B (Europe)**

Configures the regional operating parameters for Europe.

**Authentication**

Click this button if you need to enter [CHAP](#) or [PAP](#) authentication information.

## Configure DSL Controller

SDM supports the configuration of the Cisco WIC-1SHDSL-V2. This WIC supports T1, E1, or a G.SHDSL connection over an ATM interface. SDM only supports a G.SHDSL connection using the ATM interface. This window lets you set the controller mode on the WIC to ATM, enabling a G.SHDSL connection, and lets you create or edit DSL controller information for the G.SHDSL connection.

**Controller Mode**

SDM supports only ATM mode, which provides for a G.SHDSL connection, on this controller. This field will automatically be set to ATM mode when the OK button is clicked.

## Equipment Type

Select whether your connection terminates at the Central Office (CO) or your Customer Premises Equipment (CPE).

## Operating Mode

Select whether the DSL connection should use Annex A signaling (for DSL connections in the U.S.) or Annex B signaling (for DSL connections in Europe).

## Line Mode

Select whether this is a 2-wire or 4-wire G.SHDSL connection.

## Line Number

Select the interface number on which the connection will be made.

## Line Rate

Select the DSL line rate for the G.SHDSL port. If you have selected a 2-wire connection, you can select either **auto**, which configures the interface to automatically negotiate the line rate between the G.SHDSL port and the DSLAM, or the actual DSL line rate. The supported line rates are 200, 264, 392, 520, 776, 1032, 1160, 1544, 2056, and 2312.

If you have selected a 4-wire connection, you must select a fixed line rate. The supported line rates for a 4-wire connection are 384, 512, 640, 768, 896, 1024, 1152, 1280, 1408, 1664, 1792, 1920, 2048, 2176, 2304, 2432, 2688, 2816, 2944, 3072, 3200, 3328, 3456, 3584, 3712, 3840, 3968, 4096, 4224, 4352, 4480, and 4608.



### Note

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If different DSL line rates are configured at opposite ends of the DSL uplink, the actual DSL line rate is always the lower rate.

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## Enable Sound to Noise Ratio Margin

Sound to noise ratio margin provides a threshold for the DSL modem to determine whether it should reduce or increase its power output depending on the amount of noise on the connection. If you have set the line rate to “auto”, you can

enable this feature to maximize the quality of the DSL connection. Note that you cannot use this feature if your line rate is fixed. To enable the sound to noise ratio margin, check this box and select the ratio margins in the Current and Snext fields. To disable this feature, clear this box.

### Current

Select the sound to noise ratio margin in the form of decibals on the current connection. The lower the ratio selected here, the more noise will be tolerated on the connection. A lower Db setting will cause the DSL modem to allow more noise on the line, potentially resulting in a lower quality connection, but potentially increasing throughput on the connection. A higher Db setting causes the modem to restrict noise, potentially resulting in a higher quality connection but possibly lower throughput.

### Snext

Select the Self near end cross talk (Snext) sound to noise ratio margin in the form of decibals.

## DSL Connections

This field displays all of the G.SHDSL connections currently configured on this controller. To configure a new G.SHDSL connection, click **Add**. This will display the [Connection—G.SHDSL Connection with DSL Controller](#) page, letting you configure the new connection. To edit an existing G.SHDSL connection, select the connection in this field and click **Edit**. This also will display the [Connection—G.SHDSL Connection with DSL Controller](#) page, letting you edit the connection configuration. To delete a connection, select the connection in this field, and click **Delete**.

# Connection—G.SHDSL Connection with DSL Controller

This window enables you to create or edit a [G.SHDSL](#) connection.

## Encapsulation

Select the type of encapsulation that will be used for this link.

- **PPPoE** specifies Point-to-Point Protocol over Ethernet encapsulation.
- **PPPoA** specifies Point-to-Point Protocol over ATM encapsulation.
- **RFC 1483 Routing (AAL5 SNAP)** specifies that each PVC can carry multiple protocols.
- **RFC 1483 Routing (AAL5 MUX)** specifies that each PVC carry only one type of protocol.

If you are editing a connection, the encapsulation is shown, but not editable. If you need to change the encapsulation type, delete the connection, and recreate it, using the encapsulation type you need.

### Virtual Path Identifier

The virtual path identifier (VPI) is used in ATM switching and routing to identify the path used for a number of connections. Obtain this value from your service provider.

If you are editing an existing connection, this field is disabled. If you need to change this value, delete the connection and recreate it using the value you need.

### Virtual Circuit Identifier

The virtual circuit identifier (VCI) is used in ATM switching and routing to identify a particular connection within a path that it may share with other connections. Obtain this value from your service provider.

If you are editing an existing connection, this field is disabled. If you need to change this value, delete the connection and recreate it using the value you need.

### IP Address

Select how the router will obtain an IP address for this link. The fields that appear in this area change according to the encapsulation type chosen. Your service provider or network administrator must tell you the method the router should use to obtain an IP address.

#### Static IP address

If you select Static IP address, enter the address that the interface will use, and the subnet mask, or the network bits. Obtain this information from your service provider or network administrator. For more information, refer to [IP Addresses and Subnet Masks](#).

**Dynamic IP address**

If you select Dynamic IP address, the interface will obtain an IP address from a DHCP server on the network. If the DHCP server uses DHCP option 12, it sends a host name for the router along with the IP address it is to use. Check with your service provider or network administrator to determine the host name sent.

**IP Unnumbered**

Select this option if you want the interface to share an IP address with an Ethernet interface on the router. If you select this option, you must specify from the drop down list the Ethernet interface whose address you want to use.

**Authentication**

Click this button if you need to enter [CHAP](#) or [PAP](#) authentication information.

## Connection—Serial Interface—Frame Relay Encapsulation

Complete these fields if you are configuring a serial subinterface for [Frame Relay](#) encapsulation. If you are editing a connection or creating a connection in the Edit Interfaces and Connections window, the encapsulation is shown, but not editable. If you need to change the encapsulation type, delete the connection, and recreate it, using the encapsulation type you need.

**Encapsulation**

[Frame Relay](#) selected.

**IP Address**

Select either **Static IP address** or **IP unnumbered**.

**IP Address**

If you selected **Static IP address**, enter the [IP address](#) for this interface. Obtain this value from your network administrator or service provider. For more information, refer to [IP Addresses and Subnet Masks](#).



**Subnet Mask**

If you selected **Static IP address**, enter the **subnet mask**. The subnet mask specifies the portion of the IP address that provides the network address. This value is synchronized with the subnet bits. Your network administrator or Internet service provider provides the value of the subnet mask or the network bits.

**Subnet Bits**

Alternatively, enter the **network bits** to specify how much of the IP address provides the network address.

**IP Unnumbered**

If you selected IP unnumbered, the interface will share an IP address that has already been assigned to another interface. Select the interface whose IP address you want the interface you are configuring to use.

**DLCI**

Enter the data link connection identifier (DLCI) in this field. This number must be unique among all DLCIs used on this interface. The DLCI provides a unique frame-relay identifier for this connection.

If you are editing an existing connection, the DLCI field will be disabled. If you need to change the DLCI, delete the connection and create it again.

**LMI Type**

Ask your service provider which of the following Local Management Interface (LMI) types you should use. The LMI type specifies the protocol used to monitor the connection:

**ANSI**

Annex D defined by American National Standards Institute (ANSI) standard T1.617.

**Cisco**

LMI type defined jointly by Cisco and three other companies.

**ITU-T Q.933**

ITU-T Q.933 Annex A.

### Autosense

Default. This setting allows the router to detect which LMI type is being used by communicating with the switch and to then use that type. If autosense fails, the router will use the Cisco LMI type.

### Use IETF Frame Relay Encapsulation

Check this box to use Internet Engineering Task Force (IETF) encapsulation. This option is used with connecting to non-Cisco routers. Check this box if you are connecting to a non\_Cisco router on this interface.

### Clock Settings

In most cases, clock settings should not be changed from the default values. If you know that your requirements are different from the defaults, click this button and make new clock settings in the window displayed.

The clock settings button will only appear if you are configuring a T1 serial connection.

## Connection—Serial Interface—PPP Encapsulation

Complete these fields if you are configuring a serial interface for Point-to-Point Protocol encapsulation. If you are editing a connection or creating a connection in the Edit Interfaces and Connections window, the encapsulation is shown, but not editable. If you need to change the encapsulation type, delete the connection, and recreate it, using the encapsulation type you need.

### Encapsulation

PPP selected.

### IP Address

Select either **Static IP address**, **IP Unnumbered** or **IP Negotiated**. If you select **Specify an IP address**, complete the fields below.

**IP Address**

Enter the [IP address](#) for this point-to-point subinterface. Obtain this value from your network administrator or service provider. For more information, refer to [IP Addresses and Subnet Masks](#).

**Subnet Mask**

Enter the [subnet mask](#). The subnet mask specifies the portion of the IP address that provides the network address. This value is synchronized with the network bits. Obtain the value of the subnet mask or the network bits from your network administrator or Internet service provider.

**Subnet Bits**

Alternatively, enter the [network bits](#) to specify how many bits in the IP address provide the network address.

**Authentication**

Click this button if you need to enter [CHAP](#) or [PAP](#) authentication information.

**Clock Settings**

In most cases, clock settings should not be changed from the default values. If you know that your requirements are different from the defaults, click this button and make new clock settings in the window displayed.

The clock settings button will only appear if you are configuring a T1 serial connection.

## Connection—Serial Interface—HDLC Encapsulation

Fill out these fields if you are configuring a serial interface for [HDLC](#) encapsulation. If you are editing a connection or creating a connection in the Edit Interfaces and Connections window, the encapsulation is shown, but not editable. If you need to change the encapsulation type, delete the connection, and recreate it, using the encapsulation type you need.

## Encapsulation

HDLC selected.

## IP Address

Select either **Static IP address** or **IP Unnumbered**. If you select **Static IP address**, complete the fields below.

### IP Address

Enter the [IP address](#) for this interface. Obtain this value from your network administrator or service provider. For more information, refer to [IP Addresses and Subnet Masks](#).

### Subnet Mask

Enter the [subnet mask](#). The subnet mask specifies the portion of the IP address that provides the network address. This value is synchronized with the network bits. Obtain the value of the subnet mask or the network bits from your network administrator or Internet service provider.

### Subnet Bits

Alternatively, select the number of bits that specify how much of the IP address provides the network address.

## Clock Settings

In most cases, clock settings should not be changed from the default values. If you know that your requirements are different from the defaults, click this button and make new clock settings in the window displayed.

The clock settings button will only appear if you are configuring a T1 serial connection.

# Add/Edit GRE Tunnel

You can add or a [GRE](#) tunnel to an interface or edit an existing interface in this window. This window will not appear if the GRE tunnel has not been configured using **gre ip** mode.

## Tunnel Number

Enter a number for this tunnel.

## Tunnel Source

Select the interface that the tunnel will use. This interface must be reachable from the other end of the tunnel; therefore, it must have a public, routeable [IP address](#).

## Tunnel Destination

The tunnel destination is the interface on the router at the other end of the tunnel. Select whether you will specify an IP address or a host name, and then enter that information. If you selected IP address, provide the IP address and subnet mask in dotted decimal format; for example, 192.168.20.1 and 255.255.255.0.

Make sure that this address or host name is reachable using the **ping** command; otherwise, the tunnel will not be created properly.

## Tunnel IP Address

Enter the IP address of the tunnel in dotted decimal format; for example, 192.168.20.1. For more information, refer to [IP Addresses and Subnet Masks](#).

# Connection—ISDN BRI

Complete these fields if you are configuring an ISDN BRI connection. Because SDM supports only PPP encapsulation over an ISDN BRI connection, the encapsulation shown is not editable.

## Encapsulation

[PPP](#) selected.

## ISDN Switch Type

Select the ISDN switch type. Contact your ISDN service provider for the switch type for your connection.

SDM supports these BRI switch types:

- For North America:
  - basic-5ess—Lucent (AT&T) basic rate 5ESS switch
  - basic-dms100—Northern Telecom DMS-100 basic rate switch
  - basic-ni—National ISDN switches
- For Australia, Europe, and the UK:
  - basic-1tr6—German 1TR6 ISDN switch
  - basic-net3—NET3 ISDN BRI for Norway NET3, Australia NET3, and New Zealand NET3 switch types; ETSI-compliant switch types for Euro-ISDN E-DSS1 signaling system
  - vn3—French ISDN BRI switches
- For Japan:
  - ntt—Japanese NTT ISDN switches
- For Voice/PBX systems:
  - basic-qsig—PINX (PBX) switches with QSIG signaling per Q.931 ()

## SPIDs

Click this button if you need to enter Service Provider ID (SPID) information.

Some service providers use SPIDs to define the services subscribed to by the ISDN device that is accessing the ISDN service provider. The service provider assigns the ISDN device one or more SPIDs when you first subscribe to the service. If you are using a service provider that requires SPIDs, your ISDN device cannot place or receive calls until it sends a valid, assigned SPID to the service provider when accessing the switch to initialize the connection.

Currently, only the DMS-100 and NI switch types require SPIDs. The AT&T 5ESS switch type may support a SPID, but we recommend that you set up that ISDN service without SPIDs. In addition, SPIDs have significance at the local access ISDN interface only. Remote routers never receive the SPID.

A SPID is usually a seven-digit telephone number with some optional numbers. However, service providers may use different numbering schemes. For the DMS-100 switch type, two SPIDs are assigned, one for each B channel.

## Remote Phone Number

Enter the phone number of the destination of the ISDN connection.

## Options

Click this button if you need to associate ACLs with a dialer list to identify interesting traffic, enter timer settings, or enable or disable multilink PPP.

Identifying interesting traffic will cause the router to dial out and create an active connection only when the router detects interesting traffic.

Timer settings will cause the router to automatically disconnect a call after the line is idle for the specified amount of time.

Multilink PPP can be configured to provide load balancing between ISDN B channels.

## IP Address

Select either **Static IP address**, **IP Unnumbered** or **IP Negotiated**. If you select **Specify an IP address**, complete the fields below.

### IP Address

Enter the [IP address](#) for this point-to-point subinterface. Obtain this value from your network administrator or service provider. For more information, refer to [IP Addresses and Subnet Masks](#).

### Subnet Mask

Enter the [subnet mask](#). The subnet mask specifies the portion of the IP address that provides the network address. This value is synchronized with the network bits. Obtain the value of the subnet mask or the network bits from your network administrator or Internet service provider.

### Subnet Bits

Alternatively, enter the [network bits](#) to specify how many bits in the IP address provide the network address.

## Authentication

Click this button if you need to enter [CHAP](#) or [PAP](#) authentication information.

# Connection—Analog Modem

Complete these fields if you are configuring an analog modem connection. Because SDM supports only PPP encapsulation over an analog modem connection, the encapsulation shown is not editable.

## Encapsulation

PPP selected.

## Remote Phone Number

Enter the phone number of the destination of the analog modem connection.

## Options

Click this button if you need to associate ACLs with a dialer list to identify interesting traffic or enter timer settings.

Identifying interesting traffic will cause the router to dial out and create an active connection only when the router detects interesting traffic.

Timer settings will cause the router to automatically disconnect a call after the line is idle for the specified amount of time.

## Clear Line

Click this button to clear the line. You should clear the line after creating an async connection so that interesting traffic triggers the connection.

## IP Address

Select either **Static IP address**, **IP Unnumbered** or **IP Negotiated**. If you select **Specify an IP address**, complete the fields below.

### IP Address

Enter the [IP address](#) for this point-to-point subinterface. Obtain this value from your network administrator or service provider. For more information, refer to [IP Addresses and Subnet Masks](#).



### Subnet Mask

Enter the [subnet mask](#). The subnet mask specifies the portion of the IP address that provides the network address. This value is synchronized with the network bits. Obtain the value of the subnet mask or the network bits from your network administrator or Internet service provider.

### Subnet Bits

Alternatively, enter the [network bits](#) to specify how many bits in the IP address provide the network address.

## Authentication

Click this button if you need to enter [CHAP](#) or [PAP](#) authentication information.

# Connection—(AUX Backup)

Complete these fields if you are configuring an asynchronous dial-up connection using the console port to double as an AUX port on a Cisco 831 or 837. Once you have entered the informatoin on this screen, click **Backup Details** and enter dial-backup information, which is required for this type of connection. Note that because SDM supports only PPP encapsulation over an analog modem connection, the encapsulation shown is not editable.

The option to configure the AUX port as a dial-up connection will only be shown for the Cisco 831 and 837 routers. This option will not be available for those routers when any of the following conditions occur:

- When the router is not using a Zutswang Cisco IOS image
- When a primary WAN interface is not configured
- When the asynchronous interface is already configured
- When the asynchronous interface is not configurable by SDM due to the presence of unsupported Cisco IOS commands in the existing configuration

## Encapsulation

[PPP](#) selected.

## Remote Phone Number

Enter the phone number of the destination of the analog modem connection.

## Options

Click this button if you need to associate ACLs with a dialer list to identify interesting traffic or enter timer settings.

Identifying interesting traffic will cause the router to dial out and create an active connection only when the router detects interesting traffic.

Timer settings will cause the router to automatically disconnect a call after the line is idle for the specified amount of time.

## Clear Line

Click this button to clear the line. You should clear the line after creating an async connection so that interesting traffic triggers the connection.

## IP Address

Select either **Static IP address**, **IP Unnumbered** or **IP Negotiated**. If you select **Specify an IP address**, complete the fields below.

### IP Address

Enter the [IP address](#) for this point-to-point subinterface. Obtain this value from your network administrator or service provider. For more information, refer to [IP Addresses and Subnet Masks](#).

### Subnet Mask

Enter the [subnet mask](#). The subnet mask specifies the portion of the IP address that provides the network address. This value is synchronized with the network bits. Obtain the value of the subnet mask or the network bits from your network administrator or Internet service provider.

### Subnet Bits

Alternatively, enter the [network bits](#) to specify how many bits in the IP address provide the network address.

## Backup Details

Click this button to display the [Backup Configuration](#) screen, which lets you configure dial-backup information for this connection. This information is mandatory for this type of connection, and an error will be displayed if you try to complete the connection configuration without entering dial-backup configuration information.

## Authentication

Click this button if you need to enter [CHAP](#) or [PAP](#) authentication information.

# Authentication

This page is displayed if you enabled [PPP](#) for a serial connection or [PPPoE](#) encapsulation for an ATM or Ethernet connection, or are configuring an ISDN BRI or analog modem connection. Your service provider or network administrator may use a Challenge Handshake Authentication Protocol ([CHAP](#)) password or a Password Authentication Protocol ([PAP](#)) password to secure the connection between the devices. This password secures both incoming and outgoing access.

## Enable CHAP/PAP

Check the box for the type of authentication used by your service provider. If you do not know which type your service provider uses, you can check both boxes: the router will attempt both types of authentication, and one attempt will succeed.

CHAP authentication is more secure than PAP authentication.

## Login Name

The login name is given to you by your Internet service provider and is used as the username for CHAP/PAP authentication.

## Password

Enter the password exactly as given to you by your service provider. Passwords are case sensitive. For example, the password cisco is not the same as Cisco.

## Reenter Password

Reenter the same password that you entered in the previous box.

# SPID Details

Some service providers use Service Provider ID numbers (SPIDs) to define the services subscribed to by the ISDN device that is accessing the ISDN service provider. The service provider assigns the ISDN device one or more SPIDs when you first subscribe to the service. If you are using a service provider that requires SPIDs, your ISDN device cannot place or receive calls until it sends a valid, assigned SPID to the service provider when accessing the switch to initialize the connection.

Currently, only the DMS-100 and NI switch types require SPIDs. The AT&T 5ESS switch type may support a SPID, but we recommend that you set up that ISDN service without SPIDs. In addition, SPIDs have significance at the local access ISDN interface only. Remote routers never receive the SPID.

A SPID is usually a seven-digit telephone number with some optional numbers. However, service providers may use different numbering schemes. For the DMS-100 switch type, two SPIDs are assigned, one for each B channel.

## SPID1

Enter the SPID to the first BRI B Channel provided to you by your ISP.

## SPID2

Enter the SPID to the second BRI B Channel provided to you by your ISP.

# Dialer Options

Both ISDN BRI and analog modem interfaces can be configured for Dial-on-Demand Routing (DDR), which causes the connection to dial out and become active only under specified circumstances, thus saving connection time and cost. This screen lets you configure options about when ISDN BRI or analog modem connections should be initiated and ended.

## Dialer List Association

The dialer list lets you associate the ISDN BRI or analog modem connection with an ACL to identify *interesting traffic*. Identifying interesting traffic will cause the interface to dial out and establish a connection only when the router detects data traffic that matches the ACL.

### Allow All IP Traffic

Select this option to cause the interface to dial out and establish a connection whenever there is any IP traffic being sent over the interface.

### Filter Traffic Based on Selected ACL

Select this option to associate an ACL, which must be created using the Ruls interface, with the interface. Only traffic that matches the traffic identified in the ACL will cause the interface to dial out and establish a connection.

### Dialer List ACL

Enter the ACL number you want to associate with the dialer interface to identify interesting traffic. Click the button next to the field to browse the list of ACLs.

## Timer Settings

Timer settings let you configure a maximum amount of time that a connection with no traffic will stay active. By configuring timer settings your connections will shut down automatically, saving you connection time and cost.

### Idle Timeout

Enter the number of seconds that will be allowed to pass before an idle connection (one that has no traffic passing over it) will be terminated.

### Fast Idle Timeout

The fast idle timeout sets the maximum number of seconds of that can pass on a connection for which there is contention that has no interesting traffic before the connection is terminated and the competing connection is made.

This occurs when the interface has an active connection to a next hop IP address and the interface receives interesting data with a different next hop IP destination. Because the dialer connection is point-to-point, the competing packet cannot be

delivered until the current connection is ended. This timer sets the amount of time that must pass while the first connection is idle before that connection will be terminated and the competing connection made.

## Enable Multilink PPP

Multilink PPP is available only for ISDN BRI connections. Multilink PPP lets you load-balance data over multiple ISDN BRI B channels. Using multilink PPP, when an ISDN connection is initially made, only one B channel is used for the connection. Should the traffic load on the connection exceed the specified threshold (entered as a percentage of total bandwidth), then a connection with a second B channel will be made, and the data traffic will be shared over both connections. This has the advantage of reducing connection time and cost when data traffic is low, but letting you use your full ISDN BRI bandwidth when it is needed.

Check this check box if you want to enable multilink PPP. Clear it if you do not.

### Load Threshold

Use this field to configure the percentage of bandwidth that must be used on a single ISDN BRI channel before another ISDN BRI channel connection will be made to load-balance traffic. Enter a number between 1 and 255, where 255 equals 100% of bandwidth on the first connection being utilized.

### Data Direction

SDM supports Multilink PPP only for outbound network traffic.

# Backup Configuration

ISDN BRI and analog modem interfaces can be configured to work as backup interfaces to other, primary interfaces. In that case, an ISDN or analog modem connection will be made only if the primary interface goes down for some reason. Should the primary interface and connection go down, the ISDN or analog modem interface will immediately dial out and try to establish a connection so that network services are not lost.

## Enable Backup

Check this check box if you want this ISDN BRI or analog modem interface to act as a backup connection. Clear this check box if you do not want the ISDN BRI or analog modem interface to be a backup interface.

## Primary Interface

Select the interface on the router that will maintain the primary connection. The ISDN BRI or analog modem connection will only be made should the connection on the selected interface go down.

## Tracking Details

Use this section to identify a specific host to which connectivity must be maintained. The router will track connectivity to that host, and if the router discovers that connectivity to the host specified has been lost by the primary interface, this will initiate a backup connection over the ISDN BRI or analog modem interface.

### Hostname or IP Address to be Tracked

Enter the hostname or IP address of the destination host to which connectivity will be tracked. Please specify an infrequently-contacted destination as the site to be tracked.

### Track Object Number

This is a read-only field that displays an internal object number generated and used by SDM for tracking the connectivity to the remote host.

## Next Hop Forwarding

These fields are optional. You can enter the IP address to which the primary and backup interfaces will connect when they are active. This is known as the next hop IP address. If you do not enter next hop IP addresses, SDM will configure static routes using the interface name. Note that in the case where you are backing up a multipoint WAN connection, such as an Ethernet connection, you must enter next hop IP addresses in order for routing to occur properly, but when backing up a point-to-point connection, this information is not necessary.

**Primary Next Hop IP Address**

Enter the next hop IP address of the primary interface.

**Backup Next Hop IP Address**

Enter the next hop IP address of the ISDN BRI or analog modem backup interface.





# Create Firewall

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A firewall is a set of rules used to protect the resources of your **LAN**. These rules filter the packets arriving at the router. If a packet does not meet the criteria specified in the rule, it is dropped. If it does meet the criteria, it is allowed to pass through the interface that the rule is applied to. This wizard enables you to create a firewall for your LAN by answering prompts in a set of screens.

In this window, select the type of firewall that you want to create.



## Note

- The router that you are configuring must be using a Cisco IOS image that supports the Firewall feature set in order for you to be able to use Cisco Router and Security Device Manager (SDM) to configure a firewall on the router.
  - The LAN and WAN configurations must be complete before you can configure a firewall.
- 

## Basic Firewall

Click this if you want SDM to create a firewall using default rules. The use case scenario shows a typical network configuration in which this kind of firewall is used.

## Advanced Firewall

Click this if you want SDM to lead you through the steps of configuring a firewall. You have the option to create a [DMZ](#) network, and to specify an [inspection rule](#). The use case scenario shown when you select this option shows you a typical configuration for an Internet of firewall.

### What Do You Want to Do?

If you want to:	Do this:
Have SDM create a firewall for me. You might want to select this option if you do not want to configure a DMZ network, or if there is only one outside interface.	Click <b>Basic Firewall</b> . Then, click <b>Launch the Selected Task</b> . SDM asks you to identify the interfaces on your router, and then it uses SDM default access rules and inspection rules to create the firewall.

If you want to:	Do this:
<p>Have SDM help me create an Advanced Firewall.</p> <p>If your router has multiple inside and outside interfaces, and you want to configure a DMZ, you should select this option.</p>	<p>Select <b>Advanced Firewall</b>. Then, click <b>Launch the Selected Task</b>.</p> <p>SDM will show you the default inspection rule and allow you to use it in the firewall. Or, you can create your own inspection rule. SDM will use a default access rule in the firewall</p>
<p>Get information about a task that this wizard does not help me complete.</p>	<p>Select a topic from the following list:</p> <ul style="list-style-type: none"> <li>• <a href="#">How Do I View Activity on My Firewall?</a></li> <li>• <a href="#">How Do I Configure a Firewall on an Unsupported Interface?</a></li> <li>• <a href="#">How Do I Configure a Firewall After I Have Configured a VPN?</a></li> <li>• <a href="#">How Do I Permit Specific Traffic Through a DMZ Interface?</a></li> <li>• <a href="#">How Do I Modify an Existing Firewall to Permit Traffic from a New Network or Host?</a></li> <li>• <a href="#">How Do I Configure NAT on an Unsupported Interface?</a></li> <li>• <a href="#">How Do I Configure NAT Passthrough for a Firewall?</a></li> <li>• <a href="#">How Do I Permit Traffic Through a Firewall to My Easy VPN Concentrator?</a></li> <li>• <a href="#">How Do I Associate a Rule with an Interface?</a></li> <li>• <a href="#">How Do I Disassociate an Access Rule from an Interface</a></li> <li>• <a href="#">How Do I Delete a Rule That Is Associated with an Interface?</a></li> <li>• <a href="#">How Do I Create an Access Rule for a Java List?</a></li> <li>• <a href="#">How Do I View the IOS Commands I Am Sending to the Router?</a></li> <li>• <a href="#">How Do I Permit Specific Traffic onto My Network if I Don't Have a DMZ Network?</a></li> </ul>

# Basic Firewall Configuration Wizard

SDM will protect the LAN with a default firewall when you select this option. For SDM to do this, you must specify the inside and outside interfaces in the next window. Click **Next** to begin configuration.

## Basic Firewall Interface Configuration

Identify the interfaces on the router so that the firewall will be applied to the correct interface.

### Outside (untrusted) Interface

Select the router interface that is connected to the Internet or to your organization's WAN.

**Note**

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Do not select the interface through which you accessed SDM as the outside (untrusted) interface. Doing so will cause you to lose your connection to SDM. Because it will be protected by a firewall, you will not be able to launch SDM from the outside (untrusted) interface after the Firewall Wizard completes.

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### Inside (trusted) Interfaces

Check the physical and logical interfaces connecting to the LAN. You can select multiple interfaces.

### Access rule log option

Check this box if you want to log attempts to access the network that fail because of deny-all access rule entries.

# Advanced Firewall Configuration Wizard

SDM will help you create an [Internet](#) firewall by asking you for information about the interfaces on the router, whether you want to configure a DMZ network, and what rules you want to use in the firewall.

Click **Next** to begin configuration.

## Advanced Firewall Interface Configuration

Identify the router's inside and outside interfaces and the interface that connects to the DMZ network.

### Select Inside Interfaces and Outside Interfaces

Check **outside** or **inside** to identify each interface as an outside or an inside interface. Outside interfaces connect to your organizations's **WAN** or to the Internet. Inside interfaces connect to your **LAN**.

### DMZ Interface

Select the router interface that connects to a DMZ network, if one exists. A DMZ network is a buffer zone used to isolate traffic that comes from an untrusted network. If you have a DMZ network, select the interface that connects to it.

### Access rule log option

Check this box if you want to log anonymously denied access rule entries.

## Advanced Firewall DMZ Service Configuration

This window allows you to view rule entries that specify which services available inside the DMZ you want to make available through the router's outside interfaces. Traffic of the specified service types will be allowed through the outside interfaces into the DMZ network.

### Configure DMZ Services

This area shows the DMZ service entries configured on the router.

#### Start IP Address

The first IP address in the range that specifies the hosts in the DMZ network.

**End IP Address**

The last IP address in the range that specifies the hosts in the DMZ network. If there is no value listed in this column, the IP address in the Start IP address column is presumed to be the only host in the DMZ network. The range can specify a maximum of 254 hosts.

**Service Type**

The type of service, either Transmission Control Protocol (TCP) or User Datagram Protocol (UDP).

**Service**

The name of the service, such as Telnet, or FTP, or a protocol number.

**To configure a DMZ service entry:**

Click **Add**, and create the entry in the DMZ Service Configuration window.

**To edit a DMZ service entry:**

Select the service entry, and click **Edit**. Then, edit the entry in the DMZ Service Configuration window.

**DMZ Service Configuration**

Create or edit a DMZ service entry in this window.

**Host IP Address**

Enter the address range that will specify the hosts in the DMZ that this entry applies to. The firewall will allow traffic for the specified TCP or UDP service to reach these hosts.

**Start IP Address**

Enter the first IP address in the range; for example, 172.20.1.1. If Network Address Translation (**NAT**) is enabled, you must enter the NAT-translated address, known as the *inside global address*.

**End IP Address**

Enter the last IP address in the range; for example, 172.20.1.254. If NAT is enabled, you must enter the NAT-translated address.

**Service****TCP**

Click this option if you want to allow traffic for a TCP service.

**UDP**

Click this option if you want to allow traffic for a UDP service.

**Service**

Enter the service name or number in this field. If you do not know the name or number, click the button and select the service from the list displayed.

## Configure Firewall Inspection Rule

Access rules in the firewall may deny return traffic on sessions started inside the firewall because of the type of service they use. Outgoing traffic can leave the router, but if return traffic of the same type is not explicitly permitted, it will not be allowed on the LAN. Inspection rules provide a means to allow such return traffic onto the network. These rules cause the router to examine outgoing packets for specified types of traffic. Traffic arriving at the outside interface is compared against the traffic types in the inspection rule, and allowed onto the network if it associated with a session started on the LAN and is of a type specified in the inspection rules. In this way, inspection rules create temporary holes in the firewall so that hosts on the LAN can receive return traffic.

This screen shows you the default inspection rule that SDM provides, plus any user-configured inspection rules, and enables you to add or modify user-configured inspection rules.

An inspection rule is a named list of inspection rule entries. Each entry consists of a protocol specification, an alert switch, and an audit switch.

**Select Inspection Rule**

Select the inspection rule whose entries you want to view.

## Protocol

The protocol that this entry will inspect. For example, if the protocol FTP is specified, the rule inspects incoming FTP traffic if it is associated with a session started from inside the firewall.

## Alert

On if the router is to generate alerts when traffic of this type is encountered. Off if no alert is to be generated. Alerts will be saved in a syslog file if syslog has been enabled in the System Properties Logging window.

## Audit Trail

On if the router is to generate an audit trail when traffic of this type is encountered. Off if no audit trail is to be generated. Audit trails will be saved in a syslog file if syslog has been enabled in the System Properties Logging window.

If you want to:	Do this:
Examine an existing inspection rule.	Select the rule name from the Inspection Rule Name list. The inspection rule entries appear in the box below.
Edit an existing inspection rule.	Select the rule name from the Inspection Rule Name list, and click <b>Edit</b> . Then, edit the rule in the Inspection Rule Information window.
Create a new inspection rule.	Click <b>New</b> , and create the rule in the Inspection Rule Information window.

## Inspection Rule Editor

See [Inspection Rule Editor](#).

## Summary

This screen summarizes the firewall information. You can review the information in this screen and use the Back button to return to screens in the wizard to make changes.



## Inside (trusted) Interface(s)

SDM lists the router's logical and physical interfaces that you designated as the inside interfaces in this wizard session, along with their IP addresses. Underneath, SDM describes what access and inspection rules were associated with these interfaces. The following are examples:

- Apply access rule to the inbound direction to deny spoofing traffic.
- Apply access rule to the inbound direction to deny traffic sourced from broadcast, local loopback address.
- Apply access rule to the inbound direction to permit all other traffic.
- Apply default inspection rule to the inbound direction of inside(trusted) interface. (Advanced Firewall)

## Outside (untrusted) Interface(s)

SDM lists the router logical and physical interfaces that you designated as outside interfaces in this wizard session, along with their IP addresses. Underneath, SDM describes what access and inspection rules were associated with these interfaces. The following are examples:

- Apply default inspection rule to the outbound direction. (Basic Firewall)
- Turn on unicast reverse path forwarding check.
- Apply access rule to the inbound direction to permit IPSec tunnel traffic if necessary.
- Apply access rule to the inbound direction to deny spoofing traffic.
- Apply access rule to the inbound direction to deny traffic sourced from broadcast, local loopback and private address.
- Apply access rule to the inbound direction to deny all other traffic.

## DMZ Interface

If you configured an Advanced firewall, this area shows you the DMZ interface you designated, along with its IP address. Underneath, SDM describes what access and inspection rules were associated with this interface. The following are examples:

- Apply CBAC inspection rule to the outbound direction

- Apply access rule to the inbound direction to deny all traffic.

### To save this configuration to the router's running configuration and leave this wizard:

Click **Finish**. SDM saves the configuration changes to the router's running configuration. The changes will take effect immediately, but will be lost if the router is turned off.

If you checked **Preview commands before delivering to router** in the SDM Preferences window, the Deliver window appears. In this window, you can view the CLI commands you that are delivering to the router.

## How Do I...

This section contains procedures for tasks that the wizard does not help you complete.

## How Do I View Activity on My Firewall?

Activity on your **firewall** is monitored through the creation of log entries. If logging is enabled on the router, whenever an access **rule** that is configured to generate log entries is invoked—for example, if a connection were attempted from a denied IP address—then a log entry is generated and can be viewed in Monitor mode.

### Enable Logging

The first step to viewing firewall activity is to enable logging on the router. To enable logging:

- 
- Step 1** From the left frame, select **Additional Tasks**.
  - Step 2** In the Additional Tasks tree, click **Logging** and then click the **Edit** button.
  - Step 3** In the Syslog screen, check **Logging to Buffer**.

- Step 4** In the Buffer Size field, enter the amount of router memory that you want to use for a logging buffer. The default value is 4096 bytes. A larger buffer will store more log entries but you must balance your need for a larger logging buffer against potential router performance issues.
- Step 5** Click **OK**.
- 

## Identify the Access Rules for Which You Want to Generate Log Entries

In addition to enabling logging, you must identify the access rules that you want to generate log entries. To configure access rules for generating log entries:

---

- Step 1** From the left frame, select **Additional Tasks**.
- Step 2** In the Additional Tasks tree, click **ACL Editor**, and then click **Access Rules**.
- Each access rule appears in the upper table on the right side of the screen. The lower table shows the specific source and destination IP addresses and the services that are permitted or denied by the rule.
- Step 3** In the upper table, click the rule that you want to modify.
- Step 4** Click **Edit**.
- The Edit a Rule dialog box appears.
- Step 5** The Rule Entry field shows each of the source IP/destination IP/service combinations that are permitted or denied by the rule. Click the rule entry that you want to configure to generate log entries.
- Step 6** Click **Edit**.
- Step 7** In the Edit a Rule Entry dialog box, check the **Log Matches Against this Entry** check box.
- Step 8** Click **OK** to close the dialog boxes you have displayed.
- The rule entry that you just modified will now generate log entries whenever a connection is attempted from the IP address range and services that the define the rule entry.
- Step 9** Repeat Step 4 through Step 8 for each rule entry that you want to configure to generate log entries.
-

Once your logging configuration is complete, follow the steps below to view your firewall activity:

---

**Step 1** From the toolbar, select **Monitor Mode**.

**Step 2** From the left frame, select **Firewall Status**.

In the Firewall statistics, you can verify that your firewall is configured and view how many connection attempts have been denied.

The table shows each router log entry generated by the firewall, including the time and the reason that the log entry was generated.

---

## How Do I Configure a Firewall on an Unsupported Interface?

SDM can configure a [firewall](#) on an interface type unsupported by SDM. Before you can configure the firewall, you must first use the router [CLI](#) to configure the interface. The interface must have, at a minimum, an IP address configured, and it must be working. For more information on how to configure an interface using the CLI, refer to the Software Configuration Guide for your router.

To verify that the connection is working, verify that the interface status is “Up” in the Interfaces and Connections window.

The following is an excerpt showing the configuration for an ISDN interface on a Cisco 3620 router:

```
!
isdn switch-type basic-5ess
!
interface BRI0/0
! This is the data BRI WIC
 ip unnumbered Ethernet0/0
 no ip directed-broadcast
 encapsulation ppp
 no ip mroute-cache
 dialer map ip 100.100.100.100 name junky 883531601
 dialer hold-queue 10
 isdn switch-type basic-5ess
 isdn tei-negotiation first-call
 isdn twait-disable
 isdn spid1 80568541630101 6854163
 isdn incoming-voice modem
```

Other configurations are available in the Software Configuration Guide for your router.

After you have configured the unsupported interface using the CLI, you can use SDM to configure the firewall. The unsupported interface will appear as “Other” in the fields listing the router interfaces.

## How Do I Configure a Firewall After I Have Configured a VPN?

If a [firewall](#) is placed on an interface used in a VPN, the firewall must permit traffic between the local and remote VPN peers. If you use the Basic or Advanced Firewall wizard, SDM will automatically permit traffic to flow between VPN peers.

If you create an access rule in the ACL Editor available in Additional Tasks, you have complete control over the permit and deny statements in the rule, and you must ensure that traffic is permitted between VPN peers. The following statements are examples of the types of statements that should be included in the configuration to permit VPN traffic:

```
access-list 105 permit ahp host 123.3.4.5 host 192.168.0.1
access-list 105 permit esp host 123.3.4.5 host 192.168.0.1
access-list 105 permit udp host 123.3.4.5 host 192.168.0.1 eq isakmp
access-list 105 permit udp host 123.3.4.5 host 192.168.0.1 eq
non500-isakmp
```

## How Do I Permit Specific Traffic Through a DMZ Interface?

Follow the steps below to configure access through your firewall to a web server on a [DMZ](#) network:

- 
- Step 1** From the left frame, select **Firewall and ACL**.
  - Step 2** Select **Advanced Firewall**.
  - Step 3** Click **Launch the Selected Task**.
  - Step 4** Click **Next**.

The Internet Firewall Interface Configuration screen appears.

- Step 5** In the Interface table, select which interfaces connect to networks inside your firewall and which interfaces connect to networks outside the firewall.
  - Step 6** From the DMZ Interface field, select the interface that connects to your DMZ network.
  - Step 7** Click **Next>**.
  - Step 8** In the IP Address field, enter the IP address or range of IP addresses of your web server(s).
  - Step 9** From the Service field, select TCP.
  - Step 10** In the Port field, enter **80** or **www**.
  - Step 11** Click **Next>**.
  - Step 12** Click **Finish**.
- 

## How Do I Modify an Existing Firewall to Permit Traffic from a New Network or Host?

You can use the Edit Firewall Policy tab to modify your firewall configuration to permit traffic from a new network or host.

---

- Step 1** From the left frame, select **Firewall and ACL**.
- Step 2** Click the **Edit Firewall Policy** tab.
- Step 3** In the traffic selection panel select a From interface and a To interface to specify the traffic flow to which the firewall has been applied, and click **Go**. A firewall icon will appear in the router graphic if a firewall has been applied to the traffic flow. If the traffic flow you select does not display the access rule you need to modify, select a different From interface or a different To interface.
- Step 4** Examine the access rule in the Service area. Use the **Add** button to display a dialog for a new access rule entry.
- Step 5** Enter a permit statement for the network or host you want to allow access to the network. Click **OK** in the Add an Access Rule Entry dialog.
- Step 6** The new entry appears in the service area..

- Step 7** Use the **Cut** and **Paste** buttons to reorder the entry to a different position in the list if you need to do so.
- 

## How Do I Configure NAT on an Unsupported Interface?

SDM can configure Network Address Translation (**NAT**) on an interface type unsupported by SDM. Before you can configure the firewall, you must first use the router **CLI** to configure the interface. The interface must have, at a minimum, an IP address configured, and it must be working. To verify that the connection is working, verify that the interface status is “Up.”

After you have configured the unsupported interface using the CLI, you can configure NAT . The unsupported interface will appear as “Other” on the router interface list.

## How Do I Configure NAT Passthrough for a Firewall?

If you have configured **NAT** and are now configuring your firewall, you must configure the **firewall** so that it permits traffic from your public IP address. To do this you must configure an **ACL**. To configure an ACL permitting traffic from your public IP address:

- 
- Step 1** From the left frame, select **Additional Tasks**.
- Step 2** In the Rules tree, select **ACL Editor** and then **Access Rules**.
- Step 3** Click **Add**.  
The Add a Rule dialog box appears.
- Step 4** In the Name/Number field, enter a unique name or number for the new rule.
- Step 5** From the Type field, choose **Standard Rule**.
- Step 6** In the Description field, enter a short description of the new rule, such as “Permit NAT Passthrough.”
- Step 7** Click **Add**.  
The Add a Standard Rule Entry dialog box appears.

- Step 8** In the Action field, choose **Permit**.
- Step 9** In the Type field, choose **Host**.
- Step 10** In the IP Address field, enter your public IP address.
- Step 11** In the Description field, enter a short description, such as “Public IP Address.”
- Step 12** Click **OK**.
- Step 13** Click **OK**.

The new rule now appears in the Access Rules table.

---

## How Do I Permit Traffic Through a Firewall to My Easy VPN Concentrator?

In order to permit traffic through your firewall to a VPN concentrator, you must create or modify access [rules](#) that permit the [VPN](#) traffic. To create these rules:

- 
- Step 1** From the left frame, select **Additional Tasks**.
  - Step 2** In the Rules tree, select **ACL Editor** and then **Access Rules**.
  - Step 3** Click **Add**.  
The Add a Rule dialog box appears.
  - Step 4** In the Name/Number field, enter a unique name or number for this rule.
  - Step 5** In the Description field, enter a description of the rule, such as “VPN Concentrator Traffic.”
  - Step 6** Click **Add**.  
The Add an Extended Rule Entry dialog box appears.
  - Step 7** In the Source Host/Network group, from the Type field, select **A Network**.
  - Step 8** In the IP Address and Wildcard Mask fields, enter the IP address and network mask of the VPN source peer.
  - Step 9** In the Destination Host/Network group, from the Type field, select **A Network**.
  - Step 10** In the IP Address and Wildcard Mask fields, enter the IP address and network mask of the VPN destination peer.



- Step 11** In the Protocol and Service group, select **TCP**.
- Step 12** In the Source port fields, select =, and enter the port number **1023**.
- Step 13** In the Destination port fields, select =, and enter the port number **1723**.
- Step 14** Click **OK**.
- The new rule entry appears in the Rule Entry list.
- Step 15** Repeat Step 7 through Step 15, creating rule entries for the following protocols and, where required, port numbers:
- Protocol **IP**, IP protocol **GRE**
  - Protocol **UDP**, Source Port **500**, Destination Port **500**
  - Protocol **IP**, IP Protocol **ESP**
  - Protocol **UDP**, Source Port **10000**, Destination Port **10000**
- Step 16** Click **OK**.
- 

## How Do I Associate a Rule with an Interface?

If you use the SDM Firewall wizard, the access and inspection rules that you create are automatically associated with the interface for which you created the firewall. If you are creating a rule in Additional Tasks/ACL Editor, you can associate it with an interface from the [Add/Edit a Rule](#) window. If you do not associate it with an interface at that time, you can still do so later.

- 
- Step 1** Click **Interfaces and Connections** in the left panel and click the **Edit Interfaces and Connections** tab.
- Step 2** Select the interface that you want to associate a rule with, and click **Edit**.
- Step 3** In the Association tab, enter the rule name or number in the Inbound or Outbound field in the Access Rule or Inspection Rule boxes. If you want the rule to filter traffic before it enters the interface, use the Inbound field. If you want the rule to filter traffic that has already entered the router, but may exit the router through the selected interface, use the Outbound field.
- Step 4** Click **OK** in the Association tab.

- Step 5** In the Access Rules or the Inspection Rules window, examine the Used By column to verify that the rule has been associated with the interface.
- 

## How Do I Disassociate an Access Rule from an Interface

You may need to remove the association between an access rule and an interface. Removing the association does not delete the access rule. You can associate it with other interfaces if you want. To remove the association between an access rule and an interface, perform the following steps.

---

- Step 1** Click **Interfaces and Connections** in the left panel and click the **Edit Interfaces and Connections** tab.
- Step 2** Select the interface that you want to disassociate the access rule from.
- Step 3** Click **Edit**.
- Step 4** In the Association tab, find the access rule in the inbound or outbound field in the Access Rule box. The access rule may have a name, or a number.
- Step 5** Click in the inbound or outbound field, and then click the button to the right.
- Step 6** Click **None (clear rule association)**.
- Step 7** Click **OK**.
- 

## How Do I Delete a Rule That Is Associated with an Interface?

SDM does not allow you to delete a rule that is associated with an interface; you must first remove the association between the rule and the interface, and then delete the access rule.

---

- Step 1** Click **Interfaces and Connections** in the left panel and click the **Edit Interfaces and Connections** tab.
- Step 2** Select the interface that you want to disassociate the rule from.
- Step 3** Click **Edit**.

- Step 4** In the Association tab, find the rule in the Access Rule box or the Inspect Rule box. The rule may have a name or a number.
- Step 5** Find the rule in the association tab. If it is an access rule, click **None (clear rule association)**. If it is an Inspection rule, click **None**.
- Step 6** Click **OK**.
- Step 7** Click **Rules** in the left frame. Use the Rules tree to go to the Access Rule or the Inspection Rule window.
- Step 8** Select the rule that you want to remove, and click **Delete**.

## How Do I Create an Access Rule for a Java List?

Inspection rules allow you to specify Java lists. A Java list is used to permit Java applet traffic from trusted sources. These sources are defined in an access rule that the Java List references. To create this kind of access rule, and use it in a Java list, do the following:

- 
- Step 1** If you are at the Inspection Rules window, and you have clicked **Java List**, click the button to the right of the Number field and click **Create a new rule and select**. The Add a Rule window opens.

If you are at the Access Rules window, click **Add** to open the Add a Rule window.

- Step 2** From the Add a Rule window, create a standard access rule that permits traffic from the addresses you trust. For example, if you wanted to permit Java applets from hosts 10.22.55.3, and 172.55.66.1, you could create the following access rule entries in the Add a Rule window:

```
permit host 10.22.55.3
permit host 172.55.66.1
```

You can provide descriptions for the entries and a description for the rule.

You do not need to associate the rule with the interface to which you are applying the inspection rule.

- Step 3** Click **OK** in the Add a Rule window.
- Step 4** If you started this procedure from the Inspection Rules window, then click **OK** in the Java List window. You do not need to complete Step 5 and Step 6.

- Step 5** If you started this procedure in the Access Rules window, go to the Inspection Rules window and select the inspection rule you want to create a Java list for, and click **Edit**.
- Step 6** Check **http** in the Protocols column, and click **Java List**.
- Step 7** In the Java List Number field, enter the number of the access list that you created. Click **OK**.
- 

## How Do I Permit Specific Traffic onto My Network if I Don't Have a DMZ Network?

The Firewall wizard, lets you specify the traffic that you want to allow onto the DMZ. If you do not have a DMZ network, you can still permit specified types of outside traffic onto your network, using the Firewall Policy feature.

---

- Step 1** Configure a firewall using the Firewall wizard.
- Step 2** Click **Edit Firewall Policy/ACL**.
- Step 3** To display the access rule you need to modify, select the outside (untrusted) interface as the From interface, and the inside (trusted) interface as the To interface. The access rule applied to inbound traffic on the untrusted interface is displayed.
- Step 4** To allow a particular type of traffic onto the network that is not already allowed, click **Add** in the Service area.
- Step 5** Create the entries you need in the Add an Entry dialog. You must click **Add** for each entry you want to create.
- Step 6** The entries you create will appear in the entry list in the Service area.
- 

See [Allowing www Traffic to DMZ Interface](#) for an example of allowing traffic through a firewall. Although it is set in the context of a DMZ network, the procedure is applicable to an inside network as well.



## Firewall Policy

---

The Firewall Policy feature lets you view and modify firewall configurations—access rules, and/or CBAC inspection rules—in the context of the interfaces whose traffic they filter. Using a graphical representation of the router and its interfaces, you can select different interfaces on the router and see whether an access rule or an inspection rule has been applied to that interface. You can also view the details of the rules displayed in the Firewall Policy window.

### Edit Firewall Policy/ACL Window

Use the Firewall Policy window to view the access and inspection rules in a context that displays the interfaces the rules are associated with. Also use it to modify the access and inspection rules that are displayed.

#### Configure a Firewall Before Using the Firewall Policy Feature

Before using the Firewall Policy window, you should perform the following tasks:

1. **Configure LAN and WAN interfaces.** You must configure the LAN and WAN interfaces before you can create a firewall. You can use the LAN and WAN wizards to configure connections for your router.
2. **Use the Firewall Wizard to configure a firewall and a DMZ.** The Firewall Wizard is the easiest way to apply access rules and inspection rules to the inside and outside interfaces you identify, and will allow you to configure a DMZ interface and specify the services that should be allowed onto the DMZ network.

3. **Come to the Firewall Policy window to edit the firewall policy you created.** After configuring LAN and WAN interfaces and creating a firewall, you can open this window and get a graphical representation of the policy in a traffic flow. You can view the access rule and inspection rule entries and make any necessary changes.

## Use the Firewall Policy View Feature

After you have created the firewall, you can use the Firewall Policy View window to get a graphical view of the firewall in the context of the router interfaces, and to modify it if you need to.

The four major sections in this topic are:

- [Select a Traffic Flow](#)
- [Examine the Traffic Diagram and Select a Traffic Direction](#)
- [Make Changes to Access Rules and Inspection Rules as Necessary](#)
- [Swap From and To Interfaces to Bring Other Rules into View](#)

For a use case example, see [Firewall Policy Use Case Scenario](#).



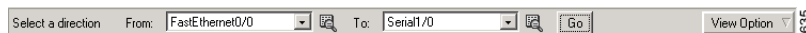
### Note

If the router is using a Cisco IOS image that does not support the Firewall feature set, only the Services area will be displayed, and you will only be able to create access control entries.

## Select a Traffic Flow

Use the **From Interface** and **To Interface** lists to select a particular traffic flow: traffic that enters the router on a specified From interface and that exits the router on a specified To interface. SDM displays all interfaces that have IP addresses in alphabetical order in both the From and To interface lists. By default, SDM selects the first interface in the From list, and the second interface in the To list.

There must be a least two configured interfaces on the router. If there is only one, SDM will display a message telling you to configure an additional interface. The following graphic shows the Traffic Selection panel.



**From Interface**—Select the interface from which the traffic flow you are interested in originates. The firewall will protect the network connected to the From interface. The From list contains only interfaces with configured IP addresses.

**To Interface**—Select the interface out of which the traffic will leave the router. . The To list contains only interfaces with configured IP addresses.



Details button. Click to view details about the interface. Details such as IP address, encapsulation type, associated IPSec policy, and authentication type are provided.

**Example**—To view the traffic flow from the network connected to the Ethernet 0 interface exiting the router on the Serial 0 interface exists, select From: **Ethernet 0**, and select To: **Serial 0**, and click **Go**.

**Go button**—Click **Go** to update the diagram with information about the interfaces you have selected. The diagram is not updated until you click **Go**. The **Go** button is disabled if you have not selecte a From interface or a To interface, or if the From and To interfaces are the same.

**View Option**—Selecting **Swap From and To interface** allows you to swap the interfaces that you originally selected without having to reselect them from the From list and the To list. You can use the swap option if you want to create a firewall protecting both the network connected to the From interface and the network connected to the To interface. You can select **View all Access control lists in traffic flow** when one access rule has been applied to the From interface and another access rule has been applied to the To interface for a traffic direction you have chosen. The entries of both access rules are displayed in another window.

## Examine the Traffic Diagram and Select a Traffic Direction

The traffic diagram contains a diagram of the router, with a From interface and a To interface. When you select the From and To interfaces and click **Go**, this area is dynamically updated to show the selected interfaces and the types of rules applied, as well as the direction in which they have been applied.

The following illustration shows the traffic selection panel and the traffic diagram area displaying the access rules and inspection rules in the selected traffic flow.






**Originating Traffic**—Click this to highlight the part of the diagram that represents the traffic flow that enters the router at the From interface and exits the router at the To interface. When this area is highlighted, you can see the details of the rules applied in the direction of traffic flow.

**Returning Traffic**—Click this to highlight the part of the diagram that represents returning traffic. When this area is highlighted, you can see the details of the rules applied to traffic that enters the router on the To interface and exits the router on the From interface.

**Icons**—Rules are represented by icons in the traffic flow:

	The filter symbol indicates that an access rule has been applied.
	A magnifying glass signifies that an inspection rule has been applied.
	<p>The firewall icon in the router indicates that a firewall has been applied to the Originating traffic flow. SDM displays a firewall icon if the following sets of criteria are met:</p> <ul style="list-style-type: none"> <li>• There is an inspection rule applied to Originating traffic on the inbound direction of the From interface, and there is an access rule applied to the inbound direction of the To interface.</li> <li>• The access rule on the inbound direction of the To interface is an extended access rule, and contains at least one access rule entry.</li> </ul> <p>No firewall icon is displayed when a firewall has been applied to Returning traffic. If the Firewall feature is available, but no firewall has been applied to the traffic flow, <b>IOS Firewall Inactive</b> will be displayed underneath the traffic diagram.</p>

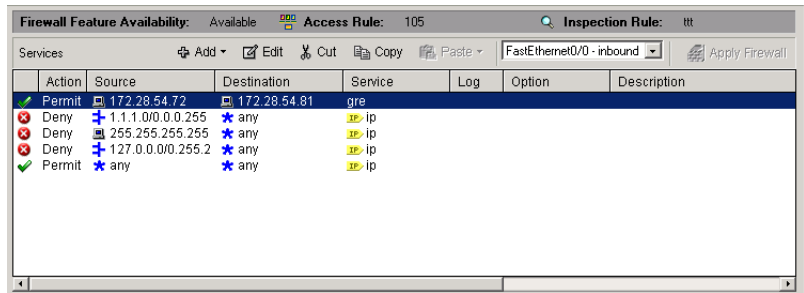


	<p>Rules applied to Originating traffic are indicated by a right arrow. An icon on the From interface traffic line indicates the presence of a rule filtering traffic inbound to the router. An icon placed on the To interface traffic line indicates a rule filtering traffic outbound from the router. If you place the mouse over this icon, SDM will display the names of the rules that have been applied.</p>
	<p>Rules applied to Returning traffic are indicated by a left arrow. An icon on the To interface traffic line indicates the presence of a rule filtering traffic inbound to the router. An icon on the From interface traffic line indicates the presence of a rule filtering traffic outbound from the router. The names of the rules applied are displayed when you place the cursor over this icon.</p>
	<p>Although the icons are shown on a particular interface in the diagram, a firewall policy might contain access control entries that affect traffic that is not represented by the diagram. For example, an entry that contains the wildcard icon in the Destination column, indicating any network or host, might apply to traffic exiting interfaces other than the one represented by the currently selected To interface.</p>

## Make Changes to Access Rules and Inspection Rules as Necessary

The policy panel shows the details of the rules applied to the selected traffic flow. The Policy panel is updated when the From and To interfaces are selected and when the Traffic Diagram is toggled between Originating Traffic focus and Returning Traffic focus.

The Policy panel is blank if an access rule that contains no entries has been associated with an interface. For example, if a rule name was associated with an interface using the CLI, but entries for the rule were not created, this panel would be blank. If the Policy Panel is blank, you can use the **Add** button to create entries for the rule.



### Service Area header fields

**Firewall Feature Availability**—If the Cisco IOS image that the router is using supports the Firewall feature, this field contains the value **Available**.

**Access Rule**—The name or number of the access rule whose entries are being displayed.

**Inspection Rule**—The name of the inspection rule whose entries are being displayed.

**Interface List**—If the selected traffic flow (Originating or Returning) contains an access rule on both the From interface and the To interface, you can use this list to toggle between the two rules.



This icon appears when an access rule has been associated with an interface, but no access rule of that name or number has been created. SDM informs you that the policy has no effect unless there is at least one access rule entry.

### Service Area buttons



Service area buttons are disabled if the rule is read-only. A rule is read-only when it contains syntax that SDM does not support.

**Add**—Click to add an access rule entry. Specify whether you want to add the entry before or after the entry currently selected. Then, create the entry in the Add an Entry window. Remember that the order of entries is important. SDM displays


the Extended entry dialog when you add an entry from the Firewall policy window. If you want to add a standard rule entry, you can do so in the Rules window.

**Edit**—Click to edit a selected access rule entry. Although you can only add extended rule entries in the Firewall Policy window, you are not prevented from editing a standard rule entry that has already been applied to a selected interface.

**Cut**—Click to remove a selected access rule entry. The entry is placed on the clipboard and can be pasted to another position in the list, or it can be pasted to another access rule. If you want to reorder an entry, you can cut the entry from one location, select an entry before or after the location that you want for the cut entry, and click **Paste**. The Paste context menu allows you to place the entry before or after the entry you selected.

**Copy**—Select a rule entry and click to put the rule entry on the clipboard.

**Paste**—Click to paste an entry on the clipboard to the selected rule. You will be prompted to specify whether you want to paste the entry before or after the currently selected entry. If SDM determines that an identical entry already exists in the access rule, it displays the Add an Extended Rule Entry window so that you can modify the entry. SDM does not allow duplicate entries in the same access rule.

 Apply Firewall	<p>If the selected traffic flow does not have a firewall applied, you can apply a firewall by selecting Originating traffic and clicking the Apply Firewall button. By default, clicking Apply Firewall will associate an SDM-default inspection rule to the inbound direction of the From interface, and will associate an access rule to the inbound direction of the To interface that denies traffic. If the Cisco IOS image that the router is using does not support the Firewall feature, this button is disabled.</p>
--	---












If there is an existing standard rule that filters the returning traffic flow to which you are applying the firewall, SDM informs you that it will convert the standard access rule to an extended rule.

**Examples**—To apply a firewall that protects the network connected to the Ethernet 0 interface from traffic entering the Ethernet 1 interface, select From: **Ethernet 0**, and To: **Ethernet 1**. Then click **Apply Firewall**.

If you want to apply a firewall that protects the network connected to the Ethernet 1 interface from traffic entering the Ethernet 0 interface, you can do so in the Rules window.

### Service Area Entry Fields

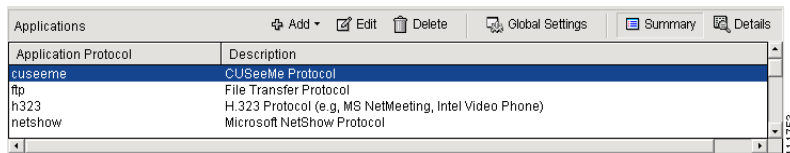
The following table describes the icons and other data in the Service Area entries.

Field	Description	Icons	Meaning
<b>Action</b>	Whether the traffic will be permitted or denied		Permit source traffic
			Deny source traffic
<b>Source/ Destination</b>	Network or host address, or any host or network.		The address of a network
			The address of a host
			Any network or host
<b>Service</b>	Type of service filtered.		Examples: TCP, EIGRP, UDP, GRE. See <a href="#">IP Services</a> .
			Examples: Telnet, http, FTP. See <a href="#">TCP Services</a> .
			Examples: SNMP, bootpc, RIP. See <a href="#">UDP Services</a> .
			Internet Group Management Protocol ( <a href="#">IGMP</a> ).
			Examples: echo-reply, host-unreachable. See <a href="#">ICMP Message Types</a> .
<b>Log</b>	Whether or not denied traffic is logged.		Log denied traffic.
<b>Option</b>	Options configured using the CLI	No icons.	
<b>Description</b>	Any description provided.	No icons	

## Applications Area

This area appears if the Cisco IOS image running on the router supports CBAC Inspection rules. The Applications area displays the inspection rule entries that are filtering the traffic flow. This area is updated whenever a new traffic flow is selected. This area displays the inspection rule that will affect the selected direction of traffic.

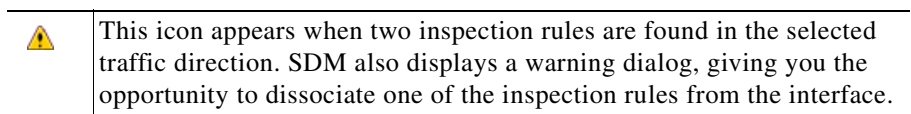
The Applications area is shown in the following graphic.



The Applications area will display one of the following for **Originating traffic**:

- The inspection rule that is applied to the inbound direction of the From interface, if one exists.
- The inspection rule that is applied to the outbound direction of the To interface, if From/inbound has no inspection rule applied.

Inspection rules applied to **Returning traffic** are not displayed. You can display an inspection rule applied to **Returning traffic** by clicking **Swap From and To interfaces** in the View Options menu. You can view inspection rules that are not displayed in the Firewall Policy window in the Inspection Rules window.



**Add**—If there is no inspection rule, you can add the SDM default inspection rule, or you can create and add a custom inspection rule. If you add the SDM default inspection rule to a traffic flow with no inspection rule, it will be associated with the inbound traffic to the From interface. You can add an entry for a specific application whether or not an inspection rule already exists.

**Edit**—Click to edit a selected entry.

**Delete**—Click to delete a selected entry.

**Global Settings**—Click to display the Inspection rule Global Settings dialog.

**Summary**—Click to display the application or protocol name and description for each entry.

**Detail**—Click to display the application or protocol name, description, alert status, audit trail status, and timeout settings for each entry.

### Application Area entry fields

The following table describes the Application area entry fields.

	<b>Application Protocol</b>	<b>Alert</b>	<b>Audit Trail</b>	<b>Timeout</b>	<b>Description</b>
	The name of the application or protocol	Whether or not alert is enabled	Whether or not audit trail is enabled	How long the router should wait before blocking return traffic for this protocol or application	Short description
Example	vdolive	default-on on off	default-off on off	3600 (seconds)	VDOLive protocol.

### Apply Changes Button

Click to deliver changes you have made in this window to the router. If you leave the Edit Firewall Policy window without clicking **Apply Changes**, SDM displays a message indicating that you must either apply changes or discard them.

### Discard Changes Button

Click to discard changes you have made in this window. This button does not let you remove changes that you have delivered to the router using the **Apply Changes** button.

### Swap From and To Interfaces to Bring Other Rules into View

SDM only displays inspection rules for **Originating traffic** in the Application area. If you want to view an inspection rule that is applied to Returning traffic in the diagram, select **Swap From and To interfaces** in the View Options menu.

## Add *App-Name* Application Entry

Use this window to add an application entry that you want the Cisco IOS firewall to inspect.

### Alert Action

One of the following:

- **default-on**—Leave as default. Default value is **on**.
- **on**—Enable alert.
- **off**—Disable alert.

### Audit Action

One of the following:

- **default-off**—Leave as default. Default value is **off**.
- **on**—Enable audit trail.
- **off**—Disable audit trail.

### Timeout

Specify how long the router should wait before blocking return traffic for this protocol or application. The field is prefilled with the default value for the protocol or application.

## Add RPC Application

Add a Remote Procedure Call (RPC) program number in this window, and specify Alert, Audit, Timeout, and Wait time settings.

### Alert Action

One of the following:

- **default-on**—Leave as default. Default value is **on**.
- **on**—Enable alert.

- **off**—Disable alert.

### Audit Action

One of the following:

- **default-off**—Leave as default. Default value is **off**.
- **on**—Enable audit trail.
- **off**—Disable audit trail.

### Timeout

Specify how long the router should wait before blocking return traffic for this protocol or application. The field is prefilled with the default value.

### Program Number

Enter a single program number in this field.

### Wait Time

You can optionally specify how many minutes to allow subsequent RPC connections from the same source to be made to the same destination address and port. The default wait time is zero minutes.

## Add Fragment

In this window, you can add a fragment entry to an inspection rule that you are configuring in the Firewall Policy window, and you can specify Alert, Audit, and Timeout settings. A fragment entry sets the maximum number of unreassembled packets that the router should accept before dropping them.

### Alert Action

One of the following:

- **default-on**—Leave as default. Default value is **on**.
- **on**—Enable alert.
- **off**—Disable alert.



## Audit Action

One of the following:

- **default-off**—Leave as default. Default value is **off**.
- **on**—Enable audit trail.
- **off**—Disable audit trail.

## Timeout

Specify how long the router should wait before blocking return traffic for this protocol or application. The field is prefilled with the default value.

## Range (optional)

Enter the maximum number of unreassembled packets the router should accept before dropping them. Enter a value between 50 and 10000.

# Add/Edit http Application Entry

Use this window to add an http application to the inspection rule.

## Alert Action

One of the following:

- **default-on**—Leave as default. Default value is **on**.
- **on**—Enable alert.
- **off**—Disable alert.

## Audit Action

One of the following:

- **default-off**—Leave as default. Default value is **off**.
- **on**—Enable audit trail.
- **off**—Disable audit trail.

## Timeout

Specify how long the router should wait before blocking return traffic for this protocol or application. The field is prefilled with the default value.

## Hosts/network for Java applet download

The source hosts or networks whose applet traffic is to be inspected. Multiple hosts and networks can be specified.

Click **Add** to display the Java Applet Blocking window in which you can specify a host or network.

Click **Delete** to remove an entry from the list.

# Java Applet Blocking

Use this window to specify whether Java applets from a specified network or host should be permitted or denied.

## Action

One of the following:

- **Do Not Block (Permit)**—Permit Java applets from this network or host.
- **Block (Deny)**—Deny Java applets from this network or host.

## Host/Network

Specify the network or the host.

### Type

One of the following:

- **A Network**—If you select this, provide a network address in the IP address field. Note that the wildcard mask enables you to enter a network number that may specify multiple subnets.
- **A Host Name or IP Address**—If you select this, provide a host IP address or host name in the next field.

- **Any IP address**—If you select this, the action you specified is to apply to any host or network.

#### IP Address/Wildcard Mask

Enter a network address and then the wildcard mask to specify how much of the network address must match exactly.

For example, if you entered a network address of 10.25.29.0 and a wildcard mask of 0.0.0.255, any Java applet with a source address containing 10.25.29 would be filtered. If the wildcard mask were 0.0.255.255, any Java applet with a source address containing 10.25 would be filtered.

#### Host Name/IP

This field appears if you selected **A Host Name or IP Address** as Type. If you enter a host name, ensure that there is a DNS server on the network that can resolve the host name to an IP address.

## Inspection Rule Warning

This window is displayed when SDM finds two inspection rules have been configured for a direction in a traffic flow. For example, you might have one inspection rule applied to the inbound traffic to the From interface, and another applied to the outbound traffic on the To interface. Two inspection rules may not harm the functioning of the router, but they may be unnecessary. SDM allows you to keep the inspection rules the way they are, to remove the inspection rule on the From interface, or to remove the rule on the To interface.

- **Do not make any change**—SDM will not remove either inspection rule.
- **Keep inspection rule *name* on <interface-name> inbound, and dissociate inspection rule *name* on <interface-name> outbound**—SDM will keep one inspection rule, and dissociate the rule from the other interface.
- **Keep inspection rule *name* on <interface-name> outbound and dissociate inspection rule *name* on <interface-name> inbound**—SDM will keep one inspection rule, and dissociate the rule from the other interface.

Before you make a selection and click **OK**, you may want to click **Cancel**, and examine the two inspection rules to determine if you need to add entries to the inspection rule you want to retain. You can add entries by using the **Add** button in the Application area toolbar in the Firewall Policy window.

## Firewall Warning

This window appears when you click **Apply Firewall** in the Firewall Policy window. It lists the interfaces to which it will apply a rule, and describes the rule that it will apply.

Example:

SDM will apply firewall configuration to the following interfaces:

Inside (Trusted) Interface: FastEthernet 0/0

\* Apply inbound default SDM Inspection rule

\* Apply inbound ACL. Anti-spoofing, broadcast, local loopback, etc.).

Outside (Untrusted) Interface: Serial 1/0

\* Apply inbound access list to deny returning traffic.

Click **OK** to accept these changes, or click **Cancel** to stop the application of the firewall.



## Site-to-Site VPN

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### Create Site to Site VPN

A Virtual Private Network (VPN) lets you protect traffic that travels over lines that your organization may not own or control. VPNs can encrypt traffic sent over these lines and authenticate peers before any traffic is sent.

You can let Cisco Router and Security Device Manager (SDM) guide you through a simple VPN configuration by clicking the VPN icon. When you use the Wizard in the Create Site-to-Site VPN tab, SDM provides default values for some configuration parameters in order to simplify the configuration process.

If you want to learn more about VPN technology, there is background information at the link [More About VPN](#).

#### Create a Site-to-Site VPN

This option allows you to create a VPN network connecting two routers.

#### Create a Secure GRE Tunnel (GRE-over-IPSec)

This option allows you to configure a generic routing encapsulation protocol (GRE) tunnel between your router and a peer system.

## What Do You Want to Do?

If you want to:	Do this:
<p>Configure the router as part of a <a href="#">VPN</a> network connecting two routers.</p> <p>When you configure a VPN network between two routers, you can control how the remote router is authenticated, how traffic is encrypted, and what traffic is encrypted.</p>	<p>Select <b>Create a site-to-site VPN</b> . Then click <b>Launch the selected task</b>.</p>
<p>Configure a <a href="#">GRE</a> tunnel between your router and another router.</p> <p>You may want to configure a GRE tunnel if you need to connect networks that use different LAN protocols, or if you need to send routing protocols over the connection to the remote system.</p>	<p>Select <b>Create a Secure GRE tunnel (GRE-over-IPSec)</b>. Then click <b>Launch the selected task</b>.</p>

If you want to:	Do this:
<p>Find out how to perform other VPN-related tasks that this wizard does not guide you through.</p>	<p>Select a topic from the following list:</p> <ul style="list-style-type: none"><li>• <a href="#">How Do I View the IOS Commands I Am Sending to the Router?</a></li><li>• <a href="#">How Do I Create a VPN to More Than One Site?</a></li><li>• <a href="#">After Configuring a VPN, How Do I Configure the VPN on the Peer Router?</a></li><li>• <a href="#">How Do I Edit an Existing VPN Tunnel?</a></li><li>• <a href="#">How Do I Confirm That My VPN Is Working?</a></li><li>• <a href="#">How Do I Confirm That My VPN Is Working?</a></li><li>• <a href="#">How Do I Configure a Backup Peer for My VPN?</a></li><li>• <a href="#">How Do I Accommodate Multiple Devices with Different Levels of VPN Support?</a></li><li>• <a href="#">How Do I Configure a VPN on an Unsupported Interface?</a></li><li>• <a href="#">How Do I Configure a VPN After I Have Configured a Firewall?</a></li><li>• <a href="#">How Do I Configure NAT Passthrough for a VPN?</a></li><li>• <a href="#">How Do I Configure a DMVPN Manually?</a></li></ul>

If you want to:	Do this:
<p>Configure an Easy VPN concentrator.</p> <p>Configuration instructions for Easy VPN servers and concentrators are available on <a href="http://www.cisco.com">www.cisco.com</a>.</p>	<p>The following link provides guidelines to use when configuring a Cisco VPN 3000 series concentrator to operate with an Easy VPN Remote Phase II client, and other information which you might find useful:</p> <p><a href="http://www.cisco.com/en/US/products/sw/iosswrel/ps5012/products_feature_guide09186a00800a8565.html">http://www.cisco.com/en/US/products/sw/iosswrel/ps5012/products_feature_guide09186a00800a8565.html</a></p> <p>The following link connects you to Cisco VPN 3000 series documentation:</p> <p><a href="http://www.cisco.com/en/US/products/hw/vpndevc/ps2284/products_getting_started_guide_book09186a00800bbe74.html">http://www.cisco.com/en/US/products/hw/vpndevc/ps2284/products_getting_started_guide_book09186a00800bbe74.html</a></p>

## Site-to-Site VPN Wizard

You can have SDM use default settings for most of the configuration values, or you can let SDM guide you in configuring a [VPN](#).



## What do you want to do?

If you want to:	Do this:
Quickly configure a site-to-site VPN using SDM-provided defaults.	<p>Check <b>Quick setup</b>, and then click <b>Next</b>.</p> <p>SDM will automatically provide a default <b>IKE</b> policy to govern authentication, a default transform set to control the encryption of data and a default IPsec rule that will encrypt all traffic between the router and the remote device.</p> <p>Quick setup is best used when both the local router and the remote system are Cisco routers using SDM.</p> <p>Quick setup will configure 3DES encryption if it is supported by the IOS image. Otherwise, it will configure DES encryption. If you need AES or SEAL encryption, click <b>Step-by-step wizard</b>.</p>
View the default IKE policy, transform set, and IPsec rule that will be used to configure a One-step VPN.	Click <b>View Defaults</b> .
Configure a site-to-site VPN using parameters that you specify.	<p>Check <b>Step-by-Step wizard</b>, and then click <b>Next</b>.</p> <p>You can create a custom configuration for the VPN, and use any of the SDM defaults that you need.</p> <p>Step-by-step wizard allows you to specify stronger encryption than the Quick setup wizard allows.</p>

## View Defaults

This window displays the default Internet Key Exchange (IKE) policy, transform set, and IPsec rule that SDM will use to configure a Quick Setup site-to-site VPN. If you need a different configuration than this window shows, check **Step-by-Step wizard** so that you can define configuration values.

## VPN Connection Information

Use this window to identify the [IP address](#) or host name of the remote site that will terminate the [VPN](#) tunnel that you are configuring, to specify the router interface to use, and to enter the pre-shared key that both routers will use to authenticate each other.

### Select the Router Interface for This VPN Connection

Select the interface on this router that connects to the remote site. The router you are configuring is represented as the Local router in the Use Case Scenario diagram.

### Peer Identity

Enter the IP address of the remote IP Security ([IPSec](#)) peer that will terminate the VPN tunnel you are configuring. The remote IPSec peer might be another router, a VPN concentrator, or any other gateway device that supports IPSec.

#### **Peer(s) with dynamically assigned IP addresses**

Select this option if the peer(s) the router connects to use dynamically-assigned IP addresses.

#### **Peer with static or fixed IP address**

Select this option if the peer the router connects to uses a fixed IP address.

#### **Specify the address of the remote device for this VPN connection**

(Enabled when Peer with static or fixed IP address is checked). Enter the IP address of the remote peer.

### Authentication

Click this button if the VPN peers use a pre-shared key to [authenticate](#) connections from each other. This key must be the same on each side of the VPN connection.

Enter the [pre-shared key](#), and then reenter it for confirmation. Exchange the pre-shared key with the administrator of the remote site through some secure and convenient method, such as an encrypted e-mail message. Question marks (?) and spaces must not be used in the pre-shared key. The pre-shared key can contain a maximum of 128 characters.

**Note**

- The characters you enter for the pre-shared key are not displayed in the field as you enter them. You may find it helpful to write down the key before you enter it so that you can communicate it to the administrator of the remote system.
- Pre-shared keys must be exchanged between each pair of IPSec peers that need to establish secure tunnels. This authentication method is appropriate for a stable network with a limited number of IPSec peers. It may cause scalability problems in a network with a large or increasing number of IPSec peers.

## Digital Certificate

Click this button if the VPN peers will use digital certificates for authentication.

**Note**

The router must have a digital certificate issued by a Certificate Authority to authenticate itself. If you have not configured a digital certificate for the router, go to VPN components, and use the Digital Certificate wizard to enroll for a digital certificate.

## Traffic to Encrypt

If you are configuring a Quick Setup site-to-site VPN connection, you need to specify the source and destination subnets in this window.

**Source**

Choose the interface on the router that will be the source of the traffic on this VPN connection. All traffic coming through this interface whose destination IP address is in the subnet specified in the Destination area will be encrypted.

### Details

Click this button to obtain details about the interface you selected. The details window shows any access rules, IPsec policies, Network Address Translation (NAT) rules, or Inspection rules associated with the interface. To examine any of these rules in more detail, go to Additional Tasks/ACL Editor, and examine them in the Rules windows.

### Destination

**IP address and Subnet Mask.** Enter the IP address and subnet mask of the destination for this traffic. For more information about how to enter values in these fields, see [IP Addresses and Subnet Masks](#).

The destination is depicted as the Remote router in the Use Case Scenario diagram in the main VPN wizard window.

## Key Exchange Policy

This window lists all the Internet Key Exchange ([IKE](#)) policies that have been configured on the router. If no user-defined policies have been configured, the window lists the SDM default IKE policy. IKE policies govern the way that devices in a [VPN](#) authenticate themselves.

The local router will use the IKE policies listed in this window to negotiate authentication with the remote router.

The local router and the peer device must both use the same policy. The router that initiates the VPN connection offers the policy with the lowest priority number first. If the remote system rejects that policy, the local router offers the policy with the next lowest number, and continues in this fashion until the remote system accepts. You must coordinate closely with the administrator of the peer system so that you can configure identical policies on both routers.

For Easy VPN connections, IKE policies are only configured on the Easy VPN server. The Easy VPN client sends proposals, and the server responds according to its configured IKE policies.

### Priority

This is the order in which the policy will be offered during negotiation.

## Encryption

SDM supports a variety of encryption types, listed in order of security. The more secure an encryption type is, the more processing time it requires.

**Note**

- Not all routers support all encryption types. Unsupported types will not appear in the screen.
- Not all IOS images support all the encryption types that SDM supports. Types unsupported by the IOS image will not appear in the screen.
- If hardware encryption is turned on, only those encryption types supported by hardware encryption will appear in the screen.

SDM supports the following types of encryption:

- DES—Data Encryption Standard. This form of encryption supports 56-bit encryption.
- 3DES—Triple DES. This is a stronger form of encryption than DES, supporting 168-bit encryption.
- AES-128—Advanced Encryption Standard (AES) encryption with a 128-bit key. AES provides greater security than DES and is computationally more efficient than 3DES.
- AES-192—AES encryption with a 192-bit key.
- AES-256—AES encryption with a 256-bit key.

## Hash

The authentication algorithm to be used for the negotiation. SDM supports the following algorithms:

- SHA\_1—Secure Hash Algorithm. A hash algorithm used to authenticate packet data.
- MD5—Message Digest 5. A hash algorithm used to authenticate packet data.

## D-H Group

The Diffie-Hellman Group—Diffie-Hellman is a public-key cryptography protocol that allows two routers to establish a shared secret over an unsecure communications channel. SDM supports the following groups:

- group1—D-H Group 1. 768-bit D-H Group.
- group2—D-H Group 2. 1024-bit D-H Group. This group provides more security than group 1, but requires more processing time.
- group5—D-H Group 5. 1536-bit D-H Group. This group provides more security than group 2, but requires more processing time.



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**Note**

Diffie-Hellman group5 is not supported on all routers.

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## Authentication

The authentication method to be used. The following value is supported:

- Pre-share—Authentication will be performed using pre-shared keys.
- RSA-SIG—Authentication will be performed using digital certificates.

## Type

Either SDM Default or User Defined. If no User Defined policies have been created on the router, this window will show the default IKE policy.

### To add or edit an IKE policy:

If you want to add an IKE policy that is not included in this list, click **Add** and create the policy in the window displayed. Edit an existing policy by selecting it and clicking **Edit**. SDM Default policies are read only, and cannot be edited.

### To accept the policy list:

To accept the IKE policy list and continue, click **Next**.

## Transform Set

This window lists the SDM-default transform sets and the additional transform sets that have been configured on this router. These transform sets will be available for use by the VPN or DMVPN. A [transform set](#) represents a certain combination of security protocols and algorithms. During the IPSec security association negotiation, the peers agree to use a particular transform set for protecting a particular data flow. A [transform](#) describes a particular security protocol with its corresponding algorithms.

You can select only one transform set in this window, but you can associate additional transform sets to the VPN or DMVPN connection using the VPN or DMVPN Edit tabs.

### Select Transform Set

Select the transform set that you want to use from this list.

### Details of the Selected Transform Set

This area supplies details about the selected transform set. Not all types of encryption, authentication, and compression have to be configured; therefore, some columns may not contain values.

To learn the possible values each column may contain, click [Add/Edit Transform Set](#).

#### Name

The name given to this transform set.

**ESP Encryption**

The type of Encapsulating Security Protocol (ESP) encryption used. If ESP encryption is not configured for this transform set, this column will be empty.

**ESP Authentication**

The type of ESP authentication used. If ESP authentication is not configured for this transform set, this column will be empty.

**AH Authentication**

The type of Authentication Header (AH) authentication used. If AH authentication is not configured for this transform set, this column will be empty.

**IP Compression**

If IP compression is configured for this transform set, this field contains the value COMP-LZS.



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**Note** IP compression is not supported on all routers.

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**Mode**

This column contains one of the following:

- **Transport**—Encrypt data only. Transport mode is used when both endpoints support IPsec. Transport mode places the authentication header or encapsulated security payload after the original IP header; thus, only the IP payload is encrypted. This method allows users to apply network services such as quality-of-service (QoS) controls to encrypted packets.
- **Tunnel**—Encrypt data and IP header. Tunnel mode provides stronger protection than transport mode. Because the entire IP packet is encapsulated within AH or ESP, a new IP header is attached, and the entire datagram can be encrypted. Tunnel mode allows network devices such as routers to act as an IPsec proxy for multiple VPN users.

**Type**

Either User Defined, or SDM Default.



## What Do You Want to Do?

If you want to:	Do this:
Select a transform set for the VPN to use.	Select a transform set, and click <b>Next</b> .
Add a transform set to the router's configuration.	Click <b>Add</b> , and create the transform set in the Add Transform Set window. Then click <b>Next</b> to continue VPN configuration.
Edit an existing transform set.	Select a transform set, and click <b>Edit</b> . Then, edit the transform set in the Edit Transform Set window. After editing the transform set, click <b>Next</b> to continue VPN configuration. SDM Default transform sets are read only and cannot be edited.
Associate additional transform sets with this VPN.	Select one transform set in this window, and complete the VPN wizard. Then, associate other transform sets to the VPN in the Edit tab.

## Traffic to Protect

This window lets you define the traffic that this [VPN](#) protects. The VPN can protect traffic between specified subnets, or protect the traffic specified in an IPSec rule that you select.

### Protect All Traffic Between the Following Subnets

Use this option to specify a single source subnet (a subnet on the LAN) whose outgoing traffic you want to encrypt, and one destination subnet supported by the peer that you specified in the VPN Connection window.

All traffic flowing between other source and destination pairs will be sent unencrypted.

#### Source

Enter the address of the subnet whose outgoing traffic you want to protect, and specify the subnet mask. For more information, refer to [Available Interface Configurations](#).

All traffic from this source subnet that has a destination IP address on the destination subnet will be protected.

### Destination

Enter the address of the destination subnet, and specify the mask for that subnet. You can select a subnet mask from the list, or type in a custom mask. The subnet number and mask must be entered in dotted decimal format, as shown in the previous examples.

All traffic going to the hosts in this subnet will be protected.

## Protect Traffic Specified by the IPSec Rule

Use this option if you need to specify multiple sources and destinations, and/or specific types of traffic to encrypt. An IPSec rule can consist of multiple entries, each specifying different traffic types and different sources and destinations.

Click the button next to the field, and specify an existing [IPSec rule](#) that defines the traffic you want to encrypt, or create an IPSec rule to use for this VPN. If you know the number of the IPSec rule, enter it in the box to the right. If you do not know the number of the rule, click the ... button and browse for the rule. When you select the rule, the number will appear in the box.



### Note

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Because they can specify traffic type, and both source and destination, IPSec rules are extended rules. If you enter the number or name of a standard rule, a Warning message is displayed indicating that you have entered the name or number of a standard rule.

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Any packets that do not match the criteria in the IPSec rule are sent with no encryption.

## VPN Summary

This window shows you the VPN or DMVPN configuration that you created. You can review the configuration in this window and use the back button to make changes if you want.

## Spoke Configuration

If you have configured a DMVPN hub, you can have SDM generate a procedure that will assist you or other administrators in configuring DMVPN spokes. The procedure explains which options to select in the wizard, and what information to enter in spoke configuration windows. You can save this information to a text file that you or another administrator can use.

### Test the connectivity after configuring

Click to test the VPN connection you have just configured. The results of the test will be shown in another window.

### To save this configuration to the router's running configuration and leave this wizard:

Click **Finish**. SDM saves the configuration changes to the router's running configuration. The changes will take effect immediately, but will be lost if the router is turned off.

If you checked **Preview commands before delivering to router** in the SDM Preferences window, the Deliver window will appear. In this window, you can view the CLI commands you that are delivering to the router.

## Spoke Configuration

This window contains information that you can use to give a spoke router a configuration that will be compatible with the DMVPN hub that you configured. It lists the windows you need to complete, giving you data that you need to enter in the window so that the spoke will be able to communicate with the hub.

It provides the following data that you need to input into the spoke configuration:

- The hub's public IP address. This is the IP address of the hub interface that supports the mGRE tunnel.
- The IP address of the hub's mGRE tunnel.
- The subnet mask that all tunnel interfaces in the DMVPN must use.
- The advanced tunnel configuration information.
- The routing protocol to use, and any information associated with the protocol, such as Autonomous System number (for EIGRP), and OSPF Process ID.

- The hash, encryption, DH group, and Authentication Type of the IKE policies that the hub uses, so that compatible IKE policies can be configured on the spoke.
- The ESP and Mode information of the transform sets that the hub uses. If similar transform sets have not been configured on the spoke, they can be configured using this information.

## Secure GRE Tunnel (GRE-over-IPSec)

Generic routing encapsulation ([GRE](#)) is a tunneling protocol developed by Cisco that can encapsulate a wide variety of protocol packet types inside IP tunnels, creating a virtual point-to-point link to Cisco routers at remote points over an IP internetwork. By connecting multiprotocol subnetworks in a single-protocol backbone environment, IP tunneling using GRE allows network expansion across a single-protocol backbone environment.

This wizard enables you to create a GRE tunnel with IPSec encryption. When you create a GRE tunnel configuration, you also create an [IPSec rule](#) that describes the endpoints of the tunnel.

## GRE Tunnel Information

General GRE tunnel information is provided in this screen.

### Tunnel Source

Select the interface name or the IP address of the interface that the tunnel will use. The IP address of the interface must be reachable from the other end of the tunnel; therefore it must be a public, routable IP address. An error will be generated if you enter an IP address that is not associated with any configured interface.

**Note**

---

SDM lists interfaces with static IP addresses and interfaces configured as unnumbered in the Tunnel Source Interface list. Loopback interfaces are not included in the list.

---

## Details

Click to obtain details about the interface that you selected. The details window shows any access rules, IPSec policies, NAT rules, or Inspection rules associated with the interface. If a NAT rule has been applied to this interface that causes the address to be unroutable, the tunnel will not operate properly. To examine any of these rules in more detail, go to Additional Tasks/ACL Editor and examine the in the Rules window.

## Tunnel Destination

Enter the IP address of the interface on the remote router at the other end of the tunnel. This is the source interface from the point of view of the other end of the tunnel.

Make sure that this address is reachable by using the **ping** command. The **ping** command is available from the Tools menu. If the destination address cannot be reached, the tunnel will not be created properly.

## IP Address of the Tunnel

Enter the IP address of the tunnel. The IP addresses of both ends of the tunnel must be in the same subnet. The tunnel is given a separate IP address so that it can be a private address, if necessary.

### Tunnel IP Address

Enter the IP address of the tunnel in dotted decimal format. For more information, see [IP Addresses and Subnet Masks](#).

### Subnet Mask

Enter the subnet mask for the tunnel address in dotted decimal format.

## VPN Authentication Information

VPN peers use a pre-shared key to [authenticate](#) connections from each other. This key must be the same on each side of the VPN connection.

## Pre-Shared Key

Click this button if the VPN peers use a pre-shared key for authentication and then enter the [pre-shared key](#), and then reenter it for confirmation. Exchange the pre-shared key with the administrator of the remote site through some secure and convenient method, such as an encrypted e-mail message. Question marks (?) and spaces must not be used in the pre-shared key.



---

**Note**

- The characters that you enter for the pre-shared key are not displayed in the field as you enter them. You may find it helpful to write down the key before you enter it so that you can communicate it to the administrator of the remote system.
  - Pre-shared keys must be exchanged between each pair of IPSec peers that need to establish secure tunnels. This authentication method is appropriate for a stable network with a limited number of IPSec peers. It may cause scalability problems in a network with a large or increasing number of IPSec peers.
- 

## Digital Certificate

Click this button if the VPN peers will use digital certificates for authentication.

The router must have a digital certificate issued by a Certificate Authority to authenticate itself. If you have not configured a digital certificate for the router, go to VPN components, and use the Digital Certificate wizard to enroll for a digital certificate.



---

**Note**

If you are authenticating using digital certificates, the VPN tunnel might not be created if the CA server contacted during IKE negotiation is not configured to respond to Certificate Revocation List (CRL) requests. To correct this problem, go to the Digital Certificates page, select the configured trustpoint, and select None for Revocation.

---

## Backup Tunnel Information

You can configure a backup GRE-over-IPSec tunnel that the router can use when the primary tunnel fails. This tunnel will use the same interface that you configured for the primary tunnel, but it must be configured with the backup VPN router as the peer. If routing is configured for the primary GRE-over-IPSec tunnel, the keepalive packets that the routing protocol sends are used to verify that the tunnel is still active. If the router stops receiving keepalive packets on the primary tunnel, then traffic is sent through the backup tunnel.

### Create a backup secure GRE tunnel for resilience

Check this box if you want to create a backup tunnel.

### IP address of the backup tunnel's destination

Enter the IP address of the interface on the remote router at the other end of the tunnel. (This is the source interface from the point of view of the other end of the tunnel.)

Make sure that this address is reachable by using the **ping** command. The **ping** command is available from the Tools menu. If the destination address specified in the Ping dialog cannot be reached, the tunnel will not be created properly.

### IP address of the backup GRE tunnel

Enter the IP address of the tunnel. The IP addresses of both ends of the tunnel must be in the same subnet. The tunnel is given a separate IP address so that it can be a private address, if necessary.

#### Tunnel IP Address

Enter the IP address of the tunnel in dotted decimal format. For more information, see [IP Addresses and Subnet Masks](#).

#### Subnet Mask

Enter the subnet mask for the tunnel address in dotted decimal format.

## Routing Information

This window enables you to configure routing for the tunneled traffic. Information that you add in this window appears in the Routing window. Changes that you make in the Routing window may affect routing of VPN traffic. Configuring routing enables you to specify the networks that will participate in the GRE-over-IPSec VPN. Additionally, if you configure a backup GRE-over-IPSec tunnel, the keepalive packets sent by routing protocols allow the router to determine whether the primary tunnel has failed.

Select a dynamic routing protocol if this router is being used in a large VPN deployment with a large number of networks in the GRE over IPSec VPN. Select static routing if a small number of networks will participate in the VPN.

### EIGRP

Check this box to use the Enhanced Interior Gateway Routing Protocol (EIGRP) protocol to route traffic. Then click **Next** to specify which networks will participate in the GRE-over-IPSec VPN in the Dynamic Routing Information window.

### OSPF

Check this box to use the Open Shortest Path First protocol (OSPF) to route traffic. Then click **Next** to specify which networks will participate in the GRE-over-IPSec VPN in the Dynamic Routing Information window.

### RIP

Check this box to use the Routing Information Protocol (RIP) to route traffic. Then click **Next** to specify which networks will participate in the GRE-over-IPSec VPN in the Dynamic Routing Information window.

**Note**

---

This option is not available when you configure a backup GRE-over-IPSec tunnel.

---



## Static Routing

Static routing can be used in smaller VPN deployments in which only a few private networks participate in the GRE-over-IPSec VPN. You can configure a static route for each remote network so that traffic destined for the remote networks will pass through the appropriate tunnels.

## Static Routing Information

You can configure a static route for each remote network so that traffic destined for the remote networks will pass through the appropriate tunnels. Configure the first static route in the Static Routing Information window. If you need to configure additional static routes, you can do so in the Routing window.

Check this box if you want to specify a static route for the tunnel, and select one of the following:

- **Tunnel all traffic**—All traffic will be routed through the tunnel interface and encrypted. SDM creates a default static route entry with the tunnel interface as the next hop.

If a default route already exists, SDM modifies that route to use the tunnel interface as the next hop, replacing the interface that was originally there, and creates a new static entry to the tunnel destination network that specifies the interface in the original default route as the next hop.

The following example assumes the network at the other end of the tunnel is 200.1.0.0, as specified in the destination network fields:

```
! Original entry
ip route 0.0.0.0 0.0.0.0 FE0
! Entry changed by SDM
ip route 0.0.0.0 0.0.0.0 Tunnel0
! Entry added by SDM
ip route 200.1.0.0 255.255.0.0 FE0
```

If no default route exists, SDM simply creates one, using the tunnel interface as the next hop. For example:

```
ip route 0.0.0.0 0.0.0.0 Tunnel0
```

- **Do split tunneling**—Split tunneling allows traffic that is destined for the network specified in the IP address and Network Mask fields to be encrypted and routed through the tunnel interface. All other traffic will not be encrypted. When this option is selected, SDM creates a static route to the network, using the IP address and network mask.

The following example assumes that the network address 10.2.0.0/255.255.0.0 was entered in the destination address fields:

The following example assumes that the network address 10.2.0.0/255.255.0.0 was entered in the destination address fields:

```
ip route 10.2.0.0 255.255.0.0 Tunnel0
```

When split tunneling is selected, the IP address and Network Mask fields will appear, requiring you to enter the IP address and network mask of the destination peer. You must ensure that the destination IP address entered in the Tunnel Destination field of the GRE Tunnel Information window is reachable. If it is not reachable, no tunnel will be established.

## IP Address

Enabled with split tunneling. Enter the IP address of the network at the other end of the tunnel. SDM will create a static route entry for the packets with a destination address in that network. This field is disabled when **Tunnel all traffic** is selected.

You must ensure that the IP address entered in this field is reachable before you configure this option. If it is not reachable, no tunnel will be established.

## Network Mask

Enabled with split tunneling. Enter the network mask used on the network at the other end of the tunnel. This field is disabled when **Tunnel all traffic** is selected.

## Dynamic Routing Information

This window allows you to enter the networks whose traffic should be encrypted and routed through the GRE-over-IPSec tunnel.

## Version Number/OSPF Process ID/Autonomous System Number

- If you selected **RIP** in the Routing Information window, enter the RIP version number, **1**, **2**, or **Default** in this field. If RIP has already been enabled on your router, the RIP process ID is displayed in the field. For more information, see [Add/Edit an RIP Route](#).
- If you selected **OSPF** in the Routing Information window, enter the OSPF process ID. If OSPF has already been enabled on your router, the OSPF process ID is displayed in the field. For more information, see [Add/Edit an OSPF Route](#).
- If you selected **EIGRP** in the Routing Information window, enter the Autonomous System number in this field. If EIGRP has already been enabled on your router, the Autonomous System number is displayed in the field. For more information, see [Add/Edit EIGRP Route](#).

## IP Network List

Add the networks you want to advertise to this list. Traffic from these networks will be encrypted and be routed through the GRE-over-IPSec tunnel. See [IP Addresses and Subnet Masks](#) for more information about entering network addresses and masks.

### Network

A network address.

### Mask

The subnet mask for the network.

### Area

If you chose OSPF in the Routing Information window, the OSPF area number is shown this field. Each router in an OSPF area maintains a topological database for that area.

## Add

Click to add a network to the list. The Add window that is displayed depends on the type of routing protocol chosen in the Routing Information window.

## Edit

Select a network entry and click this button to edit the entry. The Edit window that is displayed depends on the type of routing protocol chosen in the Routing Information window.

## Delete

Select a network entry, and click this button to delete the entry.

## Summary

This screen summarizes the [GRE](#) configuration that you have completed. You can review the information in this screen and click the back button to return to any screen in which you want to make changes. If you want to save the configuration, click **Finish**.

GRE tunnel configuration creates an IPSec rule that specifies which hosts the GRE traffic will be allowed to flow between. This IPSec rule is displayed in the summary.

### To save this configuration to the router's running configuration and leave this wizard:

Click **Finish**. SDM saves the configuration changes to the router's running configuration. The changes will take effect immediately, but will be lost if the router is turned off.

If you checked **Preview commands before delivering to router** in the SDM Preferences window, the Deliver window will appear. In this window, you can view the CLI commands you that are delivering to the router.

## Edit Site-to-Site VPN

Virtual Private Networks (VPNs) let you protect data between your router and a remote system by encrypting traffic so that it cannot be read by others who are using the same public network. In effect, it gives you the protection of a private network over public lines that may be used by other organizations.

Use this window to create and manage VPN connections to remote systems. You can create, edit, and delete VPN connections, and reset existing connections. You can also use this window to configure your router as an Easy VPN client with connections to one or more Easy VPN servers or concentrators.

Click the link for the part of the window for which you want help:

## Site-to-Site VPN Connections

VPN connections, sometimes referred to as *tunnels*, are created and managed from the VPN Connections box. A VPN connection links a router interface to one or more peers specified by a crypto map defined in an IP Security (IPSec) policy. You can view, add, edit, and delete the VPN connections in this list.

### Status column

The status of the connection, which is indicated by the following icons:



The connection is up.



The connection is down.



The connection is being established.

### Interface

The router interface that is connected to the remote peers in this VPN connection. An interface can be associated with only one IPSec policy. The same interface will appear on multiple lines if there is more than one [crypto map](#) defined for the IPSec policy used in this connection.

### Description

A short description of this connection.

### IPSec Policy

The name of the IPSec policy used in this VPN connection. The IPSec policy specifies how data is encrypted, which data will be encrypted, and where data will be sent. For more information, click [More about VPN Connections and IPSec Policies](#).

**Sequence Number**

The sequence number for this connection. Because an IPSec policy may be used in more than one connection, the combination of the sequence number and IPSec policy name uniquely identifies this VPN connection. The sequence number does not prioritize the VPN connection; the router will attempt to establish all configured VPN connections regardless of sequence number.

**Peers**

The IP addresses or host names of the devices at the other end of the VPN connection. When a connection contains multiple peers, their IP addresses or host names are separated by commas. Multiple peers might be configured to provide alternative routing paths for the VPN connection.

**Transform Set**

This shows the name of the [transform set](#) used by this VPN connection. Multiple transform set names are separated by commas. A transform set specifies the algorithms that will be used to encrypt data, ensure data integrity, and provide data compression. Both peers must use the same transform set, and they negotiate to determine which set they will use. Multiple transform sets may be defined to ensure that the router can offer a transform set that the negotiating peer will agree to use. The transform sets is a component of the IPSec policy.

**IPSec Rule**

The rule that determines which traffic should be encrypted on this connection. The IPSec rule is a component of the IPSec Policy.

**Type**

One of the following:

- **Static**—This is a static site-to-site VPN tunnel. The VPN tunnel uses static crypto maps.
- **Dynamic**—This is a dynamic site-to-site VPN tunnel. The VPN tunnel uses dynamic crypto maps.

**Add Button**

Click to add a VPN connection

## Delete Button

Click to delete a selected VPN connection

## Test Tunnel.. Button

Click to test a selected VPN tunnel. The results of the test will be shown in another window.

## Clear Connection Button

Click to reset an established connection to a remote peer. This button is disabled if you have selected a dynamic site-to-site VPN tunnel.

## Generate Mirror..Button

Click to create a text file that captures the VPN configuration of the local router so that a remote router can be given a VPN configuration that enables it to establish a VPN connection to the local router. This button is disabled if you have selected a dynamic site-to-site VPN tunnel.

**Note**

---

Any previously configured VPN connections detected by SDM that do not use ISAKMP crypto maps will appear as read-only entries in the VPN connection table and cannot be edited.

---

# Add VPN Connection

Use this window to add a new VPN connection between the local router and a remote system, referred to as a *peer*. You create the VPN connection by associating an IPSec policy with an interface.

**To create a VPN connection:**

- 
- Step 1** Select the interface you want to use for the VPN from the Select Interface list. Only interfaces that are not used in other VPN connections are shown in this list.

- Step 2** Select a policy from the Choose IPSec Policy list. Click **OK** to return to the VPN Connections window.
- 

## Add Additional Crypto Maps

Use this window to add a new crypto map to an existing IPSec policy. This window shows the interface associated with the VPN connection that you selected in the VPN Connections window, the IPSec policy associated with it, and the crypto maps that the policy already contains.

The crypto map specifies a sequence number, the peer device at the other end of the connection, the set of transforms that encrypt the traffic, and the IPSec rule that determines which traffic is encrypted.

**Note**

---

Adding a crypto map to an existing IPSec policy is the only way to add a VPN tunnel to an interface that is already being used in an existing VPN connection.

---

### Interface

This is the interface used in this VPN connection.

### IPSec Policy

This is the name of the IPSec policy controlling the VPN connection. The crypto maps making up the IPSec policy are shown in the list below this field. For more information, click [More about VPN Connections and IPSec Policies](#).



## What Do You Want to Do?

If you want to:	Do this:
Configure the crypto map yourself.	Click <b>Add New Crypto Map</b> and use the Add/Edit Crypto Map window to create the new crypto map. Click <b>OK</b> when you are finished. Then click <b>OK</b> in this window.
Have Cisco Router and Security Device Manager (SDM) help you add a new crypto map to this connection.	Check the <b>Use Add Wizard</b> box, and click <b>OK</b> . SDM will guide you in creating a new crypto map, and will associate it with the IPSec policy.

## Crypto Map Welcome

This wizard will guide you through the creation of a crypto map. A crypto map specifies the peer devices at the other end of the VPN connection, defines how traffic will be encrypted, and identifies which traffic will be encrypted.

Click **Next** to begin creating a crypto map.

## Crypto Map General

In this window, you can provide a description for the crypto map, specify how long authentication keys should be used before they expire, and indicate whether to enable Perfect Forward Secrecy (PFS).

### Description

Enter a description for this crypto map. This description will appear in the VPN Connections window. You may wish to enter a description that will help you distinguish this crypto map from others in this policy.

### Sequence Number

A number that, along with the IPSec policy name, is used to identify a connection. SDM generates a sequence number automatically. You can enter your own sequence number if you like.

## Security Association Lifetime

IPSec security associations use shared keys. These keys and their security associations time out together. There are two lifetimes: a timed lifetime and a traffic-volume lifetime. The security association expires when the first of these lifetimes is reached.

You can use this field to specify a different security association lifetime for this crypto map than the lifetime that is specified globally. You can specify the lifetime in the number of kilobytes sent; in hours, minutes, and seconds; or both. If both are specified, the lifetime will expire when the first criteria has been satisfied. The maximum number of kilobytes you can specify is 4608000, and the maximum time is 1 hour.

### Kilobytes

Specify the number of kilobytes that can pass between IPSec peers using a given security association before that security association expires

### HH:MM:SS

Specify the amount of time that the security association will live before expiring.

## Enable Perfect Forwarding Secrecy

To enable [PFS](#), check this box, and select Diffie-Hellman group1, group2, or group5. When security keys are derived from previously generated keys, there is a security problem, because if one key is compromised, then the other keys can be also. PFS guarantees that each key is derived independently. PFS thus ensures that if one key is compromised, no other keys will be compromised.



---

**Note**

If your router does not support group5, it will not appear in the list.

---

## Reverse Route Injection

Reverse Route Injection (RRI) is used to populate the routing table of an internal router running Open Shortest Path First (OSPF) protocol or Routing Information Protocol (RIP) for remote VPN clients or LAN-to-LAN sessions.

Reverse Route Injection dynamically adds static routes to the clients connected to the Easy VPN server.

## Peer Information

A crypto map includes the names or IP addresses of the peers involved in the security association. This screen allows you to add and remove peers associated with this crypto map. Multiple peers provide the router with multiple routes for encrypted data.

### Specify Peer

Enter the IP address or host name of the peer device in the IP Address or Hostname field. Then click **Add** to add it to the current list of peers.

### To remove a peer from the current list:

Select the peer from the Current List, and click **Remove**.

## Transform Set

Use this window to select the transform set used in the crypto map.

The devices at both ends of the VPN connection must use the same transform set. If you want to configure a crypto map with multiple transform sets to ensure that the router can offer one that the peer it is negotiating with will accept, exit the wizard, uncheck **Use Add Wizard**, and click **Add New Crypto Map...**

### Select Transform Set

Select a transform set from this list to add to the crypto map.

### Details of Selected Transform Set

This shows the name, encryption, authentication characteristics, and other parameters of the selected crypto map.



If this icon appears next to the transform set, it is read-only, and it cannot be edited.

## What Do You Want to Do?

If you want to:	Do this:
Use the selected transform set for the crypto map.	Click <b>Next</b> .
Use another existing transform set.	Select it in the Select Transform Set list, and click <b>Next</b> .
Use a new transform set.	Click <b>Add</b> , and create the transform set in the Add Transform Set window. Then, return to this window, and click <b>Next</b> .
Edit the selected transform set.	Click <b>Edit</b> , and edit the transform set in the Edit Transform Set window.
Add more transform sets to this crypto map. You may wish to do this to ensure that the router can offer a transform set that the peer will agree to use.	Leave the crypto map wizard, uncheck <b>Use Add Wizard</b> , and click <b>Add Crypto Map</b> . The Transform Set tab allows you to add and order transform sets.

## Traffic to Protect

This window lets you define which traffic is encrypted. You can specify that all traffic to the remote device be encrypted; you can specify that traffic between specified subnets be encrypted; you can specify an IPSec rule that can define multiple source and destination subnets and the types of traffic to be encrypted.

### Protect all traffic to the remote device

Click this button if you want to protect all traffic to the peer. All traffic will be encrypted; no traffic will be sent unencrypted.



#### Note

Encrypting data requires a significant amount of processing. If the router encrypts all data between the LAN and the remote system, you may notice a decrease in network performance. To minimize the impact that encryption will have on performance, narrow the scope of encryption either by specifying one source and one destination subnet, or by using an IPSec rule that specifies multiple sources and destinations and other traffic characteristics.

## Protect all traffic between the following subnets

Use this option to specify a single source subnet (a subnet on the LAN) whose traffic you want to encrypt, and one destination subnet supported by the peer that you specified in the Peers window. All traffic flowing between other source and destination subnets will be sent unencrypted.

### Source

Enter the address of the subnet whose outgoing traffic you want to protect, and specify the subnet mask. You can either select a subnet mask from the list or type in a custom mask. The subnet number and mask must be entered in dotted decimal format. For more information, see [IP Addresses and Subnet Masks](#).

All traffic from this source subnet that has a destination IP address on the destination subnet will be encrypted.

### Destination

Enter the address of the destination subnet, and specify the mask for that subnet. You can either select a subnet mask from the list or type in a custom mask. The subnet number and mask must be entered in dotted decimal format.

All traffic going to the hosts in this subnet will be encrypted.

## Protect traffic specified by the IPSec Rule

Use this option if you need to specify multiple sources and destinations, and/or specific types of traffic to encrypt. An IPSec rule can consist of multiple entries, each specifying different traffic types and different sources and destinations.

Click the button next to the field and specify an existing [IPSec rule](#) that defines the traffic you want to protect, or create an IPSec rule to use for this crypto map. If you know the number of the IPSec rule, enter it in the box to the right. If you do not know the number of the rule, click the ... button and browse for the rule. When you select it, the number will appear in the box.



### Note

---

Because they can specify traffic type, and both source and destination, IPSec rules are extended rules. If you enter the number or name of a standard rule, a Warning message is displayed indicating that you have entered the name or number of a standard rule.

---

Any packets that do not match the criteria in the IPSec rule are sent unencrypted.

## Add Cryptomap Wizard Summary

The Cryptomap wizard summary page displays the data you entered in the wizard windows. You can review it, click Back to return to a screen to make changes, and then return to the Summary window and click Finish to deliver the cryptomap configuration to the router.

## Delete Connection

Use this window to delete a VPN tunnel, or simply to disassociate it from an interface but preserve the definition for future use.

### Delete the crypto map with sequence number *n* from IPSec policy *policy name*

Click this button, and then click **OK** to remove the VPN tunnel definition. The associations created between the interface, IPSec policy, and peer devices will be lost when you do this. If more than one interface has been associated with this tunnel definition, those associations are deleted as well.

### Delete the dynamic crypto map with sequence number *n* from the dynamic crypto map set *set name*

This button is shown if you selected a dynamic site-to-site VPN tunnel. Click this button, and then click **OK** to remove the VPN tunnel definition. The associations created between the interface, IPSec policy, and peer devices will be lost when you do this. If more than one interface has been associated with this tunnel definition, those associations are deleted as well.

### Disassociate the IPSec policy *policy name* from the interface *interface name*, and keep the IPSec policy for possible future reuse

Click this button, and then click **OK** to retain the tunnel definition but remove its association with the interface. You will be able to associate this definition with another router interface if you wish.

## Ping

You can ping a peer device in this window. You can select both the source and destination of the ping operation. You may want to ping a remote peer after you reset a VPN tunnel.

### Source

Select or enter the IP address where you want the ping to originate. If the address you want to use is not in the list, you can enter a different one in the field. The ping can originate from any interface on the router. By default, the **ping** command originates from the outside interface with the connection to the remote device.

### Destination

Select the IP address that you want to ping. If the address you want to use is not in the list, you can enter a different one in the field.

### To ping a remote peer:

Specify the source and destination, and click **Ping**. You can read the output of the **ping** command to determine whether the ping was successful.

### To clear the output of the ping command:

Click **Clear**.

## Generate Mirror...

This window shows you the IPSec policy used for the VPN tunnel to the selected peer, and allows you to save the policy in a text file that you can use when configuring the VPN connection on the peer device.

### Peer Device

Select the IP address or host name of the peer device to see the IPSec policy configured for the tunnel to that device. The policy appears in the box under the peer IP address.

**To create a text file of the IPSec policy:**

Click **Save**, and specify a name and location for the text file. You can give this text file to the administrator of the peer device so that he or she can create a policy that mirrors the one you created on the router. Click **After Configuring a VPN, How Do I Configure the VPN on the Peer Router?** to learn how to use the text file to create a mirror policy.

**Caution**

---

The text file that you generate must not be copied into the configuration file of the remote system, but must be used only to show what has been configured on the local router so that the remote device can be configured in a way that is compatible. Identical names for IPSec policies, IKE policies, and transform sets may be used on the remote router, but the policies and transform sets may be different. If the text file is simply copied into the remote configuration file, configuration errors are likely to result.

---

## SDM Warning—NAT Rules Detected

This window appears when you are configuring a VPN using interfaces with associated NAT rules that use Access rules. This type of NAT rule can change IP addresses in packets before the packets leave or enter the LAN, and a NAT rule will prevent VPN connections from functioning properly if it changes source IP addresses so that they don't match the IPSec rule configured for the VPN. To prevent this from happening, SDM can convert these to NAT rules that use route maps. Route maps specify subnets that should not be translated.

The window shows the NAT rules that have to be changed to ensure the VPN connection functions properly.

**Original Address**

The IP address that NAT will translate.

**Translated Address**

The IP address that NAT will substitute for the original address.



## Rule Type

The type of NAT rule, either Static or Dynamic.

### To make the listed NAT rules use route maps:

Click **OK**.

## How Do I...

This section contains procedures for tasks that the wizard does not help you complete.

## How Do I Create a VPN to More Than One Site?

You can use SDM to create multiple [VPN tunnels](#) on one interface on your router. Each VPN tunnel will connect the selected interface on your router to a different subnet at the destination router. You can configure multiple VPN tunnels to connect to the same interface but to different subnets on the destination router, or you can configure multiple VPN tunnels that will connect to different interfaces on the destination router.

First, you must create the initial VPN tunnel. The steps below describe how to create the initial VPN tunnel. If you have already created your first VPN tunnel and need to add an additional tunnel to the same interface, skip the first procedure and perform the steps in the next procedure in this help topic.

### Create the initial VPN tunnel:

- 
- Step 1** From the left frame, select **VPN**.
  - Step 2** Select **Create a Site-to-Site VPN**.
  - Step 3** Click **Launch the Selected Task**.  
The VPN Wizard starts.
  - Step 4** Click **Quick Setup**.
  - Step 5** Click **Next>**.

- Step 6** From the Select the Router Interface for this VPN Connection field, choose the interface on the source router on which to create the VPN tunnel. This is the interface connected to the Internet on the Local system in the Use Case Scenario diagram.
- Step 7** In the Peer Identity field, enter the IP address of the destination router interface.
- Step 8** In the Authentication fields, enter and reenter the pre-shared key that the two VPN peers will use.
- Step 9** In the Source field, select the interface that connects to the subnet whose IP traffic you want to protect. This is the Local router in the Use Case Scenario diagram, and is usually an interface connected to the LAN.
- Step 10** In the Destination fields, do one of the following:
- Click **All destinations** to encrypt all IP traffic bound for the destination router, the Remote router in the Use Case Scenario diagram.
  - If you want to encrypt traffic bound for a specific subnet, click **Specific subnet** and enter the IP address and mask of a subnet at the remote location.
- Step 11** Click **Next>**.
- Step 12** Click **Finish**.
- 

### Create an Additional Tunnel from the Same Source Interface

After you have created the initial VPN tunnel, follow these steps to create an additional tunnel from the same source interface to a different destination interface or destination subnet:

---

- Step 1** From the left frame, select **VPN**.
- Step 2** Select **Create a Site-to-Site VPN**.
- Step 3** Click **Launch the Selected Task**.  
The VPN Wizard starts.
- Step 4** Click **Quick Setup**.
- Step 5** Click **Next>**.
- Step 6** From the Select the Router Interface for this VPN Connection field, choose the same interface that you used to create the initial VPN connection.

- Step 7** In the Peer Identity field, enter the IP address of the destination router interface. You can enter the same IP address that you entered when you created the initial VPN connection. This indicates that this second VPN connection should use the same interface on the destination router as the initial VPN connection. If you do not want both VPN connections to connect to the same destination interface, enter the IP address of a different interface on the destination router.
- Step 8** In the Authentication fields, enter and reenter the pre-shared key that the two VPN peers will use.
- Step 9** In the Source field, select the same interface used to create the initial VPN connection.
- Step 10** In the Destination fields, you have the following options:
- If, in the Peer Identity field, you entered the IP address of a different interface on the destination router and want to protect all of the IP traffic coming from that interface, select **All Destinations**.
  - If, in the Peer Identity field, you entered the IP address of a different interface on the destination router and want to protect the IP traffic coming from a specific subnet, enter the IP address and network mask of that subnet in the appropriate fields.
  - If you entered the same IP address in the Peer Identity field as you used for the initial VPN connection, indicating that this VPN tunnel will use the same router interface as the initial VPN tunnel, then enter the IP address and network mask of the new subnet that you want to protect in the appropriate fields.
- Step 11** Click **Next>**.
- Step 12** Click **Finish**.
- 

## After Configuring a VPN, How Do I Configure the VPN on the Peer Router?

SDM generates [VPN](#) configurations on your router. SDM includes a function that will generate a text file of the configuration that can be used as a template to create a VPN configuration for the [peer](#) router to which your VPN tunnel connects. This

text file can only be used as a template that shows you which commands need to be configured. It cannot be used without editing because it contains information that is only correct for the local router you configured.

To generate a template configuration for the peer VPN router:

- 
- Step 1** From the left frame, select **VPN**.
- Step 2** Select **Site-to-Site VPN**. in the VPN tree, and then click the Edit tab.
- Step 3** Select the VPN connection that you want to use as a template, and click **Generate Mirror**.

SDM displays the Generate Mirror screen.

- Step 4** From the Peer Device field, select the IP address of the peer device for which you want to generate a suggested configuration.

The suggested configuration for the peer device appears on the Generate Mirror screen.

- Step 5** Click **Save** to display the Windows Save File dialog box, and save the file.



**Caution** Do not apply the mirror configuration to the peer device without editing! This configuration is a template that requires additional manual configuration. Use it only as a starting point to build the configuration for the VPN peer.

---

- Step 6** After saving the file, use a text editor to make any needed changes to the template configuration. These are some commands that may need editing:

- The peer IP address command(s)
- The transform policy command(s)
- The crypto map IP address command(s)
- The ACL command(s)
- The interface ip address command(s)

- Step 7** After you have finished editing the peer configuration file, deliver it to the peer router using a TFTP server.
-

## How Do I Edit an Existing VPN Tunnel?

To edit an existing [VPN](#) tunnel:

- 
- Step 1** From the left frame, select **VPN**.
  - Step 2** Select **Site-to-Site VPN** in the VPN tree, and then click the Edit tab.
  - Step 3** Click the connection that you want to edit.
  - Step 4** Click **Add**.
  - Step 5** Select **Add additional Crypto maps to VPN connection**.
  - Step 6** In the Add Additional Crypto Maps window, you can add more crypto maps to the VPN connection.
  - Step 7** If you need to modify any of the components of the connection, such as the IPsec policy or the existing crypto map, note the names of those components in the VPN window, and go to the appropriate windows under VPN Components to make changes.
- 

## How Do I Confirm That My VPN Is Working?

You can verify that your [VPN](#) connection is working by using the Monitor mode in SDM. If your VPN connection is working, Monitor mode will display the VPN connection by identifying the source and destination [peer](#) IP addresses. Depending on whether your VPN connection is an [IPSec tunnel](#) or an Internet Key Exchange ([IKE](#)) security association ([SA](#)), Monitor mode will display the number of packets transferred across the connection, or show the current state of the connection. To display the current information about a VPN connection:

- 
- Step 1** From the toolbar, select **Monitor Mode**.
  - Step 2** From the left frame, select **VPN Status**.
  - Step 3** From the Select A Category field, select whether to view information for IPSec tunnels or IKE SAs.

Each configured VPN connection will appear as a row on the screen.

If you are viewing IPSec tunnel information, you can verify the following information to determine that your VPN connection is working:

- The local and remote peer IP addresses are correct, indicating that the VPN connection is between the correct sites and router interfaces.
- The tunnel status is “up.” If the tunnel status is “down” or “administratively down,” then the VPN connection is not active.
- The number of encapsulation and decapsulation packets is not zero, indicating that data has been transferred over the connection and that the sent and received errors are not too high.

If you are viewing IKE SA information, you can verify that your VPN connection is working by verifying that the source and destination IP addresses are correct, and that the state is “QM\_IDLE,” indicating that the connection has been authenticated and that data transfer can take place.

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## How Do I Configure a Backup Peer for My VPN?

To configure multiple [VPN peers](#) inside a single [crypto map](#):

---

- Step 1** From the left frame, select **VPN**.
- Step 2** From the VPN tree, select **VPN Components**, and then **IPSec Policies**.
- Step 3** In the IPSec Policies table, click the IPSec policy to which you want to add another VPN peer.
- Step 4** Click **Edit**.  
The Edit IPSec Policy dialog box appears.
- Step 5** Click **Add**.
- Step 6** The Add Crypto Map dialog box appears, letting you set the values for the new crypto map. Set the values for the new crypto map, using all four tabs in the dialog box. The Peer Information tab contains the Specify Peers field, which lets you enter the IP address of the peer you want to add.
- Step 7** When you have finished, click **OK**.  
The crypto map with the new peer IP address appears in the “Crypto Maps in this IPSec Policy” table.

**Step 8** To add additional peers, repeat Step 4 through Step 8.

---

## How Do I Accommodate Multiple Devices with Different Levels of VPN Support?

To add multiple [transform sets](#) to a single [crypto map](#):

---

- Step 1** From the left frame, select **VPN**.
- Step 2** From the VPN tree, select **VPN Components**, and then **IPSec Policies**.
- Step 3** In the IPSec Policies table, click the IPSec policy that contains the crypto map to which you want to add another transform set.
- Step 4** Click **Edit**.  
The Edit IPSec Policy dialog box appears.
- Step 5** In the “Crypto Maps in this IPSec Policy” table, click the crypto map to which you want to add another transform set.
- Step 6** Click **Edit**.  
The Edit Crypt Map dialog box appears.
- Step 7** Click the **Transform Sets** tab.
- Step 8** In the Available Transform Sets field, click a transform set that you want to add to the crypto map.
- Step 9** Click **>>** to add the selected transform set to the crypto map.
- Step 10** If you want to add additional transform sets to this crypto map, repeat Step 9 and Step 10 until you have added all the transform sets you want.  
Click **OK**.
-

## How Do I Configure a VPN on an Unsupported Interface?

SDM can configure a [VPN](#) over an interface type unsupported by SDM. Before you can configure the VPN connection, you must first use the router [CLI](#) to configure the interface. The interface must have, at a minimum, an IP address configured, and it must be working. To verify that the connection is working, verify that the interface status is “Up.”

After you have configured the unsupported interface using the CLI, you can use SDM to configure your VPN connection. The unsupported interface will appear in the fields that require you to choose an interface for the VPN connection.

## How Do I Configure a VPN After I Have Configured a Firewall?

In order for a [VPN](#) to function with a [firewall](#) in place, the firewall must be configured to permit traffic between the local and remote [peer](#) IP addresses. SDM creates this configuration by default when you configure a VPN configuration after you have already configured a firewall.

## How Do I Configure NAT Passthrough for a VPN?

If you are using [NAT](#) to translate addresses from networks outside your own and if you are also connecting to a specific site outside your network via a [VPN](#), you must configure NAT passthrough for your VPN connection, so that network address translation does not take place on the VPN traffic. If you have already configured NAT on your router and are now configuring a new VPN connection using SDM, you will receive a warning message informing you that SDM will configure NAT so that it does not translate VPN traffic. You must accept the message so that SDM will create the necessary [ACLs](#) to protect your VPN traffic from translation.

If you are configuring NAT using SDM and you have already configured a VPN connection, perform the following procedure to create ACLs.

- 
- Step 1** From the left frame, select **Additional Tasks/ACL Editor**.
  - Step 2** In the Rules tree, choose **Access Rules**.
  - Step 3** Click **Add**.



The Add a Rule dialog box appears.

- Step 4** In the Name/Number field, enter a unique name or number for the new rule.
- Step 5** From the Type field, choose **Extended Rule**.
- Step 6** In the Description field, enter a short description of the new rule.
- Step 7** Click **Add**.

The Add a Standard Rule Entry dialog box appears.

- Step 8** In the Action field, choose **Permit**.
- Step 9** In the Source Host/Network group, from the Type field, select **A Network**.
- Step 10** In the IP Address and Wildcard Mask fields, enter the IP address and network mask of the VPN source peer.
- Step 11** In the Destination Host/Network group, from the Type field, select **A Network**.
- Step 12** In the IP Address and Wildcard Mask fields, enter the IP address and network mask of the VPN destination peer.
- Step 13** In the Description field, enter a short description of the network or host.
- Step 14** Click **OK**.

The new rule now appears in the Access Rules table.

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## Easy VPN Remote

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### Create Easy VPN Remote

SDM allows you to configure your router as a client to an Easy VPN server or concentrator. Your router must be running a Cisco IOS image that supports Easy VPN phase II.

To be able to complete the configuration, you must have the following information ready.

- The Easy VPN server's IP address or hostname
- The IPsec group name
- The key

Obtain this information from the Easy VPN server administrator.

### Configure an Easy VPN Remote Client

This wizard guides you through the configuration of an Easy VPN Remote Phase II Client.



**Note**

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If the router is not running a Cisco IOS image that supports Easy VPN Remote Phase II or later, you will not be able to configure an Easy VPN client.

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## Easy VPN Connection Information

The information entered in this window identifies the Easy VPN tunnel, the Easy VPN server or concentrator that the router will connect to, and other identifying information.

### Easy VPN Tunnel Name

Enter the name that you want to give this Easy VPN connection. The name must be unique among Easy VPN tunnel names for this router and must not contain spaces or special characters such as question marks (?).

### Easy VPN Server 1

Enter the IP address or the host name of the primary Easy VPN server or concentrator to which the router will connect. If you enter a host name, there must be a Domain Name System(DNS) server on the network that can resolve the host name to the correct IP address for the peer device.

### Easy VPN Server 2

The Easy VPN Server 2 field appears when the Cisco IOS image on the router supports Easy VPN Remote Phase III. This field does not appear when the Cisco IOS image does not support Easy VPN Remote Phase III.

Enter the IP address or the host name of the secondary Easy VPN server or concentrator to which the router will connect. If you enter a host name, there must be a DNS server on the network that can resolve the host name to the correct IP address for the peer device.

### Group Name

Enter the IPsec group name. The group name must match the group name defined on the VPN concentrator or server. Obtain this information from your network administrator.

### Key

Enter the IPsec group key. The group key must match the group key defined on the VPN concentrator or server. Obtain this information from your network administrator.

## Re-Enter Key

Reenter the key to confirm its accuracy.

## Easy VPN Connection Characteristics

Use this window to specify how you want traffic to be routed in the VPN and how you want the VPN tunnel to be established.

### Mode

Either **Client Mode** or **Network Extension Mode**.

Select **Client Mode** if you want the PCs and other devices on the router's inside networks to form a private network with private IP addresses. Network Address Translation (**NAT**) and Port Address Translation (**PAT, Dynamic PAT**) will be used. Devices outside the LAN will not be able to ping devices on the LAN, or reach them directly.

Select **Network Extension Mode** if you want the devices connected to the inside interfaces to have IP addresses that are routable and reachable by the destination network. The devices at both ends of the connection will form one logical network. PAT will be automatically disabled, allowing the PCs and hosts at both ends of the connection to have direct access to each other.

You should consult with the administrator of the Easy VPN server or concentrator before making this setting.

### Control

Select either **Auto** or **Manual**.

With the **Manual** setting, you must click the **Connect/Disconnect** button in the Edit Easy VPN window to establish and take down the tunnel, but you will have full manual control over the tunnel in the Edit Easy VPN Remote window. Additionally, if a security association (**SA**) timeout is set for the router, you will have to manually reestablish the VPN tunnel whenever a timeout occurs. You can change SA timeout settings in the VPN Components [VPN Global Settings](#) window.

With Auto, the VPN tunnel is established automatically when the Easy VPN configuration is delivered to the router's configuration file. However, you will not be able to control the tunnel manually in the VPN Connections window. The Connect/Disconnect button is disabled when this Easy VPN connection is selected.

## User Authentication (XAuth)

The User Authentication (XAuth) window appears when the Cisco IOS image on the router supports Easy VPN Remote Phase III. This window does not appear when the IOS image does not support Easy VPN Remote Phase III.

The Easy VPN server may use [XAuth](#) to authenticate the router. If the server allows the save password option, you can eliminate the need to enter the username and password each time the Easy VPN tunnel is established by entering the username and password in this window. The information will be saved in the router's configuration file and used each time the tunnel is established.

### Save XAuth username and password on the router.

Check this box if you want to save the XAuth username and password on the router.



---

**Caution**

Storing the XAuth username and password in router memory creates a security risk, because anyone who has access to the router configuration can obtain this information. If you do not want this information stored on the router, do not enter it here. The Easy VPN server will simply challenge the router for the username and password each time the connection is established. Additionally, SDM cannot itself determine whether the Easy VPN server allows the save password option. You must determine whether the server allows this option. If the server does not allow this option, you should not create a security risk by entering the information here.

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### Username

Enter the username provided by the Easy VPN server administrator.

## Password

Enter the password provided by the Easy VPN server administrator.

## Confirm password

Reenter the password for confirmation. If the Password and Confirm password values are not the same, SDM will prompt you to reenter the information.

# Easy VPN Interfaces

In this window, you specify the interfaces that will be used in the Easy VPN configuration.

## Please Select the Outside Interface That Is Connected to Your ISP

Select the outside interface that connects to the Easy VPN server or concentrator.



### Note

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Cisco 800 routers do not support the use of interface E 0 as the outside interface

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## Select the Inside Interfaces That You Want to Include in This VPN

You can select multiple inside interfaces. Note the following:

- If you select an interface that is already used in another Easy VPN configuration, you will be told that an interface cannot be part of two Easy VPN configurations.
- If you select interfaces that are already used in a VPN configuration, you will be informed that the Easy VPN configuration you are creating cannot coexist with the existing VPN configuration. You will be asked if you want to remove the existing VPN tunnels from those interfaces, and apply the Easy VPN configuration to them.
- If an interface that you know is configured is not found in the drop down list, it cannot be used in an Easy VPN configuration. For example, loopback interfaces configured on the router will not appear in this list.
- An interface cannot be designated as both an inside and an outside interface.

Up to three inside interfaces are supported on Cisco 800 and Cisco 1700 series routers. You can remove interfaces from an Easy VPN configuration in the Edit Easy VPN Remote window.

## Easy VPN Summary

This window shows you the Easy VPN configuration that you have created, and it allows you to save the configuration. You can review the configuration in this window and click the **Back** button to change any items.

Clicking the **Finish** button writes the information to the router's running configuration, and, if the tunnel has been configured to operate in Auto mode, the router will attempt to contact the VPN concentrator or server.

If you want to change the Easy VPN configuration at a later time, you can make the changes in the Edit Easy VPN Remote window.



### Note

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In many cases, your router will establish communication with the Easy VPN server or concentrator after you click **Finish**, or after you click **Connect** in the Edit Easy VPN Remote window VPN Connections windows. However, if the device has been configured to use **XAuth**, it will challenge the router to supply a username and password. When this happens, you will first have to supply a Secure Shell (SSH) logon ID and password to log on to the router, and then provide the XAuth logon and password for the Easy VPN server or concentrator. This process must be followed when you click **Finish** and the configuration is delivered to the router, and when you disconnect and then reconnect the tunnel in the Edit Easy VPN Remote window. Find out whether XAuth is used, and determine the required username and password.

---

### Test VPN Connectivity after configuring

Click to test the VPN connection you have just configured. The results of the test will be shown in another window.



# Edit Easy VPN Remote Connections

Easy VPN connections are managed from this window. An Easy VPN connection is a connection configured between an Easy VPN client and an Easy VPN server or concentrator to provide for secure communications with other networks that the server or concentrator supports.

## Connection Area

This box displays information about the configured Easy VPN Remote connections.

### Status

The status of the connection, which is indicated by the following icons and text alerts:



The connection is up. When an Easy VPN connection is up, the Disconnect button enables you to deactivate the connection if Manual tunnel control is used.



The connection is down. When an Easy VPN connection is down, the Connect button enables you to activate the connection if Manual tunnel control is used.



The connection is being established.

Xauth Required—the Easy VPN server or concentrator requires an Xauth login and password. Use the Login button to enter the login ID and password and establish the connection.

Configuration Changed—The configuration for this connection has been changed, and needs to be delivered to the router. If the connection uses Manual control, use the Connect button to establish the connection.

### Name

The name given to this Easy VPN connection.

### Outside Interface

This is the interface that has the connection to the Easy VPN server or concentrator.

### Inside Interfaces

These are the inside interfaces included in this Easy VPN connection. All hosts connected to these interfaces are part of the VPN.

### Easy VPN Server

The names or IP addresses of the Easy VPN servers or concentrators. If the Cisco IOS image on your router supports Easy VPN Remote Phase III, you can identify two Easy VPN servers or concentrators during configuration using SDM.

### Mode

Either client mode or network extension mode. In client mode, the VPN concentrator or server assigns a single IP address to all traffic coming from the router; devices outside the LAN have no direct access to devices on the LAN. In network extension mode, the VPN concentrator or server does not substitute IP addresses, and it presents a full routable network to the peers on the other end of the VPN connection.

### Tunnel Control

Auto or Manual.

If the connection is configured with the Manual setting, you must click the **Connect** button to establish the tunnel, but you will be able to start or stop the tunnel at any time by clicking the **Connect/Disconnect** button.

If the connection is configured with the Auto setting, the VPN tunnel is established automatically when the Easy VPN configuration is delivered to the router's configuration file. However, the Connect/Disconnect button is not enabled for this connection.

### Test Tunnel.. Button

Click to test a selected VPN tunnel. The results of the test will be shown in another window.

## Reset Connection Button


Click to clear and reestablish a connection with a peer.

## Connect/Disconnect/Login Button

The button in the lower-right-hand corner of the Easy VPN Connections area changes based on the type connection selected. If the connection uses Manual tunnel control, the **Connect** and **Disconnect** buttons will be enabled so that you can control the connection manually. If the Easy VPN server or concentrator uses XAuth, the button label changes to **Login** so that you can enter the login ID and password required.

## What Do You Want to Do?

If you want to:	Do this:
Create a new Easy VPN connection.	Click <b>Add</b> beside the Existing Easy VPN Connections box. Configure the connection in the Add Easy VPN Remote window, and click <b>OK</b> . Then, click <b>Connect</b> in this window to connect to the Easy VPN server.
Modify an existing Easy VPN connection.	In the Existing Easy VPN Connections box, choose the connection you want to modify and click <b>Edit</b> . You may also wish to consult the following procedure: <ul style="list-style-type: none"> <li>• <a href="#">How Do I Edit an Existing Easy VPN Connection?</a></li> </ul>
Delete an Easy VPN connection.	In the Existing Easy VPN Connections box, select the connection you want to delete and click <b>Delete</b> .
Reset an established connection between the router and a remote VPN peer.  The connection is cleared and reestablished.	Select an active connection, and click <b>Reset</b> . The status window that is displayed reports the success or failure of the reset.

If you want to:	Do this:
<p>Connect to an Easy VPN server for which the router has a configured connection.</p>	<p>Select the connection, and click <b>Connect</b>.</p> <p> <b>Note</b> If the Easy VPN server or concentrator is configured to use <b>XAuth</b>, the Connect button changes to Login, and you will need to enter a username and password to complete the connection each time it is established. Obtain this information from your network administrator. If the remote Easy VPN server or concentrator asks for this authentication, you will first have to supply a Secure Shell (SSH) logon ID and password to log on to the router, and then the Xauth logon and password for the Easy VPN server or concentrator.</p>
<p>Disconnect from an Easy VPN server for which the router has a configured connection.</p>	<p>Select the connection, and click <b>Disconnect</b>.</p>
<p>Determine whether an Easy VPN connection is established.</p>	<p>The connection icon is displayed in the status column when a connection is established.</p>
<p>Configure an Easy VPN concentrator.</p> <p>Configuration instructions for Easy VPN servers and concentrators are available on <a href="http://www.cisco.com">www.cisco.com</a>.</p>	<p>The following link provides guidelines for configuring a Cisco VPN 3000 series concentrator to operate with an Easy VPN Remote Phase II client, and other information which you might find useful.</p> <p><a href="http://www.cisco.com/en/US/products/sw/iosswrel/ps5012/products_feature_guide09186a00800a8565.html">http://www.cisco.com/en/US/products/sw/iosswrel/ps5012/products_feature_guide09186a00800a8565.html</a></p> <p>The following link connects you to Cisco VPN 3000 series documentation.</p> <p><a href="http://www.cisco.com/en/US/products/hw/vpndevc/ps2284/products_getting_started_guide_book09186a00800bbe74.html">http://www.cisco.com/en/US/products/hw/vpndevc/ps2284/products_getting_started_guide_book09186a00800bbe74.html</a></p>
<p>Find a useful procedure.</p>	<p>See <a href="#">How Do I Permit Traffic Through a Firewall to My Easy VPN Concentrator?</a></p>

## Add/Edit Easy VPN Remote

Use this screen to configure your router as an Easy VPN client. Your router must have a connection to an Easy VPN concentrator or server on the network.

**Note**

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This window appears if the Cisco IOS image on your router supports Easy VPN Client Phase II.

---

Cisco's Easy VPN Remote feature implements Cisco's [Unity Client](#) protocol, which allows most VPN parameters to be defined at a VPN remote access server. This server can be a dedicated VPN device, such as a VPN 3000 concentrator or a Cisco PIX Firewall, or it can be a Cisco IOS router that supports the Cisco Unity Client protocol.

**Note**

- 
- If the Easy VPN server or concentrator has been configured to use [XAuth](#), it will require a username and password whenever the router establishes the connection, including when you deliver the configuration to the router, and when you disconnect and then reconnect the tunnel. Find out whether Xauth is used and the required user name and password.
  - If the router uses Secure Shell (SSH) you will need to enter the SSH login and password the first time you establish the connection.
- 

**Name**

Enter a name for the Easy VPN remote configuration.

**Mode**

**Client Mode**—Select **Client Mode** if you want the PCs and other devices on the router's inside networks to form a private network with private IP addresses. Network Address Translation ([NAT](#)) and Port Address Translation ([PAT](#), [Dynamic PAT](#)) will be used. Devices outside the LAN will not be able to ping devices on the LAN or to reach them directly.

**Network Extension Mode**—Select **Network Extension Mode** if you want the devices connected to the inside interfaces to have IP addresses that are routable and reachable by the destination network. The devices at both ends of the

connection will form one logical network. PAT will be automatically disabled, allowing the PCs and hosts at both ends of the connection to have direct access to each other.

You should consult with the administrator of the Easy VPN server or concentrator before making this setting.

## Tunnel Control

Select either **Auto** or **Manual**.

With the Manual setting, you must click the **Connect** button in the VPN Connections window to establish the tunnel, but you will have full manual control over the tunnel in the VPN Connections window. Connect and Disconnect are enabled when a VPN connection with the Manual setting is selected.

With the Auto setting, the VPN tunnel is established automatically when the Easy VPN configuration is delivered to the router's configuration file. However, you will not be able to control the tunnel manually in the VPN Connections window. The Connect and Disconnect buttons are disabled when this Easy VPN connection is selected.

## Easy VPN Concentrator/Server

Specify the name or the IP address of the VPN concentrator or server that the router connects to. Select **IP address** if you are going to provide an IP address or select **Host name** if you are going to provide the host name of the concentrator or server. Then specify the appropriate value in the field underneath. If you specify a host name, there must be a DNS server on the network that can resolve the host name to the proper IP address. If you enter an IP address, use standard dotted decimal format, for example, 172.16.44.1.

## Group

### Group Name

Enter the IPsec group name. The group name must match the group name defined on the VPN concentrator or server. Obtain this information from your network administrator.

**Group Password**

Enter the IPsec group password. The group password must match the group password defined on the VPN Concentrator/Server. Obtain this information from your network administrator.

**Confirm Password**

Reenter the group password to confirm.

**Interfaces****Outside Interface Toward Server/Concentrator**

Select the interface that has the connection to the Easy VPN server or concentrator.

**Note**

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Cisco 800 routers do not support the use of interface E 0 as the outside interface

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**Inside Interfaces**

Specify the inside interfaces to include in this Easy VPN configuration. All hosts connected to these interfaces will be part of the VPN. As many as three inside interfaces are supported on Cisco 800 series and Cisco 1700 series routers.

**Note**

---

An interface cannot be designated as both an inside interface and an outside interface.

---

## Add/Edit Easy VPN Remote—Easy VPN Settings

Use this screen to configure your router as an Easy VPN client. Your router must have a connection to an Easy VPN concentrator or server on the network.

**Note**

---

This window appears if the Cisco IOS image on your router supports Easy VPN Client Phase III.

---

Cisco's Easy VPN Remote feature implements Cisco's [Unity Client](#) protocol, which allows most VPN parameters to be defined on a VPN remote access server. This server can be a dedicated VPN device, such as a VPN 3000 concentrator or a Cisco PIX Firewall, or it can be a Cisco IOS router that supports the Cisco Unity Client protocol.

## Name

Enter a name for the Easy VPN remote configuration.

## Mode

**Client Mode**—Select **Client Mode** if you want the PCs and other devices on the router's inside networks to form a private network with private IP addresses. Network Address Translation ([NAT](#)) and Port Address Translation ([PAT](#), [Dynamic PAT](#)) will be used. Devices outside the LAN will not be able to ping devices on the LAN or to reach them directly.

**Network Extension Mode**—Select **Network Extension Mode** if you want the devices connected to the inside interfaces to have IP addresses that are routable and reachable by the destination network. The devices at both ends of the connection will form one logical network. PAT will be automatically disabled, allowing the PCs and hosts at both ends of the connection to have direct access to each other.

Consult the administrator of the Easy VPN server or concentrator before you make this setting.

## Tunnel Control

Select either **Auto** or **Manual**.

With the Manual setting, you must click the **Connect** button in the VPN Connections window to establish the tunnel, but you will have full manual control over the tunnel in the VPN Connections window. Connect and Disconnect are enabled when a VPN connection set to Manual selected.

With the Auto setting, the VPN tunnel is established automatically when the Easy VPN configuration is delivered to the router's configuration file. However, you will not be able to control the tunnel manually in the VPN Connections window. The Connect and Disconnect buttons are disabled when this Easy VPN connection is selected.



## Servers

You can specify up to 10 Easy VPN servers by IP address or host name, and you can order the list to specify which servers the router will attempt to connect to first.

### Add

Click to specify the name or the IP address of a VPN concentrator or server for the router to connect to; then enter the address or host name in the window displayed.

### Delete

Click to delete a selected IP address or host name.

### Move Up

Click to move a selected server IP address or host name up in the list. The router attempts to contact routers in the order in which they are given in this list.

### Move Down

Click to move a selected IP address or host name down the list.

## Outside Interface Toward Server/Concentrator

Select the interface that has the connection to the Easy VPN server or concentrator.

**Note**

---

Cisco 800 routers do not support the use of interface E 0 as the outside interface

---

## Inside Interfaces

Specify the inside interfaces to include in this Easy VPN configuration. All hosts connected to these interfaces will be part of the VPN. As many as three inside interfaces are supported on Cisco 800 series and Cisco 1700 series routers.

**Note**

---

An interface cannot be designated as both an inside interface and an outside interface.

---

## Add/Edit Easy VPN Remote—Authentication Information

This window appears if the Cisco IOS image on your router supports Easy VPN Client Phase III. If the image supports Easy VPN Client Phase II, a different window appears.

Use this window to enter the information required for the router to authenticate itself to the Easy VPN server or concentrator.

### Device Authentication

#### Group Name

Enter the IPsec group name. The group name must match the group name defined on the VPN concentrator or server. Obtain this information from your network administrator.

#### Current Key

This field displays asterisks (\*) if there is a current IKE key value. This field is blank if no key has been configured.

#### New Key

Enter a new IKE key in this field.

#### Confirm Key

Reenter the new key for confirmation. If the values in the New Key and Confirm Key field are not the same, SDM prompts you to reenter the key values.

### User Authentication

If the Easy VPN server or concentrator has been configured to use [XAuth](#), it will require a username and password whenever the router establishes the connection, including when you deliver the configuration to the router, and when you disconnect and reconnect the tunnel. Find out whether XAuth is used, and obtain the required username and password.

If the server allows the save password option, you can eliminate the need to enter the username and password each time the Easy VPN tunnel is established. The information will be saved in the router's configuration file and used each time the tunnel is established.

**Save XAuth username and password on the router.**

Check this box if you want to save the XAuth username and password on the router.

**Caution**

---

Storing the XAuth username and password in router memory creates a security risk because anyone who has access to the router configuration can obtain this information. If you do not want this information stored on the router, do not enter it here. The Easy VPN server will simply challenge the router for the username and password each time the connection is established. Also, SDM cannot itself determine whether the Easy VPN server allows the save password option. You must determine whether the server allows this option. If the server does not allow this option, you should not create a security risk by entering the information here.

---

**Username**

Enter the username provided by the Easy VPN server administrator.

**Password**

Enter the password provided by the Easy VPN server administrator.

## SSH Credentials Window

If the router uses Secure Shell (SSH) you will need to enter the SSH login and password the first time you establish the connection. Use this window to enter SSH or Telnet login information.

**Please Enter the Username**

Enter the SSH or Telnet account user name that you will use to log in to this router.

**Please Enter the Password**

Enter the password associated with the SSH or Telnet account user name that you will use to log in to this router.

## XAuth Login Window

This window appears when the Easy VPN server request extended authentication. Respond to the challenges by entering the information requested, such as the account user name, password, or any other information, to successfully establish the Easy VPN tunnel. If you are unsure about the information that should be provided, please contact your VPN administrator.

## How Do I...

This section contains procedures for tasks that the wizard does not help you complete.

## How Do I Edit an Existing Easy VPN Connection?

To edit an existing Easy VPN remote connection:

- 
- Step 1** From the left frame, select **VPN**.
  - Step 2** In the VPN tree, select **Easy VPN Remote**.
  - Step 3** Click the **Edit Easy VPN Remote** tab and select the connection that you want to edit.
  - Step 4** Click **Edit**.  
The Edit Easy VPN Remote dialog box appears.
  - Step 5** In the Edit Easy VPN Remote dialog box, edit the values that you want to change.
  - Step 6** When you have finished making changes, click **OK**.
-



## Easy VPN Server

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The Easy VPN Server feature introduces server support for the Cisco VPN Client Release 3.x and later software clients and Cisco VPN hardware clients. The feature allows a remote end user to communicate using IP Security (IPSec) with any Cisco IOS Virtual Private Network (VPN) gateway. Centrally managed IPSec policies are “pushed” to the client by the server, minimizing configuration by the end user.

The following link provides general information on Cisco’s Easy VPN solution, and other links for more specific information:

<http://www.cisco.com/en/US/products/sw/secursw/ps5299/index.html>

## Create an Easy VPN Server

This wizard will guide you through the necessary steps to configure an Easy VPN Server on this router.

This wizard will guide you in performing the following tasks to successfully configure Easy VPN sever on this router.

- Selecting the interface on which the client connections will terminate
- Configuring IKE policies
- Configuring group policy lookup method
- Configuring user authentication
- Configuring group policies on local database, if needed
- Configuring an IPSec transform set

## Create an Easy VPN Server

Click to Create an Easy VPN server configuration on your router.

### Launch the selected task button

Click to start the wizard.

## Welcome to Easy VPN Server Wizard

This screen summarizes the tasks you will perform when using the wizard.

## Interface Selection

Choose the interface on which you want to configure the Easy VPN Server in this window.

If you select an interface which is already configured with site-to-site IPsec policy, SDM displays a message that already an IPsec policy exists on the interface. SDM uses the existing IPsec policy to configure the Easy VPN Server.

If the selected interface is part of Easy VPN remote, GREoIPsec, or DMVPN interface, SDM displays a message to select another interface.

### Details

Click this button to obtain details about the interface you selected. The details window shows any access rules, IPsec policies, NAT rules, or Inspection rules associated with the interface.

This will be disabled/greyed when no interface is selected.

## Group Authorization/Group Policy Lookup

This window lets you to define a new AAA authorization network method-list for group policy lookup or to select an existing network method-list.

## Local Only

This option allows you to create a method-list for local database only.

## RADIUS and Local Only

This option allows you to create a method-list for both RADIUS and local database.

## Select an Existing AAA Method-list

This option allows you to select a method-list from a list of all method-lists configured on the router.

## TACACS+ and Local Only

This option allows you to add group authentication details for both TACACS+ and the local database.

## What Do You Want to Do?

If you want to:	Do this:
Define a AAA method-list for both RADIUS and local database.  When you define method-lists for both RADIUS and local database, the router will first look into RADIUS server and then local database for group authentication.	Select <b>Use RADIUS and local database for group policy lookup</b> . Then click <b>Next</b> .
Define a AAA method-list for local database only.  When you define a AAA method-list for local database, the router will look into local database for group authentication.	Select <b>Use local database for group policy lookup</b> . Then click <b>Next</b> .
Select any of the existing method-lists for group authentication.  When you want to define AAA method-lists, you might consider selecting an already existing method-list.	Select <b>Select an existing AAA method-list for group policy lookup</b> . Then click <b>Next</b> .

## User Authentication (XAuth)

You can configure user authentication on Easy VPN Server. You can store user authentication details on an external server such as a RADIUS server or a local database or on both. AAA login authentication method-list will be used to decide the order in which user authentication details should be searched.

### Local Only

This option allows you to add user authentication details for local database only.

### RADIUS and Local Only

This option allows you to add user authentication details for both RADIUS and local database.

### Select an Existing AAA Method-list

This option allows you to select a method-list from a list of all method-lists configured on the router.

The selected method-list will be used for extended authentication.

### Add User Account Button

Click to add a user account.

## User Accounts for XAuth

Add an account for a user you want to authenticate after IKE has authenticated the device.

### User Accounts List

The user accounts XAuth will authenticate are listed in this box. The account name and privilege level are visible.



## Add/Edit buttons

Use these buttons to add and edit user accounts. User accounts can be deleted in the Additional Tasks>User Account/CLI View window.

**Note**

---

Existing CLI view user accounts cannot be edited from this window. If you need to edit user accounts, go to **Additional Tasks->Router Access->User Account/CLI View**.

---

## Add RADIUS Server

You can add a new RADIUS server or edit or ping an already existing RADIUS server in this window.

### Add

Add a new RADIUS server.

### Edit

Edit an already existing RADIUS server configuration.

### Ping

Ping to an already existing RADIUS server or newly configured RADIUS server.

## Add TACACS+ Server

You can add a new TACACS+ server or edit or ping an already existing TACACS+ server in this window.

### Add

Add a new TACACS+ server.

### Edit

Edit an already existing TACACS+ server configuration.

## Ping

Ping to an already existing TACACS+ server or newly configured TACACS+ server.

## Group Authorization/User Group Policies

This window allows you to add, edit, clone or delete user group policies on the local database.

This lists already configured group policies.

### Group Name

Name given to the user group.

### Pool

Name of the IP address pool from which IP address will be assigned to user connecting from this group.

### DNS

DNS address of the group.

This DNS address will be “pushed” to the users connecting to this group.

### WINS

WINS address of the group.

This WINS address will be “pushed” to the users connecting to this group.

### Domain Name

Domain name of the group.

This domain name will be “pushed” to the users connecting to this group.

### Split ACL

ACL that represents protected subnets for split tunneling purposes.

## Group Information

This window allows you to configure, edit and clone group policies.

### Please enter a name for this group:

Enter the group name in the field provided. If this group policy is being edited, this field is disabled. If you are cloning a group policy, you must enter a new value in this field.

### Pre-shared Key

Enter the pre-shared key in the fields provided.

The **Current key:** field is non-editable.

**Note**

---

You do not have to enter pre-shared key if you are using digital certificates for group authentication. Digital certificates will be used for user authentication also.

---

### Pool Information

Specifies a local pool of IP addresses which will be used to allocate IP addresses to clients.

#### Create a new pool

Enter the range of IP addresses for the local IP address pool in the **IP Address Range** field.

#### Select from existing pool

Select the range of IP addresses from the existing pool of IP addresses.

**Note**

---

This field is not editable if there are no pre-defined IP address pools.

---

## What Do You Want to Do?

If you want to:	Do this:
Authenticate the clients associated with the group.	Enter the key in the <b>Pre-Shared Key</b> field.
Create a local pool on IP address to be allocated to the clients	Enter the IP address range in the <b>Create a new pool</b> field under the Pool Information area.
Select a range of IP address from the existing pool to be allocated to the clients	Select the IP address range from the <b>Select from existing pool</b> field under Pool Information area.

## DNS/WINS Configuration

This window allows to specify the DNS and WINS information.

### DNS

Enter the primary and secondary DNS server IP address in the fields provided.  
Entering secondary DNS server address is optional.

### WINS

Enter the primary and secondary WINS server IP address in the fields provided.  
Entering secondary WINS server address is optional.

### Domain Name

Specify the domain name that should be pushed to Easy VPN client.

## What Do You Want to Do?

If you want to:	Do this:
Configure DNS server	Check the DNS option, enter the primary and secondary DNS server IP addresses in the fields provided.
Configure WINS server	Check the WINS option, enter the primary and secondary WINS server IP addresses in the fields provided.
Specify a name to be pushed to the Easy VPN client.	Enter the domain name in the <b>Domain Name:</b> field.

## Split Tunneling

This window allows to enable split tunneling for the user group you are adding.

Split tunneling is the ability to have a secure tunnel to the central site and simultaneous clear text tunnels to the Internet.

Example: All traffic sourced from the client will be sent to the destination subnet via the VPN tunnel.

You can also specify which groups of ACLs represent protected subnets for split tunneling.

### Enable Split Tunneling

This box allows to add protected subnets and ACLs for split tunneling.

#### Enter the protected subnets

Add or remove the subnets for which the packets will be tunneled from the VPN clients.

#### Select the split tunneling ACL

Select the ACL to use for split tunneling.

## What Do You Want to Do?

If you want to:	Do this:
Enable split tunneling.	Check the <b>Enable Split Tunneling</b> option.
Add a protected subnet	Select <b>Enter the protected subnets</b> , and then click <b>Add</b> .
Delete a protected subnet	Select <b>Enter the protected subnets</b> , and then click <b>Delete</b> .
Select the ACL to be used for split tunneling.	Select <b>Select the split tunneling ACL</b> , and select the ACL from the available options.

## Advanced Options

This window allows you to configure additional attributes for security policy like adding or removing backup sever, firewall are-u-there, and include-local-LAN attributes.

### Backup Servers

You can specify up to 10 servers by IP address or hostname as backup for Easy VPN server, and order the list to control which servers the router will attempt to connect to first if the primary connection to thee Easy VPN server fails.

#### Add

Click to specify the name or the IP address of an Easy VPN server for the router to connect to when the primary connection fails, then enter the address or hostname in the window displayed.

#### Delete

Click to delete a selected IP address or hostname.

#### Move Up

Click to move a selected server IP address or hostname up the list. The router attempts to contact routers in the order they are found in this list.

**Move Down**

Click to move a selected IP address or hostname down the list.

**Firewall Are-U-There**

You can restrict VPN connections to clients running Black Ice or Zone Alarm personal firewalls.

**Include local LAN**

You can allow a non-split tunneling connection to access the local subnetwork at the same time as the client.

**Maximum connections allowed in this group:**

Specify maximum number of client connections to the Easy VPN Server from this group.

SDM supports a maximum of 5000 connections per group.

**What Do You Want to Do?**

<b>If you want to:</b>	<b>Do this:</b>
Add a backup server.	Click on <b>Add</b> in the Backup Servers area. Then add the backup server IP address/host name in the window displayed.
Delete a backup server.	Select the backup server to be deleted from the Backup Server area and click <b>Delete</b> .
Re-order backup servers.	Select the backup server in the Backup Server area. Click <b>Move Up</b> to move backup server up the list, and <b>Move Down</b> to move the backup server down the list.
Enable firewall are-you-there.	Check the <b>Firewall R-U-There</b> option under the Firewall Are-U-There area.

If you want to:	Do this:
Enable include local LAN.	Check the <b>Include-local-lan</b> option under the Include local LAN area,
Specify the maximum client connections to be allowed for. the group you are creating	Enter the number in the <b>Maximum Connections Allowed in this group:</b> field.

## Advanced Options - User Authentication (XAuth)

This allows you to configure additional attributes for user authentication like group-lock and save password attributes.

### Group Lock

You can restrict a user to establish connections to the Easy VPN server from the specified user group only.

### Save Password

You can save extended authentication user name and password locally on your Easy VPN client.

### Maximum Logins Allowed Per User:

Specify maximum number of connections a user can establish simultaneously. SDM supports a maximum of 10 logins per user.

### What Do You Want to Do?

If you want to:	Do this:
Restrict user connection from the specific user group.	Check the <b>Enable group-lock</b> option.
Save user name and password.	Check the <b>Enable save password</b> option.
Specify maximum number of connection to a user	Enter the number in the <b>Maximum Logins Allowed Per User:</b> field.



## Summary

This window shows you the Easy VPN Server configuration that you have created, and it allows you to save the configuration. You can review the configuration in this window and click the **Back** button to change any items.

Clicking the **Finish** button writes the information to the router's running configuration, and, if the tunnel has been configured to operate in Auto mode, the router will attempt to contact the VPN concentrator or server.

If you want to change the Easy VPN Server configuration at a later time, you can make the changes in the [Edit Easy VPN Server](#) panel.

### To save this configuration to the router's running configuration and leave this wizard:

Click **Finish**. SDM saves the configuration changes to the router's running configuration. The changes will take effect immediately.

### Test VPN Connectivity after configuring

Click to test the VPN connection you have just configured. The results of the test will be shown in another window.

## Edit Easy VPN Server

View and manage Easy VPN server connections in this window.

### Add

Click **Add** to add a new Easy VPN Server.

### Edit

Click **Edit** to edit an existing Easy VPN Server configuration.

### Delete

Click **Delete** to delete a selected configuration.

**Name Column**

The name of the IPsec policy associated with this connection.

**Interface Column**

The name of the interface used for this connection.

**Group Authorization Column**

The name of the method list used for group policy lookup.

**User Authentication Column**

The name of the method list used for user authentication lookup.

**Mode Configuration**

One of the following:

- **Initiate**—Initiate connections with Easy VPN Remote clients.
- **Respond**—Wait for requests from Easy VPN Remote clients before establishing connections.

**Test VPN Server Button**

Click to test a selected VPN tunnel. The results of the test will be shown in another window.

specified, the lifetime will expire when the first criterion has been satisfied. The maximum number of kilobytes you can specify is 4608000, and the maximum time is 1 hour.

## Add/Edit Easy VPN Server Connection

Add or Edit an Easy VPN Server connection in this window.

### Select an Interface

If you are adding a connection, select the interface to use from this list. If you are editing the connection, this list is disabled.

### Select an IPSec Policy

If you are adding a connection, select the IPSec policy to use from this list. If you are editing the connection, this list is disabled.

### Method List for Group Policy Lookup

Select the method list to use for group policy lookup from this list. Method lists are configured by clicking Additional tasks on the SDM taskbar, and then clicking the AAA node.

### Enable User Authentication

Check this box if you want to requires users to authenticate themselves.

### Method List for User Authentication

Select the method list to use for user authentication from this list. Method lists are configured by clicking Additional tasks on the SDM taskbar, and then clicking the AAA node.

### Mode Configuration

Check **Initiate** if you want the router to initiate connections with Easy VPN Remote clients.

Check **Respond** if you want the router to wait for requests from Easy VPN Remote clients before establishing connections.

## Group Policies Configuration

View, clone, and select group policies for editing or deletion in this window. Group policies are used to identify resources for Easy VPN Remote clients

## Common Pool Button

Click to designate an existing pool as a common pool for all group policies to use. If no local pools have been configured, this button is disabled. Pools can be created by clicking Additional Tasks and then clicking the Local Pools node, and they can be created while configuring Easy VPN Server connections.

## Add, Edit, Clone, and Delete Buttons

Use these buttons to manage group policies on the router. Clicking Clone displays the Group Policy edit tabs.

## Group Name Column

The name of the group policy.

## Pool Column

The IP address pool used by the clients in this group.

## DNS Column

The DNS server(s) used by the clients in this group.

## WINS Column

The WINS server(s) used by the clients in this group.

## Domain Name Column

The domain name used by the clients in this group.

## ACL Column

If split tunneling is specified for this group, this column may contain the name of an ACL that defines which traffic is to be encrypted.

## Common Pool

You can designate an existing pool as a common pool, an IP address pool for all group policies to use. Select the pool name from the list and click **OK**.

## Local Pools

This window lists the IP address Pools configured for Easy VPN group policies on the router.

### Add/Edit/Delete Buttons

Use these buttons to manage the local pools on the router.

### Pool Name Column

The name of the IP address pool

### IP Address Range Column

The IP address range for the selected pool. A range of 2.2.2.0 to 2.2.2.254 provides 255 addresses.

### Cache Size Column

The size of the cache for this pool.

### Group Name Column

If a local pool is configured with the group option using the CLI, the name of the group will be displayed in the group name column.

**Note**

You cannot configure local pools with the group option using SDM.

## Add/Edit IP Local Pool

Create or edit a local pool for IP addresses in this window.

### Pool Name

If you are creating a pool, enter the pool name. If you are editing a pool, this field is disabled.

### IP Address Range

Enter or edit the IP address ranges for the pool in this area. A pool can contain more than one IP address range. Use the Add, Edit, and Delete buttons to create additional ranges, edit ranges, and delete IP address ranges.

### Cache Size

Enter or edit the cache size for this pool in this field.

## Add IP Address Range

Add an IP address range to an existing pool in this window.

### Start IP Address

Enter the lowest IP address in the range.

### End IP Address

Enter the highest IP address in the range.



## DMVPN

---

These help topics provide information about Dynamic Multipoint Virtual Private Network (DMVPN) configuration screens.

### Dynamic Multipoint VPN

This wizard will help you to configure your router as a Dynamic Multipoint VPN (DMVPN) hub or DMVPN spoke. A typical VPN connection is a point-to-point IPsec tunnel connecting two routers. DMVPN enables you to create a network with a central **hub** that connects other remote routers, referred to as **spokes** using a GRE over IPsec tunnel. IPsec traffic is routed through the hub to the spokes in the network. SDM allows you to configure your router as a primary or a secondary DMVPN hub, or as a spoke router in a DMVPN network.

The following link contains more information about DMVPN (requires CCO login ID).

#### [Multipoint IPsec VPNs](#)

SDM supports the configuration of a hub-and-spoke DMVPN that uses IPsec profiles to define encryption. You can configure a fully-meshed DMVPN, and use crypto-maps to define encryption in the DMVPN using the CLI. Fully meshed DMVPNs and DMVPNs using crypto maps are managed and modified using the CLI. SDM supports the configuration of a DMVPN starting from IOS version 12.2(13)T.

SDM supports the configuration of a **single DMVPN** on a router.

In this screen, identify your router as a **hub** or as a **spoke** in the **DMVPN** network.

It is important to configure the hub first because spokes must be configured using information about the hub. If you are configuring a hub, you can use the Configure Spoke feature available in the Summary window to generate a procedure that you can send to spoke administrators so that they can configure the spokes with the correct hub information. If you are configuring a spoke, you must obtain the correct information about the hub before you begin.

### Create a spoke (client) in Dynamic Multipoint VPN

Select if your router is a spoke in the [DMVPN](#) network. Spokes are the logical endpoints in the network. Before starting configuration, you should ping the hub to be sure you have connectivity to it, and have all the necessary information about the hub configuration that you need. This information is listed in [Dynamic Multipoint VPN \(DMVPN\) Spoke Wizard](#).

### Create a hub (server or head-end) in Dynamic Multipoint VPN

Select if your router is a hub in the [DMVPN](#) network. The hub is the logical center point in a DMVPN network, and is connected to each spoke router via a point-to-point IPsec connection. The hub can route IPsec traffic between the spoke routers in the network.

## Dynamic Multipoint VPN (DMVPN) Hub Wizard

This wizard will help you configure your router as a [DMVPN](#) hub. The hub should be configured before the spokes so that you can provide the spoke administrators with the information they need to configure their spoke routers.

The application window explains what you will be configuring. After you have finished, you will need to provide spoke administrators with the following information about the hub:

- The IP address of the hub router's physical interface.
- The IP address of the hub's mGRE tunnel interface.
- The dynamic routing protocol to use to send routing updates to the DMVPN, and the autonomous system (AS) number (for EIGRP), or process ID (for OSPF) that should be used.



SDM's Configure Spoke feature enables you to create a text file that contains the information that spoke administrators need about the hub's configuration. This feature is available from the Summary window of this wizard.

You also need to tell the spoke administrators which subnet mask to use, and assign each spoke an IP address from the same subnet as the hub so that address conflicts do not occur.

## Type of Hub

**DMVPN** networks can be configured with a single hub, or with a primary and a backup hub. Identify the type of hub you are configuring your router as.

### Primary Hub

Check if the router is the primary **hub** in the DMVPN network.

### Backup Hub

Check this button if the router is a backup hub in a full-mesh DMVPN network.

## Configure Pre-Shared Key

DMVPN peers can use a **pre-shared key** or digital certificates to **authenticate** connections from each other. If pre-shared keys are used, each hub router and spoke router in the network must use the same pre-shared key.

Pre-shared keys should be exchanged with the administrator of the remote site through some secure and convenient method, such as an encrypted e-mail message. Question marks (?) and spaces must not be used in the pre-shared key. The pre-shared key can contain a maximum of 128 characters.

### Pre-Shared Key

Enter the pre-shared key used in the **DMVPN** network. Question marks (?) and spaces must not be used in the pre-shared key. The pre-shared key can contain a maximum of 128 characters.

## Digital Certificates

Select this button if your router uses digital certificates for authentication. Digital certificates are configured under VPN Components>Public Key Infrastructure.

## Confirm Pre-Shared Key

Reenter the key for confirmation. If the values in this field and the Pre-Shared Key field do not match, SDM prompts you to reenter them.

## Hub GRE Tunnel Interface Configuration

Multipoint Generic Routing Encapsulation ([mGRE](#)) is used in a [DMVPN](#) network to allow a single GRE interface on a [hub](#) to support an IPsec tunnel to each [spoke](#) router. This greatly simplifies DMVPN configuration. [GRE](#) allows routing updates to be sent over IPsec connections.

## Select the interface that connects to the Internet

Select the router interface that connects to the Internet. The GRE tunnel originates from this interface.

Selecting an interface that uses a dialup connection may cause the connection to be always up. You can examine supported interfaces in Interfaces and Connections to determine if a dialup connection. Typically, interfaces such as ISDN or Asynchronous Serial will be configured for a dialup connection.

## IP Address

Enter the IP address for the mGRE interface. This must be a private address and be in the same subnet as the GRE interfaces of the other routers in the network. For example, the GRE interfaces might share the subnet 10.10.6.0, and be given IP addresses in the range 10.10.6.1 through 10.10.6.254.

## Subnet Mask

Enter the mask for the subnet that the GRE interfaces are in. For example, the mask for the subnet 10.10.6.0 could be 255.255.255.0. For more information, see [IP Addresses and Subnet Masks](#).

## Advanced Button

SDM provides default values for advanced tunnel settings. However, the hub administrator must decide on the tunnel settings and give them to the personnel administering spoke routers so that they can make matching settings.

## Advanced Configuration for the Tunnel Interface

Use this window to configure [GRE](#) tunnel parameters. SDM provides default values, but you must obtain the correct values from the hub administrator and enter them here.

The default values are provided in this help topic. If you change from the default, and need to restore it, consult this help topic.

## NHRP Authentication String

Enter the string that [DMVPN hubs](#) and [spokes](#) must use to authenticate themselves for NHRP transactions. The string can be up to 8 characters long. Special characters such as spaces, question marks (?) are not allowed. All devices in the DMVPN must be configured with the same authentication string.

SDM Default: DMVPN\_NW

## NHRP Network ID

Enter the NHRP Network ID. The network ID is a globally unique, 32-bit network identifier for a nonbroadcast, multiaccess (NBMA) network. The range is 1 to 4294967295.

SDM Default: 100000

## NHRP Hold Time

Enter the number of seconds that NHRP network IDs should be advertised as valid.

SDM Default: 360

## Tunnel Key

Enter the key to use for this tunnel. This key should be the same for all mGRE tunnels in the network.

SDM Default: 100000

## Bandwidth

Enter the intended bandwidth, in kilobytes per second (kbps). Default bandwidth values are set during startup; the bandwidth values can be displayed using the show interfaces EXEC command. 1000 is a typical bandwidth setting in DMVPN configurations.

SDM Default: 1000

## MTU

Enter the largest amount of data, in bytes, that should be allowed in a packet travelling through the tunnel.

SDM Default: 1400

## Tunnel Throughput Delay

Set a delay value for an interface, in tens of microseconds.

SDM Default: 1000

## Primary Hub

If the router you are configuring is the backup [hub](#) in the [DMVPN](#) network, you need to identify the primary hub by providing its public and private IP addresses.

## Public IP Address

Enter the IP address of the interface on the primary hub that is used for this tunnel. This should be a static IP address. Obtain this information from the hub administrator.

## Private IP Address (address of mGRE tunnel)

Enter the IP address of the mGRE tunnel interface on the primary hub. Obtain this information from the hub administrator.

## Select Routing Protocol

Use this window to specify how other networks behind your router are advertised to the other routers in the network. Select one of the following:

- [EIGRP](#)—Extended Interior Gateway Routing Protocol.
- [OSPF](#)—Open Shortest Path First.
- [RIP](#)—Routing Internet Protocol.
- **Static Route.** This option is enabled when you are configuring a GRE over IPsec tunnel.

**Note**

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RIP is not supported for DMVPN Hub and spoke topology but is available for DMVPN Full Mesh topology.

---

## Routing Information

Use this window to add or edit routing information about networks behind the router that you want to advertise to the other routers in the network. The fields in this window vary according to the routing protocol specified.

## Routing Process/Autonomous System Information

The fields in this area are labelled according to the routing protocol that was selected.

**Select an existing process/autonomous system**—You can select an existing process ID for OSPF or AS number for EIGRP if one has been previously configured. See [Recommendations for Configuring Routing Protocols for DMVPN](#).

**Create a new process**—If no process IDs exist, or if you want to use a different one, you can configure a process ID in this field.

**Area ID**—Enter a new OSPF area ID for the network. This area ID is for the tunnel network. SDM automatically adds the tunnel network to this process using this area ID.

For more information on EIGRP parameters, see [Add/Edit EIGRP Route](#).

For more information on OSPF parameters, see [Add/Edit an OSPF Route](#).

### Private networks advertised using *<protocol-name>*

This area shows the networks advertised using the selected routing protocol. If you have already configured the routing protocol you specified in this wizard, the networks that you specified to be advertised will appear in this list.

Add all the private networks that you want to advertise to the DMVPN peers using this routing process. The DMVPN wizard automatically adds the tunnel network to this process.

**Network**—A network address. You can enter the address of a specific network, and use the wildcard bits to generalize the advertisement.

**Wildcard Bits**—(EIGRP and OSPF protocols) A bit mask that specifies how much of the network address must match the address given in the network column. This mask can be used to have the router advertise networks in a particular range, based on the given address. A 0 bit specifies that the bit in the network address must match the corresponding bit in the given network address.

For example, if the network address were 172.55.10.3, and the wildcard bits were 0.0.255.255, the router would advertise all networks starting with the numbers 172.55, not just the network 172.55.10.3.

**Area**—Shown when OSPF is selected, the OSPF area number for that network. Each router in a particular OSPF area maintains a topological database for that area.

**Add**—Click to add a network, or a group of networks, to advertise.

**Edit**—Click to edit the data for an advertised network or group of networks. This button is enabled for entries that you created during the current instance of this wizard.

**Delete**—Click to delete the data for the selected network or group of networks. This button is enabled for entries that you created during the current instance of this wizard.

## Dynamic Multipoint VPN (DMVPN) Spoke Wizard

This wizard helps you to configure your router as a spoke in a [DMVPN](#) network. Before starting the configuration, you should ping the hub to be sure that your router can send traffic to it. Also you should have all the information about the hub you need before you begin. A hub administrator who uses SDM to configure the hub can generate a text file that contains the hub information spoke administrators need.

You need to obtain the following information before you begin:

- The IP address of the hub's physical interface.
- The IP address of the hub's mGRE tunnel interface.
- The IP address and subnet mask the hub administrator tells you to use for your spoke. The hub administrator must assign addresses to each spoke to ensure that all routers in the DMVPN are in the same subnet, and that each is using a unique address.
- The routing protocol to use, and the AS number (EIGRP) or Process ID (OSPF) that is to be used to send routing updates in the DMVPN.

### DMVPN Network Topology

Select the type of [DMVPN](#) network this router is a part of.

#### Hub and Spoke Network

Select this option if you are configuring the router in a network where each [spoke](#) router has a point-to-point GRE over IPsec connection to the DMVPN [hub](#), and will send traffic destined for other spokes through the hub. When you select this option, the graphic displays links from the spokes to the hub.

#### Fully Meshed Network

Select if you are configuring the router as a spoke capable of establishing a direct IPsec tunnel to other spokes in the network. A multipoint GRE tunnel is configured on the spoke to support this functionality. When you select this option, the graphic displays links from the spokes to the hub, and links to each other.

The wizard screen list the IOS images required to support a fully-meshed DMVPN network.

## Specify Hub Information

Use this window to provide necessary information about the [hub](#) in the [DMVPN](#).

### IP Address of Hub's physical interface

Enter the IP address of the interface on the [hub](#). Obtain this address from the hub administrator. This address will be used as the tunnel destination.

### IP Address of hub's mGRE tunnel interface

Enter the IP address of the [mGRE](#) tunnel interface on the hub. The mGRE tunnel addresses for the hub and spokes must be in the same subnet.

## Spoke GRE Tunnel Interface Configuration

A point-to-point will be created for this spoke using the information entered in this window.

### Select the interface that connects to the Internet

Select the router interface that connects to the Internet. The [GRE over IPsec](#) tunnel originates from this interface.

Selecting an interface that uses a dialup connection may cause the connection to be always up. You can examine supported interfaces in Interfaces and Connections to determine if a dialup connection, such as an ISDN or Async connection has been configured for the physical interface you selected.

**Re-register with hub when IP address of *interface-name* changes**—This option is available when the interface you selected receives a dynamic IP address via DHCP or IPCP. Specifying this option will allow the spoke to re-register with the hub when it receives a new IP address.

### IP Address

Enter the IP address for the GRE interface to this hub. This must be a private address and be in the same subnet as the GRE interfaces of the other routers in the network. For example, the GRE interfaces might share the subnet 10.10.6.0, and be given IP addresses in the range 10.10.6.1 through 10.10.6.254.



If you are configuring a spoke router, you must use the IP address assigned to your router by the hub administrator. Failure to do so may result in address conflicts.

### Subnet Mask

Enter the mask for the subnet that the GRE interfaces are in. This mask must be assigned by the hub administrator and be the same for all routers in the DMVPN. For example, the mask for the subnet 10.10.6.0 could be 255.255.255.0. For more information, see [IP Addresses and Subnet Masks](#).

### Advanced Button

Click this button to provide [NHRP](#) and tunnel parameters for this connection.

SDM provides default values for advanced tunnel settings. However, the hub administrator must decide on the tunnel settings and give them to the personnel administering spoke routers so that they can make matching settings. If you are configuring a spoke router, obtain the tunnel settings from the hub administrator, click this button, and enter them in the dialog box displayed.

## DMVPN Dependency

This window appears when the interface you have chosen for the DMVPN tunnel source has a configuration that prevents its use for DMVPN. SDM informs you of the conflict and gives you the option of allowing SDM to modify the configuration so that the conflict is removed.

### Firewall

If a firewall has been applied to the interface that was designated as the tunnel source, SDM can add access rule entries to the configuration so that GRE, IPSec, and ISAKMP traffic is allowed through the firewall.

### View Details

Click this button to view the access control entries that SDM will add to the access rule if you select **Allow GRE, IPSec, and ISAKMP traffic through the firewall**.

These entries allow both kinds of [ISAKMP](#) traffic, [GRE](#) traffic, Encapsulating Security Protocol ([ESP](#)), and Authentication Header Protocol ([AHP](#)).

# Dynamic Multipoint VPN Connections

This window displays the existing [DMVPN](#) tunnel configurations. DMVPN enables you to create a network with a central [hub](#) that connects other remote routers, referred to as [spokes](#). SDM supports hub-and-spoke network topology, in which GRE over IPsec traffic is routed through the hub. SDM allows you to configure your router as a primary or a secondary DMVPN hub, or as a spoke router in a DMVPN network.

The following link contains more information about DMVPN (requires CCO login ID). [Multipoint IPsec VPNs](#)

SDM supports the configuration of a hub-and-spoke DMVPN that uses IPsec profiles to define encryption. You can configure a fully-meshed DMVPN, and use crypto-maps to define encryption in the DMVPN using the CLI. Fully meshed DMVPNs and DMVPNs using crypto maps are managed and modified using the CLI.

SDM supports the configuration of a [single DMVPN](#) on a router.

The hub should be configured first, to establish the hub IP addresses and the routing parameters that the *spokes* must be configured with. For other recommendations on how to configure the routers in a DMVPN, see [DMVPN Configuration Recommendations](#).

## Interface

The physical interface from which this tunnel originates.

## IPsec Profile

The IPsec profile that the tunnel uses. The IPsec profile defines the transform sets that are used to encrypt traffic on the tunnel. SDM supports the use of only IPsec profiles to define encryption in a DMVPN. If you want to use crypto-maps, configure the DMVPN using the CLI.

## IP Address

The IP address of the GRE tunnel. The GRE tunnel is used to send routing updates to the DMVPN.

## Description

A description of this tunnel.

## Details panel

The Details panel shows the values for the entire configuration of the DMVPN tunnel.

## Why Are some Tunnels Interfaces Shown as Read-Only?

A tunnel interface is shown as read-only if it has already been configured with crypto-map associations and NHRP parameters. You will be able to modify NHRP parameters and routing information from this window, but you must edit the IP address, tunnel source, and tunnel destination from the Interfaces and Connections window.

## Add

Click to add a new DMVPN tunnel configuration.

## Edit

Click to edit a selected DMVPN tunnel configuration.

## Delete

Click to delete a DMVPN tunnel configuration.

## General Panel

In this panel add or edit general configuration parameters of the DMVPN tunnel.

## IP Address

Enter the IP address of the tunnel. This must be a private address and must be in the same subnet as the other tunnel addresses in the DMVPN. If you are configuring a spoke, you must use the address that the hub administrator has assigned to your router so that no address conflicts occur.

## Mask

Enter the subnet mask that the hub administrator has assigned to the DMVPN. For more information, see [IP Addresses and Subnet Masks](#).

## Tunnel Source-Interface/IP Address

Select the interface that the tunnel is to use, or enter that interface's IP address. See [Using Interfaces with Dialup Configurations](#) before you select an interface configured for a dialup connection.

## IPSec Profile

Select a configured IPSec profile for this tunnel. The IPSec profile defines the transform sets that are used to encrypt traffic on this tunnel.

## MTU

Enter the largest amount of data, in bytes, that should be allowed in a packet traveling through the tunnel.

## Bandwidth

Enter the intended bandwidth, in kilobytes per second (kbps). Default bandwidth values are set during startup; the bandwidth values can be displayed using the show interfaces EXEC command. The value 1000 is a typical bandwidth setting in DMVPN configurations.

## Delay

Set a delay value for an interface, in tens of microseconds. The value 1000 is a typical delay setting in DMVPN configurations.

## Tunnel Key

Enter the key to use for this tunnel. This key should be the same for all mGRE tunnels in the network.

## This is a multipoint GRE Tunnel

Check if this to be an [mGRE](#) tunnel interface, an interface capable of maintaining connections to multiple peers. If this router is being configured as a DMVPN hub, you must check this box to allow the hub to establish connections with all spokes. If the router is being configured as a spoke, check this box if you are configuring a fully meshed DMVPN. In this way, a spoke can establish a connection to the hub to send traffic and receive next hop information to directly connect to all other [spokes](#) in the DMVPN.

## NHRP Panel

Use this panel to provide NHRP configuration parameters.

### Authentication String

Enter the string that [DMVPN hubs](#) and [spokes](#) must use to authenticate themselves for NHRP transactions. The string can be up to 8 characters long. All NHRP stations in the DMVPN must be configured with the same authentication string.

### Hold Time

Enter the number of seconds that NHRP network IDs should be advertised as valid.

### Network ID

Enter the NHRP Network ID. The network ID is a globally unique, 32-bit network identifier for a nonbroadcast, multiaccess (NBMA) network. The range is 1 to 4294967295. The network ID must be unique for each NHRP station.

### Next Hop Server

This area lists the IP addresses of the next hop servers that this router can contact. This area must contain the IP address of the primary and secondary hub if this is a spoke router. If this is a hub, this area must contain the IP addresses of the other hub routers in the DMVPN.

Click **Add** to enter the IP address of a next hop server. Select a server, and click **Delete** to delete it from the list.

## NHRP Map

This area lists the available IP-to-NBMA address mappings. Click **Add** to create a new map. After you create the map, it will be added to this list. Click **Edit** to modify a selected map. Click **Delete** to remove a selected map configuration.

## Add/Edit NHRP Map

Use this window to create or edit a mapping between IP and NBMA addresses.

### Statically configure the IP to NBMA address mapping of IP destinations connected to an NBMA network.

Click this button if you are configuring a spoke in a fully meshed network. SDM treats backup hubs as spokes to primary hubs, so also click this if you are configuring a backup hub. In this part of the window you are providing the address information that the spoke or backup hub needs to contact the primary hub.

**Destination Reachable through NBMA network**—Enter the IP address of the mGRE tunnel configured on the primary hub. Spokes and backup hubs use this tunnel information to establish contact with the hub and create an mGRE tunnel to it. Spokes use the tunnel to send encrypted data to the hub and to query the hub for next hop information to other spokes.

**NBMA Address directly reachable**— Enter the static IP Address of the interface on the primary hub that supports the mGRE tunnel.

### Configure NBMA addresses used as destinations for broadcast or multicast packets to be sent over a tunnel network.

Use this area of the window to provide information used by routing protocols.

**Dynamically add spokes' IP addresses to hub's multicast cache**—Configure this option if you are configuring a primary or a backup hub. This option is needed by the hub to send routing updates to all connected DMVPN spokes.

**IP address of NBMA address directly reachable**—If you are configuring a spoke in a full meshed DMVPN, or a backup hub, check this box, and provide the static IP Address of the interface on the primary hub that supports the mGRE tunnel.

# Routing Panel

Use this panel to configure routing information for the DMVPN cloud.

## Routing Protocol

Select the dynamic routing protocol that the hub and spoke routers in this DMVPN use to perform routing. Note that all the routers in the DMVPN must be configured for the routing protocol that you select.

- [RIP](#)—Routing Internet Protocol
- [OSPF](#)—Open Shortest Path First
- [EIGRP](#)—Extended Interior Gateway Routing Protocol

## RIP Fields

If you selected RIP as the dynamic routing protocol, select **Version 1**, **Version 2**, or **Default**. If you select **Version 2**, the router will include the subnet mask in the routing update. If you select **Default**, the router will send out Version 2 updates, but it will be able to receive RIP Version 1 or Version 2 updates.

**Turn off split horizon**—If this is the hub router, check this box to turn off split horizon on the mGRE tunnel interface. Turning off split horizon allows the router to advertise the routes that it has learned from the tunnel interface out the same interface.

## OSPF Fields

If you selected OSPF, the following fields must be completed:

**OSPF process ID**—Enter the process ID. This value identifies the OSPF process to other routers. See [Recommendations for Configuring Routing Protocols for DMVPN](#).

**OSPF Network Type**—Select **point-to-multipoint** or **network broadcast**. Point-to-multipoint causes OSPF to add routes to the routing table on spoke routers. If you wish to avoid this, you can select **network broadcast**.

**OSPF Priority**—The OSPF priority identifies this router as a hub or as a spoke. If this is a hub router, enter a priority value of 2. If this is a spoke router, enter a priority value of 0.

## EIGRP Fields

If you selected EIGRP, the following fields must be completed:

**Autonomous System Number**—Enter the Autonomous System Number for the group of routers using EIGRP. Routers with the same EIGRP autonomous system number maintain a topological database of routers in the region identified by that number. See [Recommendations for Configuring Routing Protocols for DMVPN](#).

**Turn off split horizon**—If this is the hub router, check this box to turn on split horizon on the mGRE tunnel interface. Leave it unchecked to disable split horizon. Turning off split horizon allows the router to advertise the routes that it has learned from the tunnel interface out the same interface.

**Use original network**— If this is a DMVPN hub router, EIGRP will advertise this router as the next hop. Check this box to have EIGRP use the original IP next hop when advertising routes to the DMVPN spoke routers.

# How Do I Configure a DMVPN Manually?

You can configure your router as a DMVPN hub or spoke using the VPN Components windows and the Edit DMVPN window. In order to do so you need to complete the following tasks:

- Configure an IPsec profile. You cannot configure a DMVPN connection until you have configured at least one IPsec profile.
- Configure the DMVPN connection.
- Specify the networks you want to advertise to the DMVPN cloud.

Procedures for these tasks are given below:

### To configure an IPsec Profile:

You need to configure an IPsec policy, and then configure a DMVPN tunnel.

- 
- Step 1** Click **VPN** in the left panel, and then click **VPN Components**.
  - Step 2** Click the IPsec Profiles branch, and then click **Add** in the IPsec Profiles window.
  - Step 3** Name the profile, and select the transform sets it is to contain in the Add an IPsec profile window. You can enter a short description if you want to.



**Step 4** Click **OK**.

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### To configure a DMVPN connection:

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- Step 1** In the VPN tree, click the **Dynamic Multipoint VPN** branch.
  - Step 2** Click **Edit Dynamic Multipoint VPN (DMVPN)**.
  - Step 3** Click **Add**.
  - Step 4** In the DMVPN Tunnel Configuration window, complete the General, NHRP, and Routing tabs to create a DMVPN tunnel. Consult the online help for more information about a particular field.
- 

### To specify the networks you want to advertise to the DMVPN:

If there are networks behind your router that you want to advertise to the DMVPN, you can do so by adding the network numbers in the Routing windows.

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- Step 1** From the left panel, click **Routing**.
  - Step 2** In the Routing window, select the routing protocol that you specified in DMVPN configuration, and click **Edit**.
  - Step 3** Add the network numbers that you want to advertise.
-





# VPN Global Settings

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These help topics describe the VPN Global Settings windows.

## VPN Global Settings

This window displays the VPN global settings for the router.

### Edit Button

Click the **Edit** button to add or change VPN global settings.

### Enable IKE

The value is True if IKE is enabled; it is False if IKE is disabled.



#### Note

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If IKE is disabled, VPN configurations will not operate.

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### Enable Aggressive Mode

The value is True if Aggressive Mode is enabled; it is False if Aggressive Mode is disabled. The Aggressive Mode feature allows you to specify RADIUS tunnel attributes for an IPsec peer and to initiate an IKE aggressive mode negotiation with the tunnel attributes.

## XAuth Timeout

The number of seconds the router is to wait for a system to respond to the XAuth challenge.

## IKE Identity

Either the host name of the router or the IP address that the router will use to identify itself in IKE negotiations.

## Dead Peer Detection

Dead Peer Detection (DPD) enables a router to detect a dead peer and, if detected, delete the IPsec and IKE security associations with that peer.

### IKE Keepalive (Sec)

The value is the number of seconds that the router waits between sending IKE keepalive packets.

### IKE Retry (Sec)

The value is the number of seconds that the router waits between attempts to establish an IKE connection with the remote peer. By default, “2” seconds is displayed.

### DPD Type

Either **On Demand** or **Periodic**.

If set to **On Demand**, DPD messages are sent on the basis of traffic patterns. For example, if a router has to send outbound traffic and the liveliness of the peer is questionable, the router sends a DPD message to query the status of the peer. If a router has no traffic to send, it never sends a DPD message.

If set to **Periodic**, the router sends DPD messages at the interval specified by the IKE Keepalive value.

## IPsec Security Association (SA) Lifetime (Sec)

The amount of time after which IPsec security associations (SAs) will expire and be regenerated. The default is 3600 seconds (1 hour).

## IPSec Security Association (SA) Lifetime (Kilobytes)

The number of kilobytes that the router can send over the VPN connection before the IPSec SA expires. The SA will be renewed after the shortest lifetimes is reached.

## Edit VPN Global IKE Settings

This window lets you specify global settings for IKE and IPSEC.

### Enable IKE

Leave this box checked if you want to use VPN.

**Caution**

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If IKE is disabled, VPN configurations will not work.

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### Enable Aggressive mode

The Aggressive Mode feature allows you to specify RADIUS tunnel attributes for an IPSec peer and to initiate an IKE aggressive mode negotiation with the tunnel attributes.

### Identity

This field specifies the way the router will identify itself. Select either **IP address** or **host name**.

### XAuth Timeout

The number of seconds the router is to wait for a response from a system requiring XAuth authentication.

### Enable Dead Peer Detection (DPD)

Dead Peer Detection (DPD) enables a router to detect a dead peer and, if detected, delete the IPSec and IKE security associations with that peer.

The Enable Dead Peer Detection checkbox is disabled when the Cisco IOS image that the router is using does not support DPD.

**Keepalive**

Specify the number of seconds that the router should maintain a connection when it is not being used.

**Retry**

Specify the number of seconds that the router should wait between attempts to establish an IKE connection with a peer. The default value is '2' seconds.

**DPD Type**

Select **On Demand** or **Periodic**.

If set to **On Demand**, DPD messages are sent on the basis of traffic patterns. For example, if a router has to send outbound traffic and the liveliness of the peer is questionable, the router sends a DPD message to query the status of the peer. If a router has no traffic to send, it never sends a DPD message.

If set to **Periodic**, the router sends DPD messages at the interval specified by the IKE Keepalive value.

## Edit VPN Global IPSec Settings

Edit global IPSec settings in this window.

**Authenticate and Generate a new key after every**

Check this box and specify the time interval at which the router should authenticate and generate a new key. If you do not specify a value, the router will authenticate and generate a new key every hour.

**Authenticate and Generate a new key after the current key encrypts a volume of**

Check this box and specify the number of kilobytes that should be encrypted by the current key before the router authenticates and generates a new one. If you do not specify a value, the router will authenticate and generate a new key after the current key has encrypted 4,608,000 kilobytes.

## VPN Key Encryption Settings

The VPN Key Encryption Settings window appears if the Cisco IOS image on your router supports Type 6 encryption, also referred to as *VPN key encryption*. You can use this window to specify a master key to use when encrypting VPN keys, such as pre-shared keys, Easy VPN keys, and XAuth keys. When encrypted, these keys will not be readable by someone viewing the router's configuration file.

### Enable VPN Keys Encryption

Check to enable encryption of these keys.

### Current Master Key

This field contains asterisks (\*) when a master key has been configured.

### New Master Key

Enter a new master key in this field. Master keys must be at least 8 characters long and can be as long as 128 characters.

### Confirm Master Key

Reenter the master key in this field for confirmation. If the values in this field and in the New Master Key field do not match, SDM prompts you to reenter the key.







# IP Security

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## IPSec

IP Security (IPSec) is a framework of open standards that provides data confidentiality, data integrity, and data authentication between participating peers. IPSec provides these security services at the IP layer; it uses IKE to handle negotiation of protocols and algorithms based on local policy, and to generate the encryption and authentication keys to be used by IPSec.

SDM lets you configure IPSec transform sets, rules, and policies.

Use the IPSec tree to go to the IPSec configuration windows that you want to use.

## IPSec Policies

This window displays the IPSec policies configured on the router, and the crypto maps associated with each policy. IPSec policies are used to define VPN connections. To learn about the relationship between IPSec policies, crypto maps, and VPN connections, see [More about VPN Connections and IPSec Policies](#).

### Icon



If this icon appears next to the IPSec policy, it is read-only, and it cannot be edited. An IPSec policy may be read-only if it contains commands that SDM does not support.

**Name**

The name of this IPSec policy.

**Type**

One of the following:

- **ISAKMP—IKE** will be used to establish the IPSec security associations for protecting the traffic specified by this crypto map entry. SDM supports Internet Security Association and Key Management Protocol (ISAKMP) crypto maps.
- **Manual—IKE** will not be used to establish the IPSec security associations for protecting the traffic specified by this crypto map entry.

SDM does not support the creation of manual crypto maps. SDM treats as read-only any manual crypto maps that have been created using the command-line interface (CLI).

- **Dynamic**—Specifies that this crypto map entry is to reference a preexisting dynamic crypto map. Dynamic crypto maps are policy templates used in processing negotiation requests from a peer IPSec device.

SDM does not support the creation of dynamic crypto maps. SDM treats as read-only any dynamic crypto maps created using the CLI.

**Crypto Maps in this IPSec policy****Name**

The name of the IPSec policy of which the crypto map is a part.

**Seq. No.**

When an IPSec policy is used in a VPN connection, the combination of the sequence number and IPSec policy name uniquely identifies the connection.

**Peers**

This column lists the IP addresses or host names of the peer devices specified in the crypto map. Multiple peers are separated by commas.

**Transform Set**

This column lists the transform sets used in the crypto map.

## Dynamic Crypto Maps Sets in this IPSec Policy

### Dynamic Crypto Map Set Name

The name of this dynamic crypto map set. Names enable administrators to understand how the crypto map set is used.

### Sequence Number

The sequence number for this dynamic crypto map set.

### Type

Type is always Dynamic.

## What Do You Want to Do?

If you want to:	Do this:
Add an IPSec policy to the configuration.	Click <b>Add</b> .
Edit an existing IPSec policy.	Select the policy, and click <b>Edit</b> .
Remove a crypto map entry from a policy.	Select the policy, and click <b>Edit</b> . In the window, select the crypto map you want to remove, and click <b>Delete</b> . Then, click <b>OK</b> to return to this window.
Remove an IPSec policy.	Select the policy, and click <b>Delete</b> .

## Add/Edit IPSec Policy

Use this window to add or edit an IPSec policy.

### Name

The name of this IPSec policy. This name can be any set of alphanumeric characters. It may be helpful to include the peer names in the policy name, or to include other information that will be meaningful to you.

## Crypto Maps in this IPSec policy

This box lists the crypto maps in this IPSec policy. The list includes the name, the sequence number, and the transform set that makes up this crypto map. You can select a crypto map and edit it or delete it from the IPSec policy.

If you want to add a crypto map, click **Add**. If you want SDM to guide you through the process, check **Use Add Wizard**, and then click **Add**.

### Icon




If a crypto map is read-only, the read-only icon appears in this column. A crypto map may be read-only if it contains commands that SDM does not support.

## Dynamic Crypto Maps Sets in this IPSec Policy

This box lists the dynamic crypto map sets in this IPSec policy. Use the **Add** button to add an existing dynamic crypto map set to the policy. Use the **Delete** button to remove a selected dynamic crypto map set from the policy.

## What Do You Want to Do?

If you want to:	Do this:
Add a crypto map to this policy.	Click <b>Add</b> , and create a crypto map in the Add crypto map panels. Or, check <b>Use Add Wizard</b> , and then click <b>Add</b> .
	 <p><b>Note</b> The wizard allows you to add only one transform set to the crypto map. If you need multiple transform sets in the crypto map, do not use the wizard.</p>
Edit a crypto map in this policy.	Select the crypto map, click <b>Edit</b> , and edit the crypto map in the Edit crypto map panels.
Remove a crypto map from this policy.	Select the crypto map, and click <b>Delete</b> .

## Add/Edit General Panel

Change general crypto map parameters in this window. This window contains the following fields.

### Name of IPSec Policy

A read-only field that contains the name of the policy in which this crypto map is used.

### Description

Enter or edit a description of the crypto map in this field. This description appears in the VPN Connections list, and it can be helpful in distinguishing this crypto map from others in the same IPSec policy.

### Sequence Number

A number that, along with the IPSec policy name, is used to identify a connection. SDM generates a sequence number automatically. You can enter your own sequence number if you wish.

### Security Association Lifetime

IPSec security associations use shared keys. These keys, and their security associations time out together. There are two lifetimes: a timed lifetime and a traffic-volume lifetime. The security association expires when the first of these lifetimes is reached.

You can use this field to specify a different security association lifetime for this crypto map than the lifetime that is specified globally. You can specify the lifetime in the number of kilobytes sent; in hours minutes and seconds; or both. If both are specified, the lifetime will expire when the first criterion has been satisfied. The maximum number of kilobytes you can specify is 4608000, and the maximum time is 1 hour.

### Enable Perfect Forwarding Secrecy

When security keys are derived from previously generated keys, there is a security problem, because if one key is compromised, then the others can be compromised also. Perfect Forwarding Secrecy (PFS) guarantees that each key is derived

independently. It thus ensures that if one key is compromised, no other keys will be. If you enable PFS, you can specify use of the Diffie-Hellman group1, group2, or group5 method.

**Note**

If your router does not support group5, it will not appear in the list.

## Enable Reverse Route Injection

Reverse Route Injection (RRI) is used to populate the routing table of an internal router running Open Shortest Path First (OSPF) protocol or Routing Information Protocol (RIP) for remote VPN clients or LAN-to-LAN sessions.

Reverse Route Injection dynamically adds static routes to the clients connected to the Easy VPN server.

## Add/Edit Peer Information Panel

Use this panel to add or edit crypto map peer information. The list of peers associated with this crypto map is shown in the Current List box. You can add new peers, remove peers, or edit them. You can specify a peer using either an IP address or a host name. Multiple peers provide the router with more routing paths.

If you want to:	Do this:
Add a peer to the Current List.	Click <b>Add</b> , and enter the IP address or host name of the peer.
Remove a peer from the Current List.	Select the peer, and click <b>Remove</b> .

## Add/Edit Transform Sets Panel

Use this window to add, edit, and order the transform sets used in the crypto map. The devices at both ends of the VPN connection must use the same transform set, and the can negotiate to determine which transform set to use. Configuring multiple transform sets helps ensure that the router can offer a transform set that the negotiating peer can agree to use.

**Note**

A crypto map can contain a maximum of 6 transform sets.

## Available Transform Sets

Configured transform sets available for use in crypto maps. If no transform sets have been configured on the router, this list contains the default transform sets that SDM provides.



### Note

- Not all routers support all transform sets (encryption types). Unsupported transform sets will not appear in the screen.
- Not all IOS images support all the transform sets that SDM supports. Transform sets unsupported by the IOS image will not appear in the screen.
- If hardware encryption is turned on, only those transform sets supported by both hardware encryption and the IOS image will appear in the screen.

## Selected Transform Sets

The transform sets that have been selected for this crypto map, in the order in which they will be used. Both ends of a VPN connection must use the same transform set, and they can negotiate to determine which set to use. Configuring multiple transform sets helps ensure that your router can offer a transform set that the peer will accept. During negotiations, the router will offer transform sets in the order given in this list. You can use the up and down arrow buttons to reorder the list.

## What Do You Want to Do?

If you want to:	Do this:
Add a transform set to the Selected Transform Sets box.	Select a transform set in the Available Transform Sets box, and click the right-arrow button.
Remove a transform set from the Selected Transform Sets box.	Select the transform set you want to remove, and click the left-arrow button.
Change the preference order of the selected transform sets.	Select a transform set, and click the up button or the down button.

If you want to:	Do this:
Add a transform set to the Available Transform Sets list.	Click <b>Add</b> , and configure the transform set in the Add Transform Set window.
Edit a transform set in the Available Transform Sets list.	Click <b>Edit</b> , and configure the transform set in the Edit Transform Set window.

## Add/Edit IPSec Rules Panel

Use this screen to add or change the IPSec rule used in this crypto map. IPSec rules contain access rule entries that determine the traffic to be encrypted. The IPSec rule field shows the name of the IPSec rule in use.



### Note

If you are adding an IPSec rule for a VPN connection that uses a tunnel interface, the rule must specify the same source and destination data as the tunnel configuration.

### To add or change the IPSec rule for this crypto map:

- 
- Step 1** Click the button to the right of the IPSec Rule field.
  - Step 2** Click **Select an Existing Rule** if the rule you want to use has already been created, select the rule, and click **OK**.



### Note

IPSec rules must be extended rules, not standard rules. If the number or name you enter identifies a standard rule, SDM will display a warning message when you click **OK**.

- Step 3** Click **Create a new rule and select** if the rule you need has not been created. Create the rule, and click **OK**.
  - Step 4** Click **OK** if you want to close the Add/Edit Crypto Map window, or click another tab if you want to work in another panel.
-



## Dynamic Crypto Map Sets

This window lists the dynamic crypto map sets configured on the router.

### Add/Edit/Delete Buttons

Use these buttons to manage the crypto maps in the window. If you try to delete a crypto map set associated with an IPSec policy, SDM prevents you from doing so. You must disassociate the crypto map from the policy before deleting it. You can do this in the IPSec Policies window.

### Name

The name of the dynamic crypto map.

### Type

Always Dynamic.

## Add/Edit Dynamic Crypto Map Set

Add or edit a dynamic crypto map set in this window.

### Name

If you are adding a dynamic crypto map, enter the name in this field. If you are editing a crypto map set, this field is disabled, and you cannot change the name.

### Crypto maps in this IPSec Policy

This area lists the crypto maps used in this set. Use the **Add**, **Edit**, and **Delete** buttons to add, remove, or modify crypto maps in this list.

## Associate Crypto Map with this IPSec Policy

### Sequence Number

Enter a sequence number to identify this crypto map set. This sequence number cannot be in use by any other crypto map set.

## Select the Dynamic Crypto Map Set

Select the dynamic crypto map set you want to add from this list.

## Crypto Maps in this Dynamic Crypto Map Set

This area lists the names, sequence numbers, and peers in the dynamic crypto map set you selected.

# IPSec Profiles

This window lists configured IPSec profiles on the router. IPSec profiles consist of one or more configured transform sets; the profiles are applied to mGRE tunnels to define how tunneled traffic is encrypted.

## Name

The name of the IPSec profile.

## Transform Set

The transform sets used in this profile.

## Description

A description of the IPSec profile.

## Add

Click to add a new IPSec profile.

## Delete

Click to edit a selected IPSec profile. If the profile you are deleting is currently used in a DMVPN tunnel, you must configure the DMVPN tunnel to use a different IPSec profile.

## Add/Edit IPSec Profile and Add Dynamic Crypto Map

Use this window to add or to edit an IPSec profile, or to add a dynamic crypto map.

### Name

Enter a name for this profile.

### Available Transform Sets

This column lists the transform sets configured on this router. To add a transform set from this list to the Transform Sets for this profile column, select a transform set and click the right arrow (>>) button.

If you need to configure a new transform set, click the **Transform Sets** node in the IPSec tree to go to the Transform Sets window. In that window, click **Add** to create a new transform set.

### Transform Sets for this profile

This column lists the transform sets that you are using in this profile. You can select multiple transform sets so that the router you are configuring and the router at the other end of the tunnel can negotiate which transform set to use.

## IPSec Transform Sets

This screen allows you to view transform sets, add new ones, and edit or remove existing transform sets. A transform set is a particular combination of security protocols and algorithms. During the IPSec security association negotiation, the peers agree to use a particular transform set for protecting a particular data flow.

You can create multiple transform sets and then specify one or more of them in a crypto map entry. The transform set defined in the crypto map entry will be used in the IPSec security association negotiation to protect the data flows specified by that crypto map entry's access list.

During IPSec security association negotiations with IKE, the peers search for a transform set that is the same at both peers. When that transform set is found, it is selected and applied to the protected traffic as part of both peers' IPSec security associations.

## Name

Name given to the transform set.

## ESP Encryption

SDM recognizes the following [ESP](#) encryption types:

- [ESP\\_DES](#)—Encapsulating Security Payload (ESP), Data Encryption Standard (DES). DES supports 56-bit encryption.
- [ESP\\_3DES](#)—ESP, Triple DES. This is a stronger form of encryption than DES, supporting 168-bit encryption.
- [ESP\\_AES\\_128](#)—ESP, Advanced Encryption Standard (AES). Encryption with a 128-bit key. AES provides greater security than DES and is computationally more efficient than 3DES.
- [ESP\\_AES\\_192](#)—ESP, AES encryption with a 192-bit key.
- [ESP\\_AES\\_256](#)—ESP, AES encryption with a 256-bit key.
- [ESP\\_NULL](#)—Null encryption algorithm, but encryption transform used.
- [ESP\\_SEAL](#)—ESP with the 160-bit encryption key Software Encryption Algorithm (SEAL) encryption algorithm. SEAL (Software Encryption Algorithm) is an alternative algorithm to software-based Data Encryption Standard (DES), Triple DES (3DES), and Advanced Encryption Standard (AES). SEAL encryption uses a 160-bit encryption key and has a lower impact to the CPU when compared to other software-based algorithms.

## ESP Integrity

Indicates the integrity algorithm being used. This column will contain a value when the transform set is configured to provide both data integrity and encryption. The column will contain one of the following values:

- [ESP-MD5-HMAC](#)—Message Digest 5, Hash-based Message Authentication Code (HMAC).
- [ESP-SHA-HMAC](#)—Security Hash Algorithm, HMAC.

## AH Integrity

Indicates the integrity algorithm being used. This column will contain a value when the transform set is configured to provide data integrity but not encryption. The column will contain one of the following values:

- [AH-MD5-HMAC](#)—Message Digest 5.
- [AH-SHA-HMAC](#)—Security Hash Algorithm.

## IP Compression

Indicates whether IP data compression is used.

**Note**

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If your router does not support IP compression, this box will be disabled.

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## Mode



This column contains one of the following values:

- Tunnel—Both the headers and data are encrypted. The mode used in VPN configurations.
- Transport—Only the data is encrypted. This mode is used when the encryption endpoints and the communication endpoints are the same.

## Type

Either User Defined or SDM Default.

## What Do You Want to Do?

If you want to:	Do this:
Add a new transform set to the router's configuration.	Click <b>Add</b> , and create the transform set in the Add Transform Set window.
Edit an existing transform set.	Select the transform set, and click <b>Edit</b> . Then edit the transform set in the Edit Transform Set window.   <b>Note</b> SDM Default transform sets are read-only and cannot be edited.
Delete an existing transform set.	Select the transform set, and click <b>Delete</b> .   <b>Note</b> SDM Default transform sets are read-only and cannot be deleted.

## Add/Edit Transform Set

Use this window to add or edit a transform set.

To obtain a description of the allowable transform combinations, and descriptions of the transforms, click [Allowable Transform Combinations](#).



### Note

- Not all routers support all transform sets (encryption types). Unsupported transform sets will not appear in the screen.
- Not all IOS images support all the transform sets that SDM supports. Transform sets unsupported by the IOS image will not appear in the screen.
- If hardware encryption is turned on, only those transform sets supported by both hardware encryption and the IOS image will appear in the screen.
- Easy VPN servers only support tunnel mode. Transport mode is not supported by Easy VPN servers.
- Easy VPN Servers only support transform sets with ESP encryption. Easy VPN servers do not support the AH algorithm.

- Easy VPN Servers do not support ESP-SEAL encryption.
- 

### Name of this transform set

This can be any name that you want. The name does not have to match the name in the transform set that the peer uses, but it may be helpful to give corresponding transform sets the same name.

### Data integrity and encryption (ESP)

Check this box if you want to provide Encapsulating Security Payload (ESP) data integrity and encryption.

#### Integrity Algorithm

Select one of the following:

- ESP\_MD5\_HMAC. Message Digest 5.
- ESP\_SHA\_HMAC. Security Hash Algorithm.

#### Encryption

SDM recognizes the following [ESP](#) encryption types:

- ESP\_DES. Encapsulating Security Payload (ESP), Data Encryption Standard (DES). DES supports 56-bit encryption.
- ESP\_3DES. ESP, Triple DES. This is a stronger form of encryption than DES, supporting 168-bit encryption.
- ESP\_AES\_128. ESP, Advanced Encryption Standard (AES). Encryption with a 128-bit key. AES provides greater security than DES and is computationally more efficient than 3DES.
- ESP\_AES\_192. ESP, AES encryption with a 192-bit key.
- ESP\_AES\_256. ESP, AES encryption with a 256-bit key.
- [ESP\\_SEAL](#)—ESP with the 160-bit encryption key Software Encryption Algorithm (SEAL) encryption algorithm. SEAL (Software Encryption Algorithm) is an alternative algorithm to software-based Data Encryption Standard (DES), Triple DES (3DES), and Advanced Encryption Standard (AES). SEAL encryption uses a 160-bit encryption key and has a lower impact to the CPU when compared to other software-based algorithms.

- ESP\_NULL. Null encryption algorithm, but encryption transform used.

**Note**


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The types of ESP encryption available depend on the router. Depending on the type of router you are configuring, one or more of these encryption types may not be available.

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### Data and address integrity without encryption (AH)

This check box and the fields below it appear if you click **Show Advanced**.

Check this box if you want the router to provide Authentication Header (AH) data and address integrity. The authentication header will not be encrypted.

#### Integrity Algorithm

Select one of the following:

- AH\_MD5\_HMAC—Message Digest 5.
- AH\_SHA\_HMAC—Security Hash Algorithm.

### Mode

Select which parts of the traffic you want to encrypt:

- Transport. Encrypt data only—Transport mode is used when both endpoints support IPsec; this mode places the AH or ESP after the original IP header; thus, only the IP payload is encrypted. This method allows users to apply network services such as quality-of-service (QoS) controls to encrypted packets. Transport mode should be used only when the destination of the data is always the remote VPN peer.
- Tunnel. Encrypt data and IP header—Tunnel mode provides stronger protection than transport mode. Because the entire IP packet is encapsulated within AH or ESP, a new IP header is attached, and the entire datagram can be encrypted. Tunnel mode allows network devices such as a router to act as an IPsec proxy for multiple VPN users; tunnel mode should be used in those configurations.

### IP Compression (COMP-LZS)

Check this box if you want to use data compression.



**Note**

Not all routers support IP compression. If your router does not support IP compression, this box is disabled.

## IPSec Rules

This window shows the IPSec rules configured for this router. IPSec rules define which traffic IPSec will encrypt. The top part of the window lists the access rules defined. The bottom part shows the access rule entries for the access rule selected in the rule list.

IPSec rules contain IP address and type-of-service information. Packets that match the criteria specified in the rule are encrypted. Packets that do not match the criteria are sent unencrypted.

**Name/Num**

The name or number of this rule.

**Used By**

Which crypto maps this rule is used in.

**Type**

IPSec rules must specify both source and destination and must be able to specify the type of traffic the packet contains. Therefore, IPSec rules are extended rules.

**Description**

A textual description of the rule, if available.

**Action**

Either **Permit** or **Deny**. **Permit** means that packets matching the criteria in this rules are protected by encryption. **Deny** means that matching packets are sent unencrypted. For more information see [Meanings of the Permit and Deny Keywords](#).

## Source

An IP address or keyword that specifies the source of the traffic. **Any** specifies that the source can be any IP address. An IP address in this column may appear alone, or it may be followed by a [wildcard mask](#). If present, the wildcard mask specifies the portions of the IP address that the source IP address must match. For more information, see [IP Addresses and Subnet Masks](#).

## Destination

An IP address or keyword that specifies the destination of the traffic. **Any** specifies that the destination can be any IP address. An IP address in this column may appear alone, or it may be followed by a [wildcard mask](#). If present, the wildcard mask specifies the portions of the IP address that the destination IP address must match.

## Service

The type of traffic that the packet must contain.

## What Do You Want to Do?

If you want to:	Do this:
See the access rule entries for a particular rule.	Select the rule in the rule list. The entries for that rule appear in the lower box.
Add an IPSec rule.	Click <b>Add</b> , and create the rule in the Add/Edit rule window.
Delete an IPSec rule.	Select the rule in the rule list, and click <b>Delete</b> .
Delete a particular rule entry.	Select the rule in the rule list, and click <b>Edit</b> . Then, delete the entry in the Add/Edit a Rule window.
Apply an IPSec rule to an interface.	Apply the rule in the interface configuration window.



# Internet Key Exchange

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## Internet Key Exchange (IKE)

Internet Key Exchange (IKE) is a standard method for arranging for secure, authenticated communications. IKE establishes session keys (and associated cryptographic and networking configuration) between two hosts across the network.

SDM lets you create IKE policies that will protect the identities of peers during authentication. SDM also lets you create pre-shared keys that peers exchange.

### What Do You Want to Do?

If you want to:	Do this:
Learn more about IKE.	Click <a href="#">More About IKE</a> .
Enable IKE. You must enable IKE for VPN connections to use IKE negotiations.	Click <b>Global Settings</b> , and then click <b>Edit</b> to enable IKE and make other global settings for IKE.

If you want to:	Do this:
<p>Create an IKE policy.</p> <p>SDM provides a default IKE policy, but there is no guarantee that the peer has the same policy. You should configure other IKE policies so that the router is able to offer an IKE policy that the peer can accept.</p>	<p>Click the <b>IKE Policy</b> node on the VPN tree.</p>
<p>Create a pre-shared key.</p> <p>If IKE is used, the peers at each end must exchange a pre-shared key to authenticate each other.</p>	<p>Click the <b>Pre-Shared Key</b> node on the VPN tree.</p>

## IKE Policies

IKE negotiations must be protected; therefore, each IKE negotiation begins by each peer agreeing on a common (shared) IKE policy. This policy states which security parameters will be used to protect subsequent IKE negotiations. This window shows the IKE policies configured on the router, and allows you to add, edit, or remove an IKE policy from the router's configuration. If no IKE policies have been configured on the router, this window shows the default IKE policy.

After the two peers agree on a policy, the security parameters of the policy are identified by a security association established at each peer. These security associations apply to all subsequent IKE traffic during the negotiation.

The IKE policies in this list are available to all VPN connections.

### Priority

An integer value that specifies the priority of this policy relative to the other configured IKE policies. Assign the lowest numbers to the IKE policies that you prefer that the router use. The router will offer those policies first during negotiations.

### Encryption

The type of encryption that should be used to communicate this IKE policy.

## Hash

The authentication algorithm for negotiation. There are two possible values:

- Secure Hash Algorithm (SHA)
- Message Digest 5 (MD5)

## Authentication

The authentication method to be used.

- Pre-SHARE. Authentication will be performed using pre-shared keys.
- RSA\_SIG. Authentication will be performed using digital signatures.

## Type

Either SDM\_DEFAULT or User Defined. SDM\_DEFAULT policies cannot be edited.

## What Do You Want to Do?

If you want to:	Do this:
Learn more about IKE policies.	See <a href="#">More About IKE Policies</a> .
Add an IKE policy to the router's configuration.  SDM provides a default IKE policy, but there is no guarantee that the peer has the same policy. You should configure other IKE policies so that the router is able to offer an IKE policy that the peer can accept.	Click <b>Add</b> , and configure a new IKE policy in the Add IKE policy window.
Edit an existing IKE policy.	Choose the IKE policy that you want to edit, and click <b>Edit</b> . Then edit the IKE policy in the Edit IKE policy window.  Default IKE policies are read only. They cannot be edited.
Remove an IKE policy from the router's configuration.	Choose the IKE policy that you want to remove, and click <b>Remove</b> .

## Add/Edit an IKE Policy

Add or edit an IKE policy in this window.

**Note**

- 
- Not all routers support all encryption types. Unsupported types will not appear in the screen.
  - Not all IOS images support all the encryption types that SDM supports. Types unsupported by the IOS image will not appear in the screen.
  - If hardware encryption is turned on, only those encryption types supported by both hardware encryption and the IOS image will appear in the screen.
- 

### Priority

An integer value that specifies the priority of this policy relative to the other configured IKE policies. Assign the lowest numbers to the IKE policies that you prefer that the router use. The router will offer those policies first during negotiations.

### Encryption

The type of encryption that should be used to communicate this IKE policy. SDM supports a variety of encryption types, listed in order of security. The more secure an encryption type, the more processing time it requires.

**Note**

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If your router does not support an encryption type, the type will not appear in the list.

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SDM supports the following types of encryption:

- Data Encryption Standard (DES)—This form of encryption supports 56-bit encryption.
- Triple Data Encryption Standard (3DES)—This is a stronger form of encryption than DES, supporting 168-bit encryption.
- AES-128—Advanced Encryption Standard (AES) encryption with a 128-bit key. AES provides greater security than DES and is computationally more efficient than triple DES.

- AES-192—Advanced Encryption Standard (AES) encryption with a 192-bit key.
- AES-256—Advanced Encryption Standard (AES) encryption with a 256-bit key.

## Hash

The authentication algorithm to be used for the negotiation. There are two options:

- Secure Hash Algorithm (SHA)
- Message Digest 5 (MD5)

## Authentication

The authentication method to be used.

- Pre-SHARE. Authentication will be performed using pre-shared keys.
- RSA\_SIG. Authentication will be performed using digital signatures.

## D-H Group

Diffie-Hellman (D-H) Group. Diffie-Hellman is a public-key cryptography protocol that allows two routers to establish a shared secret over an unsecured communications channel. The options are as follows:

- group1—768-bit D-H Group. D-H Group 1.
- group2—1024-bit D-H Group. D-H Group 2. This group provides more security than group 1, but requires more processing time.
- group5—1536-bit D-H Group. D-H Group 5. This group provides more security than group 2, but requires more processing time.



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**Note**

- If your router does not support group5, it will not appear in the list.
  - Easy VPN servers do not support D-H Group 1.
-

## Lifetime

This is the lifetime of the security association, in hours, minutes and seconds. The default is one day, or 24:00:00.

## IKE Pre-shared Keys

This window allows you to view, add, edit, and remove IKE pre-shared keys in the router's configuration. A pre-shared key is exchanged with a remote peer during IKE negotiation. Both peers must be configured with the same key.

## Icon



If a pre-shared key is read-only, the read-only icon appears in this column. A pre-shared key will be marked as read-only if it is configured with the **no-xauth** option

## Peer IP/Name

An IP address or name of a peer with whom this key is shared. If an IP address is supplied, it can specify all peers in a network or subnetwork, or just an individual host. If a name is specified, then the key is shared by only the named peer.

## Network Mask

The [network mask](#) specifies how much of the peer IP address is used for the network address and how much is used for the host address. A network mask of 255.255.255.255 indicates that the peer IP address is an address for a specific host. A network mask containing zeros in the least significant bytes indicates that the peer IP address is a network or subnet address. For example a network mask of 255.255.248.0 indicates that the first 22 bits of the address are used for the network address and that the last 10 bits are for the host part of the address.

## Pre-Shared Key

The pre-shared key is not readable in SDM windows. If you need to examine the pre shared key, display the running configuration by selecting **Show commands** from the View menu, and then selecting **show running config**.



If you want to:	Do this:
Add a pre-shared key to the router's configuration.	Click <b>Add</b> , and add the pre-shared key in the Add/Edit a Pre-shared Key window.
Edit an existing pre-shared key.	Select the pre-shared key, and click <b>Edit</b> . Then edit the key in the Add/Edit a Pre-shared Key window.
Remove an existing pre-shared key.	Select the pre-shared key, and click <b>Remove</b> .

## Add/Edit a Pre-Shared Key

Use this window to add or edit a pre-shared key.

### Key

This is an alphanumeric string that will be exchanged with the remote peer. The same key must be configured on the remote peer. You should make this key difficult to guess. Question marks (?) and spaces must not be used in the pre-shared key.

### Reenter Key

Enter the same string that you entered in the Key field, for confirmation.

### Peer

Select **Hostname** if you want the key to apply to a specific host. Select **A specific IP address** if you want to specify a network or subnetwork, or if you want to enter the IP address of a specific host because there is no DNS server to translate host names to IP addresses

### Hostname

This field appears if you selected “**Hostname**” in the Peer field. Enter the peer's host name. There must be a DNS server on the network capable of resolving the host name to an IP address.

## IP Address/Subnet Mask

These fields appear if you selected “A specific IP address” in the Peer field. Enter the IP address of a network or subnet in the IP Address field. The pre-shared key will apply to all peers in that network or subnet. For more information, refer to [IP Addresses and Subnet Masks](#).

Enter a subnet mask if the IP address you entered is a subnet address, and not the address of a specific host.

## Disable Extended Authentication

If Xauth is enabled in VPN Global Settings, it is enabled for site-to-site peers as well as for Easy VPN connections. Check this box if site-to-site VPN peers do not use XAuth to authenticate themselves.



# VPN Troubleshooting

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SDM can troubleshoot VPN connections that you have configured. SDM reports the success or failure of the connection tests, and when tests have failed, recommends actions that you can take to correct connection problems.

The following link provides information on VPN troubleshooting using the CLI.

[http://www.cisco.com/univercd/cc/td/doc/product/rtrmgmt/cw2000/cw2000\\_b/vpnman/vms\\_2\\_2/rmc13/useguide/u13\\_rtrb.htm](http://www.cisco.com/univercd/cc/td/doc/product/rtrmgmt/cw2000/cw2000_b/vpnman/vms_2_2/rmc13/useguide/u13_rtrb.htm)

## VPN Troubleshooting Results

This window appears when you are troubleshooting a site-to-site VPN, a GRE over IPsec tunnel, an Easy VPN remote connection, or an Easy VPN server connection.



### Note

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VPN Troubleshooting will not troubleshoot more than two peers for site-to-site VPN, GRE over IPsec, or Easy VPN client connections.

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### Tunnel Details

This box provides the VPN tunnel details.

#### Interface

Interface to which the VPN tunnel is configured.

**Peer**

The IP address or host name of the devices at the other end of the VPN connection.

**Summary**

Click this button if you want to view the summarized troubleshooting information.

**Details**

Click this button if you want to view the detailed troubleshooting information.

**Activity**

This column displays the troubleshooting activities.

**Status**

Displays the status of each troubleshooting activity by the following icons and text alerts:



The connection is up.



The connection is down.



Test is successful.



Test failed.

**Reason**

This box provides the possible reason(s) for the VPN tunnel failure.

**Recommended action(s)**

This box provides a possible action/solution to rectify the problem.

**Close Button**

Click this button to close the window.

## Test Specific Client Button

This button is enabled if you are testing connections for an Easy VPN server configured on the router. Click this button and specify the client to which you want to test connectivity.

This button is disabled in the following circumstances:

- The Basic testing is not done or has not completed successfully.
- The IOS image does not support the required debugging commands.
- The view used to launch SDM does not have root privileges.

## What Do You Want to Do?

If you want to:	Do this:
Troubleshoot the VPN connection.	Click <b>Start</b> button.  When test is running, <b>Start</b> button label will change to <b>Stop</b> . You have option to abort the troubleshooting while test is in progress.
Save the test report.	Click <b>Save Report</b> button to save the test report in HTML format.  This button is disabled when the test is in progress.

# VPN Troubleshooting—Specify Easy VPN Client

This window allows to specify the Easy VPN client which you want to debug.

## IP Address

Enter IP address of Easy VPN client you want to debug.

## Listen for request for X minutes

Enter the time duration for which Easy VPN Server has to listen to requests from Easy VPN client.

### Continue Button

After selecting the traffic generation type you want, click this button to continue testing.

### Close Button

Click this button to close the window.

## VPN Troubleshooting—Generate VPN Traffic

This window allows to generate VPN traffic for debugging. You have the option to allow SDM to generate VPN traffic or to generate VPN traffic on your own.

### Traffic Definition Box

This area lists current VPN traffic on the interface.

#### Action

This column denotes whether the type of traffic is allowed in the interface.

#### Source

Source IP address.

#### Destination

Destination IP address.

#### Service

This column lists the type of traffic on the interface.

#### Log

This column indicates whether logging is enabled for this traffic.

#### Attributes

Any additional attributes defined.

## Have SDM generate VPN Traffic

Select this option if you want SDM to generate VPN traffic on the interface for debugging.

**Note**

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SDM will not generate VPN traffic when the VPN tunnel traffic is from non-IP based Access Control List (ACL) or when the applied and current CLI View is not root view.

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**Enter any host address in the source network:**

Enter the host IP address in the source network.

**Enter any host ip address in the destination network:**

Enter the host IP address in the destination network.

## I will generate VPN traffic from the source network

Select this option if you want to generate VPN traffic from the source network.

**Wait interval time**

Enter the amount of time in seconds that the Easy VPN Server is to wait for you to generate source traffic. Be sure to give yourself enough time to switch to other systems to generate traffic.

## Continue Button

After selecting the traffic generation type you want, click this button to continue testing.

## Close Button

Click this button to close the window.

# VPN Troubleshooting—Generate GRE Traffic

This screen appears if you are generating GRE over IPSec traffic.

## Have SDM generate VPN Traffic

Select this option if you want SDM to generate VPN traffic on the interface for debugging.

### Enter the remote tunnel IP address

Enter the IP address of the remote GRE tunnel. Do not use the address of the remote interface.

## I will generate VPN traffic from the source network

Select this option if you want to generate VPN traffic from the source network.

### Wait interval time

Enter the amount of time in seconds that the Easy VPN Server is to wait for you to generate source traffic. Be sure to give yourself enough time to switch to other systems to generate traffic.

## Continue Button

After selecting the traffic generation type you want, click this button to continue testing.

## Close Button

Click this button to close the window.

# VPN Troubleshooting—Debug Warning

This window appears when SDM is ready to begin advanced troubleshooting. Advanced troubleshooting involves delivering debug commands to the router waiting for results to report, and then removing the debug commands so that router performance is not further affected.

This message is displayed because this process can take several minutes and may affect router performance.





# Security Audit

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Security Audit is a feature that examines your existing router configurations and then updates your router in order to make your router and network more secure. Security Audit is based on the Cisco IOS AutoSecure feature; it performs checks on and assists in configuration of almost all of the AutoSecure functions. For a complete list of the functions that Security Audit checks for, and for a list of the few AutoSecure features unsupported by Security Audit, see the topic [SDM and Cisco IOS AutoSecure](#).

Security Audit operates in one of two modes—the Security Audit wizard, which lets you choose which potential security-related configuration changes to implement on your router, and One-Step Lockdown, which automatically makes all recommended security-related configuration changes.

## Perform Security Audit

This option starts the Security Audit wizard. The Security Audit wizard tests your router configuration to determine if any potential security problems exist in the configuration, and then presents you with a screen that lets you determine which of those security problems you want to fix. Once determined, the Security Audit wizard will make the necessary changes to the router configuration to fix those problems.

**To have SDM perform a security audit and then fix the problems it has found:**

---

- Step 1** In the left frame, select **Security Audit**.
- Step 2** Click **Perform Security Audit**.

The Welcome page of the Security Audit wizard appears.

**Step 3** Click **Next>**.

The Security Audit Interface Selection page appears.

**Step 4** The Security Audit wizard needs to know which of your router interfaces connect to your inside network and which connect outside of your network. For each interface listed, check either the **Inside** or **Outside** check box to indicate where the interface connects.

**Step 5** Click **Next>**.

The Security Audit wizard tests your router configuration to determine which possible security problems may exist. A screen showing the progress of this action appears, listing all of the configuration options being tested for, and whether or not the current router configuration passes those tests.

If you want to save this report to a file, click **Save Report**.

**Step 6** Click **Close**.

The Security Audit Report Card screen appears, showing a list of possible security problems.

**Step 7** Check the **Fix it** boxes next to any problems that you want Cisco Router and Security Device Manager (SDM) to fix. For a description of the problem and a list of the Cisco IOS commands that will be added to your configuration, click the problem description to display a help page about that problem.

**Step 8** Click **Next>**.

**Step 9** The Security Audit wizard may display one or more screens requiring you to enter information to fix certain problems. Enter the information as required and click **Next>** for each of those screens.

**Step 10** The Summary page of the wizard shows a list of all the configuration changes that Security Audit will make. Click **Finish** to deliver those changes to your router.

---

## One-Step Lockdown

This option tests your router configuration for any potential security problems and automatically makes any necessary configuration changes to correct any problems found. The conditions checked for and, if needed, corrected are as follows:

- Disable Finger Service
- Disable PAD Service
- Disable TCP Small Servers Service
- Disable UDP Small Servers Service
- Disable IP BOOTP Server Service
- Disable IP Identification Service
- Disable CDP
- Disable IP Source Route
- Enable Password Encryption Service
- Enable TCP Keepalives for Inbound Telnet Sessions
- Enable TCP Keepalives for Outbound Telnet Sessions
- Enable Sequence Numbers and Time Stamps on Debugs
- Enable IP CEF
- Disable IP Gratuitous ARPs
- Set Minimum Password Length to Less Than 6 Characters
- Set Authentication Failure Rate to Less Than 3 Retries
- Set TCP Synwait Time
- Set Banner
- Enable Logging
- Set Enable Secret Password
- Disable SNMP
- Set Scheduler Interval
- Set Scheduler Allocate
- Set Users
- Enable Telnet Settings

- Enable NetFlow Switching
- Disable IP Redirects
- Disable IP Proxy ARP
- Disable IP Directed Broadcast
- Disable MOP Service
- Disable IP Unreachables
- Disable IP Mask Reply
- Disable IP Unreachables on NULL Interface
- Enable Unicast RPF on Outside Interfaces
- Enable Firewall on All of the Outside Interfaces
- Set Access Class on HTTP Server Service
- Set Access Class on VTY Lines
- Enable SSH for Access to the Router

## Welcome Page

This screen describes the Security Audit wizard and the changes the wizard will attempt to make to your router configuration.

## Interface Selection Page

This screen displays a list of all interfaces and requires you to identify which router interfaces are “outside” interfaces, that is, interfaces that connect to unsecure networks such as the Internet. By identifying which interfaces are outside interfaces, Security Configuration knows on which interfaces to configure firewall security features.

### Interface Column

This column lists each of the router interfaces.

## Outside Column

This column displays a check box for each interface listed in the Interface column. Check the check box for each interface that connects to a network outside of your network, such as the Internet.

## Inside Column

This column displays a check box for each interface listed in the Interface column. Check the check box for each interface that connects directly to your local network and is thus protected from the Internet by your firewall.

# Status Popup Page

The status popup page displays a list of recommended configuration changes that, if made, make the network more secure. The **Save** button, enabled after all checks are made, lets you save the report card to a file that you can print or email. Clicking **Close** displays a dialog that lists the reported security problems, and that can list security configurations that SDM can undo.

# Report Card Page

The report card page displays a list of recommended configuration changes that, if made, make the network more secure. The **Save** button lets you save the report card to a file that you can print or email. Clicking **Close** displays a dialog that lists the reported security problems, and that can list security configurations that SDM can undo.

Use the **Select an Option** list to display the security problems SDM can fix, or the security configurations SDM can undo.

## Select an Option: Fix the security problems

The Report Card screen displays a list of recommended configuration changes that will make your router and network more secure. The potential security problems in your router configuration are listed in the left column. To get more information about a potential problem, click the problem. Online help will display a more detailed description of the problem and the recommended configuration

changes. To correct all of the potential problems, click **Fix All**, and then click **Next>** to continue. To correct individual security issues, check the **Fix It** check box next to the issue or issues that you want to correct, and then click **Next>** to continue the Security Audit Wizard. The Security Audit will correct the problems you selected, collecting further input from you as necessary, and will then display a list of the new configuration commands that will be added to the router configuration.

### Fix All

Click this button to place a check mark next to all of the potential security problems listed on the Report Card screen.

## Select an option: Undo Security Configurations

When this option is selected, SDM displays the security configurations that it can undo. To have SDM undo all the security configurations, click **Undo All**. To specify a security configuration that you want to undo, check the **Undo** box next to it. **Click Next>** after you have specified which security configurations to undo. You must select at least one security configuration to undo.

### Undo All

Click the button to place a checkmark next to all the security configurations that SDM can undo.

To see which security configurations SDM can undo, click:

[Security Configurations SDM Can Undo](#)

## I want SDM to fix some problems, but undo other security configurations

If you want SDM to fix some security issues but undo other security configurations that you do not need, you can run the Security Audit wizard once to specify the problems to fix, and then run it again so that you can select the security configurations you want to undo.

## Disable Finger Service

Security Audit disables the [finger](#) service whenever possible. Finger is used to find out which users are logged into a network device. Although this information is not usually tremendously sensitive, it can sometimes be useful to an attacker.

In addition, the finger service can be used in a specific type of Denial-of-Service (DoS) attack called “Finger of death,” which involves sending a finger request to a specific computer every minute, but never disconnecting.

The configuration that will be delivered to the router to disable the Finger service is as follows:

```
no service finger
```

This fix can be undone. To learn how, click [Undoing Security Audit Fixes..](#)

## Disable PAD Service

Security Audit disables all packet assembler/disassembler (PAD) commands and connections between PAD devices and access servers whenever possible.

The configuration that will be delivered to the router to disable PAD is as follows:

```
no service pad
```

This fix can be undone. To learn how, click [Undoing Security Audit Fixes..](#)

## Disable TCP Small Servers Service

Security Audit disables small services whenever possible. By default, Cisco devices running Cisco IOS version 11.3 or earlier offer the “small services”: echo, [chargen](#), and discard. (Small services are disabled by default in Cisco IOS software version 12.0 and later.) These services, especially their User Datagram Protocol (UDP) versions, are infrequently used for legitimate purposes, but they can be used to launch DoS and other attacks that would otherwise be prevented by packet filtering.

For example, an attacker might send a Domain Name System (DNS) packet, falsifying the source address to be a DNS server that would otherwise be unreachable, and falsifying the source port to be the DNS service port (port 53). If such a packet were sent to the router’s UDP echo port, the result would be the router sending a DNS packet to the server in question. No outgoing access list checks would be applied to this packet, since it would be considered to be locally generated by the router itself.

Although most abuses of the small services can be avoided or made less dangerous by anti-spoofing access lists, the services should almost always be disabled in any router which is part of a firewall or lies in a security-critical part of the network. Since the services are rarely used, the best policy is usually to disable them on all routers of any description.

The configuration that will be delivered to the router to disable TCP small servers is as follows:

```
no service tcp-small-servers
```

This fix can be undone. To learn how, click [Undoing Security Audit Fixes](#).

## Disable UDP Small Servers Service

Security Audit disables small services whenever possible. By default, Cisco devices running Cisco IOS version 11.3 or earlier offer the “small services”: echo, [chargen](#), and discard. (Small services are disabled by default in Cisco IOS software version 12.0 and later.) These services, especially their UDP versions, are infrequently used for legitimate purposes, but they can be used to launch DoS and other attacks that would otherwise be prevented by packet filtering.

For example, an attacker might send a DNS packet, falsifying the source address to be a DNS server that would otherwise be unreachable, and falsifying the source port to be the DNS service port (port 53). If such a packet were sent to the router’s UDP echo port, the result would be the router sending a DNS packet to the server in question. No outgoing access list checks would be applied to this packet, since it would be considered to be locally generated by the router itself.

Although most abuses of the small services can be avoided or made less dangerous by anti-spoofing access lists, the services should almost always be disabled in any router which is part of a firewall or lies in a security-critical part of the network. Since the services are rarely used, the best policy is usually to disable them on all routers of any description.

The configuration that will be delivered to the router to disable UDP small servers is as follows:

```
no service udp-small-servers
```



## Disable IP BOOTP Server Service

Security Audit disables the Bootstrap Protocol (**BOOTP**) service whenever possible. BOOTP allows both routers and computers to automatically configure necessary Internet information from a centrally maintained server upon startup, including downloading Cisco IOS software. As a result, BOOTP can potentially be used by an attacker to download a copy of a router's Cisco IOS software.

In addition, the BOOTP service is vulnerable to DoS attacks; therefore it should be disabled or filtered via a firewall for this reason as well.

The configuration that will be delivered to the router to disable BOOTP is as follows:

```
no ip bootp server
```

This fix can be undone. To learn how, click [Undoing Security Audit Fixes](#).

## Disable IP Identification Service

Security Audit disables identification support whenever possible. Identification support allows you to query a TCP port for identification. This feature enables an unsecure protocol to report the identity of a client initiating a TCP connection and a host responding to the connection. With identification support, you can connect a TCP port on a host, issue a simple text string to request information, and receive a simple text-string reply.

It is dangerous to allow any system on a directly connected segment to learn that the router is a Cisco device and to determine the model number and the Cisco IOS software version being run. This information may be used to design attacks against the router.

The configuration that will be delivered to the router to disable the IP identification service is as follows:

```
no ip identd
```

This fix can be undone. To learn how, click [Undoing Security Audit Fixes](#).

## Disable CDP

Security Audit disables Cisco Discovery Protocol (CDP) whenever possible. CDP is a proprietary protocol that Cisco routers use to identify each other on a LAN segment. This is dangerous in that it allows any system on a directly connected segment to learn that the router is a Cisco device and to determine the model number and the Cisco IOS software version being run. This information may be used to design attacks against the router.

The configuration that will be delivered to the router to disable CDP is as follows:

```
no cdp run
```

This fix can be undone. To learn how, click [Undoing Security Audit Fixes](#).

## Disable IP Source Route

Security Audit disables IP source routing whenever possible. The IP protocol supports source routing options that allow the sender of an IP datagram to control the route that the datagram will take toward its ultimate destination, and generally the route that any reply will take. These options are rarely used for legitimate purposes in networks. Some older IP implementations do not process source-routed packets properly, and it may be possible to crash machines running these implementations by sending them datagrams with source routing options.

Disabling IP source routing will cause a Cisco router to never forward an IP packet that carries a source routing option.

The configuration that will be delivered to the router to disable IP source routing is as follows:

```
no ip source-route
```

This fix can be undone. To learn how, click [Undoing Security Audit Fixes](#).

## Enable Password Encryption Service

Security Audit enables password encryption whenever possible. Password encryption directs the Cisco IOS software to encrypt the passwords, Challenge Handshake Authentication Protocol (CHAP) secrets, and similar data that are

saved in its configuration file. This is useful for preventing casual observers from reading passwords, for example, when they happen to look at the screen over an administrator's shoulder.

The configuration that will be delivered to the router to enable password encryption is as follows:

```
service password-encryption
```

This fix can be undone. To learn how, click [Undoing Security Audit Fixes](#).

## Enable TCP Keepalives for Inbound Telnet Sessions

Security Audit enables TCP keep alive messages for both inbound and outbound [Telnet](#) sessions whenever possible. Enabling TCP keep alives causes the router to generate periodic keep alive messages, letting it detect and drop broken Telnet connections.

The configuration that will be delivered to the router to enable TCP keep alives for inbound Telnet sessions is as follows:

```
service tcp-keepalives-in
```

This fix can be undone. To learn how, click [Undoing Security Audit Fixes](#).

## Enable TCP Keepalives for Outbound Telnet Sessions

Security Audit enables TCP keep alive messages for both inbound and outbound [Telnet](#) sessions whenever possible. Enabling TCP keep alives causes the router to generate periodic keep alive messages, letting it detect and drop broken Telnet connections.

The configuration that will be delivered to the router to enable TCP keep alives for outbound Telnet sessions is as follows:

```
service tcp-keepalives-out
```

This fix can be undone. To learn how, click [Undoing Security Audit Fixes](#).

## Enable Sequence Numbers and Time Stamps on Debugs

Security Audit enables sequence numbers and time stamps on all debug and log messages whenever possible. Time stamps on debug and log messages indicate the time and date that the message was generated. Sequence numbers indicate the sequence in which messages that have identical time stamps were generated. Knowing the timing and sequence that messages are generated is an important tool in diagnosing potential attacks.

The configuration that will be delivered to the router to enable time stamps and sequence numbers is as follows:

```
service timestamps debug datetime localtime show-timezone msec
service timestamps log datetime localtime show-timeout msec
service sequence-numbers
```

## Enable IP CEF

Security Audit enables Cisco Express Forwarding (CEF) or Distributed Cisco Express Forwarding (DCEF) whenever possible. Because there is no need to build cache entries when traffic starts arriving at new destinations, CEF behaves more predictably than other modes when presented with large volumes of traffic addressed to many destinations. Routes configured for CEF perform better under SYN attacks than routers using the traditional cache.

The configuration that will be delivered to the router to enable CEF is as follows:

```
ip cef
```

## Disable IP Gratuitous ARPs

Security Audit disables IP gratuitous Address Resolution Protocol (ARP) requests whenever possible. A gratuitous ARP is an ARP broadcast in which the source and destination MAC addresses are the same. It is used primarily by a host to inform the network about its IP address. A spoofed gratuitous ARP message can cause network mapping information to be stored incorrectly, causing network malfunction.

To disable gratuitous ARPs, the following configuration will be delivered to the router:

```
no ip gratuitous-arps
```

This fix can be undone. To learn how, click [Undoing Security Audit Fixes](#).

## Set Minimum Password Length to Less Than 6 Characters

Security Audit configures your router to require a minimum password length of six characters whenever possible. One method attackers use to crack passwords is to try all possible combinations of characters until the password is discovered. Longer passwords have exponentially more possible combinations of characters, making this method of attack much more difficult.

This configuration change will require every password on the router, including the user, enable, secret, console, AUX, tty, and vty passwords, to be at least six characters in length. This configuration change will be made only if the Cisco IOS version running on your router supports the minimum password length feature.

The configuration that will be delivered to the router is as follows:

```
security passwords min-length <6>
```

## Set Authentication Failure Rate to Less Than 3 Retries

Security Audit configures your router to lock access after three unsuccessful login attempts whenever possible. One method of cracking passwords, called the “dictionary” attack, is to use software that attempts to log in using every word in a dictionary. This configuration causes access to the router to be locked for a period of 15 seconds after three unsuccessful login attempts, disabling the dictionary method of attack. In addition to locking access to the router, this configuration causes a log message to be generated after three unsuccessful login attempts, warning the administrator of the unsuccessful login attempts.

The configuration that will be delivered to the router to lock router access after three unsuccessful login attempts is as follows:

```
security authentication failure rate <3>
```

## Set TCP Synwait Time

Security Audit sets the TCP synwait time to 10 seconds whenever possible. The TCP synwait time is a value that is useful in defeating SYN flooding attacks, a form of Denial-of-Service (DoS) attack. A TCP connection requires a three-phase handshake to initially establish the connection. A connection request is sent by the originator, an acknowledgement is sent by the receiver, and then an acceptance of that acknowledgement is sent by the originator. Once this three-phase handshake is complete, the connection is complete and data transfer can begin. A SYN flooding attack sends repeated connection requests to a host, but never sends the acceptance of acknowledgements that complete the connections, creating increasingly more incomplete connections at the host. Because the buffer for incomplete connections is usually smaller than the buffer for completed connections, this can overwhelm and disable the host. Setting the TCP synwait time to 10 seconds causes the router to shut down an incomplete connection after 10 seconds, preventing the buildup of incomplete connections at the host.

The configuration that will be delivered to the router to set the TCP synwait time to 10 seconds is as follows:

```
ip tcp synwait-time <10>
```

## Set Banner

Security Audit configures a text banner whenever possible. In some jurisdictions, civil and/or criminal prosecution of crackers who break into your systems is made much easier if you provide a banner informing unauthorized users that their use is in fact unauthorized. In other jurisdictions, you may be forbidden to monitor the activities of even unauthorized users unless you have taken steps to notify them of your intent to do so. The text banner is one method of performing this notification.

The configuration that will be delivered to the router to create a text banner is as follows, replacing *<company name>*, *<administrator email address>*, and *<administrator phone number>* with the appropriate values that you enter into Security Audit:

```
banner ~
Authorized access only
This system is the property of <company name> Enterprise.
Disconnect IMMEDIATELY as you are not an authorized user!
Contact <administrator email address> <administrator phone number>.
```

~

## Enable Logging

Security Audit will enable logging with time stamps and sequence numbers whenever possible. Because it gives detailed information about network events, logging is critical in recognizing and responding to security events. Time stamps and sequence numbers provide information about the date and time and sequence in which network events occur.

The configuration that will be delivered to the router to enable and configure logging is as follows, replacing *<log buffer size>* and *<logging server ip address>* with the appropriate values that you enter into Security Audit:

```
logging console critical
logging trap debugging
logging buffered <log buffer size>
logging <logging server ip address>
```

## Set Enable Secret Password

Security Audit will configure the **enable secret** Cisco IOS command for more secure password protection whenever possible. The **enable secret** command is used to set the password that grants privileged administrative access to the Cisco IOS system. The **enable secret** command uses a much more secure encryption algorithm (MD5) to protect that password than the older **enable password** command. This stronger encryption is an essential means of protecting the router password, and thus network access.

The configuration that will be delivered to the router to configure the command is as follows:

```
enable secret <>
```

## Disable SNMP

Security Audit disables the Simple Network Management Protocol (SNMP) whenever possible. SNMP is a network protocol that provides a facility for retrieving and posting data about network performance and processes. It is very

widely used for router monitoring, and frequently for router configuration changes as well. Version 1 of the SNMP protocol, however, which is the most commonly used, is often a security risk for the following reasons:

- It uses authentication strings (passwords) called *community strings* which are stored and sent across the network in plain text.
- Most SNMP implementations send those strings repeatedly as part of periodic polling.
- It is an easily spoofable, datagram-based transaction protocol.

Because SNMP can be used to retrieve a copy of the network routing table, as well as other sensitive network information, Cisco recommends disabling SNMP if your network does not require it. Security Audit will initially request to disable SNMP.

The configuration that will be delivered to the router to disable SNMP is as follows:

```
no snmp-server
```

## Set Scheduler Interval

Security Audit configures the scheduler interval on the router whenever possible. When a router is fast-switching a large number of packets, it is possible for the router to spend so much time responding to interrupts from the network interfaces that no other work gets done. Some very fast packet floods can cause this condition. It may stop administrative access to the router, which is very dangerous when the device is under attack. Tuning the scheduler interval ensures that management access to the router is always available by causing the router to run system processes after the specified time interval even when CPU usage is at 100%.

The configuration that will be delivered to the router to tune the scheduler interval is as follows:

```
scheduler interval 500
```

## Set Scheduler Allocate

On routers that do not support the command **scheduler interval**, Security Audit configures the **scheduler allocate** command whenever possible. When a router is fast-switching a large number of packets, it is possible for the router to spend so much



time responding to interrupts from the network interfaces that no other work gets done. Some very fast packet floods can cause this condition. It may stop administrative access to the router, which is very dangerous when the device is under attack. The **scheduler allocate** command guarantees a percentage of the router CPU processes for activities other than network switching, such as management processes. The configuration that will be delivered to the router to set the scheduler allocate percentage is as follows:

```
scheduler allocate 4000 1000
```

## Set Users

Security Audit secures the console, AUX, vty, and tty lines by configuring Telnet user accounts to authenticate access to these lines whenever possible. Security Audit will display the Add Users dialog box, letting you define user accounts and passwords for these lines.

## Enable Telnet Settings

Security Audit secures the console, AUX, vty, and tty lines by implementing the following configurations whenever possible:

- Configures **transport input** and **transport output** commands to define which protocols can be used to connect to those lines.
- Sets the exec-timeout value to 10 minutes on the console and AUX lines, causing an administrative user to be logged out from these lines after 10 minutes of no activity.

The configuration that will be delivered to the router to secure the console, AUX, vty, and tty lines is as follows:

```
!  
line console 0  
transport output telnet  
exec-timeout 10  
login local  
!  
line AUX 0  
transport output telnet  
exec-timeout 10  
login local
```

```
!  
line vty ...  
transport input telnet  
login local
```

## Enable NetFlow Switching

Security Audit enables [NetFlow](#) switching whenever possible. NetFlow switching is a Cisco IOS feature that enhances routing performance while using Access Control Lists (ACLs) and other features that create and enhance network security. NetFlow identifies flows of network packets based on the source and destination IP addresses and TCP port numbers. NetFlow then can use just the initial packet of a flow for comparison to ACLs and for other security checks, rather than having to use every packet in the network flow. This enhances performance, allowing you to make use of all of the router security features.

The configuration that will be delivered to the router to enable NetFlow is as follows:

```
ip route-cache flow
```

This fix can be undone. To learn how, click [Undoing Security Audit Fixes](#).

## Disable IP Redirects

Security Audit disables Internet Message Control Protocol (ICMP) redirect messages whenever possible. ICMP supports IP traffic by relaying information about paths, routes, and network conditions. ICMP redirect messages instruct an end node to use a specific router as its path to a particular destination. In a properly functioning IP network, a router will send redirects only to hosts on its own local subnets, no end node will ever send a redirect, and no redirect will ever be traversed more than one network hop. However, an attacker may violate these rules; some attacks are based on this. Disabling ICMP redirects will cause no operational impact to the network, and it eliminates this possible method of attack.

The configuration that will be delivered to the router to disable ICMP redirect messages is as follows:

```
no ip redirects
```

## Disable IP Proxy ARP

Security Audit disables proxy Address Resolution Protocol (ARP) whenever possible. ARP is used by the network to convert IP addresses into MAC addresses. Normally ARP is confined to a single LAN, but a router can act as a proxy for ARP requests, making ARP queries available across multiple LAN segments. Because it breaks the LAN security barrier, proxy ARP should be used only between two LANs with an equal security level, and only when necessary.

The configuration that will be delivered to the router to disable proxy ARP is as follows:

```
no ip proxy-arp
```

This fix can be undone. To learn how, click [Undoing Security Audit Fixes](#).

## Disable IP Directed Broadcast

Security Audit disables IP directed broadcasts whenever possible. An IP directed broadcast is a datagram which is sent to the broadcast address of a subnet to which the sending machine is not directly attached. The directed broadcast is routed through the network as a unicast packet until it arrives at the target subnet, where it is converted into a link-layer broadcast. Because of the nature of the IP addressing architecture, only the last router in the chain, the one that is connected directly to the target subnet, can conclusively identify a directed broadcast. Directed broadcasts are occasionally used for legitimate purposes, but such use is not common outside the financial services industry.

IP directed broadcasts are used in the extremely common and popular “smurf” Denial-of-Service attack, and they can also be used in related attacks. In a “smurf” attack, the attacker sends ICMP echo requests from a falsified source address to a directed broadcast address, causing all the hosts on the target subnet to send replies to the falsified source. By sending a continuous stream of such requests, the attacker can create a much larger stream of replies, which can completely inundate the host whose address is being falsified.

Disabling IP directed broadcasts causes directed broadcasts that would otherwise be “exploded” into link-layer broadcasts at that interface to be dropped instead.

The configuration that will be delivered to the router to disable IP directed broadcasts is as follows:

```
no ip directed-broadcast
```

This fix can be undone. To learn how, click [Undoing Security Audit Fixes](#).

## Disable MOP Service

Security Audit will disable the Maintenance Operations Protocol (MOP) on all Ethernet interfaces whenever possible. MOP is used to provide configuration information to the router when communicating with DECNet networks. MOP is vulnerable to various attacks.

The configuration that will be delivered to the router to disable the MOP service on Ethernet interfaces is as follows:

```
no mop enabled
```

This fix can be undone. To learn how, click [Undoing Security Audit Fixes](#).

## Disable IP Unreachables

Security Audit disables Internet Message Control Protocol (ICMP) host unreachable messages whenever possible. ICMP supports IP traffic by relaying information about paths, routes, and network conditions. ICMP host unreachable messages are sent out if a router receives a nonbroadcast packet that uses an unknown protocol, or if the router receives a packet that it is unable to deliver to the ultimate destination because it knows of no route to the destination address. These messages can be used by an attacker to gain network mapping information.

The configuration that will be delivered to the router to disable ICMP host unreachable messages is as follows:

```
int <all-interfaces>  
no ip unreachable
```

This fix can be undone. To learn how, click [Undoing Security Audit Fixes](#).

## Disable IP Mask Reply

Security Audit disables Internet Message Control Protocol (ICMP) mask reply messages whenever possible. ICMP supports IP traffic by relaying information about paths, routes, and network conditions. ICMP mask reply messages are sent

when a network devices must know the subnet mask for a particular subnetwork in the internetwork. ICMP mask reply messages are sent to the device requesting the information by devices that have the requested information. These messages can be used by an attacker to gain network mapping information.

The configuration that will be delivered to the router to disable ICMP mask reply messages is as follows:

```
no ip mask-reply
```

This fix can be undone. To learn how, click [Undoing Security Audit Fixes](#).

## Disable IP Unreachables on NULL Interface

Security Audit disables Internet Message Control Protocol (ICMP) host unreachable messages whenever possible. ICMP supports IP traffic by relaying information about paths, routes, and network conditions. ICMP host unreachable messages are sent out if a router receives a nonbroadcast packet that uses an unknown protocol, or if the router receives a packet that it is unable to deliver to the ultimate destination because it knows of no route to the destination address. Because the null interface is a packet sink, packets forwarded there will always be discarded and, unless disabled, will generate host unreachable messages. In that case, if the null interface is being used to block a Denial-of-Service attack, these messages flood the local network with these messages. Disabling these messages prevents this situation. In addition, because all blocked packets are forwarded to the null interface, an attacker receiving host unreachable messages could use those messages to determine Access Control List (ACL) configuration.

If the “null 0” interface is configured on your router, Security Audit will deliver the following configuration to the router to disable ICMP host unreachable messages for discarded packets or packets routed to the null interface is as follows:

```
int null 0  
no ip unreachable
```

This fix can be undone. To learn how, click [Undoing Security Audit Fixes](#).

## Enable Unicast RPF on Outside Interfaces

Security Audit enables unicast Reverse Path Forwarding (RPF) on all interfaces that connect to the Internet whenever possible. RPF is a feature that causes the router to check the source address of any packet against the interface through which the packet entered the router. If the input interface is not a feasible path to the source address according to the routing table, the packet will be dropped. This source address verification is used to defeat IP [spoofing](#).

This works only when routing is symmetric. If the network is designed in such a way that traffic from host A to host B may normally take a different path than traffic from host B to host A, the check will always fail, and communication between the two hosts will be impossible. This sort of asymmetric routing is common in the Internet core. Ensure that your network does not use asymmetric routing before enabling this feature.

In addition, unicast RPF can be enabled only when IP Cisco Express Forwarding (CEF) is enabled. Security Audit will check the router configuration to see if IP CEF is enabled. If IP CEF is not enabled, Security Audit will recommend that IP CEF be enabled and will enable it if the recommendation is approved. If IP CEF is not enabled, by Security Audit or otherwise, unicast RPF will not be enabled.

To enable unicast RPF, the following configuration will be delivered to the router for each interface that connects outside of the private network, replacing *<outside interface>* with the interface identifier:

```
interface <outside interface>
ip verify unicast reverse-path
```

## Enable Firewall on All of the Outside Interfaces

If the Cisco IOS image running on the router includes the Firewall feature set, then Security Audit will enable Context-Based Access Control ([CBAC](#)) on the router whenever possible. CBAC, a component of the Cisco IOS Firewall feature set, filters packets based on application-layer information, such as what kinds of commands are being executed within the session. For example, if a command that is not supported is discovered in a session, the packet can be denied access.

CBAC enhances security for TCP and User Datagram Protocol (UDP) applications that use well-known ports, such as port 80 for [HTTP](#), [HTTPS](#) or port 443 for Secure Sockets Layer ([SSL](#)). It does this by scrutinizing source and

destination addresses. Without CBAC, advanced application traffic is permitted only by writing Access Control Lists (ACLs). This approach leaves firewall doors open, so most administrators tend to deny all such application traffic. With CBAC enabled, however, you can securely permit multimedia and other application traffic by opening the firewall as needed and closing it all other times.

To enable CBAC, Security Audit will invoke the Firewall Internet Wizard to generate a Firewall configuration.

## Set Access Class on HTTP Server Service

Security Audit enables the [HTTP, HTTPS](#) service on the router with an access class whenever possible. The HTTP service permits remote configuration and monitoring using a web browser, but is limited in its security because it sends a clear-text password over the network during the authentication process. Security Audit therefore limits access to the HTTP service by configuring an access class that permits access only from directly connected network nodes.

The configuration that will be delivered to the router to enable the HTTP service with an access class is as follows:

```
ip http server
ip http access-class <std-acl-num>
!
!HTTP Access-class:Allow initial access to direct connected subnets !
!only
access-list <std-acl-num> permit <inside-network>
access-list <std-acl-num> deny any
```

## Set Access Class on VTY Lines

Security Audit configures an access class for [vty](#) lines whenever possible. Because vty connections permit remote access to your router, they should be limited only to known network nodes.

The configuration that will be delivered to the router to configure an access class for vty lines is as follows:

```
access-list <std-acl-num> permit <inside-network>
access-list <std-acl-num> deny any
```

In addition, the following configuration will be applied to each vty line:

```
access-class <std-acl-num>
```

## Enable SSH for Access to the Router

If the Cisco IOS image running on the router is a crypto image (an image that uses 56-bit Data Encryption Standard (DES) encryption and is subject to export restrictions), then Security Audit will implement the following configurations to secure [Telnet](#) access whenever possible:

- Enable Secure Shell ([SSH](#)) for Telnet access. SSH makes Telnet access much more secure.
- Set the SSH timeout value to 60 seconds, causing incomplete SSH connections to shut down after 60 seconds.
- Set the maximum number of unsuccessful SSH login attempts to two before locking access to the router.

The configuration that will be delivered to the router to secure access and file transfer functions is as follows:

```
ip ssh time-out 60
ip ssh authentication-retries 2
!
line vty 0 4
transport input ssh
!
```



### Note

---

After making the configuration changes above, you must specify the SSH modulus key size and generate a key. Use the [SSH](#) page to do so.

---

## Configuration Summary Screen

This screen displays a list of all the configuration changes that will be delivered to the router configuration, based on the security problems that you selected to fix in the Report Card screen.



# SDM and Cisco IOS AutoSecure

AutoSecure is a Cisco IOS feature that, like SDM, lets you more easily configure security features on your router, so that your network is better protected. SDM implements almost all of the configurations that AutoSecure affords.

## AutoSecure Features Implemented in SDM

The following AutoSecure features are implemented in this version of SDM. For an explanation of these services and features, click the links below:

- [Disable SNMP](#)
- [Disable Finger Service](#)
- [Disable PAD Service](#)
- [Disable TCP Small Servers Service](#)
- [Disable IP BOOTP Server Service](#)
- [Disable IP Identification Service](#)
- [Disable CDP](#)
- [Disable IP Source Route](#)
- [Disable IP Redirects](#)
- [Disable IP Proxy ARP](#)
- [Disable IP Directed Broadcast](#)
- [Disable MOP Service](#)
- [Disable IP Unreachables](#)
- [Disable IP Unreachables on NULL Interface](#)
- [Disable IP Mask Reply](#)
- [Enable Password Encryption Service](#)
- [Disable IP Unreachables on NULL Interface](#)
- [Disable IP Unreachables on NULL Interface](#)
- [Set Minimum Password Length to Less Than 6 Characters](#)
- [Enable IP CEF](#)
- [Enable Firewall on All of the Outside Interfaces](#)

- Set Users
- Enable Logging
- Enable Firewall on All of the Outside Interfaces
- Set Minimum Password Length to Less Than 6 Characters
- Enable Firewall on All of the Outside Interfaces
- Set Users
- Set Users
- Set Users
- Enable Unicast RPF on Outside Interfaces
- Enable Firewall on All of the Outside Interfaces

### AutoSecure Features Not Implemented in SDM

The following AutoSecure features are not implemented in this version of SDM:

- Disabling NTP—Based on input, AutoSecure will disable the Network Time Protocol (NTP) if it is not necessary. Otherwise, NTP will be configured with MD5 authentication. SDM does not support disabling NTP.
- Configuring AAA—If the Authentication, Authorization, and Accounting (AAA) service is not configured, AutoSecure configures local AAA and prompts for configuration of a local username and password database on the router. SDM does not support AAA configuration.
- Setting SPD Values—SDM does not set Selective Packet Discard (SPD) values.
- Enabling TCP Intercepts—SDM does not enable TCP intercepts.
- Configuring anti-spoofing ACLs on outside interfaces—AutoSecure creates three named access lists used to prevent anti-spoofing source addresses. SDM does not configure these ACLs.

### AutoSecure Features Implemented Differently in SDM

- Disable SNMP—SDM will disable SNMP, but unlike AutoSecure, it does not provide an option for configuring SNMP version 3.

- [Enable SSH for Access to the Router](#)—SDM will enable and configure SSH on crypto Cisco IOS images, but unlike AutoSecure, it will not enable Service Control Point (SCP) or disable other access and file transfer services, such as FTP.

## Security Configurations SDM Can Undo

This table lists the security configurations that SDM can undo.

Security Configuration	Equivalent CLI
<a href="#">Disable Finger Service</a>	No service finger
<a href="#">Disable PAD Service</a>	No service pad
<a href="#">Disable TCP Small Servers Service</a>	No service tcp-small-servers no service udp-small-servers
<a href="#">Disable IP BOOTP Server Service</a>	No ip bootp server
<a href="#">Disable IP Identification Service</a>	No ip identd
<a href="#">Disable CDP</a>	No cdp run
<a href="#">Disable IP Source Route</a>	No ip source-route
<a href="#">Enable NetFlow Switching</a>	ip route-cache flow
<a href="#">Disable IP Redirects</a>	no ip redirects
<a href="#">Disable IP Proxy ARP</a>	no ip proxy-arp
<a href="#">Disable IP Directed Broadcast</a>	no ip directed-broadcast
<a href="#">Disable MOP Service</a>	No mop enabled
<a href="#">Disable IP Unreachables</a>	int <all-interfaces> no ip unreachable
<a href="#">Disable IP Mask Reply</a>	no ip mask-reply
<a href="#">Disable IP Unreachables on NULL Interface</a>	int null 0 no ip unreachable
<a href="#">Enable Password Encryption Service</a>	service password-encryption

Security Configuration	Equivalent CLI
Enable TCP Keepalives for Inbound Telnet Sessions	service tcp-keepalives-in
Enable TCP Keepalives for Outbound Telnet Sessions	service tcp-keepalives-out
Disable IP Gratuitous ARPs	no ip gratuitous arps

## Undoing Security Audit Fixes

SDM can undo this security fix. If you want SDM to remove this security configuration, run the Security Audit wizard. In the Report Card window, select the option **Undo Security Configurations**, place a check mark next to this configuration and other configurations that you want to undo, and click **Next>**.

## Add / Edit a User Account Screen

This screen lets you add a new user account or edit an existing user account for Telnet and [SSH](#) access to your router.

### User Name

Enter the username for the new account in this field.

### Password

Enter the password for the new account in this field.

### Confirm Password

Reenter the new account password in this field for confirmation. The entry in this field must match the entry in the password field.

# Configure User Accounts for Telnet Page

This screen lets you manage the user accounts that have [Telnet](#) or Secure Shell ([SSH](#)) access to your router. The table in this screen shows each Telnet user account, listing the account username and displaying asterisks to represent the account password. Note that this screen appears only if you have not already configured any user accounts; therefore, the table on this screen is always empty when it is initially displayed.

## Enable Authorization for Telnet Check Box

Check this box to enable Telnet and SSH access to your router. Clear this box to disable Telnet and SSH access to your router.

## Add... Button

Click this button to display the Add a User Account screen, letting you add an account by assigning the account a username and password.

## Edit... Button

Click a user account in the table to select it, and click this button to display the Edit a User Account screen, letting you edit the username and password of the selected account.

## Delete Button

Click a user account in the table to select it, and click this button to delete the selected account.

# Enable Secret and Banner Page

This screen lets you enter a new enable secret and a text banner for the router.

The enable secret is an encrypted password that provides administrator-level access to all functions of the router. It is vital that the secret be secure and difficult to crack. Your secret must be a minimum of six characters long, and it is

recommended that you include both alphabetic and numeric characters and that you do not use a word that can be found in a dictionary, or that might be personal information about yourself that someone might be able to guess.

The text banner will be displayed whenever anyone connects to your router using [Telnet](#) or [SSH](#). The text banner is an important security consideration because it is a method of notifying unauthorized individuals that access to your router is prohibited. In some jurisdictions, this is a requirement for civil and/or criminal prosecution.

### **New Password**

Enter the new enable secret in this field.

### **Re-enter New Password**

Re-enter the new enable secret in this field for verification.

### **Login Banner**

Enter the text banner that you want configured on your router.

## **Logging Page**

This screen lets you configure the router log by creating a list of syslog servers where log messages will be forwarded, and by setting the logging level, which determines the minimum severity a log message must have in order for it to be captured.

### **IP Address/Host Name Table**

This table displays a list of hosts to where the router log messages will be forwarded. These hosts should be syslog servers that can trap and manage the router log messages.

### **Add... Button**

Click this button to display the IP Address/Host Name screen, letting you add a syslog server to the list by entering either its IP address or host name.

### Edit... Button

Click a syslog server in the table to select it, and click this button to display the IP Address/Host Name screen, letting you edit the IP address or host name of the selected syslog server.

### Delete Button

Click a syslog server in the table to select it, and click this button to delete the selected syslog server from the table.

### Select Logging Level

In this field, select the minimum severity level that a router log message must have in order for it to be trapped and forwarded to the syslog server(s) in the table on this screen. A log message severity level is shown as a number from 1 through 7, with lower numbers indicating more severe events. The descriptions of each of the severity levels are as follows:

- 0 - emergencies  
System unusable
- 1 - alerts  
Immediate action needed
- 2 - critical  
Critical conditions
- 3 - errors  
Error conditions
- 4 - warnings  
Warning conditions
- 5 - notifications  
Normal but significant condition
- 6 - informational  
Informational messages only
- 7 - debugging  
Debugging messages







# Routing

---

The Routing window displays the configured static routes and Routing Internet Protocol, (RIP), Open Shortest Path First (OSPF), and Extended Interior Gateway Routing Protocol (EIGRP) configured routes. From this window, you can review the routes, add new routes, edit existing routes, and delete routes.



## Note

---

Static and dynamic routes configured for GRE over IPsec tunnels will appear in this window. If you delete a routing entry that is used for GRE over IPsec tunneling in this window, that route will no longer be available to the tunnel.

---

## Static Routing

### Destination Network

This is the network that the static route provides a path to.

### Forwarding

This is the interface or [IP address](#) through which packets must be sent to reach the destination network.

### Optional

This area shows whether a distance metric has been entered, and whether or not the route has been designated as a permanent route.

## What Do You Want To Do?

If you want to:	Do this:
Add a static route.	Click <b>Add</b> , and create the static route in the Add a Static Route window.
Edit a static route.	Select the static route, and click <b>Edit</b> . Edit the route information in the IP Static Route window.  When a route has been configured that SDM does not support, the Edit button is disabled.
Delete a static route.	Select the static route, and click <b>Delete</b> . Then, confirm the deletion in the warning window.
Delete all static routes.	Click <b>Delete All</b> . Then, confirm the deletion in the warning window.



### Note

- If SDM detects a previously configured static route entry that has the next hop interface configured as the “Null” interface, then the static route entry will be read-only.
- If SDM detects a previously configured static route entry with “tag” or “name” options, that entry will be read-only.
- If you are configuring a Cisco 7000 router, and the interface used for a next hop is unsupported, that route will be marked as read only.
- Read-only entries cannot be edited or deleted using SDM.

## Dynamic Routing

This portion of the window allows you to configure RIP, OSPF, and EIGRP dynamic routes.

### Item Name

If no dynamic routes have been configured, this column contains the text RIP, OSPF, and EIGRP. When one or more routes have been configured, this column contains the parameter names for the type of routing configured.

Routing Protocol	Configuration Parameters
RIP	RIP Version, Network, Passive Interface
OSPF	Process ID
EIGRP	Autonomous System Number

### Item Value

This column contains the text “Enabled,” and configuration values when a routing type has been configured. It contains the text “Disabled” when a routing protocol has not been configured.

### What Do You Want To Do?

If you want to:	Do this:
Configure an RIP route.	Select the RIP routing type in the Item column, and click <b>Edit</b> . Then, configure the route in the RIP Dynamic Route window.
Configure an OSPF route.	Select the OSPF routing type in the Item column, and click <b>Edit</b> . Then, configure the route in the OSPF Dynamic Route window.
Configure an EIGRP route.	Select the EIGRP routing type in the Item column, and click <b>Edit</b> . Then, configure the route in the EIGRP Dynamic Route window.

## Add/Edit a Static Route

Use this window to add or edit a static route.

### Destination Network

Enter the destination network address information in these fields.

**Prefix**

Enter the IP address of the destination network. For more information, refer to [Available Interface Configurations](#).

**Prefix Mask**

Enter the destination address subnet mask.

**Make this the default route**

Check this box to make this the default route for this router. A default route forwards all the unknown outbound packets through this route.

**Forwarding**

Specify how to forward data to the destination network.

**Interface**

Click **Interface** if you want to select the interface of the router that forwards the packet to the remote network.

**IP Address**

Click **IP Address** if you want to enter the IP Address of the next hop router that receives and forwards the packet to the remote network.

**Optional**

You can optionally provide a distance metric for this route, and designate it as a permanent route.

**Distance Metric for this route**

Enter the metric value that has to be entered in the routing table. Valid values are 1 through 255.

**Permanent Route**

Check this box to make this static route entry a permanent route. Permanent routes are not deleted even if the interface is shut down or the router is unable to communicate with the next router.

# Add/Edit an RIP Route

Use this window to add or edit a Routing Internet Protocol (RIP) route.

## RIP Version

The values are RIP version 1, RIP version 2, and Default. Select the version supported by the Cisco IOS image that the router is running. When you select version 1, the router sends version 1 RIP packets and can receive version 1 packets. When you select version 2, the router sends version 2 RIP packets and can receive version 2 packets. When you select Default, the router sends version 1 packets, and can receive both version 1 and version 2 RIP packets.

## IP Network List

Enter the networks on which you want to enable RIP. Click **Add** to add a network. Click **Delete** to delete a network from the list.

## Available Interface List

The available interfaces are shown in this list.

## Make Interface Passive

Check the box next to the interface if you do not want it to send updates to its neighbor. The interface will still receive routing updates, however.

# Add/Edit an OSPF Route

Use this window to add or edit an Open Shortest Path First (OSPF) route.

## OSPF Process ID

This field is editable when OSPF is first enabled; it is disabled once OSPF routing has been enabled. The process ID identifies the router's OSPF routing process to other routers.

## IP Network List

Enter the networks that you want to create routes to. Click **Add** to add a network. Click **Delete** to delete a network from the list.

### Network

The address of the destination network for this route. For more information, refer to [Available Interface Configurations](#).

### Mask

The subnet mask used on that network.

### Area

The OSPF area number for that network. Each router in a particular OSPF area maintains a topological database for that area.



#### Note

---

If SDM detects previously configured OSPF routing that includes “area” commands, then the IP Network List table will be read-only and cannot be edited.

---

## Available Interface List

The available interfaces are shown in this list.

## Make Interface Passive

Check the box next to the interface if you do not want it to send updates to its neighbor. The interface will still receive routing updates, however.

## Add

Click **Add** to provide an IP address, network mask, and area number in the IP address window.

## Edit

Click **Edit** to edit the IP address, network mask, or area number in the IP address window.

# Add/Edit EIGRP Route

Use this window to add or delete an Extended IGRP (EIGRP) route.

## Autonomous System Number

The autonomous system number is used to identify the router's EIGRP routing process to other routers.

## IP Network List

Enter the networks that you want to create routes to. Click **Add** to add a network. Click **Delete** to delete a network from the list.

## Available Interface List

The available interfaces are shown in this list.

## Make Interface Passive

Check the box next to the interface if you do not want it to send updates to its neighbor. The interface will neither send nor receive routing updates.



### Caution

---

When you make an interface passive, EIGRP suppresses the exchange of hello packets between routers, resulting in the loss of their neighbor relationship. This not only stops routing updates from being advertised, but also suppresses incoming routing updates.

---

## Add

Click **Add** to add a destination network IP address to the Network list.

## Delete

Select an IP address, and click **Delete to remove an IP address** from the Network list.







# Network Address Translation

---

Network Address Translation ([NAT](#)) is a robust form of address translation that extends addressing capabilities by providing both static address translations and dynamic address translations. NAT allows a host that does not have a valid registered IP address to communicate with other hosts through the Internet. The hosts may be using private addresses or addresses assigned to another organization; in either case, NAT allows these addresses that are not Internet-ready to continue to be used but still allow communication with hosts across the Internet.

## Network Address Translation Rules

The Network Address Translation Rules window lets you view [NAT](#) rules, view address pools, and set translation timeouts. From this window you can also designate interfaces as inside or outside interfaces.

For more information on NAT, follow the link [More About NAT](#).

### Designate NAT Interfaces

Click to designate interfaces as inside or outside. NAT uses the Inside/Outside designations as reference points when interpreting translation rules. Inside interfaces are those interfaces connected to the private networks that the router is connected to. Outside interfaces connect to the [WAN](#) or to the Internet. The designated Inside and Outside interfaces are listed above the NAT rule list.

## Address Pools

Click this button to configure or edit address pools. Address pools are used with dynamic address translation. The router can dynamically assign addresses from the pool as they are needed. When an address is no longer needed, it is returned to the pool.

## Translation Timeouts

When dynamic NAT is configured, translation entries have a timeout period after which they expire and are purged from the translation table. Click this button to configure the timeout values for NAT translation entries and other values.

## Network Address Translation Rules

This area shows the designated inside and outside interfaces and the NAT rules that have been configured.

### Inside Interfaces

The inside interfaces are the interfaces that connect to the private networks the router serves. NAT uses the Inside designation when interpreting a NAT translation rule. You can designate interfaces as inside by clicking **Designate NAT interfaces**.

### Outside Interfaces

The outside interfaces are the router interfaces that connect to the WAN or the Internet. NAT uses the Outside designation when interpreting a NAT translation rule. You can designate interfaces as outside by clicking **Designate NAT interfaces**.

### Original Address

This is the private address or set of addresses that is used on the LAN.

### Translated Address

This is the legal address or range of addresses that is used on the Internet or the external network.

### Rule Type

Rules are either static address translation rules or dynamic address translation rules.

**Static address translation** allows hosts with private addresses to access the Internet and to be publicly accessible from the Internet. It statically maps one private IP address to one public or global address. If you wanted to provide static translation to 10 private addresses, you would create a separate static rule for each address.

**Dynamic address translation.** There are two methods of dynamic addressing using NAT. One method maps multiple private addresses to a single public address and the port numbers of host sessions to determine which host to route returning traffic to. The second method uses named address pools. These address pools contain public addresses. When a host with a private address needs to establish communication outside the LAN, it is given a public address from this pool. When the host no longer needs it, the address is returned to the pool.

### Clone selected entry on Add

If you want to use an existing rule as the basis for a new rule that you want to create, select the rule and check this box. When you click **Add**, the addresses in the rule you selected appear in the Add Address Translation Rule window. You can edit these addresses to get the ones you need for the new rule instead of typing the entire address into each field.

### What do you want to do?

If you want to:	Do this:
Designate the inside and outside interfaces.  You must designate at least one inside interface and one outside interface in order for the router to perform NAT.	Click <b>Designate NAT interfaces</b> , and designate interfaces as inside or outside in the NAT Interface Setting window. Interfaces can also be designated as inside or outside interfaces in the Interfaces and Connections window.
Add, edit, or delete an address pool.  Dynamic rules can use address pools to assign addresses to devices as they are needed.	Click <b>Address Pools</b> , and configure address pool information in the dialog box.

If you want to:	Do this:
Make translation timeout settings.	Click <b>Translation Timeouts</b> , and make settings in the Translation Timeouts window.
Add a NAT rule.	Click <b>Add</b> , and create the NAT rule in the Add Address Translation Rule window.  If you want to use an existing NAT rule as a template for the new rule, select the rule, click <b>Clone selected entry on Add</b> , and then click <b>Add</b> .
Edit a NAT rule.	Select the NAT rule that you want to edit, click <b>Edit</b> , and edit the rule in the Edit Address Translation Rule window.
Delete a NAT rule.	Select the NAT rule that you want to delete, and click <b>Delete</b> . You must confirm deletion of the rule in the Warning box displayed.
View and/or edit route maps.  If virtual private network (VPN) connections are configured on the router, the local IP addresses in the VPN must be protected from NAT translations. When both VPN and NAT are configured, Cisco Router and Security Device Manager (SDM) creates route maps to protect IP addresses in a VPN from being translated. Additionally, route maps may be configured using the command-line interface (CLI). You can view configured route maps and edit the access rule they use.	Click <b>View Route Maps</b> .
Find out how to perform related configuration tasks.	Refer to one of the following procedures: <ul style="list-style-type: none"> <li>• <a href="#">How Do I Configure NAT Passthrough for a VPN?</a></li> <li>• <a href="#">How Do I Configure NAT on an Unsupported Interface?</a></li> <li>• <a href="#">How Do I Configure NAT Passthrough for a Firewall?</a></li> </ul>

**Note**

There are many conditions that cause previously-configured NAT rules to appear as read-only in the Network Address Translation Rules list, causing the rule to not be editable. For more information, see the help topic [Reasons that SDM Cannot Edit a NAT Rule](#).

## Designate NAT Interfaces

Use this window to designate the inside and outside interfaces that you want to use in NAT translations. NAT uses the Inside and Outside designations when interpreting translation rules, because translations are performed from inside to outside, or from outside to inside.

Once designated, these interfaces will be used in all NAT translation rules. The designated interfaces appear above the Translation Rules list in the main NAT window.

### Interface

All router interfaces are listed in this column.

### Inside (trusted)

Check to designate an interface as an inside interface. Inside interfaces typically connect to a LAN that the router serves.

### Outside (untrusted)

Check to designate an interface as an outside interface. Outside interfaces typically connect to your organization's WAN or to the Internet.

## Translation Timeout Settings

When you configure dynamic NAT translation rules, translation entries have a timeout period after which they expire and are purged from the translation table. Set the timeout values for various translations in this window.

**DNS Timeout**

Enter the number of seconds after which connections to **DNS** servers time out.

**ICMP Timeout**

Enter the timeout value for Internet Control Message Protocol (**ICMP**) flows. The default is 60 seconds.

**PPTP Timeout**

Enter the timeout value for NAT Point-to-Point Tunneling Protocol (**PPTP**) flows. The default is 86400 seconds (24 hours).

**Dynamic NAT Timeout**

Enter the maximum number of seconds that dynamic NAT translations should live.

**Max Number of NAT Entries**

Enter the maximum number of NAT entries in the translation table.

**UDP flow timeouts**

Enter the number of seconds that translations for User Datagram Protocol (**UDP**) flows should live. The default is 300 seconds (60 minutes).

**TCP flow timeouts**

Enter the number of seconds that translations for Transmission Control Protocol (**TCP**) flows should live. The default is 86400 seconds (24 hours).

## Edit Route Map

When VPNs and NAT are both configured on a router, packets that would normally meet the criteria for an IPSec rule will not do so if NAT translates their IP addresses. In this case, NAT translation will cause packets to be sent without being encrypted. SDM may create route maps to prevent NAT from translating IP addresses that you want to be preserved.

Although SDM only creates route maps to limit the action of NAT, route maps can be used for other purposes as well. If route maps have been created using the CLI, they will be visible in this window as well.

### Name

The name of this route map.

### Route map entries

This box lists the route map entries.

#### Name

The name of the route map entry.

#### Seq No.

The sequence number of the route map.

#### Action

Route maps created by SDM are configured with the **permit** keyword. If this field contains the value **deny**, the route map was created using the CLI.

#### Access Lists

The access lists that specify the traffic to which this route map applies.

### To edit a route map entry:

Select the entry, click **Edit**, and edit the entry in the Edit Route Map Entry window.

## Edit Route Map Entry

Use this window to edit the access list specified in a route map entry.

### Name

A read-only field containing the name of the route map entry.

### Seq No.

A read-only field containing the sequence number for the route map. When SDM creates a route map, it automatically assigns it a sequence number.

### Action

Either **permit** or **deny**. Route maps created by SDM are configured with the **permit** keyword. If this field contains the value **deny**, the route map was created using the CLI.

### Access Lists

This area shows the access lists associated with this entry. The route map uses these access lists to determine which traffic to protect from NAT translation.

### To edit an access list in a route map entry:

Select the access list, and click **Edit**. Then, edit the access list in the windows displayed.

## Address Pools

The Address Pools window shows the configured address pools that can be used in dynamic NAT translation.

### Pool Name

This field contains the name of the address pool. Use this name to refer to the pool when configuring a dynamic NAT rule.



## Address

This field contains the IP address range in the pool. Devices whose IP addresses match the access rule specified in the Add Address Translation rule window will be given private IP addresses from this pool.

## What do you want to do?

If you want to:	Do this:
Add an address pool to the router's configuration.	Click <b>Add</b> , and configure the pool in the Add Address Pool window.  If you want to use an existing pool as a template for the new pool, select the existing pool, check <b>Clone selected entry on Add</b> , and click <b>Add</b> .
Edit an existing address pool.	Select the pool entry, click <b>Edit</b> , and edit the pool configuration in the Edit Address Pool window.
Delete an address pool.	Select the pool entry, click <b>Delete</b> , and confirm deletion in the Warning box displayed.



### Note

If SDM detects a previously-configured NAT address pool that uses the “type” keyword, that address pool will be read-only and cannot be edited.

## Add/Edit Address Pool

Use this window to specify an address pool for dynamic address translation, an address for Port Address Translation (PAT), or a TCP load balancing rotary pool.

### Pool Name

Enter the name of the address pool.

## Port Address Translation (PAT)

There may be times when most of the addresses in the pool have been assigned, and the IP address pool is nearly depleted. When this occurs, [PAT](#), [Dynamic PAT](#) can be used with a single IP address to satisfy additional requests for IP addresses. Check this box if you want the router to use PAT when the address pool is close to depletion.

## IP Address

Enter the lowest numbered IP address in the range in the left field; enter the highest numbered IP address in the range in the right field. For more information, refer to [Available Interface Configurations](#).

## Network Mask

Enter the subnet mask or the number of network bits that specify how many bits in the IP addresses are network bits.

# Add/Edit Static Address Translation Rule, Inside to Outside

**Use this help topic when you have chosen direction From Inside to Outside in the Add/Edit Static Address Translation Rule window.**

Use this window to add or edit a static address translation rule. If you are editing a rule, the rule type, static or dynamic, and the direction are disabled. If you need to change these settings, delete the rule, and recreate it using the settings you want.

There are two types of static address translations using NAT, simple static and extended static.



### Note

If you create a NAT rule that would translate addresses of devices that are part of a [VPN](#), SDM will prompt you to allow it to create a route map that protects those addresses from being translated by NAT. If NAT is allowed to translate addresses of devices on a VPN, their translated addresses will not match the IPsec rule used in the IPsec policy, and traffic will be sent unencrypted. You can view route maps created by SDM or created using the CLI by clicking the View Route Maps button in the NAT window.

## Direction

This help topic describes how to use the Add Address Translation Rule fields when **From inside to outside** is selected.

### From inside to outside

Select this option if you want to translate private addresses on the LAN to legal addresses on the Internet or on your organization's intranet. You may want to select this option if you use private addresses on your LAN that are not globally unique on the Internet.

## Translate from Interface

This area shows the interfaces from which packets needing address translation may arrive. It provides fields for you to specify the IP address of a single host, or a network address and subnet mask that represent the hosts on a network.

### Inside Interface(s)

If you chose **From inside to outside** for Direction, this area lists the designated inside interfaces.



#### Note

---

If this area contains no interface names, close the Add a Translation Rule window, click **Designate NAT interfaces** in the NAT window, and designate the router interfaces as inside or outside. Then return to this window and configure the NAT rule.

---

### IP Address

Do one of the following:

- If you want to create a one-to-one static mapping between the address of a single host and a translated address, known as the *inside global address*, enter the IP address for that host. Do not enter a subnet mask in the Network Mask field.
- If you want to create *n-to-n* mappings between the private addresses in a subnet to corresponding inside global addresses, enter any valid address from the subnet whose addresses you want translated, and enter a network mask in the next field.

### Network Mask

If you want SDM to translate the addresses of a subnet, enter the mask for that subnet. SDM determines the network/subnet number and the set of addresses needing translation from the IP address and mask that you supply.

## Translate to Interface

This area shows the interfaces out of which packets with translated addresses may exit the router. It also provides fields in which you can specify the translated address and other information.

### Outside Interface(s)

If you chose **From inside to outside** for Direction, this area contains the designated outside interfaces.

### Type

- Select **IP Address** if you want the address to be translated to the address defined in the IP Address field.
- Select **Interface** if you want the Translate from... address to use the address of an interface on the router. The Translate from... address will be translated to the IP address assigned to the interface that you specify in the interface field.

### Interface

This field is enabled if Interface is selected in the Type field. This field lists the interfaces on the router. Select the interface whose IP address you want the local inside address translated to.



#### Note

---

If **Interface** is selected in the Type field, only redirect port translations are supported.

---

### IP Address

This field is enabled if you selected **IP Address** in the Type field. Do one of the following:

- If you are creating a one-to-one mapping between a single **inside local** address and a single **inside global** address, enter the inside global address in this field.

- If you are mapping the inside local addresses of a subnet to the corresponding inside global addresses, enter any IP address that you want to use in the translation in this field. The network mask entered in the Translate from... Interface area will be used to calculate the remaining inside global addresses.



---

**Note** If you do not enter a network mask in the Translate from Interface area, SDM will perform only one translation.

---

## Redirect Port

Check this box if you want to include port information for the inside device in the translation. This enables you to use the same public IP address for multiple devices, as long as the port specified for each device is different. You must create an entry for each port mapping that you want to make for this “Translated to” address.

Click **TCP** if this is a TCP port number; click **UDP** if it is a UDP port number.

**Original Port.** Enter the port number on the inside device.

**Translated Port.** Enter the port number that the router is to use for this translation.

## Configuration Scenarios

Click [Static Address Translation Scenarios](#) for examples that illustrate how the fields in this window are used.

# Add/Edit Static Address Translation Rule, Outside to Inside

Use this help topic when you have chosen direction **From Outside to Inside** in the **Add/Edit Static Address Translation Rule** window.

Use this window to add or edit a static address translation rule. If you are editing a rule then the rule type, static or dynamic, and the direction are disabled. If you need to change these settings, delete the rule, and recreate it using the settings you want.

There are two types of static address translations using NAT, simple static and extended static.

**Note**

---

If you create a NAT rule that would translate addresses of devices that are part of a VPN, SDM will prompt you to allow it to create a route map that protects those addresses from being translated by NAT. If NAT is allowed to translate addresses of devices on a VPN, their translated addresses will not match the IPsec rule used in the IPsec policy, and traffic will be sent unencrypted. You can view route maps created by SDM or created using the CLI by clicking the View Route Maps button in the NAT window.

---

**Direction**

Select the traffic direction that this rule applies to.

**From outside to inside**

Select this option if you want to translate incoming addresses to addresses that will be valid on your LAN. One situation in which you may want to do this is when you are merging networks and must make one set of incoming addresses compatible with an existing set on the LAN the router serves.

This help topic describes how the remaining fields are used when From outside to inside is chosen.

**Translate from Interface**

This area shows the interfaces from which packets needing address translation may arrive. It provides fields for you to specify the IP address of a single host, or a network address and subnet mask that represent the hosts on a network.

**Outside Interfaces**

If you choose **From outside to inside**, this area contains the designated outside interfaces.

**Note**

---

If this area contains no interface names, close the Add a Translation Rule window, click **Designate NAT interfaces** in the NAT window, and designate the router interfaces as inside or outside. Then return to this window and configure the NAT rule.

---

### IP Address

Do one of the following:

- If you want to create a one-to-one static mapping between the **outside global** address of a single remote host and a translated address, known as the **outside local address**, enter the IP address for the remote host.
- If you want to create n-to-n mappings between the addresses in a remote subnet to corresponding **outside local** addresses, enter any valid address from the subnet whose addresses you want translated, and enter a network mask in the next field.

### Network Mask

If you want SDM to translate the addresses in a remote subnet, enter the mask for that subnet. SDM determines the network/subnet number and the set of addresses needing translation from the IP address and mask that you supply.

## Translate to Interface

This area shows the interfaces out of which packets with translated addresses may exit the router. It also provides fields in which you can specify the translated address and other information.

### Inside Interface(s)

If you choose **From outside to inside**, this area contains the designated inside interfaces.

### IP Address

Do one of the following:

- If you are creating a one-to-one mapping between a single **outside global** address and a single **outside local** address, enter the **outside local** address in this field.
- If you are mapping the **outside global** addresses of a remote subnet to the corresponding **outside local** addresses, enter any IP address that you want to use in the translation in this field. The network mask entered in the Translate from Interface area will be used to calculate the remaining **outside local** addresses.



---

**Note** If you do not enter a network mask in the Translate from Interface area, SDM will perform only one translation.

---

## Redirect Port

Check this box if you want to include port information for the outside device in the translation. This enables you to use extended static translation and to use the same public IP address for multiple devices, as long as the port specified for each device is different.

Click **TCP** if this is a TCP port number; click **UDP** if it is a UDP port number.

**Original Port.** Enter the port number on the outside device.

**Translated Port.** Enter the port number that the router is to use for this translation.

## Configuration Scenarios

Click [Static Address Translation Scenarios](#) for examples that illustrate how the fields in this window are used.

# Add/Edit Dynamic Address Translation Rule, Inside to Outside

**Use this help topic when you have chosen direction From Inside to Outside in the Add/Edit Dynamic Address Translation Rule window.**

Add or edit an address translation rule in this window. If you are editing a rule, the rule type, static or dynamic, and the direction are disabled. If you need to change these settings, delete the rule, and recreate it using the settings you want.

A dynamic address translation rule dynamically maps hosts to addresses, using addresses included in a pool of addresses that are globally unique in the destination network. The pool is defined by specifying a range of addresses and giving the range a unique name. The configured router uses the available addresses in the pool (those not used for static translations or for its own WAN IP address) for connections to the Internet or other outside network. When an address is no longer in use, it is returned to the address pool to be dynamically assigned to another device later.



**Note**

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If you create a NAT rule that would translate addresses of devices that are part of a **VPN**, SDM will prompt you to allow it to create a route map that protects those addresses from being translated by NAT. If NAT is allowed to translate addresses of devices on a VPN, their translated addresses will not match the IPSec rule used in the IPSec policy, and traffic will be sent unencrypted.

---

**Direction**

Select the traffic direction to which this rule applies.

**From inside to outside**

Select this option if you want to translate private addresses on the LAN to legal addresses on the Internet or on your organization's intranet. You may want to select this option if you use private addresses on your LAN that are not globally unique on the Internet.

This help topic describes how the remaining fields are used when From inside to outside is chosen.

**Translate from Interface**

This area shows the interfaces from which packets needing address translation may arrive. It provides fields for you to specify the IP address of a single host, or a network address and subnet mask that represent the hosts on a network.

**Inside Interface(s)**

If you chose **From inside to outside** for Direction, this area contains the designated inside interfaces.

**Note**

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If this area contains no interface names, close the Add a Translation Rule window, click **Designate NAT interfaces** in the NAT window, and designate the router interfaces as inside or outside. Then return to this window and configure the NAT rule.

---

## Access Rule...

Dynamic NAT translation rules use access rules to specify the addresses that need translation. If you select **From inside to outside**, these are the [inside local](#) addresses. Enter the name or number of the access rule that defines the addresses you want to translate. If you do not know the name or number, you can click on the ... button and select an existing access rule, or you can create a new access rule and select it.

## Translate to Interface

This area shows the interfaces out of which packets with translated addresses may exit the router. It also provides fields for you to specify the translated address.

### Outside Interface(s)

If you chose **From inside to outside** for Direction, this area contains the designated outside interfaces.

### Type

Select **Interface** if you want the Translate from... addresses to use the address of an interface on the router. They will be translated to the address that you specify in the interface field, and PAT will be used to distinguish each host on the network. Select **Address Pool** if you want the addresses to be translated to addresses defined in a configured address pool.

### Interface

If Interface is selected in the Type field, this field lists the interfaces on the router. Select the interface whose IP address you want the local inside addresses translated to. PAT will be used to distinguish each host on the network.

### Address Pool

If Address Pool is selected in the Type field, you can enter the name of a configured address pool in this field, or you can click **Address Pool** to select or create an address pool.

## Configuration Scenarios

Click [Dynamic Address Translation Scenarios](#) for examples that illustrate how the fields in this window are used.

## Add/Edit Dynamic Address Translation Rule, Outside to Inside

Use this help topic when you have chosen direction **From Outside to Inside** in the **Add/Edit Dynamic Address Translation Rule** window.

Add or edit an address translation rule in this window. If you are editing a rule, the rule type, static or dynamic, and the direction are disabled. If you need to change these settings, delete the rule, and recreate it using the settings you want.

A dynamic address translation rule dynamically maps hosts to addresses, using addresses included in a pool of addresses that are globally unique in the destination network. The pool is defined by specifying a range of addresses and giving the range a unique name. The configured router uses the available addresses in the pool (those not used for static translations or for its own WAN IP address) for connections to the Internet or other outside network. When an address is no longer in use, it is returned to the address pool to be dynamically assigned to another device later.

**Note**

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If you create a NAT rule that would translate addresses of devices that are part of a [VPN](#), SDM will prompt you to allow it to create a route map that protects those addresses from being translated by NAT. If NAT is allowed to translate addresses of devices on a VPN, their translated addresses will not match the IPSec rule used in the IPSec policy, and traffic will be sent unencrypted.

---

### Direction

Select the traffic direction to which this rule applies.

**From outside to inside**

Select this option if you want to translate incoming addresses to addresses that will be valid on your LAN. One situation in which you may want to do this is when you are merging networks and must make one set of incoming addresses compatible with an existing set on the LAN the router serves.

This help topic describes how the remaining fields are used when From outside to inside is chosen.

## Translate from Interface

This area shows the interfaces from which packets needing address translation may arrive. It provides fields for you to specify the IP address of a single host, or a network address and subnet mask that represent the hosts on a network.

### Outside Interfaces

If you chose **From outside to inside**, this area contains the designated outside interfaces.

**Note**

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If this area contains no interface names, close the Add a Translation Rule window, click **Designate NAT interfaces** in the NAT window, and designate the router interfaces as inside or outside. Then return to this window and configure the NAT rule.

---

## Access Rule...

Dynamic NAT translation rules use access rules to specify the addresses that need translation. If you select **From outside to inside**, these are the [outside global](#) addresses. Enter the name or number of the access rule that defines the addresses you want to translate. If you do not know the name or number, you can click the ... button and select an existing access rule, or you can create a new access rule and select it.

## Translate to Interface

This area shows the interfaces out of which packets with translated addresses may exit the router. It also provides fields for you to specify the translated address.

### Inside Interface(s)

If you choose **From outside to inside**, this area contains the designated inside interfaces.

**Type**

Select **Interface** if you want the Translate from... addresses to use the address of an interface on the router. They will be translated to the address that you specify in the interface field, and PAT will be used to distinguish each host on the network. Select **Address Pool** if you want the addresses to be translated to addresses defined in a configured address pool.

**Interface**

If Interface is selected in the Type field, this field lists the interfaces on the router. Select the interface whose IP address you want the local inside addresses translated to. PAT will be used to distinguish each host on the network.

**Address Pool**

If Address Pool is selected in the Type field, you can enter the name of a configured address pool in this field, or you can click **Address Pool** to select or create an address pool.

**Configuration Scenarios**

Click [Dynamic Address Translation Scenarios](#) for examples that illustrate how the fields in this window are used.





## IPS

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The Cisco IOS Intrusion Protection System ([IOS IPS](#)) protects your network by analyzing traffic on specified interfaces and comparing it to an extensive database of intrusion signatures. If the IPS detects an intrusion, it can block traffic from attacking hosts. SDM allows you to enable IOS IPS on router interfaces.

SDM also allows you to manage an IDS network module that has already been configured from the router [CLI](#).

## IDS Network Module Management

If a Cisco [IDS](#) Network Module is installed on the router, this window displays basic status information for it. If the IDS Network Module has been configured, you will also be able to start the Intrusion Detection Device Manager ([IDM](#)) software on the IDS Network Module, and select the router interfaces that you want the IDS Network Module to monitor from this window.

If SDM detects that the IDS Network Module has not been configured, it prompts you to open a session to the network module so that you can configure it. You can use [Telnet](#) or [SSH](#) for this session.

### IDS Module Control Buttons

SDM enables you to issue a number of basic commands to the IDS Network Module from this window.

**Reload**

Click to reload the IDS network module operating system.

**Reset**

Click to perform a reset of the IDS network module hardware. You should only use the Reset button to recover from Failed state, or after you have shutdown the IDS Network Module.

**Shutdown**

Click to shutdown the IDS Network Module. You should always perform a shutdown before you to remove the module from the router.

**Launch IDM**

Click to start the IDM software on the IDS module. When you launch the IDM software, SDM displays a dialog box that asks you for the IP address of the IDS module's external Fast Ethernet interface. When SDM obtains the correct address, it opens an IDM window. For more information on this dialog box, refer to [IDM IP Address Selection](#).

For more information on how to run the IDM application, refer to the documents at the following link:

<http://www.cisco.com/univercd/cc/td/doc/product/iaabu/csids/csids10/index.htm>

**Refresh**

Click to refresh the status display.

**IDS Network Module Status**



This area shows the general status of the IDS Network Module. It contains the following types of information.

- Service Module—The name of the network module.
- State—The state of the network module. Possible states are: Steady State, Shutdown, and/or Failed.
- Software Version—The version of IDM software running on the module.
- Model—The model number of the network module.
- Memory—The amount of memory available on the network module.



## IDS Network Module Interface Settings

This area of the window shows which router interfaces have traffic sent to the IDS network module for monitoring.

	A check mark icon next to the interface name indicates that the IDS network module is monitoring the traffic on that interface.
	A red icon with an X next to the interface name indicates that the IDS network module is not monitoring the traffic on that interface.

### Configure

Click to add or remove interfaces from this list. When you click **Configure**, SDM verifies that the IDS Network Module has been configured, and that the router has all the configuration settings necessary to communicate with the IDS Network Module. If any configurations are not in place, SDM displays a checklist showing you what has been configured and what has not been configured. You can click on the items that have not been configured to complete the configuration, and then have SDM reverify that these items have been configured so that you can then add or remove interfaces from the IDS Network Module Interface Settings list.

## IDS Sensor Interface IP Address

SDM must communicate with the **IDS** network module using the IP address of the module's internal Fast Ethernet interface. This window appears when SDM cannot detect this IP address, and enables you to supply one without leaving SDM to do so. If the IDS network module has been configured with a static IP address, or configured as IP unnumbered to another interface with an IP address, this window will not appear.

Entering an IP address in this window may create a new loopback interface. Loopback interfaces can be displayed in the Interfaces and Connections window. The IP address you enter will only be seen by the router. Therefore, it can be any address you want to use.

## IP Address

Enter an IP address to use for the **IDS Sensor** interface. SDM will do the following:

- Create a loopback interface. The number 255 is used if available, if not, another number will be used. This loopback interface will be listed in the Interfaces and Connections window.
- Configure the loopback interface with the IP address you enter.
- Configure the IDS network module IP unnumbered to the loopback interface.
- If the IDS network module has already been configured IP unnumbered to an existing loopback interface, but the interface does not have a valid IP address, the loopback interface is given the IP address you enter in this window.

## IDM IP Address Selection

SDM displays this window when you click **Launch IDM** in the IDS Network Module Management window because SDM needs to determine the IP address of the IDS network module's external Ethernet interface so that it can allow you access to the IDM through that interface. SDM can use the last address it used, it can attempt to discover the IP address, or it can accept an address you provide in this window.

Select a method, and click **OK**. If the method you choose fails, you can select another method.

### Use SDM last known IP Address

Click to have SDM use the IP address that it used the last time that the IDM application was started. If the IP address of the IDS module has not been changed since the IDM application was last run, and you do not want SDM to attempt discovery of the address, use this option.

### Let SDM Discover IDM IP Address Settings

Click to have SDM attempt to discover the IP address used on the IDS network module's external Ethernet interface. You can use this option if you do not know the IP address, and you are not sure that the last address SDM used to contact the IDS module is still correct.

## Specify

If you know the IP address of the IDS network module's external Ethernet interface, click this option, and enter the address. SDM will remember the address, and you can select **Use SDM last known IP Address** the next time you start the IDM.

For information on how to use the IDS Network Module refer to the documents at the following link:

<http://www.cisco.com/univercd/cc/td/doc/product/iaabu/csids/csids10/index.htm>

## IDS NM Configuration Checklist

This window is displayed when you have clicked **Configure** in the IDS Network Module Management window to specify the router interfaces whose traffic is to be analyzed, but the IDS network module or the router lacks a configuration setting required for the two devices to communicate. It shows which configuration settings are needed, and in some cases, allows you to complete the configuration from within SDM.

- ✓ A check mark icon in the Action column means the configuration setting has been made.
  - ✗ An X icon in the Action column means that the configuration setting must be made in order for the router to be able to communicate with the IDS network module.
- 

### IDS NM Sensor Interface

- ✗ If this row contains an X icon in the Action column, the IDS NM Sensor interface has not been configured with an IP address. Double-click the row and enter an IP address for the IDS Sensor in the dialog displayed. The IDS Sensor IP address is the address that SDM and the router use when communicating with the IDS network module. This IP address can be a private address; no hosts other than the router it is installed in will be able to reach the address.

## Router Clock

- ✘ If this row contains an X icon in the Action column, the router's clock settings have not been configured. Double-click on this row, and enter time and date settings in the Date and Time Properties window.

## IP CEF Setting

- ✘ If this row contains an X icon in the Action column, Cisco Express Forwarding (CEF) has not been enabled on the router. Double-click on this row, and click **Yes** to enable IP CEF on the router.

## IDS NM Initial Setup

- ✘ If this row contains an X icon in the Action column, SDM has detected that the IDS Network Module's default IP address has not been changed. Double-click on this row, and SDM will prompt you to open a session to the IDS module and complete configuration. You can use [Telnet](#) or [SSH](#) for this session.

For more information on configuring the IDS module, refer to the documents at the following link.

<http://www.cisco.com/univercd/cc/td/doc/product/iaabu/csids/csids10/index.htm>

## Refresh

- ✘ After you have fixed configuration settings, you can click this button to refresh the checklist. If an X icon remains in the Action column, a configuration setting has still not been made.

## IDS NM Monitoring Configuration

Use this window to select router interfaces whose traffic you want the IDS network module to monitor.

### Monitoring Interfaces

This lists contains the interfaces whose traffic the IDS network module is monitoring. To add an interface to this list, select an interface from the Available Interfaces list, and click the left arrow (<<) button. To remove an interface from this list select the interface and click the right arrow (>>) button.

### Available Interfaces

This lists contains the interfaces whose traffic the IDS network module is not currently monitoring. To add an interface to the Monitoring Interfaces list, select the interface, and click the left arrow (<<) button.

## Feature Unavailable

This window can appear when you click the IPS icon but SDM cannot detect an [IDS](#) network module on the router, or the Cisco IOS image on the router does not support IOS IPS.

## Intrusion Prevention System

The Intrusion Prevention System (IPS) is an SDM feature that allows you to configure signatures on the router to detect and prevent intrusive traffic on your network. The file `ips.tar` must be present in router flash or disk memory for IPS to run, and the IOS image on the router must support IPS. IPS is supported on Cisco IOS images of version 12.3.(8)T4 or later.

IPS allows you to selectively enable, disable, edit and delete signatures the router uses. You can select the interfaces and traffic directions on which to apply IPS, create rules defining which traffic is examined, import Signature Definition Files (SDFs), and specify SDF locations for the router.

Click **Launch IPS...** to start IPS. IPS opens in another window.





## Quality of Service

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The Quality of Service ([QoS](#)) Wizard allows a network administrator to enable Quality of Service (QoS) on the router's WAN interfaces. QoS can also be enabled on IPSec VPN interfaces and tunnels. The QoS edit windows enables the administrator to edit policies created using the wizard.

### Create QoS Policy

The QoS Wizard allows a network administrator to enable Quality of Service ([QoS](#)) on the router's WAN interfaces. QoS can also be enabled on IPSec VPN interfaces and tunnels.

The policy is applied to outgoing traffic on the interface.

#### Create QoS Policy Tab

Click to add a new QoS policy.

#### Edit QoS Policy Tab

Click to edit an existing QoS policy.

#### Launch QoS Wizard Button

Click to launch the QoS wizard. The QoS wizard allows you to configure QoS policies on your WAN interfaces.

# QoS Wizard

## Next

Click the **Next** button to begin configuring a [QoS](#) policy.

## Interface Selection

Choose the interface on which you want to configure the [QoS](#) policy in this window. This window lists WAN interfaces, and interfaces which do not have a configured outbound QoS policy. VPN interfaces are included in the list, but interfaces used for Easy VPN clients, and interfaces with an existing QoS policy are not included. QoS is not supported for Easy VPN clients.

## Details Button

Click this button to view configuration details about the interface. The window displays the interface's IP address and subnet mask, names of access rules and policies applied to the interface, and connections the interface is used for.

## QoS Policy Generation

Use this window to allocate the bandwidth to the different types of traffic going out from the selected interface. SDM supports two types of traffic: Real-Time Traffic and Business-Critical Traffic.

SDM creates a policy to provide quality of service to Real Time traffic and Business-Critical traffic:

- Real Time traffic—SDM creates two classes to handle Voice over IP (VoIP) traffic and voice-signalling traffic.
- Business Critical traffic—SDM creates three QoS classes for business traffic important to a typical corporate environment. Some of the protocols included in this traffic category are: citrix, sqlnet, notes, ldap, and secure ldap. Routing protocols included in this category are egp, bgp, eigrp, and rip.

The remaining traffic is given Best-Effort service.



## Bandwidth Allocation

This area allows you to track and allocate bandwidth to the outgoing traffic. This column also lists the bandwidth remaining after allocating bandwidth to each traffic type going out on the selected interface.

**Note**

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At least one traffic type has to be selected to generate the [QoS](#) policy.

---

### Type of Traffic

This column lists the type of traffic exiting the selected interface. The three traffic types are: Real-Time, Business-Critical, and Best-Effort.

### Bandwidth in %

Enter bandwidth values in the **Bandwidth in %** field. SDM recommends 72% of available bandwidth allocation for real-time traffic and 3% of available bandwidth for business-critical traffic.

**Note**

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The Cisco IOS software does not allow you to allocate more than 75% of the total interface bandwidth to one or more QoS classes.

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SDM dynamically adjusts the value for Best-Effort traffic when you enter values for Real Time or Business-Critical so that the total bandwidth is always 100%.

### kbps value

This column displays the bandwidth allocated to each type of traffic in *kilo bits per second* (kbps) units. This field is read-only and is automatically updated based on the percentage value entered in the **Bandwidth in %** field.

## View Details

Click on the **View Details** button if you want to check QoS classes created for the selected traffic type. SDM will generate default QoS policy consisting of pre-defined QoS classes for each traffic type.

## View QoS Class Type Details

The **View QoS Class Type Details** window displays details of the QoS classes that are going to be created for the QoS policy.

### Real Time Traffic

Click the **Real Time Traffic** tab to view details of QoS class type and class attributes configured for the Real-Time Traffic type. Attributes cannot be edited in this window. If you need to modify the attributes, complete the wizard and then click the Edit QoS policy tab to modify the policy that you created.

#### QoS Class

This column lists the QoS classes configured for the selected traffic type.

#### Value

This column lists the values of the QoS class configured for the selected traffic type.

**Close**—Click on **Close** button to exit the **View QoS Class Type Details** window.

### Business-Critical Traffic

Click the **Business-Critical Traffic** tab to view details of QoS class type and class attributes configured for the Business-Critical Traffic type. Attributes cannot be edited in this window. If you need to modify the attributes, complete the wizard and then click the Edit QoS policy tab to modify the policy that you created.

#### QoS Class

This column lists the QoS classes configured for the selected traffic type.

#### Value

This column lists the values of the QoS class configured for the selected traffic type.

**Close**—Click on **Close** button to exit the **View QoS Class Type Details** window.

# QoS Wizard Summary

The QoS Wizard Summary window displays the summary of [QoS](#) policy-map and its related QoS class-maps. This policy map will return be attached to the selected interface for configuring QoS policy.

Clicking **Finish** exits the QoS Wizard and takes you to the [Edit QoS Policy](#) screen.

## Edit QoS Policy

The **Edit QoS Policy** window allows to change already configured [QoS](#) policies.

### Clone

Click on **Clone** button to clone the selected QoS policy.

### Delete

Click on **Delete** button to delete the selected QoS policy.

### QoS Policies

This area lists the existing QoS policies.

#### Policy Name

This column list the QoS policies configured on the interface.

#### Policy Type

This column lists the type of policies configured on the interface.

- **SDM-Default**—The policy is the SDM default policy.
- **SDM-Cloned**—The policy is a clone of another policy. Cloning an existing policy is an easy way to copy settings that you don't want to change.
- **CLI-Created**—The policy was created using the IOS CLI.

#### Applied to Interface

This column lists the interface to which the QoS policy is applied.

**IP Address**

The IP address of the interface to which the policy is applied.

**QoS Policy Details**

This area lists type of traffic and the bandwidth allocated to each traffic type configured.

**Real-Time/Business-Critical/Trivial**

The percentage of overall bandwidth allocated to each of these traffic types.

**Traffic Type**

Lists the type of traffic configured on the interface by the QoS policy. Possible values are:

- Real-Time—Voice over IP (VoIP) traffic and voice-signalling traffic.
- Business-Critical—Business traffic important to a typical corporate environment. Some of the protocols included in this traffic category are: citrix, sqlnet, notes, ldap, and secure ldap. Routing protocols included in this category are egp, bgp, eigrp, and rip.
- Trivial—Remaining traffic.

**Class Name**

The name of the QoS class. SDM predefines names for QoS classes.

**Enabled**

A green checkmark indicates this class is enabled. A red icon with a white X indicates the class is not enabled for this policy. To enable a class, click **Edit** and enable the class in the Edit QoS Class window.

**Protocols**

The protocols included in this QoS class. A Real-Time traffic QoS class might have protocols such as cuseeme, netshow, and rtp video. A Business-Critical traffic QoS class might have protocols such as DHCP, EIGRP, and OSPF.

### Queuing

This column lists the queuing type, either **bandwidth** or **priority**. Class Based Weighted Fair Queuing (CBWFQ) defines two types of Low Latency Queuing methods—bandwidth and priority.

- **Priority**—Priority ensures a fixed amount of bandwidth for whatever bandwidth value is configured for the QoS class
- **Bandwidth**—Bandwidth queuing promises a minimum amount of bandwidth. The traffic may at time receive more bandwidth, but the bandwidth never drops below the minimum.

### Percent

If Priority queuing is used, there is a percent value in this column. This column is empty if Bandwidth queuing is used.

### Remaining Percent

If Bandwidth queuing is used, there is a percent value in this column. This column is empty if Priority queuing is used.

### DSCP

The DSCP marking selected for this QoS class.

## Edit QoS Class

This window allows you to edit [QoS](#) class attributes of the selected traffic type.

### Add this class to the policy

Check this option to include the selected [QoS](#) class in QoS policy. If this option is not checked, then the selected QoS class is marked as Disabled in the Edit QoS Policy window.

### Protocol/Application

This area lists all the default protocols configured for the selected QoS class. You can add or delete protocols.

**Add**

Click this button to add an NBAR-recognized protocol that has not be matched under any of the existing classes.

**Delete**

Select the protocols from the list and click **Delete** button to delete protocols from the traffic class.

**Note**


---

The Add and Delete buttons are disabled for real-time traffic classes except for the SDM-generated SDMQoS-StreamVideo class.

---

**Queuing Type**

Class Based Weighted Fair Queuing (CBWFQ) defines two types of Low Latency Queuing methods—bandwidth and priority. Bandwidth queuing promises a minimum amount of bandwidth, and Priority ensures a fixed amount of bandwidth for whatever bandwidth value is configured for the [QoS](#) class.

- **Priority**—If you select **Priority**, enter the fixed percentage of bandwidth that you want to give to the QoS class. You can give from 1 to 75 percent of bandwidth.
- **Bandwidth**—If you select Bandwidth, the QoS class receives a minimum percentage of the remaining bandwidth. Enter that percentage in the Remaining Percent field.

**DSCP Marking**

This area allows you to select the type of DSCP marking for the real-time traffic.

**Note**


---

This field will not appear if you checked the **Trust (rely on) DSCP-markings of the packets for traffic classification** option under the [Interface Selection](#) window.

---

## Add a Protocol

This window allows you to add the protocols that are not added to the real-time traffic class.

### NBAR Protocol

This area lists the NBAR protocols that are not added to any of the traffic classes. Select the NBAR protocol from the list and click **OK** button to add the protocol.

**Note**

---

If all the NBAR protocols are added to the traffic class, the Custom Protocol radio button will be selected by default and the **NBAR Protocol** radio button will be disabled.

---

### Custom Protocol

This area allows you to define custom protocols with known port number.

**Name**

Name of the custom protocol to be defined.

**Port Number(s)**

This area list the port numbers that are added for the selected custom protocol.

A maximum of 16 port numbers can be added for a custom protocol. The **Add...** button will be disabled when there are 16 port numbers in the **Port Number(s)** box.

SDM displays a warning message if the same port number is added twice for the selected custom protocol.

**Delete**

Select the port number from the **Port Number(s)** box and click on **Delete** button to remove the port number from the **Port Number(s)** box.

## Interface Association

This window provides you the opportunity to associate a cloned policy to an interface.

### Interface list

The interface list displays the interfaces with which you can associate the [QoS](#) policy. If you want to associate the cloned policy to an interface, select the interface from the list and click **Yes**.

### Details Button

Click to view details about the selected interface such as IP address/subnet mask, ACLs applied to the interface, and IPSec policies associated with the interface.

### Yes Button

Click if you want to associate the QoS policy to the selected interface.

### No Button

Click if you do not want to associate the QoS policy to the selected interface.

## QoS Status

The [QoS](#) Status window allows you to monitor the performance of the traffic on QoS configured interfaces. This window also allows to monitor bandwidth utilization and bytes-sent for interfaces with no QoS configuration. Monitoring inbound traffic on QoS interfaces shows the statistics only at a protocol level. Protocol-level statistics for non-QoS interfaces are collected for traffic in both directions.

This window allows you to monitor the following statistics:

- Bandwidth utilization for SDM defined traffic types
  - Bandwidth utilization per class under each traffic type
  - Bandwidth utilization for protocols under each class



Bandwidth utilization is shown in Kbps.

- Total incoming and outgoing bytes for each traffic type
  - Incoming and outgoing bytes for each class defined under the traffic type
  - Incoming and outgoing bytes for each protocol for each class

If the value is more than 1,000,000, then the graph may show the bytes as a multiple of  $10^6$ . If the value is more than 1,000,000,000, then the graph may show the bytes as a multiple of  $10^9$ .

- Packets dropped statistics for each traffic type

Click [QoS Bandwidth Charts](#) for a description of the charts that are displayed.

### Interface—IP/Mask—Slot/Port—Description

This area lists the interfaces with associated QoS policies, their IP addresses and subnet masks, slot/port information if applicable, and available descriptions.

Select the interface that you want to monitor from this list.

### View Interval

Select the interval at which statistics should be gathered:

- Now—Statistics are gathered when you click **Start Monitoring**.
- Every 1 minute—Statistics are gathered when you click **Start Monitoring**, and refreshed at 1-minute intervals.
- Every 5 minutes—Statistics are gathered when you click **Start Monitoring**, and refreshed at 5-minute intervals.
- Every 1 hour—Statistics are gathered when you click **Start Monitoring**, and refreshed at 1-hour intervals.

### Start Monitoring

Click to start monitoring QoS statistics.

### Select QoS Parameters for Monitoring

Select the traffic direction and type of statistics you want to monitor.

**Direction**

Click either **Input** or **Output**.

**Statistics**

Select one of the following

- Bandwidth
- Bytes
- Packets dropped

**All Traffic—Real-Time—Business-Critical—Trivial**

SDM displays statistics for all traffic classes in bar chart form, based on the type of statistic you selected. SDM displays a message instead of a bar chart if there are not adequate statistics for a particular traffic type.

## QoS Bandwidth Charts

**All Traffic**

**Real Time**

**Business Critical**

**Trivial**



## Router Properties

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Router properties let you define the overall attributes of the router, such as the router name, domain name, password, Simple Network Management Protocol (SNMP) status, Domain Name System (DNS) server address, user accounts, router log attributes, virtual type terminal (vty) settings, SSH settings, and other router access security settings.

## Device Properties

The Properties—Device screen contains host, domain, and password information for your router.

### Device Name Tab

The Device Name tab contains the following fields.

#### Host

Enter the name you want to give the router in this field.

#### Domain

Enter the domain name for your organization. If you do not know the domain name, obtain it from your network administrator.

**Enter the New Text Banner**

Enter text for the router banner. The router text banner is displayed whenever anyone logs in to the router. It is recommended that the text banner include a message indicating that unauthorized access is prohibited.

**Password Tab**

The Password tab contains the following fields.

**Enable Secret Password**

Cisco Router and Security Device Manager (SDM) supports the enable secret password. The enable secret password allows you to control who is able to enter configuration commands on this router. Cisco strongly recommends that you set an enable secret password. The password will not be readable in the SDM Device Properties window, and it will appear in encrypted form in the router's configuration file. Therefore, you should record this password in case you forget it.

The Cisco IOS version the router is running may also support the enable password. The enable password functions like the enable secret password, but was encrypted in the configuration file. If an enable password is configured using the command-line interface (CLI), it is ignored if an enable secret password is configured.

**Current Password**

If a password has already been set, this area contains asterisks (\*).

**Enter New Password**

Enter the new enable password in this field.

**Reenter New Password**

Reenter the password exactly as you entered it in the New Password field.

## Date and Time—Clock Properties

Use this window to view and edit the date and time settings on the router.

## Router's Date and Time

You can see the router's date and time settings on the right side of the SDM status bar. The time and date settings in this part of the Clock Properties window is not updated.

## Router Time Source

This field can contain the following values:

- NTP. The router receives time information from an [NTP](#) server.
- User Configuration. The time and date values are set manually, via SDM or the CLI.
- No Time Source. The router has not been configured with time or date settings.

## Change Router's Clock Settings

Click to change the date and time settings on the router.

# Date and Time Properties

Use this window to make router date and time settings. You can have SDM synchronize settings with the PC, or you can make settings manually.

## Synchronize with my local PC clock

Check to set up SDM to synchronize router date and time settings with the date and time settings on the PC.

## Synchronize

Click to have SDM perform a synchronization. SDM adjusts date and time settings in this way only when you click **Synchronize**; it does not automatically re-synchronize with the PC during subsequent sessions. This button is disabled if you have not checked **Synchronize with my local PC clock**.

  
**Note**

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You must make the Time Zone and Daylight Savings settings on the PC before starting SDM so that SDM will receive the correct settings when you click **Synchronize**.

---

## Edit Date and Time

Use this area to set the date and time manually. You can choose the month and the year from the drop-down lists, and choose the day of the month in the calendar. The fields in the Time area require values in 24-hour format. You can select your time zone based on Greenwich Mean Time (GMT), or you can browse the list for major cities in your time zone.

If you want the router to adjust time settings for daylight saving time and Standard time, check **Automatically adjust clock for daylight savings changes**.

## Apply

Click to apply the date and time settings you have made in the Date, Time, and Time Zone fields.'

## NTP/SNTP Properties

Network Time Protocol ([NTP](#)) allows routers on your network to synchronize their time settings with an NTP server. A group of NTP clients that obtains time and date information from a single source will have more consistent time settings. This window allows you to view the NTP server information that has been configured, to add new information, or to edit or delete existing information.

  
**Note**

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If your router does not support NTP commands, this branch will not appear in the Router Properties tree.

---

## IP Address

The IP address of an NTP server.

If your organization does not have an NTP server, you may want to use a publicly available server, such as the server described at the following URL:

<http://www.eecis.udel.edu/~mills/ntp/clock2a.html>

### Interface

The interface over which the router will communicate with the NTP server.

### Preferred

This column contains **Yes** if this NTP server has been designated as a preferred NTP server. Preferred NTP servers will be contacted before non-preferred servers. There can be more than one preferred NTP server.

### Add

Click to add NTP server information.

### Edit

Click to edit a selected NTP server configuration.

### Delete

Click to delete a selected NTP server configuration.

## NTP Server Detail

Add or edit **NTP** server information in this window.

### IP Address

Enter or edit the IP address of an NTP server.

### Prefer

Click this box if this is to be the preferred NTP server.

## Interface

Select the router interface that will provide access to the NTP Server. You can use the **show IP routes** CLI command to determine which interface has a route to this NTP server.

**Note**

An extended access rule will be created traffic for port 123 traffic and applied to the interface that you select in this window. If an access rule was already in place for this interface, SDM will add statements to permit port 123 traffic on this interface. If the existing rule was a standard access rule, SDM changes it to an extended rule in order to be able to specify traffic type and destination.

## Authentication Key

Check this box if the NTP server uses an authentication key, and enter the information required in the fields. The information in these fields must match the key information on the NTP server.

**Key Number**

Enter the number for the authentication key. The key number range is 0 through 4294967295.

**Key Value**

Enter the key used by the NTP server. The key value can use any of the letters A through Z, uppercase or lowercase, and can be no longer than 32 characters.

**Confirm Key Value**

Reenter the key value to confirm accuracy.

## SNTP Properties

This window is displayed on Cisco 830 routers. Network Time Protocol (**NTP**) allows routers on your network to synchronize their time settings with an NTP server. A group of NTP clients that obtain time and date information from a single source will have more consistent time settings. This window allows you to view the NTP server information that has been configured, to add new information, or to edit or delete existing information.



  
**Note**

---

If your router does not support NTP commands, this branch will not appear in the Router Properties tree.

---

**Property**

The system-defined name for this NTP server.

**Value**

The IP address for this NTP server.

**Add**

Click to add NTP server information.

**Edit**

Click to edit a selected NTP server configuration.

**Delete**

Click to delete a selected NTP server configuration.

## Add an NTP Server

Enter the IP address of an [NTP](#) server in this window.

  
**Note**

---

An extended access rule will be created traffic for port 123 traffic and applied to the interface that you select in this window. If an access rule was already in place for this interface, SDM will add statements to permit port 123 traffic on this interface. If the existing rule was a standard access rule, SDM changes it to an extended rule in order to be able to specify traffic type and destination.

---

**IP Address**

Enter the IP address of the NTP server in dotted-decimal format. For more information see [IP Addresses and Subnet Masks](#).

## Syslog

Use this window to enable logging of system messages, and to specify syslog servers where logs can be kept. You can enter the host name or IP address of multiple syslog servers.

### Logging IP Address/Hostname

Click **Add**, and enter the IP address or host name of a network host to which you want the router to send logging messages for storage. The **Edit** and **Delete** buttons enable you to modify information that you have entered and to delete entries.

### Logging to buffer

If you want system messages to be logged to the router's buffer, enter the buffer size in this field. The larger the buffer, the more entries can be stored before the oldest ones are deleted to make room for new entries. However, you should balance logging needs against router performance.

## SNMP Properties

This page lets you enable the [SNMP](#), set SNMP community strings, and enter SNMP trap manager information.

### Enable SNMP

Check this box to enable SNMP support. Uncheck this box to disable SNMP support. SNMP is enabled by default.

### Community String

SNMP community strings are embedded passwords to Management Information Bases (MIBs). MIBs store data about the router's operation and are meant to be available to authenticated remote users. There are two types of community strings: "public" community strings, which provide read-only access to all objects in the MIB except community strings, and "private" community strings, which provides read and write access to all objects in the MIB, but do not allow access to the community strings.

The community string table lists all of the configured community strings and their types. Use the **Add** button to display the Add a Community String dialog box and create new community strings. Click the **Edit**, and **Delete** buttons to edit or delete the community string you selected in the table.

### Trap Receiver

Enter the IP addresses and community strings of the trap receivers—that is, the addresses where the trap information should be sent. These are normally the IP addresses of the SNMP management stations monitoring your domain. Check with your site administrator to determine the address if you are unsure of it.

Click the **Add**, **Edit**, and **Delete** buttons to administer trap receiver information.

### SNMP Server Location

This is a text field that you can use to enter the SNMP server location. It is not a configuration parameter that will affect the operation of the router.

### SNMP Server Contact

This is a text field that you can use to enter contact information for a person managing the SNMP server. It is not a configuration parameter that will affect the operation of the router.

## Router Access

This window explains which features are included in Router Access.

### User Accounts—Configure User Accounts for Router Access

This window allows you to define accounts and passwords that will enable users to authenticate themselves when logging into the router via [HTTP](#), [HTTPS](#), [Telnet](#), [PPP](#), or other means.

#### User Name

A user account name.

## Password

The user account password, displayed as asterisks (\*).



### Note

The user password is not the same as the enable secret password configured in the Device Properties—Password tab. The user password will enable the specified user to log on to the router and enter a limited set of commands.

## Privilege Level

The privilege level for the user.

## View Name

If a CLI view has been associated with the user account, the view name appears in this column. Views define the user's access to SDM based on the user's role. Click [Associate a View for this user](#) for more information.



### Note

If SDM is launched with a user-defined view, or with an altered SDM-defined view, SDM operates in Monitor mode, and the user has read-only privileges. The SDM features available to be monitored depend on the commands present in the view. Not all features may be available for monitoring by the user.

## What Do You Want To Do?

If you want to:	Do this:
Add a new user account.	Click <b>Add</b> . Then, add the account in the Add a User window.
Edit a user account.	Select the user account and click <b>Edit</b> . Then, edit the account in the Edit a User window.
Delete a user account.	Select the user account and click <b>Delete</b> . Then, confirm the deletion in the displayed warning box.

## Add/Edit a User

Add or edit a user account in the fields provided in this window.

### User Name

Enter or edit the username in this field.

### Password

Enter or edit the password in this field.

### Confirm Password

Reenter the password in this field. If the password and the confirm password do not match, an error message window will be displayed when you click **OK**.

When you click **OK**, the new or edited account information will appear in the Configure User Accounts for Telnet window.

### Encrypt password using MD5 hash algorithm

Check this box if you want the password to be encrypted using the one way Message Digest 5 (MD5) algorithm, which provides strong encryption protection.

**Note**

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Protocols that require the retrieval of clear text passwords, such as [CHAP](#), cannot be used with MD5-encrypted passwords. MD5 encryption is not reversible. To restore the password to clear text, you must delete the user account and recreate it without checking the Encrypt password option.

---

### Privilege Level

Enter the privilege level for the user. When applied to a CLI command, that command can only be executed by users with a privilege level equal to or higher than the level set for the command.

## Associate a View for this user

Check the **Associate a View for this user** option if you want to restrict user access to specific view. If you are associating a view to any user for the first time, you will be prompted to enter the view password.

### View Name:

Select the view you want to associate with this user. Select from the following:

- **SDM\_Administrator**—A user associated to view type of **SDM\_Administrator** has complete access to SDM and all operations supported by SDM can be performed.
- **SDM\_Monitor**—A user associated to view type of **SDM\_Monitor** is able to monitor all the features supported by SDM. The user is not able to deliver configurations using SDM. The user is able to navigate the various areas of SDM, such as Interfaces and Connections, Firewall, and VPN. However, the user interface components in these areas are disabled.
- **SDM\_Firewall**—A user associated to view type of **SDM\_Firewall** is able to use SDM's Firewall and Monitor features. The user can configure firewalls and ACLs using the Firewall wizard, Firewall Policy View and the ACL Editor. User interface components in other areas are disabled for this user.
- **SDM\_EasyVPN\_Remote**—A user associated to view type **SDM\_EasyVPN\_Remote** is able to use SDM's Easy VPN Remote features. The user is able to create Easy VPN Remote connections and Edit them. User interface components in other areas are disabled for this user.

### Details

The **Associate a View for this user** area displays details of the selected view. Click on **Details** button for a more detailed information about the selected view.

## View Password

If you are associating a view for any user for the first time, you will be prompted to enter the view password for SDM defined views. Use this password to switch between other views.

## Enter the View Password

Enter the view password in the **View Password:** field.

# VTYs

This window displays the virtual terminal (vty) settings on your router. The Property column contains configured line ranges and configurable properties for each range. The settings for these properties are contained in the Value column.

This table shows your router vty settings and contains the following columns:

- **Line Range**—Displays the range of vty connections to which the rest of the settings in the row apply.
- **Input Protocols Allowed**—Shows the protocols configured for input. Can be [Telnet](#), [SSH](#), or both Telnet and SSH.
- **Output Protocols Allowed**—Shows the protocols configured for output. Can be Telnet, SSH, or both Telnet and SSH.
- **EXEC Timeout**—The number of seconds of inactivity after which a session will be terminated.
- **Inbound Access-class**—The name or number of the access rule applied to the inbound direction of the line range.
- **Outbound Access-class**—The name or number of the access rule applied to the outbound direction of the line range.
- **ACL**—If configured, shows the [ACL](#) associated with the vty connections.
- **Authentication Policy**—The [AAA](#) authentication policy associated with this vty line. This field is visible if AAA is configured on the router.
- **Authorization Policy**—The AAA authorization policy associated with this vty line. This field is visible if AAA is configured on the router.

  
**Note**

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To use SSH as an input or output protocol, you must enable it by clicking SSH in the Additional Tasks tree and generating an RSA key.

---

## Edit VTY Lines

This window lets you edit virtual terminal (vty) settings on your router.

### Line Range

Enter the range of vty lines to which the settings made in this window will apply.

### Time Out

Enter the number of seconds of inactivity allowed to pass before an inactive connection will be terminated.

### Input Protocol

Select the input protocols by clicking the appropriate check boxes.

#### Telnet

Check this check box to enable Telnet access to your router.

#### SSH

Check this check box to enable SSH clients to log on to the router.

### Output Protocol

Select the output protocols by clicking the appropriate check boxes.

#### Telnet

Check this check box to enable Telnet access to your router.

#### SSH

Check this check box to enable the router to communicate to SSH clients.

### Access Rule

You can associate access rules to filter inbound and outbound traffic on the vty lines in the range.



**Inbound**

Enter the name or number of the access rule you want to filter inbound traffic, or click the button and browse for the access rule.

**Outbound**

Enter the name or number of the access rule you want to filter inbound traffic, or click the button and browse for the access rule.

**Authentication/Authorization**

These fields are visible when AAA is enabled on the router. AAA can be enabled by clicking **Additional Tasks>AAA>Enable**.

**Authentication Policy**

Select the authentication policy that you want to use for this vty line.

**Authorization Policy**

Select the authorization policy that you want to use for this vty line.

## Configure Management Access Policies

Use this window to review existing management access policies and to select policies for editing. Management access policies specify which networks and hosts will be able to access the router's command line interface. In the policy, you can specify which protocols the host or network in the policy can use, and which router interface will carry the management traffic.

**Host/Network**

A network address or host IP address. If a network address is given, the policy applies to all hosts on that network. If a host address is given, the policy applies to that host.

A network address is shown in the format network number/network bits, as in the following example:

```
172.23.44.0/24
```

For more information on this format, and on how IP addresses and subnet masks are used, see [IP Addresses and Subnet Masks](#).

## Management Interface

The router interface over which management traffic will flow.

## Protocols permitted to manage the router

This column lists the protocols that the specified hosts can use when communicating with the router. The following protocols can be configured:

- **SDM**—Specified hosts can use SDM.
- **Telnet**—Specified hosts can use Telnet to access router CLI.
- **SSH**—Specified hosts can use Secure Shell to access router CLI.
- **HTTP, HTTPS**—Specified hosts can use Hypertext Transfer Protocol to access the router. If SDM is specified, either HTTP or HTTPS must also be specified.
- **HTTP, HTTPS**—Specified hosts can use Hypertext Transfer Protocol, Secure, to access the router.
- **RCP**—Specified hosts can use Remote Copy Protocol to manage files on the router.
- **SNMP**—Specified hosts can use Simple Network Management Protocol to manage the router.

## Add Button

Click to add a remote management policy, and specify the policy in the Add a Remote Management Policy window.

## Edit Button

Click to edit a remote management policy, and specify the policy in the Edit a Remote Management Policy window.

## Delete Button

Click to delete a selected management policy.

## Apply Button

Click to apply changes you have made in the Add/Edit a Management Policy window to the router's configuration.

## Discard Button

Click to discard changes you have made in the Add/Edit a Management Policy window to the router's configuration. The changes you made are discarded, and removed from the Configure Management Access Policies window.

# Add/Edit a Remote Management Policy

Use this window to add or edit a remote management policy.

## Type

Specify whether the address you provide is the address of a host or a network.

## IP Address/Subnet Mask

If you selected **Network** in the Type field, enter the IP address of a host, or the network address and subnet mask. For more information, see' [IP Addresses and Subnet Masks](#).

## Interface

Select the interface through which you want to allow management traffic. The interface should be the most direct route from the host or network to the local router.

## Management Protocols

Specify the management protocols allowed for the host or network.

### Allow SDM

Check to allow the specified host or network to access SDM. When you check this box, the following protocols are automatically checked: Telnet, SSH, HTTP, HTTPS, and RCP. Checking this option does not prevent you from allowing additional protocols.

If you want to make users employ secure protocols when logging on to SDM, check **Allow secure protocols only**. When you check this box, the following protocols are automatically checked: SSH, HTTPS, RCP. If you then check a non-secure protocol, such as Telnet, SDM will uncheck **Allow secure protocols only**.

### You can specify management protocols individually

If you want to specify individual protocols that the host or network can use, you can check any of the boxes: [Telnet](#), [SSH](#), [HTTP](#), [HTTPS](#), [RCP](#), or [SNMP](#).

If Telnet and SSH are not enabled (checked) in the VTYs window, and SNMP is not enabled in the SNMP Properties window, SDM will advise you to enable those protocols when they are selected in this window.

  
**Note**

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The options **Allow secure protocols only**, and **HTTPS** will be disabled if the router's Cisco IOS image does not support HTTPS.

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## Management Access Error Messages

The following error messages may be generated by the Management Access feature.

### ANY Not Allowed

A management policy will be read only if the source or destination in any of this policy's rule entries now contains the keyword "any." Such policies cannot be edited in the Management Access window. A policy containing the "any" keyword can create a security risk because if source is "any" it allows traffic from any network to enter the router, or if destination is "any" it allows access to any node on the network that the local router supports.

You can remove the access entry that caused this message to appear by selecting the rule in the Rules window and clicking **Edit**. Or, you can disassociate the rule from the interface it is applied to in the Interfaces and Connections window.

## Unsupported Access Control Entry

A management policy will be read only if unsupported access control entries (ACEs) are associated with the interface or vty line to which you applied the management policy. You can use the CLI to remove the unsupported ACEs. Unsupported ACEs are those that contain keywords or syntax that SDM does not support.

## SDM Not Allowed

This message is displayed if you still have not configured a management access policy to allow a host or network to access SDM on this router. It is essential to provide such a policy in order to make SDM on this router accessible.

You cannot navigate to other features or deliver commands to the router until you configure a management access policy to allow access to SDM for a host or network.

## Current Host Not Allowed

This message is displayed if you have not configured a management access policy to allow the current host or network to access SDM on this router. You should create such a policy in order to make SDM on this router accessible from the current host or network. If you don't, you will lose the connection to the router when you deliver the configuration to the router.

Click **Yes** to add to a management access policy now for the current host or network.

Click **No** to proceed without adding a policy for the current host or network. You will lose contact with the router during command delivery, and you will have to log on to SDM using a different host or network.

# SSH

This router implements Secure Shell (SSH) Server, a feature that enables an SSH client to make a secure, encrypted connection to a Cisco router. This connection provides functionality that is similar to that of an inbound Telnet connection, but that provides strong encryption to be used with Cisco IOS software authentication. The SSH server in Cisco IOS software will work with publicly and commercially available SSH clients. This feature is disabled if the router is not using an IPSEC DES or 3DES Cisco IOS software image, and if the SSH branch of the Additional Tasks tree does not appear.

SSH uses an RSA crypto key to encrypt data traveling between the router and the SSH client. Generating the RSA key in this window enables SSH communication between the router and the SSH clients.

## Status

### **Crypto key is not set on this device**

This text appears if there is no crypto key configured for the device. If there is no key configured, you can enter a modulus size, and generate a key.

### **RSA key is set on this router**

This text appear if a crypto key has been generate. SSH is enabled on this router.

## Key modulus size

This button is visible if no crypto key has been generated. Click this button and enter the modulus size you want to give the key. If you want a modulus value between 512 and 1024 enter an integer value that is a multiple of 64. If you want a value higher than 1024, you can enter 1536 or 2048. If you enter a value greater than 512, key generation may take a minute or longer.

## Generate crypto key

Click this button to generate a crypto key for the router using the modulus size you entered. If the crypto key has already been generated, this button is disabled.

# IP Services DHCP Pools

This window displays the DHCP pools configured on the router.

## Pool Name

The name of the DHCP pool.

## Interface

The interface on which it is configured. Clients attached to this interface will receive IP addresses from this DHCP pool

## Details of DHCP Pool *name*

This area provides the following details about the selected pool.

- DHCP Pool Range—The range of IP address that can be granted to clients.
- Default Router IP address—If the router has an IP address in the same subnet as the DHCP pool, it will be shown here.
- DNS Servers—The IP addresses of the DNS servers that the router will provide to DHCP clients.
- WINS Servers—The IP addresses of the WINS servers that the router will provide to DHCP clients.
- Domain Name—The domain name configured on the router.
- Lease Time—The amount of time that the router will lease an IP address to a client.
- Import All—Whether the router imports DHCP option parameters to the DHCP server database and also sends this information to DHCP clients on the LAN when they request IP addresses.

## Add

Select this option to create a new DHCP Pool. User need to specify DHCP Pool name, DHCP Pool network, DHCP pool ip address range and Lease time. Also DNS servers, WINS server, domain name and default router can be configured in the DHCP pool, but these were option fields.

**Edit**

Select this option to edit an existing DHCP Pool.

**Delete**

Select this option to delete a DHCP pool.

**DHCP Pool Status**

Clicking this button shows the IP Addresses leased by the selected pool. If a DHCP pool contains any parameters other than pool network, IP address range, lease time DNS servers, WINS servers, domain name and default router, SDM shows this pool as read-only. Also, if a pool contains a discontinuous range of IP addresses it will be shown as read-only.

## Add/Edit DHCP Pools

Add or Edit an existing DHCP pool in this window. You cannot edit SDM-default pools.

**DHCP Pool Name**

Provide a name for the DHCP pool in this field.

**DHCP Pool Network**

Enter the network from which the IP addresses in the pool will be taken. For example, 192.168.233.0. This cannot be the IP address of an individual host.

**Subnet Mask**

Enter the subnet mask. The subnet mask of the example network address could be 255.255.255.0, providing 255 IP addresses.



## DHCP Pool

Enter the starting and ending IP addresses in the range. The starting address based on the example network number would be 192.168.233.1. The ending address would be 192.168.233.254.

## Lease Length

Enter the amount of time that addresses are to be leased to clients. You can specify that leased addresses never expire, or you can specify the lease time in days, hours, and minutes. You cannot specify more than 365 days, more than 23 hours, or more than 59 minutes.

## DHCP Options

Enter information for DNS server, WINS servers, the domain name, and the default router in the DHCP options fields. These values will be sent to the DHCP clients when they request an IP address.

### **Import all DHCP Options into the DHCP server database**

Click this option if you want to import DHCP option parameters to the DHCP server database and also send this information to DHCP clients on the LAN when they request IP addresses.

# IP Services–DNS Properties

The Domain Name System ([DNS](#)) is a database of Internet host names with their corresponding IP addresses distributed over designated DNS server. It enables network users to refer to hosts by name, rather than by IP addresses, which are harder to remember. Use this window to enable the use of DNS servers for host name to address translation.

## **Enable DNS-based hostname to address translation**

Check this box to enable the router to use the DNS. Uncheck this box if you do not want to use the DNS.

## DNS IP Address

Enter the IP addresses of the DNS servers that you want the router to send DNS requests to.

Click the **Add**, **Edit**, and **Delete** buttons to administer DNS IP address information.



## ACL Editor

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Rules define how the router will respond to a particular kind of traffic. Using SDM, you can create access rules that cause the router to block certain types of traffic while permitting other types, NAT rules that define the traffic that is to receive address translation, and **IPSec** rules that specify which traffic is to be encrypted. SDM also provides default rules that are used in guided configurations, and that you can examine and use when you create your own access rules. It also allows you to view rules that were not created using SDM, called external rules, and rules with syntax that SDM does not support, called unsupported rules.

Use the Rules screen to view a summary of the rules in the router's configuration and to navigate to other windows to create, edit, or delete rules.

### Category

A type of rule. One of the following:

Access Rules	Rules that govern the traffic that can enter and leave the network. These rules are used by router interfaces, and by VTY lines that let users log on to the router.
NAT Rules	Rules that determine how private IP addresses are translated into valid Internet IP addresses.
IPSec Rules	Rules that determine which traffic will be encrypted on secure connections.

Unsupported Rules	Rules that have not been created using SDM, and that SDM does not support. These rules are read only, and cannot be modified using SDM.
Externally Defined Rules	Rules that have not been created using SDM, but that SDM does support. These rules may not be associated with any interface.
SDM Default Rules	These rules are predefined rules that are used by SDM wizards and that you can apply in the Advanced Tasks>ACL Editor windows.

**Number**

The number of rules of this type.

**Description**

A description of the rule if one has been entered.

**To configure rules:**

Click the category of rule from the rule tree, or double-click the rule type in the Rule Summary box to display the window for that type of rule. Create and edit rules from that window.

The help topic for these windows contains general procedures that you may find helpful. [Useful Procedures for Access Rules and Firewalls](#) contains step by step procedures for other tasks.

## Useful Procedures for Access Rules and Firewalls

This section contains procedures that you may find useful.

- [How Do I View Activity on My Firewall?](#)
- [How Do I Configure a Firewall on an Unsupported Interface?](#)
- [How Do I Configure a Firewall After I Have Configured a VPN?](#)

- [How Do I Permit Specific Traffic Through a DMZ Interface?](#)
- [How Do I Modify an Existing Firewall to Permit Traffic from a New Network or Host?](#)
- [How Do I Configure NAT Passthrough for a Firewall?](#)
- [How Do I Permit Traffic Through a Firewall to My Easy VPN Concentrator?](#)
- [How Do I Associate a Rule with an Interface?](#)
- [How Do I Disassociate an Access Rule from an Interface](#)
- [How Do I Delete a Rule That Is Associated with an Interface?](#)
- [How Do I Create an Access Rule for a Java List?](#)

## Rules Windows

These windows let you examine, create, edit, and delete rules.

- **Access Rules window**—Access rules most commonly define the traffic that you want to permit or deny entry to your LAN or exit from your LAN, but they can be used for other purposes as well.
- **NAT Rules window**—NAT rules are used to specify a set of addresses to translate.
- **IPSec Rules window**—IPSec rules are extended rules used in IPSec policies to specify which traffic will be encrypted for VPN connections.
- **Unsupported Rules window**—Unsupported rules contain syntax or keywords that SDM does not support. Unsupported rules may affect the way the router operates, but are marked as read-only by SDM.
- **Externally Defined Rules window**—Externally defined rules are those that SDM was not used to create.
- **SDM Default Rules window**—SDM default rules are pre-defined access rules. They are used in guided first-time configurations, and you can use them in configurations that you create.

The upper portion of the screen lists the access rules that have been configured on this router. This list does not contain SDM default rules. To view SDM default rules, click the **SDM Default Rules** branch of the Rules tree.

The lower portion of the window lists the rule entries associated with the selected rule. A rule entry consists of criteria that incoming or outgoing traffic is compared against, and the action to take on traffic matching the criteria. If traffic does not match the criteria of any of the entries in this box, it is dropped.

## Symbol column

This column may contain icons that indicate the status of a rule.



If the rule is read only, the read-only icon will appear in this column.

## Name/Number

The name or the number of the access rule.

The numbers 1 through 99 are used to identify standard access lists. The numbers 100 through 199 are used to identify extended access lists. Names, which can contain alphabetic characters, allow you to extend the range of standard access lists beyond 99, and extended access lists beyond 199.

## Used By

The name of the interface or VTY numbers to which this rule has been applied.

## Type

The type of rule, either standard or extended.

Standard rules compare a packet's source IP address against its IP address criteria to determine a match. The rule's IP address criteria can be a single IP address, or portions of an IP address, defined by a wildcard mask.



Extended rules can examine a greater variety of packet fields to determine a match. Extended rules can examine both the packet's source and destination IP addresses, the protocol type, the source and destination ports, and other packet fields.

Access rules can be either standard rules or extended rules. IPSec rules have to be extended rules because they must be able to specify a service type. Externally defined and unsupported rules may be either standard or extended.

## Description

A description of the rule, if one has been entered.

## Symbol Column (Rule Entry Area)

-  Permit traffic.
-  Deny traffic.

## Action

The action to take when a packet matching the criteria in this entry arrives on the interface. Either Permit or Deny:

- Permit—Allow traffic matching the criteria in this row.
- Deny—Do not allow traffic matching the criteria in this row.

Click [Meanings of the Permit and Deny Keywords](#) to learn more about the action of permit and the action of deny in the context of a specific type of rule.

## Source

The source IP address criteria that the traffic must match. This column may contain:

- An IP address and [wildcard mask](#). The IP address specifies a network, and the wildcard mask specifies how much of the rule's IP address the IP address in the packet must match.
- The keyword **any**. Any indicates that the source IP address can be any IP address
- A host name.

## Destination

For extended rules, the destination IP address criteria that the traffic must match. The address may be for a network, or a specific host. This column may contain:

- An IP address and [wildcard mask](#). The IP address specifies a network, and the wildcard mask specifies how much of the rule's IP address the IP address in the packet must match.
- The keyword **any**. Any indicates that the source IP address can be any IP address
- A host name.

## Service

For [extended rules](#), the service specifies the type of traffic that packets matching the rule must contain. This is shown by displaying the service, such as echo-reply, followed by the protocol, such as ICMP. A rule permitting or denying multiple services between the same end points must contain an entry for each service.

## Attributes

This field can contain other information about this entry, such as whether logging has been enabled.

## Description

A short description of the entry.

## What do you want to do?

If you want to:	Do this:
Add a rule.	Click the <b>Add</b> button and create the rule in the Add/Edit rule windows displayed.
Edit a rule, or edit a rule entry.	Select the access rule and click <b>Edit</b> . Then edit the rule in the Edit rule window displayed.
Associate a rule with an interface.	See <a href="#">How Do I Associate a Rule with an Interface?</a>
Delete a rule that has not been associated with an interface.	Select the Access rule, and click <b>Delete</b> .



If you want to:	Do this:
Delete a rule that has been associated with an interface	SDM does not permit you to delete a rule that has been associated with an interface. In order to delete the rule, you must first disassociate it from the interface. See <a href="#">How Do I Delete a Rule That Is Associated with an Interface?</a>
What I want to do is not described here.	The following link contains procedures that you may want to consult: <a href="#">Useful Procedures for Access Rules and Firewalls.</a>

## Add/Edit a Rule

This window lets you add or edit a rule you have selected in the Rules window. You can rename or renumber the rule, add, change, reorder, or delete rule entries, and add or change the description of the rule.

### Name/Number

Add or edit the name or number of the rule.

Standard rules must be numbered in the range 1–99, or 1300–1999.

Extended rules must be numbered in the range 100–199 or 2000–2699.

Names, which can contain alphabetic characters, allow you to associate a meaningful label to the access rule.

### Type

Select the type of rule you are adding. Standard rules let you have the router examine the source host or network in the packet. Extended rules let you have the router examine the source host or network, the destination host or network, and the type of traffic that the packet contains.

### Description

You can provide a description of the rule in this field. The description must be less than 100 characters long.

## Rule Entry List

This list shows the entries that make up the rule. You can add, edit, and delete entries. You can also reorder them to change the order in which they are evaluated.

Observe the following guidelines when creating rule entries:

- There must be at least one permit statement in the list; otherwise, all traffic will be denied.
- A permit all or deny all entry in the list must be the last entry.
- Standard entries and extended entries cannot be mixed in the same rule.
- No duplicate entries can exist in the same rule.

## Clone

Click this button to use the selected entry as a template for a new entry. This feature can save you time, and help reduce errors. For example, if you want to create a number of extended rule entries with the same source and destination, but different protocols or ports, you could create the first one using the Add button. After creating the first entry, you could copy it using **Clone**, and change the protocol field or port field to create a new entry.

## Interface Association

Click the **Associate** button to apply the rule to an interface.



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**Note**

The Associate button is enabled only if you are adding a rule from the Access Rules window.

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## What do you want to do?

If you want to:	Do this:
Add or edit a rule entry.	Click <b>Add</b> , and create the entry in the window displayed. Or click <b>Edit</b> , and change the entry in the window displayed.
Add a rule entry using an existing entry as a template.	<p>Select the entry you want to use as a template, and click <b>Clone</b>. Then create the entry in the dialog box displayed.</p> <p>The dialog box displays the contents of the entry you selected so that you can edit it to create a new entry.</p>
Reorder rule entries to make sure that the router evaluates particular entries.	Select the rule entry, and click the <b>Move Up</b> or the <b>Move Down</b> button to move the entry where you want it.
Associate a rule with an interface.	<p>Click <b>Associate</b> and select the interface and direction in the Associate with an Interface window.</p> <p>If the <b>Associate</b> button is not enabled, you can associate the rule with an interface by double-clicking the interface in the Interfaces and Connections window and using the Associate tab.</p>
Delete a rule entry.	Select the rule entry, and click <b>Delete</b> . Then confirm deletion in the Warning window displayed.
Learn more about rules.	<p>Explore the resources on Cisco.com. The following link contains information about IP access lists:</p> <p><a href="http://www.cisco.com/en/US/products/sw/secursw/ps1018/products_tech_note09186a00800a5b9a.shtml">http://www.cisco.com/en/US/products/sw/secursw/ps1018/products_tech_note09186a00800a5b9a.shtml</a></p>
What I want to do is not described here.	<p>The following link contains procedures that you may want to consult:</p> <p><a href="#">Useful Procedures for Access Rules and Firewalls</a></p>

## Associate with an Interface

You can use this window to associate a rule you have created from the Access Rules window with an interface and to specify whether it applies to outbound traffic or inbound traffic.

## Select an Interface

Select the interface to which you want this rule to apply.


## Specify a Direction

If you want the router to check packets inbound to the interface, click **Inbound**. The router checks for a match with the rule before routing it; the router accepts or drops the packet based on whether the rule states permit or deny. If you want the router to forward the packet to the outbound interface before comparing it to the entries in the access rule, click **Outbound**.

## If Another Rule is Already Associated with the Interface

If an information box appears that tells that another Access Rule is associated with the interface and direction you specified, you can either cancel the operation, or you can continue, by appending the rule entries to the rule that is already applied to the interface, or by disassociating the rule with the interface and associating the new rule.

## What do you want to do?

If you want to:	Do this:
Cancel the operation and preserve the association between the interface and the existing rule.	<p>Click <b>No</b>. The association between the existing rule and the interface is preserved, and the rule that you created in the Add a Rule window is saved.</p> <p>You can examine the existing rule and the new rule and decide whether you want to replace the existing rule or to append the entries of the new rule to the existing rule.</p>
Continue, and append the entries of the rule you created to the entries of the existing rule.	<p>Click <b>Yes</b>. Then, when the window appears that asks whether you want to append or replace the existing rule, click <b>Append</b>.</p> <p>The entries you created for the new rule are appended after the last entry of the existing rule.</p> <p> <b>Note</b> If the rule you want to append is not compatible with the existing rule, you will be allowed only to replace the existing rule.</p>
Continue, and replace the rule existing rule with the rule you created.	<p>Click <b>Yes</b>. Then, when the window appears that asks you if you want to append or replace the existing rule, click <b>Replace</b>.</p> <p>The rule you are replacing is not erased. It is just disassociated with the interface and direction.</p>

## Add a Standard Rule Entry

A standard rule entry allows you to permit or deny traffic that came from a specified source. The source can be a network or a host within a specific network. You can create a single rule entry in this window, but you can return to this window to create additional entries for a rule if you need to.

**Note**

Any traffic that does not match the criteria in one of the rule entries you create is implicitly denied. To ensure that traffic you do not intend to deny is permitted, you must append explicit permit entries to the that rule you are configuring.

**Action**

Select the action you want the router to take when a packet matches the criteria in the rule entry. The choices are **Permit** and **Deny**. What Permit and Deny do depends on the type of rule in which they are used. In SDM, standard rule entries can be used in access rules, NAT rules, and in access lists associated with [route maps](#). Click [Meanings of the Permit and Deny Keywords](#) to learn more about the action of Permit and the action of Deny in the context of a specific type of rule.

**Source Host/Network**

The source IP address criteria that the traffic must match. The fields in this area of the window change, based on the value of the Type field.

**Type**

Select one of the following:

- A specific IP address. This can be a network address, or the address of a specific host.
- A host name.
- Any IP address.

**IP Address**

If you selected **A specific IP address**, enter the IP address in this field. If the address you enter is a network address, enter a [wildcard mask](#) to specify the parts of the network address that must be matched.

**Mask**

If you selected **A specific IP address**, either select the wildcard mask from this list, or enter a custom wildcard mask. A binary 0 in a wildcard mask means that the corresponding bit in a packet's IP address must match exactly. A binary 1 in a wildcard mask means that the corresponding bit in the packet's IP address need not match.

### Hostname

If you selected **A host name** in the Type field, enter the name of the host.

### Description

You can enter a short description of the entry in this field. The description must be fewer than 100 characters long.

### Log Matches Against This Entry

If you have specified syslog in System Properties, you can check this box; matches will be recorded in the system log.

## Add an Extended Rule Entry

An extended rule entry allows you to permit or deny traffic based on its source and destination and on the protocol and service specified in the packet.



#### Note

Any traffic that does not match the criteria in one of the rule entries you create is implicitly denied. To ensure that traffic you do not intend to deny is permitted, you must append explicit permit entries to the rule that you are configuring.

### Action

Select the action you want the router to take when a packet matches the criteria in the rule entry. The choices are **Permit** and **Deny**. If you are creating an entry for an IPSec rule, the choices are **protect the traffic** and **don't protect the traffic**.

What Permit and Deny do depends on the type of rule in which they are used. In SDM, extended rule entries can be used in access rules, NAT rules, IPSec rules, and access lists associated with [route maps](#). Click [Meanings of the Permit and Deny Keywords](#) to learn more about the action of Permit and the action of Deny in the context of a specific type of rule.

### Source Host/Network

The source IP address criteria that the traffic must match. The fields in this area of the window change, based on the value of the Type field.

**Type**

Select one of the following:

- A specific IP address. This can be a network address, or the address of a specific host.
- A host name.
- Any IP address.

**IP Address**

If you selected **A specific IP address**, enter the [IP address](#) in this field. If the address you enter is a network address, enter a [wildcard mask](#) to specify the parts of the network address that must be matched.

**Mask**

If you selected **A specific IP address**, either select the wildcard mask from this list, or enter a custom wildcard mask. A binary 0 in a wildcard mask means that the corresponding bit in the packet's IP address must match exactly. A binary 1 in a wildcard mask means that the corresponding bit in the packet's IP address need not match.

**Hostname**

If you selected **A host name** in the Type field, enter the name of the host.

**Destination Host/Network**

The source IP address criteria that the traffic must match. The fields in this area of the window change, based on the value of the Type field.

**Type**

Select one of the following:

- A specific IP address. This can be a network address or the address of a specific host.
- A host name.
- Any IP address.



**Mask**

If you selected **A specific IP address**, either select the wildcard mask from this list or enter a custom wildcard mask. A binary 0 in a wildcard mask means that the corresponding bit in the packet's IP address must match exactly. A binary 1 in a wildcard mask means that the corresponding bit in the packet's IP address need not match.

**Hostname**

If you selected **A host name** in the Type field, enter the name of the host.

**Description**

You can enter a short description of the entry in this field. The description must be fewer than 100 characters long.

**Protocol and Service**

Select the protocol and service, if applicable, that you want the entry to apply to. The information that you provide differs from protocol to protocol. Click the protocol to see what information you need to provide.

**Source Port**

Available when either TCP or UDP is selected. Setting this field will cause the router to filter on the source port in a packet. It is rarely necessary to set a source port value for a TCP connection. If you are not sure you need to use this field, leave it set to = **any**.

**Destination Port**

Available when either TCP or UDP is selected. Setting this field will cause the router to filter on the destination port in a packet.

If you select this protocol:	You can specify the following in the Source Port and Destination Port fields:
TCP and UDP	<p>Specify the source and destination port by name or number. If you do not remember the name or number, click the ... button and select the value you want from the Service window. This field accepts protocol numbers from 0 through 65535.</p> <ul style="list-style-type: none"> <li>• =. The rule entry applies to the value that you enter in the field to the right.</li> <li>• !=. The rule entry applies to any value except the one that you enter in the field to the right.</li> <li>• &lt;. The rule entry applies to all port numbers lower than the number you enter.</li> <li>• &gt;. The rule entry applies to all port numbers higher than the number you enter.</li> <li>• range. The entry applies to the range of port numbers that you specify in the fields to the right.</li> </ul>
ICMP	Specify <b>any</b> ICMP type, or specify a type by name or number. If you do not remember the name or number, click the ... button, and select the value you want. This field accepts protocol numbers from 0 through 255.
IP	Specify <b>any</b> IP protocol, or specify a protocol by name or number. If you do not remember the name or number, click the ... button, and select the value you want. This field accepts protocol numbers from 0 through 255.

See [Services and Ports](#) to see a table containing port names and numbers available in SDM.

### Log Matches Against This Entry

If you have specified a syslog server in System Properties, you can check this box and matches will be recorded in the log file sent to the syslog server.

## Select a Rule

Use this window to select a rule to use.

## Rule Category

Select the rule category that you want to select from. The rules in the category you select will appear in the box below the list. If no rules appear in the box, no rules of that category have been defined.

### Name/Number

The name or number of the rule.

### Used By

How the rule is being used. For example, if the rule has been associated with an interface, the name of the interface. If the rule is being used in an IPSec policy, the name of the policy. Or, if the rule has been used by NAT, this column contains the value NAT.

### Description

A description of the rule.

## Preview

This area of the screen displays the entries of the selected rule.

### Action

Either **Permit** or **Deny**. See [Meanings of the Permit and Deny Keywords](#) to learn more about the action of Permit and the action of Deny in the context of a specific type of rule.

### Source

The source IP address criteria that the traffic must match. This column may contain the following:

- An IP address and [wildcard mask](#). The IP address specifies a network, and the wildcard mask specifies how much of the rule's IP address the IP address in the packet must match.
- The keyword **any**. Any indicates that the source IP address can be any IP address
- A host name.

### Destination

For extended rules, the destination IP address criteria that the traffic must match. The address may be for a network, or a specific host. This column may contain the following:

- An IP address and [wildcard mask](#). The IP address specifies a network, and the wildcard mask specifies how much of the rule's IP address the IP address in the packet must match.
- The keyword **any**. Any indicates that the source IP address can be any IP address
- A host name.

### Service

For [extended rules](#), the service specifies the type of traffic that packets matching the rule must contain. This is shown by displaying the service, such as echo-reply, followed by the protocol, such as ICMP. A rule permitting or denying multiple services between the same endpoints must contain an entry for each service.



## Inspection Rules

---

Use this window to examine, add, edit, or delete inspection rules. Inspection rules allow the router to examine the protocol type and session information in outgoing packets. If an outgoing packet matches the criteria in the inspection rule, return traffic of the same type will be permitted into the network if it is associated with a session started within the firewall. Without inspection rules, access rules might deny return traffic associated with sessions initiated inside the firewall.

The upper portion of the window contains a table with the following columns:

### **Rule Name**

The name of the inspection rule. If it is a Cisco Router and Security Device Manager (SDM) default inspection rule, the name will be Default Rule.

### **Type**

One of the following:

- Running Configuration.

### **Used By**

The interface or module with which that rule is associated.

### **Protocol**

The protocol that will be inspected by this rule entry.

## Alert

Indicates whether this rule entry will generate alerts when traffic of this type is encountered.

## Audit Trail

Indicates whether an audit trail has been enabled for this rule entry.

## What do you want to do?

If you want to:	Do this:
Configure the global timeouts and thresholds for all inspection rules.	Click <b>Settings</b> , and specify values in the Global Timeouts and Thresholds window.
Add an inspection rule.	Click <b>Add</b> , and specify settings in the Inspection Rule Information window.
Edit an inspection rule.	Select the inspection rule, click <b>Edit</b> , and edit the rule in the Inspection Rule Information window.
Associate an inspection rule with an interface.	See <a href="#">How Do I Associate a Rule with an Interface?</a>
Delete an inspection rule that has not been associated with an interface.	Select the inspection rule, and click <b>Delete</b> .
Delete a rule that has been associated with an interface	SDM does not permit you to delete a rule that has been associated with an interface. In order to delete the rule, you must first disassociate it from the interface. See <a href="#">How Do I Delete a Rule That Is Associated with an Interface?</a>
Create an access rule for a Java list.	See the procedure <a href="#">How Do I Create an Access Rule for a Java List?</a>

# Global Timeouts and Thresholds

This screen lets you set Context-Based Access Control (CBAC) global timeouts and thresholds. CBAC uses timeouts and thresholds to determine how long to manage state information for a session and to determine when to drop sessions that do not become fully established. These timeouts and thresholds apply to all sessions.

Global Timer values can be specified in seconds, minutes, or hours.

## TCP Connection Timeout Value

The amount of time to wait for a **TCP** connection to be established. The default value is 30 seconds.

## TCP FIN Wait Timeout Value

The amount of time that a TCP session will still be managed after the firewall detects a FIN exchange. The default value is 4 seconds.

## TCP IdleTimeout Talue

The amount of time that a TCP session will still be managed after no activity has been detected. The default value is 3600 seconds.

## UDP Idle Timeout Value

The amount of time that a User Datagram Protocol (**UDP**) session will still be managed after no activity has been detected. The default value is 30 seconds.

## DNS Timeout Value

The amount of time that a Domain Name System (**DNS**) name lookup session will be managed after no activity has been detected. The default value is 5 seconds

## DoS Attack Thresholds

An unusually high number of half-open sessions may indicate that a Denial of Service (DoS) attack is under way. DoS attack thresholds allow the router to start deleting half-open sessions after the total number of them has reached a maximum threshold. By defining thresholds, you can specify when the router should start deleting half-open sessions and when it can stop deleting them.

**One-minute session thresholds.** These fields let you specify the threshold values for new connection attempts.

Low	Stop deleting new connections after the number of new connections drops below this value. The default value is 400 sessions.
High	Start deleting new connections when the number of new connections exceeds this value. The default value is 500 sessions

**Maximum incomplete session thresholds.** These fields let you specify the threshold values for the total number of existing half-open sessions.

Low	Stop deleting new connections after the number of new connections drops below this value. The default value is 400 sessions
High	Start deleting new connections when the number of new connections exceeds this value. The default value is 500 sessions

### TCP Maximum Incomplete Sessions per Host:

The router starts deleting half-open sessions for the same host when the total number for that host exceeds this number. The default number of sessions is 50. If you check the Block time field and enter a value, the router will continue to block new connections to that host for the number of minutes that you specify.



### Enable Audit Trail Globally

Check this box if you want to turn on [CBAC](#) audit trail messages for all types of traffic.

### Enable Alert Globally

Check this box if you want to turn on CBAC alert messages for all types of traffic.

## Inspection Rule Editor

Edit or create an inspection rule in this window.

### Inspection Rule Name

Enter or edit the inspection rule name in this field. The name must be at least 1 character long, and it must be no longer than 16 characters. The following characters cannot be used: the space character, the exclamation point (!), the question mark (?), the backslash (\), and the semicolon (;).

### Protocol

Check the box next to the protocol if you want that protocol inspected. If you do not want the protocol inspected, leave the box unchecked. For more information on the protocols listed in this window, refer to [Services and Ports](#).

### Alert

If you want an alert generated when this protocol is detected, click **On**. If you do not want the alert generated, click **Off**.

### Audit Trail

If you want the router to maintain an audit trail for this protocol, click **On**. If you do not want the audit trail maintained, click **Off**. The default is Off.

## Timeout

Enter the number seconds that you want the router to wait before blocking return traffic for this protocol. The router will allow return traffic for this protocol for the number of seconds entered in this field. By default, the fields in this column contain the TCP idle timeout value entered in the Global Timeouts and Thresholds window. You can edit the value if the protocol has been checked.

## Fragment Entry

A Fragment entry allows you to specify the maximum number of unreassembled packets. Check the box next to Fragment if you want to include a fragment entry, and complete the Fragment Options dialog box that is displayed.

## RPC Protocol Entries

Click this button if you want to add remote-procedure call (RPC) protocol entries by program number, and enter a protocol number in the dialog box displayed. If you want to add an additional RPC protocol entry, click **Insert more RPC protocol entries**.

# HTTP Protocol Java List Option

Users may inadvertently download destructive Java applets into the network. You can use inspection rules to filter Java applets at the interface the rules are applied to; this allows users to download only applets residing within the firewall and trusted applets from outside the firewall.

## Java List Number (1-99)

Click the ... button, and specify whether you want to select an existing rule or create a new rule, and complete the configuration in the windows displayed.

The Java list number is the number of a standard access rule that permits traffic from trusted addresses. If you have already created the access rule, you can specify its number in this field, or click the button and select **Create a new rule and select**.

To learn how to create an access rule to use in a Java list, see [How Do I Create an Access Rule for a Java List?](#)

## Fragment Options

In this window, you can set the maximum number of unreassembled packets the router should accept before dropping them. Enter a value between 50 and 10000.

## RPC Protocol Options

You can inspect RPC programs, specifying them by number. Create a separate entry for each RPC program that you want to inspect. If a program number is not specified, all traffic for that program will be blocked.

### Program Number

Enter a single program number in this field.

### Wait Time

You can optionally specify how many minutes to allow subsequent RPC connections from the same source to be made to the same destination address and port. The default wait time is zero minutes.





# Authentication, Authorization, and Accounting

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Cisco IOS Authentication, Authorization, and Accounting (AAA) is an architectural framework for configuring a set of three independent security functions in a consistent manner. AAA provides a modular way of performing authentication, authorization, and accounting services.

Cisco IOS AAA provides the following benefits:

- Increased flexibility and control
- Scalability
- Standardized authentication methods. SDM enables you to configure the Remote Authentication Dialin User Service (RADIUS), and the Terminal Access Controller Access Control System Plus (TACACS+) authentication methods.

## AAA Main Window

This window provides a summary view of the AAA configuration on the router. To view more detailed information or to edit the AAA configuration, click the appropriate node on the AAA tree.

## Enable/Disable AAA

AAA is enabled by default. If you click **Disable**, SDM displays a message telling you that it will make configuration changes to ensure that the router can be accessed. Disabling AAA will prevent you from configuring your router as an Easy VPN server, and will prevent you from associating user accounts with command line interface (CLI) views.

## Server and Server Groups

This read-only field displays a count of the AAA servers and server groups. The router relays authentication, authorization, and accounting requests to AAA servers. AAA servers are organized into groups to provide the router with alternate servers to contact if the first server contacted is not available.

## Authentication Policies

This read-only field lists configured authentication policies. Authentication policies define how users are identified. To edit authentication policies, click the **Login** sub node under **Authentication Policies** in the AAA Rules tree.

## Authorization Policies

This read-only field lists configured authorization policies. Authorization policies define the methods that are used to permit or deny a user login. To edit authorization policies, click **Authorization Policies** in the AAA Rules tree.

To edit authorization policies (Exec Authorization and Network Authorization), click the **Exec** and **Network** sub-nodes respectively under the **Authorization Policies** node in the AAA Rules tree.

# AAA Servers and Groups

This window provides a description of AAA servers and AAA server groups.

## AAA Servers Window

This window lets you view a snapshot of the information about the AAA servers that the router is configured to use. The IP address, server type, and other parameters are displayed for each server.

### Global Settings

Click this button to make global settings for TACACS+ and RADIUS servers. In the AAA Server Global Settings window, you can specify how long to attempt contact with an AAA server before going on to the next server, the key to use when contacting TACACS+ or RADIUS servers, and the interface on which TACACS+ or RADIUS packets will be received. These settings will apply to all servers for which server-specific settings have not been made.

### Add...

Click this button to add a TACACS+ or a RADIUS server to the list.

### Edit...

Click this button to edit the information for the selected AAA server.

### Delete...

Click this button to delete the information for the selected AAA server.

### Server IP

The IP address of the AAA server.

### Type

The type of server, TACACS+ or RADIUS.

### Parameters

This column lists the timeout, key, and other parameters for each server.

## Add/Edit a TACACS+ Server

Add or edit information for a TACACS+ server in this window.

### Server IP or Host

Enter the IP address or the host name of the server. If the router has not been configured to use a Domain Name Service (DNS) server, enter an IP address.

### Single Connection to Server

Check this box if you want the router to maintain a single open connection to the TACACS+ server, rather than opening and closing a TCP connection each time it communicates with the server. A single open connection is more efficient because it allows the TACACS+ server to handle a higher number of TACACS+ operations.

**Note**

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This option is supported only if the TACACS+ server is running CiscoSecure version 1.0.1 or later.

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### Server-specific setup

Check this box if you want to override AAA server global settings, and specify a server-specific timeout value and encryption key.

#### Timeout in seconds

Enter the number of seconds that the router should attempt to contact this server before going on to the next server in the group list. If you do not enter a value, the router will use the value configured in the AAA Servers Global Settings window.

#### Configure Key

Optional. Enter the key to use to encrypt traffic between the router and this server. If you do not enter a value, the router will use the value configured in the AAA Servers Global Settings window.

#### New Key/Confirm Key

Enter the key and reenter it for confirmation.



## Add/Edit a RADIUS Server

Add or edit information for a RADIUS server in this window.

### Server IP or Host

Enter the IP address or the host name of the server. If the router has not been configured to use a Domain Name Service (DNS) server, enter an IP address.

### Authorization Port

Specify the server port to use for authorization requests. The default is 1645.

### Accounting Port

Specify the server port to use for accounting requests. The default is 1646.

### Timeout in seconds

Optional. Enter the number of seconds that the router should attempt to contact this server before going on to the next server in the group list. If you do not enter a value, the router will use the value configured in the AAA Servers Global Settings window.

### Configure Key

Optional. Enter the key to use to encrypt traffic between the router and this server. If you do not enter a value, the router will use the value configured in the AAA Servers Global Settings window.

#### New Key/Confirm Key

Enter the key and reenter it for confirmation.

## AAA Server Global Settings

You can specify communication settings that will apply to all communications between the router and AAA servers in this window. Any communications settings made for a specific router will override settings made in this window.

## TACACS+ Server/ RADIUS Server

Click the appropriate button to specify the server type for which you are setting global parameters. If you select TACACS+ Server, the parameters will apply to all communication with TACACS+ servers that do not have server specific parameters set. If you select RADIUS Server, the parameters will apply to all communication with RADIUS servers that do not have server specific parameters set.

### Timeout (seconds)

Enter the number of seconds to wait for a response from the RADIUS or TACACS+ server

### Key

Enter the encryption key for all communication between the router and the TACACS+ or RADIUS servers.

### Select the source interface

Check this box if you want to specify a single interface on which the router is to receive TACACS+ or RADIUS packets.

#### Interface

Select the router interface on which the router is to receive TACACS+ or RADIUS packets. If the **Use the following interface...** box is not checked, this field will be disabled.

## AAA Server Groups Window

This window displays the AAA server groups configured on this router. If no AAA servers have been configured, this window is empty.

### Group Name

The name of the server group.

**Type**

The type of servers in the selected group, either TACACS+, or RADIUS.

**Group Members**

The IP addresses or host names of the AAA servers in this group.

## Authentication Policies

This window summarizes the authentication policy information on the router.

**Authentication Type**

The type of authentication policy.

**Number of Policies**

The number of policies of this type.

**Usage**

The usage description for these policies

## Authentication Login/EXEC Authorization/Network Authorization Window

These windows display the method lists used to authenticate logins and authorize EXEC command level requests.

**Add...**

Click this button to add a method list.

**Edit...**

Click this button to edit the selected method list.

## Delete

Click this button to delete the selected method list.

## List Name

The method list name. A method list is a sequential list describing the authentication methods to be queried in order to authenticate a user.

## Method 1

The method that the router will attempt first. If one of the servers in this method authenticates the user (sends a PASS response), authentication is successful. If a server returns a FAIL response, authentication fails. If no servers in the first method respond, then the router uses the next method in the list. Methods are ordered when you create or edit a method list.

## Method 2, 3, and 4

The methods that the router will use if the servers referenced in method 1 do not respond. If there are fewer than four methods, the positions for which no list has been configured are kept empty.

## Add/Edit a Method List for Authentication Login/EXEC Authorization/Network Authorization

A method list is a sequential list describing the authentication methods to be queried in order to authenticate a user. Method lists enable you to designate one or more security protocols to be used for authentication, thus ensuring a backup system for authentication in case the initial method fails.

Cisco IOS software uses the first listed method to authenticate users. If that method fails to respond, the Cisco IOS software selects the next authentication method listed in the method list. This process continues until there is successful communication with a listed authentication method, or all methods defined in the method list are exhausted.

It is important to note that the Cisco IOS software attempts authentication with the next listed authentication method only when there is no response from the previous method. If authentication fails at any point in this cycle—meaning that

the security server or local username database responds by denying the user access—the authentication process stops and no other authentication methods are attempted.

### Name/Specify

Select the name Default in the Name list, or select User Defined, and enter a method list name in the Specify field.

### Methods

A method is a configured server group. Up to four methods can be specified and placed in the list in the order you want the router to use them. The router will attempt the first method in the list. If the authentication request receives a PASS or a FAIL response, the router does not query further. If the router does not receive a response by using the first method, it uses the next method in the list, and continues to the end of the list until it receives a PASS or a FAIL response.

### Add

Click this button to add a method to the list. If there are no configured server groups to add, you can configure a server group in the window displayed.

### Delete

Click this button to delete a method from the list.

### Move Up/Down

The router attempts the methods in the order they are listed in this window. Click **Move Up** to move a method up the list. Click **Move Down** to move a method further down the list.

The method "none" will always be last in the list. No other method in the list can be moved below it. This is an IOS restriction. IOS will not accept any method name after the method name "none" has been added to a Method List.





## Public Key Infrastructure

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The Public Key Infrastructure (PKI) windows enable you to generate enrollment requests and RSA keys, and manage keys and certificates. You can use the Simple Certificate Enrollment Process (SCEP) to create an enrollment request and an RSA key pair and receive certificates online, create an enrollment request that you can submit to a Certificate Authority (CA) server offline, or use Cisco Easy Secure Device Deployment (EZSDD) to enroll for a certificate.

### Certificate Wizards

This window allows you to select the type of enrollment you are performing. It also alerts you to configuration tasks that you must perform before beginning enrollment, or tasks that Cisco recommends you perform before enrolling. Completing these tasks before beginning the enrollment process helps eliminate problems that may occur.

Select the enrollment method SDM uses to generate the enrollment request.

#### Prerequisite Tasks

If SDM finds that there are configurations that should be performed before you begin the enrollment process, it alerts you to the tasks in this box. A link is provided next to the text so that you can go to that part of SDM and complete the configuration. If SDM does not discover prerequisite tasks, this box does not appear. Possible prerequisite tasks are the following:

- SSH credentials not verified—SDM requires you to provide your SSH credentials before beginning.

- NTP not configured—The router must have accurate time for certificate enrollment to work. Identifying a Network Time Protocol server from which your router can obtain accurate time provides a time source that is not affected if the router needs to be rebooted. If your organization does not have an NTP server, you may want to use a publicly available server, such as the server described at the following URL:  
<http://www.eecis.udel.edu/~mills/ntp/clock2a.html>
- DNS not configured—Specifying DNS servers helps ensure that the router is able to contact the certificate server. DNS configuration is required to contact the CA server and any other server related to certificate enrollment such as OCSP servers or CRL repositories if those servers are entered as names and not as IP addresses.
- Domain and/or Hostname not configured—It is recommended that you configure a domain and hostname before beginning enrollment.

### Simple Certificate Enrollment Protocol (SCEP)

Click this button if you can establish a direct connection between your router and a Certificate Authority (CA) server. You must have the server's enrollment URL in order to do this. The wizard will do the following:

- Gather information from you to configure a trustpoint and deliver it to the router.
- Initiate an enrollment with the CA server you specified in the trustpoint.
- If the CA server is available, display the CA server's fingerprint for your acceptance.
- If you accept the CA server fingerprint, complete the enrollment.

### Cut and Paste/Import from PC

Click this button if your router cannot establish a direct connection to the CA server or if you want to generate an enrollment request and send it to the CA at another time. After generation, the enrollment request can be submitted to a CA at another time. Cut-and-Paste enrollment requires you to invoke the Digital Certificates wizard to generate a request, and then to reinvoke it when you have obtained the certificates for the CA server and for the router.



**Note**

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SDM supports only base-64-encoded PKCS#10-type cut and paste enrollment. SDM does not support importing PEM and PKCS#12 type certificate enrollments.

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## EzSDD

Click this button if you want to use EZ-Secure Device Deployment (EzSDD) to enroll your router with a CA server. SDM transfers you to the EzSDD web-browser based application to complete the enrollment process. When the process is complete, SDM displays the Certificates window where you can view the certificates that you have obtained from the CA.

To learn what you need to do to prepare for EzSDD enrollment, see [EzSDD Troubleshooting Tips](#).

For more information on EzSDD, click the following link:

[http://www.cisco.com/en/US/products/sw/iosswrel/ps5207/products\\_feature\\_gui\\_de09186a008028afbd.html#wp1043332](http://www.cisco.com/en/US/products/sw/iosswrel/ps5207/products_feature_gui_de09186a008028afbd.html#wp1043332)

### Launch the selected task button

Click to begin the wizard for the type of enrollment that you selected. If SDM has detected a required task that must be performed before enrollment can begin, this button is disabled. Once the task is completed, the button is enabled.

## Welcome to the SCEP Wizard

This screen indicates that you are using the SCEP wizard. If you do not want to use the Simple Certificate Enrollment Process, click **Cancel** to leave this wizard.

After the wizard completes and the commands are delivered to the router, SDM attempts to contact the CA server. If the CA server is contacted, SDM displays a message window with the server's digital certificate.

## Certificate Authority (CA) Information

Provide information to identify the CA server in this window. Also specify a revocation password that will be sent along with the request.

**Note**

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The information you enter in this screen is used to generate a trustpoint. The trustpoint is generated with a default revocation check method of CRL. If you are editing an existing trustpoint with the SCEP wizard, and a revocation method different from CRL, such as OCSP, already exists under the trustpoint, SDM will not modify it. If you need to change the revocation method, go to Router Certificates window, select the trustpoint you configured, and click the **Check Revocation** button.

---

**CA server nickname**

The CA server nickname is an identifier for the trustpoint you are configuring. Enter a name that will help you identify one trustpoint from another.

**Enrollment URL**

If you are completing an SCEP enrollment, you must enter the enrollment URL for the CA server in this field. For example,

```
http://CAuthority/enrollment
```

The URL must begin with the characters `http://`. Be sure there is connectivity between the router and the CA server before beginning the enrollment process.

This field does not appear if you are completing a cut-and-paste enrollment.

**Revocation Password/Confirm Revocation Password**

A revocation password can be sent to the CA for you to use if you ever need to revoke the certificate. It is recommended that you do so, as some CA servers do not issue certificates if the revocation password is blank. If you want to use a revocation password, enter that password and then reenter it in the confirm field. The revocation password will be sent along with the enrollment request. For security purposes, the revocation password is encrypted in the router configuration file, so you should record the password and save it in a location you will remember.

This password is also referred to as a challenge password.

## Advanced Options Button

Advanced options allow you to provide more information to enable the router to contact the CA server.

## Advanced Options

Use this window to provide more information to enable the router to contact the CA server.

## HTTP Proxy/HTTP Port

If the enrollment request will be sent through a proxy server, enter the proxy server IP address, and the port number to use for proxy requests in these fields.

## Certificate Subject Name Attributes

Specify the optional information that you want to be included in the certificate. Any information that you specify be included in the certificate request will be placed in the certificate, and be viewable by any party to whom the router sends the certificate.

### Include router's fully qualified Domain Name (FQDN) in the certificate.

It is recommended that the router's fully qualified domain name be included in the certificate. Check this box if you want SDM to include the router's fully qualified domain name in the certificate request.

**Note**

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If the Cisco IOS image running on the router does not support this feature, this box is disabled.

---

**FQDN**

If you enabled this field, enter the routers FQDN in this field. An example of an FQDN is

`sjrtr.mycompany.net`

## Include router's IP Address

Check if you want to include a valid IP address configured on your router in the certificate request. If you check this box, you can manually enter an IP address, or you can select the interface whose IP address you want to be used.

### IP Address

Click if you want to enter an IP address, and enter an IP address configured on the router in the field that appears. Enter an IP address that has been configured on the router or an address that has been assigned to the router.

### Interface

Select a router interface whose IP address you want to be included in the certificate request.

## Include router's serial number

Check this box if you want the serial number of the router included in the certificate.

## Other Subject Attributes

The information you enter in this window will be placed in the enrollment request. CAs use the X.500 standard to store and maintain information for digital certificates. All fields are optional, but it is recommended that you enter as much information as possible.

### Common Name (cn)

Enter the common name to be included in this certificate.

### Organizational Unit (ou)

Enter the Organizational Unit, or department name to use for this certificate.

### Organization Name (o)

Enter the organization or company name. This is the X.500 organizational name.

**State (st)**

Enter the state or province in which the router or the organization is located.

**Country (c)**

Enter the country in which the router or the organization is located.

**Email (e)**

Enter the email address to be included in the router certificate.

**Note**

---

If the Cisco IOS image running on the router does not support this attribute, this field is disabled.

---

## RSA Keys

You must include an RSA public key in the enrollment request. Once the certificate has been granted, the public key will be included in the certificate so that peers can use it to encrypt data sent to the router. The private key is kept on the router and used to decrypt the data sent by peers, and also used to digitally sign transactions when negotiating with peers.

**Generate new key pair(s)**

Click this button if you want to generate a new key to use in the certificate. When you generate a key pair, you must specify the modulus to determine the size of the key. This new key appears in the RSA Keys window when the wizard is completed.

**Modulus**

Enter the key modulus value. If you want a modulus value between 512 and 1024 enter an integer value that is a multiple of 64. If you want a value higher than 1024, you can enter 1536 or 2048. If you enter a value greater than 512, key generation may take a minute or longer.

The modulus determines the size of the key. The larger the modulus, the more secure the key, but keys with large modulus take longer to generate, and encryption/decryption operations take longer with larger keys.

#### **Generate separate key pairs for encryption and signature**

By default, SDM creates a general purpose key pair that is used for both encryption and signature. If you want SDM to generate separate key pairs for encrypting and signing documents, check this box. SDM will generate usage keys for encryption and signature.

#### **Use existing RSA key pair**

Click this button if you want to use an existing key pair, and select the key from the drop-down list.

## Summary

This window summarizes the information that you provided. The information that you provided is used to configure a trustpoint on the router and begin the enrollment process. If you enabled Preview CLI in the Preferences dialog, you will be able to preview the CLI that is delivered to the router.

### **If you are performing an SCEP enrollment**

After the commands are delivered to the router, SDM attempts to contact the CA server. If the CA server is contacted, SDM displays a message window with the server's digital certificate.

### **If you are performing a cut-and-paste enrollment**

After the commands are delivered to the router, SDM generates an enrollment request and displays it in another window. You must save this enrollment request and present it to the CA server administrator in order to obtain the CA server's certificate, and the certificate for the router. The enrollment request is in Base64 encoded PKCS#10 format.

After you obtain the certificates from the CA server, you must restart the Cut and Paste wizard, and select **Continue an unfinished enrollment** to import the certificates to your router.

# Enrollment Status

This window informs you of the status of the enrollment process. If errors are encountered during the process, SDM displays the information it has about the error.

When status has been reported, click **Finish**.

# Cut and Paste Wizard Welcome

The Cut and Paste wizard lets you generate an enrollment request and save it to your PC so that you can send it to the Certificate Authority offline. Because you cannot complete the enrollment in a single session, this wizard completes when you generate the trustpoint and the enrollment request and save it to your PC.

After you have submitted the enrollment request to the CA server manually, and received the CA server certificate and the certificate for your router, you must start the Cut and Paste wizard again to complete the enrollment and import the certificates to the router.

# Select an Enrollment Task

Specify whether you are beginning a new enrollment or you are resuming an enrollment with an enrollment request that you saved to the PC.

## Begin New Enrollment

Click **Begin new enrollment** to generate a trustpoint, an RSA key pair and an enrollment request that you can save to your PC and send to the CA server. The wizard completes after you save the enrollment request. To complete the enrollment after you have receive the CA server certificate and the certificate for your router, re-enter the Cut and Paste wizard and select **Continue with an unfinished enrollment**.

## Continue with an unfinished enrollment

Click this button to resume an enrollment process. You can import certificates you have received from the CA server, and you can generate a new enrollment request for a trustpoint if you need to.

# Enrollment Request

This window displays the base-64-encoded PKCS#10-type enrollment request that the router has generated. Save the enrollment request to the PC. Then, send it to the CA to obtain your certificate.

## Save:

Browse for the directory on the PC that you want to save the enrollment request text file in, enter a name for the file, and click **Save**.

# Continue with Unfinished Enrollment

If you are continuing with an unfinished enrollment you need to select the trustpoint associated with the unfinished enrollment, and then specify the part of the enrollment process you need to complete. If you are importing a CA server certificate or a router certificate, the certificate must be available on your PC.

## Select the trustpoint

Select the trustpoint associated with the enrollment you are completing.

## Import CA server's certificate and router's certificate

Choose this option if you want to import both the CA server's certificate and the router's certificate in the same session. Both certificates must be available on the PC.

This option is disabled if the CA certificate has already been imported.



## Import CA server's certificate

Choose this option to import a CA server certificate that you have saved on your PC. After you import the certificate, SDM will display the certificate's digital fingerprint. You can then verify the certificate and accept or reject it.

This option is disabled if the CA certificate has already been imported.

## Import router's certificate

Choose this option to import a certificate for your router saved on your PC. After you import the router certificate, SDM will report on the status of the enrollment process.

**Note**

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You must import the CA server's certificate before you import the router's certificate.

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## Generate enrollment request

Choose this option if you need to generate an enrollment request for the selected trustpoint. The router will generate an enrollment request that you can save to the PC and send to the CA.

SDM generates a base-64 encoded PKCS#10 enrollment request.

# Import CA Server's certificate

If you have the CA server certificate on your hard disk, you can browse for it and import it to your router in this window. You can also copy and paste the certificate text into the text area of this window.

## Browse Button

Click to locate the certificate file on the PC.

# Import Router Certificate

If you have one or more certificates for your router granted by the CA on your hard disk, you can browse for it and import it to your router.

## Import more certificates

If you generated separate RSA key pairs for encryption and signature, you receive two certificates for the router. Use this button when you have more than one router certificate to import.

## Remove certificate

Click the tab for the certificate you need to remove and click **Remove** certificate.

## Browse

Browse to locate the certificate and import it to the router.

# Digital Certificates

This window allows you to view information about the digital certificates configured on the router.

## Trustpoints

This area displays summary information for the trustpoints configured on the router and allows you to view details about the trustpoints, edit trustpoints, and determine if a trustpoint has been revoked.

### Details Button

The Trustpoints list only displays the name, enrollment URL, and enrollment type for a trustpoint. Click to view all the information for the selected trustpoint.

**Edit Button**

A trustpoint can be edited if it is an SCEP trustpoint, and if the CA server's certificate and the router's certificate have not both been successfully imported. If the trustpoint is not an SCEP trustpoint, or if both the CA server and router certificate associated with an SCEP trustpoint have been delivered, this button is disabled.

**Delete Button**

Click to delete the selected trustpoint. Deleting a trustpoint destroys all certificates received from the associated certificate authority.

**Check Revocation Button**

Click to check whether the selected certificate has been revoked. SDM displays a dialog in which you select the method to use to check for revocation. See [Trustpoint—Revocation Check](#) and [Trustpoint—Revocation Check CRL Only](#) for more information.

<b>Name</b>	Trustpoint name.
<b>CA Server</b>	The name or IP address of the CA server.
<b>Enrollment Type</b>	One of the following: <ul style="list-style-type: none"> <li>• SCEP—Simple Certificate Enrollment Protocol. The enrollment was accomplished by connecting directly to the CA server</li> <li>• Cut and Paste—Enrollment request was imported from PC.</li> <li>• TFTP—Enrollment request was made using a TFTP server.</li> <li>• EzSDD—The enrollment request was made using EZ Secure Device Deployment.</li> </ul>

**Certificate chain for trustpoint *name***

This area shows details about the certificates associated with the selected trustpoint.

**Details Button**

Click to view the selected certificate.

**Refresh Button**

Click to refresh the Certificate chain area when you select a different trustpoint in the Trustpoints list.

<b>Type</b>	One of the following: <ul style="list-style-type: none"> <li>• RA KeyEncipher Certificate—Rivest Adelman</li> <li>• RA Signature Certificate—Rivest Adelman signature certificate.</li> <li>• CA Certificate—The certificate of the CA organization.</li> <li>• Certificate—The certificate of the router.</li> </ul>
<b>Usage</b>	One of the following: <ul style="list-style-type: none"> <li>• General Purpose—A general purpose certificate that the router uses to authenticate itself to remote peers.</li> <li>• Signature—CA certificates are signature certificates.</li> </ul>
<b>Serial Number</b>	The serial number of the certificate
<b>Issuer</b>	The name of the CA that issued the certificate.
<b>Status</b>	One of the following: <ul style="list-style-type: none"> <li>• Available—The certificate is available for use.</li> <li>• Pending—The certificate has been applied for, but is not available for use.</li> </ul>
<b>Expires (Days)</b>	The number of days the certificate can be used before it expires.
<b>Expiry Date</b>	The date on which the certificate expires.

## Trustpoint Information

The Trustpoints list in the Router Certificates window displays the key information about each trustpoint on the router. This window displays all the information provided to create the trustpoint.

## Certificate Details

This window displays trustpoint details that are not displayed in the Certificates window.

## Trustpoint—Revocation Check

Specify how the router is to check whether a certificate has been revoked in this window.

### Revocation Check

Configure how the router is to check for revocations, and order them by preference. The router can use multiple methods.

#### Use/Method/Move Up/Move Down

Check the methods that you want to use, and use the **Move Up** and **Move Down** buttons to place the methods in the order you want to use them.

- OCSP—Contact an Online Certificate Status Protocol server to determine the status of a certificate.
- CRL—Certificate revocation is checked using a certificate revocation list.
- None—Do not perform a revocation check.

#### CRL Query URL

Enabled when CRL is selected. Enter the URL where the certificate revocation list is located. Enter the URL only if the certificate supports X.500 DN.

#### OCSP URL

Enabled when OCSP is selected. Enter the URL of the OCSP server that you want to contact.

## Trustpoint—Revocation Check CRL Only

Specify how the router is to check whether a certificate has been revoked in this window.

### Verification

One of the following:

- None—Check the Certificate Revocation List Distribution point embedded in the certificate.

- Best Effort—Download the CRL from the CRL server if it is available. If it is not available, the certificate will be accepted.
- Optional—Check the CRL only if it has already been downloaded to the cache as a result of manual loading.

### Query URL

Enter the URL where the certificate revocation list is located. Enter the URL only if the certificate supports X.500 DN.

## RSA Keys Window

RSA keys provide an electronic encryption and authentication system that uses an algorithm developed by Ron Rivest, Adi Shamir, and Leonard Adelman. The RSA system is the most commonly used encryption and authentication algorithm, and is included as a part of Cisco IOS. To use the RSA system, a network host generates a pair of keys. One is called the *public key*, and the other is called the *private key*. The Public key is given to anyone who wants to send encrypted data to the host. The Private key is never shared. When a remote hosts wants to send data, it encrypts it with the public key shared by the local host. The local host decrypts sent data using the private key.

### RSA keys configured on your router

<b>Name</b>	The key name. Key names are automatically assigned by SDM. The key "HTTPS_SS_CERT_KEYPAIR" and "HTTPS_SS_CERT_KEYPAIR.server" will be shown as Read-Only. Similarly, any key that is locked/encrypted on the router will be displayed with icons that indicate their status.
<b>Modulus</b>	The size of the modulus used to generate the key.
<b>Usage</b>	Either General Purpose or Usage. General purpose keys are used to encrypt data, and to sign the certificate. If separate keys are configured to encrypt data and to sign certificates, these keys are labelled Usage keys.
<b>Exportable</b>	If this column contains a checkmark the key can be exported to another router if it becomes necessary for that router to assume the role of the local router.
<b>Comments</b>	Text comments entered for the key.

## Key Data

Click to view a selected RSA key.

## Save Key to PC Button

Click to save the data of the selected key to your PC.

# Generate RSA Key Pair

Use this window to generate a new RSA key pair.

## Label

Enter the label of the key in this field.

## Modulus

Enter the key modulus value. If you want a modulus value between 512 and 1024 enter an integer value that is a multiple of 64. If you want a value higher than 1024, you can enter 1536 or 2048. If you enter a value greater than 512, key generation may take a minute or longer.

The larger the modulus size, the more secure the key is. However keys with larger modulus sizes take longer to generate and longer to process when exchanged.

## Type

Select the type of key to generate, **General Purpose**, or **Usage**. General purpose keys are used for both encryption and signing of certificates. If you generate Usage keys, one set of keys will be used for encryption, and a separate set will be used for certificate signing.

## Key is exportable checkbox

Check if you want the key to be exportable. An exportable key pair can be sent to a remote router if it is necessary for that router to take over the functions of the local router.

# EzSDD Troubleshooting Tips

Use this information before enrolling using Easy Secure Device Deployment (EzSDD) to prepare the connection between the router and the certificate server. If you experience problems enrolling, you can review these tasks to determine where the problem is.

## Guidelines

- When EzSDD is launched, you must minimize the browser window displaying this help topic so that you can view the EzSDD web application.
- If you are planning to configure the router using EzSDD, you should do so immediately after configuring your WAN connection.
- When you complete the configuration changes in EzSDD, you must return to SDM and click Refresh on the toolbar to view the status of the trustpoint in the Router Certificates window in the VPN Components tree.

## Troubleshoot Tips

These recommendations involve preparations on the local router and on the CA server. You need to communicate these requirements to the administrator of the CA server. Ensure the following:

- The local router and the CA server have IP connectivity between each other. The local router must be able to ping the certificate server successfully, and the certificate server must be able to successfully ping the local router.
- The CA server administrator uses a web browser that supports JavaScript.
- The CA server administrator has enable privileges on the local router.
- The firewall on the local router will permit traffic to and from the certificate server.
- If a firewall is configured on the Petitioner and/or on the Registrar, you must ensure that the Firewall permits HTTP or HTTPS traffic from the PC from which the SDM /EzSDD application is invoked.

For more information about EzSDD, refer to the following web page:

[http://www.cisco.com/en/US/products/sw/iosswrel/ps5207/products\\_feature\\_guide09186a008028afbd.html#wp1043332](http://www.cisco.com/en/US/products/sw/iosswrel/ps5207/products_feature_guide09186a008028afbd.html#wp1043332)



# Open Firewall

This screen is displayed when SDM detects firewall(s) on interfaces that would block return traffic that the router needs to receive. Two situations in which it might appear are when a firewall will block DNS traffic or PKI traffic and prevent the router from receiving this traffic from the servers. SDM can modify these firewalls so that the servers can communicate with the router.

## Modify Firewall

This area lists the exit interfaces and ACL names, and allows you to select which firewalls that you want SDM to modify. Select the firewalls that you want SDM to modify in the Action column. SDM will modify them to allow SCEP or DNS traffic from the server to the router.

Note the following for SCEP traffic:

- SDM will not modify firewall for CRL/OCSP servers if these are not explicitly configured on the router. To permit communication with CRL/OCSP servers, obtain the correct information from the CA server administrator and modify the firewalls using SDM's Edit Firewall feature.
- SDM assumes that the traffic sent from the CA server to the router will enter through the same interfaces through which traffic from the router to the CA server was sent. If you think that the return traffic from CA server will enter the router through a different interface than the one SDM lists, you need to open the firewall using the Edit Firewall Policy/ACL window. This may occur if asymmetric routing is used, whereby traffic from the router to the CA server exits the router through one interface and return traffic enters the router through a different interface.
- SDM determines the exit interfaces of the router the moment the passthrough ACE is added. If a dynamic routing protocol is used to learn routes to the CA server and if a route changes—the exit interface changes for SCEP traffic destined for the CA server—you must explicitly add a passthrough ACE for those interfaces using the Edit Firewall Policy/ACL window.
- SDM adds passthrough ACEs for SCEP traffic. It does not add passthrough ACEs for revocation traffic such as CRL traffic and OCSP traffic. You must explicitly add passthrough ACEs for this traffic using the Edit Firewall Policy/ACL window.

## Details Button

Click this button to view the access control entry that SDM would add to the firewall if you allow the modification.

## Open Firewall Details

This window displays the access control entry (ACE) that SDM would add to a firewall to enable CA traffic to reach the router. This entry is not added unless you check Modify in the Open Firewall window and complete the wizard.



## Resetting to Factory Defaults

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You can reset the configuration of the router to factory defaults and save the current configuration to a file that can be used later. If you changed the router's LAN IP address from the factory value 10.10.10.1, you will lose the connection between the router and the PC because that IP address will change back to 10.10.10.1 when you reset.



### Note

- The Reset to Factory Defaults feature is not supported on Cisco 3620, 3640, 3640A, and 7000 series routers.
  - The Reset to Factory Defaults feature is not supported when you are running a copy of SDM installed on the PC.
- 

Before you start, you should understand how to give your PC a static IP address in the 10.10.10.0 subnet so that you will be able to reconnect to the router after you reset it. The factory configuration does not include a DHCP server configuration on the router, and the router will not give an IP address to the PC.

### Understanding How to Give the PC a Dynamic or Static IP Address After You Reset

If you want to use SDM after you reset, you have to give your PC a static or dynamic IP address, depending on the type of router that you have. Use the following table to determine the type of address to give the PC.

Routers Needing Dynamic Addresses	Routers Needing Static Addresses
SB10x, Cisco 83x, 1701, 1710, 1711, and 1712.	1721, 1751, 1760, 1841, 2600XM, 2691, 28xx, 36xx, 37xx, and 38xx.

The process of giving the PC a static or dynamic IP address varies slightly depending on the version of Microsoft Windows the PC is running.


**Note**

Do not reconfigure the PC until after you reset the router.

### Microsoft Windows NT

From the Control Panel, double-click the **Network** icon to display the Network window. Click **Protocols**, select the first TCP/IP Protocol entry, and click **Properties**. In the Properties window, select the Ethernet adapter used for this connection. Click **Obtain an IP Address Automatically** to obtain a dynamic IP address. For a static IP address, click **Specify an IP address**. Enter the IP address 10.10.10.2 or any other address in the 10.10.10.0 subnet greater than 10.10.10.1. Enter the subnet 255.255.255.248. Click **OK**.

### Microsoft Windows 98 and Microsoft Windows ME

From the Control Panel, double-click the **Network** icon to display the Network window. Double-click the TCP/IP Protocol entry with the Ethernet adapter being used for this connection to display TCP/IP Properties. In the IP address tab, click **Obtain an IP Address Automatically** to obtain a dynamic IP address. For a static IP address, click **Specify an IP address**. Enter the IP address 10.10.10.2 or any other address in the 10.10.10.0 subnet greater than 10.10.10.1. Enter the subnet 255.255.255.248. Click **OK**.

### Microsoft Windows 2000

From the Control Panel, select **Network and Dialup Connections/Local Area Connections**. Select the Ethernet adapter in the Connect Using field. Select Internet Protocol, and click Properties. Click **Obtain an IP Address Automatically** to obtain a dynamic IP address. For a static IP address, click **Specify an IP address**. Enter the IP address 10.10.10.2 or any other address in the 10.10.10.0 subnet greater than 10.10.10.1. Enter the subnet 255.255.255.248. Click **OK**.

### Microsoft Windows XP

Click **Start**, select **Settings, Network Connections**, and then select the LAN connection you will use. Click **Properties**, select **Internet Protocol TCP/IP**, and click the **Properties** button. Click **Obtain an IP Address Automatically** to obtain a dynamic IP address. For a static IP address, click **Specify an IP address**. Enter the IP address 10.10.10.2 or any other address in the 10.10.10.0 subnet greater than 10.10.10.1. Enter the subnet 255.255.255.248. Click **OK**.

### To Reset the Router to Factory Defaults:

- 
- Step 1** Leave **Save Running Config to PC** checked in **Step 1** on screen, and specify a name for the configuration file. SDM provides a default path and name. You don't have to change it unless you want to.
  - Step 2** Review the information in the Understand How to Reconnect box in **Step 2** on screen so that you will be able to establish a connection to the router after you reset. If necessary, review the information in **Understanding How to Give the PC a Dynamic or Static IP Address After You Reset**.
  - Step 3** Click **Reset Router**.
  - Step 4** Click **Yes** to confirm the reset.
  - Step 5** Follow the procedure in the ' Understand How to Reconnect box in **Step 2** to reconnect.
- 

Resetting the router to its factory default configuration changes the router's inside interface IP address back to 10.10.10.1. The next time you log on to the router with your browser, enter the IP address 10.10.10.1 in the browser's location field.

## This Feature Not Supported

This window appears when an SDM feature is not supported. This may be because the router is running a Cisco IOS image that does not support the feature, or because SDM is being run on a PC and cannot support the feature.

■ This Feature Not Supported



## More About...

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These topics provide more information about subjects that SDM online help discusses.

## IP Addresses and Subnet Masks

This topic provides background information about IP addresses and subnet masks, and shows you how to use this information when entering addresses and masks in SDM.

IP version 4 addresses are 32 bits, or 4 bytes, in length. This address "space" is used to designate the following:

- Network number
- Optional subnetwork number
- A host number



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**Note**


SDM does not support IP version 6.

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SDM requires you to enter IP addresses in dotted-decimal format. This format makes addresses easier for people to read and manipulate, by grouping the 32 bits into 4 octets which are displayed in decimal, separated by periods or "dots," for example, 172.16.122.204. The decimal address 172.16.122.204 represents the binary IP address shown in the following figure.

Decimal	172	.	16	.	122	.	204	
Binary	10101100		00010000		01111010		11001100	95797

The **subnet mask** is used to specify how many of the 32 bits are used for the network number and, if subnetting is used, the subnet number. It is a binary mask with a 1 bit in every position used by the network and subnet numbers. Like the IP address, it is a 32-bit value, expressed in decimal format. The following figure shows a subnet mask entered in SDM. SDM shows the subnet mask and the equivalent number of bits in the mask.

Subnet Mask:  or   95799

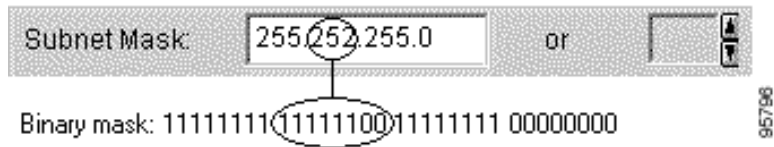
These values entered SDM represent the binary mask shown in the following figure:

Decimal	255	.	255	.	255	.	0	
Binary	11111111		11111111		11111111		00000000	95798
	24 bits							

This subnet mask specifies that the first 24 bits of the IP address represent the network number and subnet mask, and that the last 8 bits represent the host number within that network and subnet. You can enter the mask in the dotted decimal format shown in the Subnet Mask field, or you can select the number of bits in the bits field. When you enter or select a value in one field, SDM automatically adjusts the other.

SDM displays a warning window if you enter a decimal mask that results in binary zeros (0s) in the network/subnet area of the mask. The following subnet mask field contains a decimal value that would result in binary zeros in the network/subnet number portion of the mask. Note that the bits field on the right is empty, indicating that an invalid value has been entered in the Subnet Mask field.





When a network address is displayed in SDM windows, the IP address and subnet mask for it may be shown in network address/subnet bits format, as in the following example:

172.28.33.0/24

The network address in this example is 172.28.33.0. The number 24 indicates the number of subnet bits used. You can think of it as shorthand for the corresponding subnet mask of 255.255.255.0.

Addresses used on the public Internet must be completely unique for the period of time they are being used. On private networks, addresses may be unique only to the private network or subnetwork.

Addresses may also be translated by using schemes such as [NAT](#) and [PAT](#), [Dynamic PAT](#), and they may be temporarily assigned using [DHCP](#). You can use SDM to configure NAT, PAT and DHCP.

## Host/Network Fields

This topic explains how to supply host or network information in windows that allow you to specify a network or host address, or a host name.

Specify the network or the host.

### Type

One of the following:

- **A Network**—If you select this, provide a network address in the IP address field. Note that the wildcard mask enables you to enter a network number that may specify multiple subnets.
- **A Host Name or IP Address**—If you select this, provide a host IP address or host name in the next field.
- **Any IP address**—The action you specified is to apply to any host or network.

**IP Address/Wildcard Mask**

Enter a network address, and then the wildcard mask to specify how much of the network address must match exactly.

For example, if you entered a network address of 10.25.29.0 and a wildcard mask of 0.0.0.255, any java applet with a source address containing 10.25.29 would be filtered. If the wildcard mask were 0.0.255.255, any java applet with a source address containing 10.25 would be filtered.

**Host Name/IP**

This field appears if you selected **A Host Name or IP Address** as Type. If you enter a host name, ensure that there is a DNS server on the network capable of resolving the host name to an IP address.

## Available Interface Configurations

The types of configurations available for each interface type are shown in the following table.

If you have selected:	You can add a:
An Ethernet interface	<ul style="list-style-type: none"> <li>• PPPoE connection</li> <li>• Tunnel interface</li> <li>• Loopback interface</li> </ul>
Any of the following: <ul style="list-style-type: none"> <li>• Ethernet with a PPPoE connection</li> <li>• Dialer Interface associated with an ADSL or G.SHDSL configuration</li> <li>• Serial interface with a PPP or HDLC configuration</li> <li>• Serial subinterface with a Frame Relay configuration</li> <li>• Unsupported WAN interface</li> </ul>	<ul style="list-style-type: none"> <li>• Tunnel interface</li> <li>• Loopback Interface</li> </ul>

An ATM interface without any encapsulation	<ul style="list-style-type: none"> <li>• An ADSL interface</li> <li>• A G.SHDSL interface</li> <li>• A tunnel or loopback for either of the above</li> </ul>
A serial interface	<ul style="list-style-type: none"> <li>• A Frame Relay connection</li> <li>• A PPP connection</li> <li>• A tunnel interface</li> <li>• A loopback interface</li> </ul>
ATM subinterface	<ul style="list-style-type: none"> <li>• A tunnel interface</li> </ul>
An Ethernet subinterface	<ul style="list-style-type: none"> <li>• A loopback interface</li> </ul>
A dialer interface not associated with an ATM interface	
A loopback	
A tunnel	

## DHCP Address Pools

The IP addresses that the **DHCP** server assigns are drawn from a common pool that you configure by specifying the starting IP address in the range and the ending address in the range.

The address range that you specify should be within the following private address ranges:

- 10.1.1.1 to 10.255.255.255
- 172.16.1.1 to 172.31.255.255

The address range that you specify must also be in the same subnet as the IP address of the LAN interface. The range can represent a maximum of 254 addresses. The following examples are valid ranges:

- 10.1.1.1 to 10.1.1.254 (assuming LAN IP address is in 10.1.1.0 subnet)
- 172.16.1.1 to 172.16.1.254 (assuming LAN IP address is in 172.16.1.0 subnet)

SDM configures the router to automatically exclude the LAN interface IP address in the pool.

**Reserved Addresses**

You must not use the following addresses in the range of addresses that you specify:

- The network/subnetwork IP address.
- The broadcast address on the network.

## Meanings of the Permit and Deny Keywords

Rule entries can be used in access rules, NAT rules, IPSec rules, and in access rules associated with route maps. Permit and Deny have various meanings depending on which type of rule is using it.

Rule Type	Meaning of Permit	Meaning of Deny
Access rule	Allow matching traffic in or out of the interface to which the rule has been applied.	Drop matching traffic.
NAT rule	Translate the IP address of matching traffic to the specified <a href="#">inside local</a> address or <a href="#">outside local</a> address.	Do not translate the address.
IPSec rule (Extended only)	Encrypt traffic with matching address.	Do not encrypt traffic. Allow it to be sent unencrypted.
Access rule used in route map	Protect matching addresses from NAT translation.	Do not protect matching addresses from NAT translation.

## Services and Ports

This topic lists services you can specify in rules, and their corresponding port numbers. It also provides a short description of each service.

This topic is divided into the following areas:

- [TCP Services](#)
- [UDP Services](#)
- [ICMP Message Types](#)

- [IP Services](#)
- [Services That Can Be Specified in Inspection Rules](#)

## TCP Services

TCP Service	Port Number	Description
bgp	179	Border Gateway Protocol. BGP exchanges reachability information with other systems that use the BGP protocol
chargen	19	Character generator.
cmd	514	Remote commands. Similar to exec except that cmd has automatic authentication
daytime	13	Daytime
discard	9	Discard
domain	53	Domain Name Service. System used on the Internet for translating names of network nodes into addresses.
echo	7	Echo request. Message sent when ping command is issued.
exec	512	Remote process execution
finger	79	Finger. Application that determines whether a person has an account at a particular internet site.
ftp	21	File Transfer Protocol. Application-layer protocol used for transferring files between network nodes.
ftp-data	20	FTP data connections
gopher	70	Gopher. A distributed document delivery system.
hostname	101	NIC hostname server
ident	113	Ident Protocol
irc	194	Internet Relay Chat. A world-wide protocol that allows users to exchange text messages with each other in real time.
klogin	543	Kerberos login. Kerberos is a developing standard for authenticating network users.
kshell	544	Kerberos shell
login	513	Login

TCP Service	Port Number	Description
lpd	515	Line Printer Daemon. A protocol used to send print jobs between UNIX systems.
nntp	119	Network News Transport Protocol.
pim-auto-rp	496	Protocol-Independent Multicast Auto-RP. PIM is a multicast routing architecture that allows the addition of multicast IP routing on existing IP networks.
pop2	109	Post Office Protocol v2. Protocol that client e-mail applications use to retrieve mail from mail servers.
pop3	110	Post Office Protocol v3
smtp	25	Simple Mail Transport Protocol. Internet protocol providing e-mail services.
sunrpc	111	SUN Remote Procedure Call. See <a href="#">rpc</a> .
syslog	514	System log.

## UDP Services

UDP Service	Port Number	Description
biff	512	Used by mail system to notify users that new mail is received
bootpc	69	Bootstrap Protocol (BOOTP) client
bootps	67	Bootstrap Protocol (BOOTP) server
discard	9	Discard
dnsix	195	DNSIX security protocol auditing
domain	53	Domain Name Service (DNS)
echo	7	See <a href="#">echo</a> .
isakmp	500	Internet Security Association and Key Management Protocol
mobile-ip	434	Mobile IP registration
nameserver	42	IEN116 name service (obsolete)
netbios-dgm	138	NetBios datagram service. Network Basic Input Output System. An API used by applications to request services from lower-level network processes.

UDP Service	Port Number	Description
netbios-ns	137	NetBios name service
netbios-ss	139	NetBios session service
ntp	123	Network Time Protocol. TCP protocol that ensures accurate local timekeeping with reference to radio and atomic clocks located on the Internet.
pim-auto-rp	496	Protocol Independent Multicast, reverse path flooding, dense mode
rip	520	Routing Information Protocol. A protocol used to exchange route information between routers.
snmp	161	Simple Network Management Protocol. A protocol used to monitor and control network devices.
snmptrap	162	SNMP trap. A system management notification of some event that occurred on the remotely managed system.
sunrpc	111	SUN Remote Procedure Call. RPCs are procedure calls that are built or specified by clients and executed on servers, with the results returned over the network to the client.
syslog	514	System log service.
tacacs	49	Terminal Access Controller Access Control System. Authentication protocol that provides remote access authentication and related services, such as logging.
talk	517	Talk. A protocol originally intended for communication between teletype terminals, but now a rendezvous port from which a TCP connection can be established.
tftp	69	Trivial File Transfer Protocol. Simplified version of FTP that allows files to be transferred between network nodes.
time	37	Time.
who	513	Port to databases showing who is logged in to machines on a local net and the load average of the machine
xdmcp	177	X-Display Manager Client Protocol. A protocol used for communications between X-Displays (clients) and X Display Managers.
non500-isakmp	4500	Internet Security Association and Key Management Protocol. This keyword is used when NAT-traversal port floating is required.

## ICMP Message Types

ICMP Messages	Port Number	Description
alternate-address	6	Alternate host address.
conversion-error	31	Sent to report a datagram conversion error.
echo	8	Type of message sent when ping command is issued.
echo-reply	0	Response to an echo-request (ping) message.
information-reply	16	Obsolete. Response to message sent by host to discover number of the network it is on. Replaced by DHCP.
information-request	15	Obsolete. Message sent by host to discover number of the network it is on. Replaced by DHCP.
mask-reply	18	Response to message sent by host to discover network mask for the network it is on.
mask-request	17	Obsolete. Message sent by host to discover network mask for the network it is on.
mobile-redirect	32	Mobile host redirect. Sent to inform a mobile host of a better first-hop node on the path to a destination.
parameter-problem	12	Message generated in response to packet with problem in its header.
redirect	5	Sent to inform a host of a better first-hop node on the path to a destination.
router-advertisement	9	Sent out periodically, or in response to a router solicitation.
router-solicitation	10	Messages sent in order to prompt routers to generate router advertisements messages quickly.
source-quench	4	Sent when insufficient buffer space is available to queue packets for transmission to next hop, or by destination router when packets are arriving too quickly to be processed.
time-exceeded	11	Sent to indicate received packet's time to live field has reached zero.
timestamp-reply	14	Reply to request for timestamp to be used for synchronization between two devices.



ICMP Messages	Port Number	Description
timestamp-request	13	Request for timestamp to be used for synchronization between two devices.
traceroute	30	Message sent in reply to a host that has issued a traceroute request.
unreachable	3	Destination unreachable. Packet cannot be delivered for reasons other than congestion.

## IP Services

IP Services	Port Number	Description
aahp	51	
eigrp	88	Enhanced Interior Gateway Routing Protocol. Advanced version of IGRP developed by Cisco.
esp	50	Extended Services Processor.
icmp	1	Internet Control Message Protocol. Network layer protocol that reports errors and provides other information relevant to IP packet processing.
igmp	2	Internet Group Management Protocol. Used by IP hosts to report their multicast group memberships to adjacent multicast routers.
ip	0	Internet Protocol. Network layer protocol offering connectionless internetwork service.
ipinip	4	IP-in-IP encapsulation.
nos	94	network operating system. A distributed file system protocol.
ospf	89	Open Shortest Path First. A link-state hierarchical routing algorithm.
pcp	108	Payload Compression Protocol
pim	103	Protocol-Independent Multicast. PIM is a multicast routing architecture that allows the addition of multicast IP routing on existing IP networks.

IP Services	Port Number	Description
tcp	6	Transmission Control Protocol. Connection-oriented transport layer protocol that provides reliable full-duplex data transmission.
udp	17	User Datagram Protocol. Connectionless transport layer protocol in the TCP/IP protocol stack.

### Services That Can Be Specified in Inspection Rules

Protocol	Description
cuseeme	Videoconferencing protocol.
fragment	Specifies that the rule perform fragment inspection.
ftp	See <a href="#">ftp</a> .
h323	See <a href="#">H.323</a> .
http	See <a href="#">HTTP</a> , <a href="#">HTTPS</a> .
icmp	See <a href="#">icmp</a> .
netshow	NetShow. A streaming video protocol.
rcmd	Remote Command. A protocol used when commands are executed on a remote system by a local system.
realaudio	RealAudio. A streaming audio protocol.
rpc	Remote Procedure Call. RPCs are procedure calls that are built or specified by clients and executed on servers, with the results returned over the network to the client
rtsp	Real-Time Streaming Protocol. An application-level protocol used to control delivery of data with real-time properties.
sip	Session Initiation Protocol. Sip is a telephony protocol used to integrate telephony services and data services.
skinny	A telephony protocol enabling telephony clients to be H.323 compliant.
smtp	See <a href="#">smtp</a> .
sqlnet	Protocol for network enabled databases.
streamworks	StreamWorks protocol. Streaming video protocol.

Protocol	Description
tcp	See <a href="#">tcp</a> .
tftp	See <a href="#">tftp</a> .
udp	See <a href="#">udp</a> .
vdolive	VDOLive protocol. A streaming video protocol.

## More About NAT

This section provides scenario information that may help you in completing the NAT Translation Rule windows, and other information that explains why NAT rules created using the CLI may not be editable in SDM.

## Static Address Translation Scenarios

The following scenarios show you how you can use the Static Address Translation rule window.

### Scenario 1

You need to map an IP address for a single host to a public address. The address of the host is 10.12.12.3. The public address is 172.17.4.8.

The following table shows how the fields in the Add Translation Rule window would be used.

Static/Dynamic	Translate from Interface Fields		Translate to Interface Fields	
	IP Address	Net Mask	IP Address	Redirect Port
Static	10.12.12.3	Leave blank	172.17.4.8	Leave unchecked.

### Result

The source address 10.12.12.3 is translated to the address 172.17.4.8 in packets leaving the router. If this is the only NAT rule for this network, 10.12.12.3 is the only address on the network that gets translated.

## Scenario 2

You need to map each IP address in a network to a unique public IP address, and you do not want to create a separate rule for each mapping. The source network number is 10.12.12.0, and the target network is 172.17.4.0. However, in this scenario, it is not necessary to know the source or target network numbers. It is sufficient to enter host addresses and a network mask.

The following table shows how the fields in the Add Translation Rule window would be used.

Static/Dynamic	Translate from Interface Fields		Translate to Interface Fields	
	IP Address	Net Mask	IP Address	Redirect Port
Static	10.12.12.35 (host)	255.255.255.0	172.17.4.8 (host)	Leave unchecked.

### Result

NAT derives the “Translate from” network address from the host IP address and the subnet mask. NAT derives the “Translate to” network address from the the net mask entered in the “Translate from” fields, and the “Translate to” IP address. The source IP address in any packet leaving the original network is translated to an address in the 172.17.4.0 network.

## Scenario 3

You want to use the same global IP address for several hosts on the trusted network. Inbound traffic will contain a different port number based on the destination host.

The following table shows how the fields in the Add Translation Rule window would be used.

Static/Dynamic	Translate from... fields		Translate to... fields	
	IP Address	Net Mask	IP Address	Redirect Port
Static	10.12.12.3	Leave blank	172.17.4.8	UDP Original Port 137 Translated Port 139

**Result**

The source address 10.12.12.3 is translated to the address 172.17.4.8 in packets leaving the router. The port number in the Redirect port field is changed from 137 to 139. Return traffic carrying the destination address 172.17.4.8 is routed to port number 137 of the host with the IP address 10.12.12.3.

You need to create a separate entry for each host/port mapping that you want to create. You can use the same “Translated to” IP address in each entry, but you must enter a different “Translated from” IP address in each entry, and a different set of port numbers.

**Scenario 4**

You want source-“Translate from”-addresses to use the IP address that is assigned to the router's Fast Ethernet 0/1 interface 172.17.4.8. You also want to use the same global IP address for several hosts on the trusted network. Inbound traffic will contain a different port number based on the destination host. The following table shows how the fields in the Add Translation Rule window would be used:

Static/Dynamic	Translate from... fields		Translate to... fields	
	IP Address	Net Mask	IP Address	Redirect Port
Static	10.12.12.3	Leave blank	FastEthernet 0/1	UDP Original Port 137 Translated Port 139

**Result**

The source address 10.12.12.3 is translated to the address 172.17.4.8 in packets leaving the router. The port number in the Redirect port field is changed from 137 to 139. Return traffic carrying the destination address 172.17.4.8 & port 139 is routed to port number 137 of the host with the IP address 10.12.12.3.

**Dynamic Address Translation Scenarios**

The following scenarios show you how you can use the Dynamic Address Translation rule window. These scenarios are applicable whether you select from inside-to-outside, or from outside-to-inside.

## Scenario 1

You want source–“Translate from”–addresses to use the IP address that is assigned to the router’s Fast Ethernet 0/1 interface 172.17.4.8. Port Address Translation ([PAT](#), [Dynamic PAT](#)) would be used to distinguish traffic associated with different hosts. The ACL rule you use to define the “Translate from” addresses is configured as shown below:

```
access-list 7 deny host 10.10.10.1
access-list 7 permit 10.10.10.0 0.0.0.255
```

When used in a NAT rule this access rule would allow any host in the 10.10.10.0 network, except the one with the address 10.10.10.1 to receive address translation.

The following table shows how the fields in the Add Translation Rule window would be used.

	Translate from... fields	Translate to... fields		
Static/Dynamic	ACL Rule	Type	Interface	Address Pool
Dynamic	7	Interface	FastEthernet0/1	Disabled

### Result

Traffic from all hosts on the 10.10.10.0 network would have the source IP address translated to 172.17.4.8. PAT would be used to distinguish traffic associated with different hosts.

## Scenario 2

You want the host addresses specified in access-list 7 in the previous scenario to use addresses from a pool you define. If the addresses in the pool become depleted, you want the router to use PAT to satisfy additional requests for addresses from the pool.

The following table shows how the fields in the Address Pool window would be used for this scenario.

Pool Name	Port Address Translation	IP Address fields		Network Mask
Pool 1	Checked	172.16.131.2	172.16.131.10	255.255.255.0

The following table shows how the fields in the Add Translation Rule window would be used for this scenario.

Static/Dynamic	Translate from... fields	Translate to... fields		
	ACL Rule	Type	Interface	Address Pool
Dynamic	7	Address Pool	Disabled	Pool 1

### Result

Hosts IP addresses in the network 10.10.10.0 are translated to IP address in the range 172.16.131.2 to 172.16.131.10. When there are more requests for address translation than available addresses in Pool 1, the same address is used to satisfy subsequent requests, and PAT is used to distinguish between the hosts using the address.

## Reasons that SDM Cannot Edit a NAT Rule

A previously configured [NAT](#) rule will be read-only and will not be configurable when a NAT static rule is configured with any of the following:

- The **inside source static** and **destination** Cisco IOS commands
- The **inside source static network** command with one of the keywords “extendable”, “no-alias”, or “no-payload”
- The **outside source static network** command with one of the keywords “extendable”, “no-alias”, or “no-payload”
- The **inside source static tcp** command with one of the keywords “no-alias” or “no-payload”
- The **inside source static udp** command with one of the keywords “no-alias” or “no-payload”

- The **outside source static tcp** command with one of the keywords “no-alias” or “no-payload”
- The **outside source static udp** command with one of the keywords “no-alias” or “no-payload”
- The **inside source static** command with one of the keywords “no-alias”, “no-payload”, “extendable”, “redundancy”, “route-map”, or “vrf”
- The **outside source static** command with one of the keywords “no-alias”, “no-payload”, “extendable”, or “add-route”
- The **inside source static** command with the keyword “esp”
- The **inside source static** command with the **interface** command

A NAT dynamic rule is configured with the Loopback interface

## More About VPN

These topics contain more information about VPN, DMVPN, IPSec and IKE.

## Cisco.com Resources

The following links provide TAC resources and other information on VPN issues.

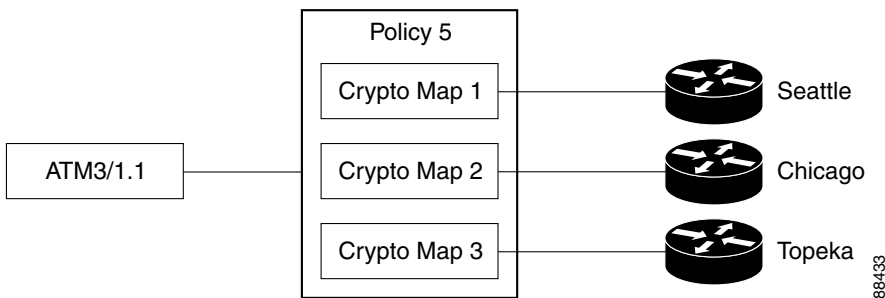
- [How Virtual Private Networks Work](#)
- [Dynamic Multipoint IPSec VPNs](#)
- [TAC-authored articles on IPSec](#)
- [TAC-authored articles on SDM](#)
- [Security and VPN Devices](#)
- [IPSecurity Troubleshooting—Understanding and Using Debug Commands](#)
- [Field Notices](#)



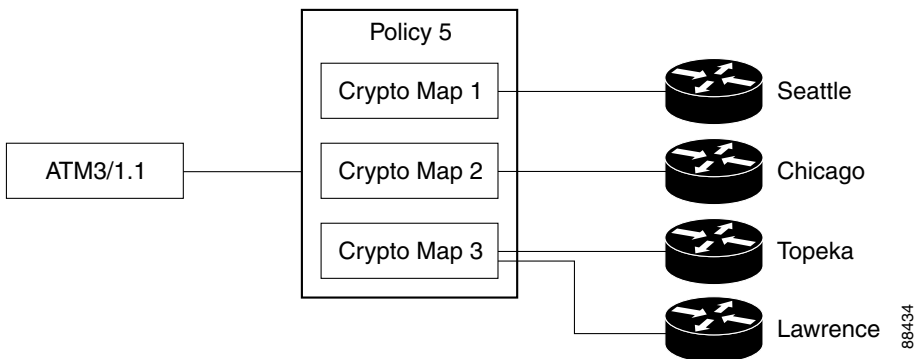
## More about VPN Connections and IPSec Policies

A VPN connection is an association between a router interface and an IPSec policy. The building block of an IPSec policy is the crypto map. A crypto map specifies the following: a transform set and other parameters to govern encryption, the identity of one or more peers, and an IPSec rule that specifies which traffic will be encrypted. An IPSec policy can contain multiple crypto maps.

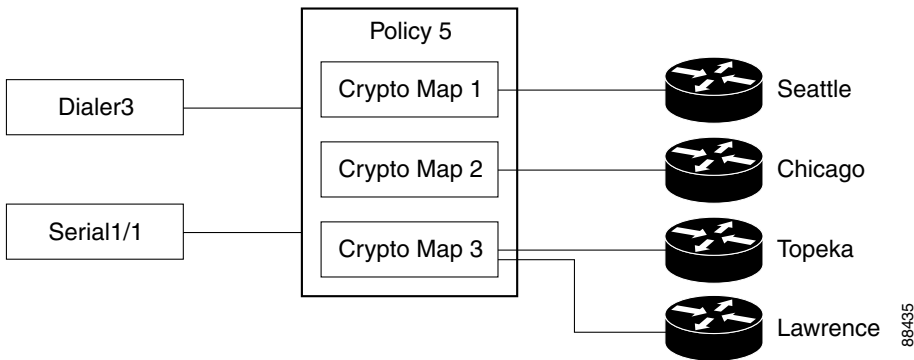
The following diagram shows an interface (ATM 3/1.1) associated with an IPSec policy. The policy has three crypto maps, each specifying a different peer system. The ATM 3/1.1 interface is thus associated with three VPN connections.



A crypto map can specify more than one peer for a connection. This may be done to provide redundancy. The following diagram shows the same interface and policy, but crypto map CM-3 specifies two peers: Topeka and Lawrence.



A router interface can be associated with only one IPsec policy. However, an IPsec policy can be associated with multiple router interfaces, and a crypto map can specify more than one peer for a connection. The following diagram shows two router interfaces associated with a policy, and a crypto map specifying two peers.



There are six VPN connections in this configuration, as both Dialer 3 and Serial 1/1 have connections to Seattle, Chicago, Topeka, and Lawrence. SDM would show the links to Topeka and Lawrence as one connection for both interfaces.

## More About IKE

IKE handles the following tasks:

- [Authentication](#)
- [Session Negotiation](#)
- [Key Exchange](#)
- [IPsec Tunnel Negotiation and Configuration](#)

## Authentication

Authentication is arguably the most important task that IKE accomplishes, and it certainly is the most complicated. Whenever you negotiate something, it is of utmost importance that you know with whom you are negotiating. IKE can use one of several methods to authenticate negotiating parties to each other.

- **Pre-shared Key.** IKE uses a hashing technique to ensure that only someone who possesses the same key could have sent the IKE packets.
- **DSS or RSA digital signatures.** IKE uses public-key digital-signature cryptography to verify that each party is whom he or she claims to be.
- **RSA encryption.** IKE uses one of two methods to encrypt enough of the negotiation to ensure that only a party with the correct private key could continue the negotiation.



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**Note**

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SDM supports the pre-shared key method of authentication.

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## Session Negotiation

During session negotiation, IKE allows parties to negotiate how they will conduct authentication and how they will protect any future negotiations (that is, IPSec tunnel negotiation). The following items are negotiated:

- **Authentication Method.** This is one of the authentication methods listed above.
- **Key Exchange Algorithm.** This is a mathematical technique for securely exchanging cryptographic keys over a public medium (that is, Diffie-Hellman). The keys are used in the encryption and packet-signature algorithms.
  - **Encryption Algorithm:** DES, 3DES, or AES
  - **Packet Signature Algorithm:** MD5 or SHA-1

## Key Exchange

IKE uses the negotiated key-exchange method (see “Session Negotiation” above) to create enough bits of cryptographic keying material to secure future transactions. This method ensures that each IKE session will be protected with a new, secure set of keys.

Authentication, session negotiation, and key exchange constitute phase 1 of an IKE negotiation.

## IPSec Tunnel Negotiation and Configuration

After IKE has finished negotiating a secure method for exchanging information (phase 1), we use IKE to negotiate an IPSec tunnel. This is accomplished in IKE phase 2. In this exchange, IKE creates fresh keying material for the IPSec tunnel to use (either using the IKE phase 1 keys as a base or by performing a new key exchange). The encryption and authentication algorithms for this tunnel are also negotiated.

## More About IKE Policies

When the IKE negotiation begins, IKE looks for an IKE policy that is the same on both peers. The peer that initiates the negotiation will send all its policies to the remote peer, and the remote peer will try to find a match. The remote peer looks for a match by comparing its own highest priority policy against the other peer's received policies. The remote peer checks each of its policies in order of its priority (highest first) until a match is found.

A match is made when both policies from the two peers contain the same encryption, hash, authentication, and Diffie-Hellman parameter values, and when the remote peer's policy specifies a lifetime less than or equal to the lifetime in the policy being compared. If the lifetimes are not identical, the shorter lifetime—from the remote peer's policy will be used.

## Allowable Transform Combinations

To define a transform set, you specify one to three transforms. Each transform represents an IPSec security protocol ([AH](#) or [ESP](#)) plus the algorithm that you want to use. When the particular transform set is used during negotiations for IPSec security associations, the entire transform set (the combination of protocols, algorithms, and other settings) must match a transform set at the remote peer.

The following table lists the acceptable transform combination selections for the AH and ESP protocols.

<b>AH Transform</b> <i>(Pick up to one)</i>	<b>ESP Encryption Transform</b> <i>(Pick up to one)</i>	<b>Authentication Transform</b> <i>(Pick up to one)</i>	<b>IP Compression Transform</b> <i>(Pick up to one)</i>	<b>Examples</b> <i>(Total of 3 transforms allowed)</i>
ah-md5-hmac ah-sha-hmac	esp-des esp-3des esp-null es-aes-128 esp-aes-192 esp-aes-256 esp-seal	esp-md5-hmac esp-sha-hmac	comp-lzs	<ol style="list-style-type: none"> <li>1. ah-md5-hmac</li> <li>2. esp-3des and esp-md5-hmac</li> <li>3. ah-sha-hmac, esp-des, and esp-sha-hmac</li> </ol>

The following table describes each of the transforms.

<b>Transform</b>	<b>Description</b>
ah-md5-hmac	AH with the MD5 (HMAC variant) authentication algorithm.
ah-sha-hmac	AH with the SHA (HMAC variant) authentication algorithm.
esp-des	ESP with the 56-bit DES encryption algorithm.
esp-3des	ESP with the 168-bit DES encryption algorithm (3DES or Triple DES)
esp-null	Null encryption algorithm.
esp-seal	ESP with the 160-bit encryption key Software Encryption Algorithm (SEAL) encryption algorithm.
esp-md5-hmac	ESP with the MD5 (HMAC variant) authentication algorithm.
es-aes-128	ESP with Advanced Encryption Standard (AES). Encryption with a 128-bit key
esp-aes-192	ESP with AES. Encryption with a 192-bit key.
esp-aes-256	ESP with AES. Encryption with a 256-bit key.
esp-sha-hmac	ESP with the SHA (HMAC variant) authentication algorithm.
comp-lzs	IP compression with the LZS algorithm.

## Examples

The following are examples of permissible transform combinations:

- ah-md5-hmac
- esp-des
- esp-3des and esp-md5-hmac
- ah-sha-hmac, esp-des, and esp-sha-hmac
- comp-lzs

# Reasons Why a Serial Interface or Subinterface Configuration May Be Read-Only

A previously configured Serial interface or subinterface will be read-only and will not be configurable in the following cases:

- The interface is configured with the **encapsulation ppp** and **ppp multilink ...** Cisco IOS commands.
- The interface is configured with the **encapsulation hdlc** and **ip address negotiated** commands.
- The interface is part of a SERIAL\_CSUDSU\_56K WIC.
- The interface is part of a Sync/Async WIC configured with the **physical-layer async** command.
- The interface is configured with the **encapsulation frame-relay** command with an IP address on the main interface.
- The interface encapsulation is not “hdlc,” “ppp,” or “frame-relay.”
- The **encapsulation frame-relay ...** command contains the **mfr ...** option.
- The interface is configured with the **encapsulation ppp** command, but the PPP configuration contains unsupported commands.
- The interface is configured with the **encapsulation frame-relay** and **frame-relay map ...** commands.

- The main interface is configured with the **encapsulation frame-relay** and **frame-relay interface-dlci ...** commands.
- The main interface is configured with the **encapsulation frame-relay** command and the subinterface is configured with the **frame-relay priority-dlci-group ...** command.
- The subinterface is configured with the **interface-dlci ...** command that contains any of the keywords “ppp,” “protocol,” or “switched.”
- The subinterface type is “multipoint,” instead of “point-to-point.”
- The subinterface is configured with any encapsulation other than “frame-relay.”

## Reasons Why an ATM Interface or Subinterface Configuration May Be Read-Only

A previously configured ATM interface or subinterface will be read-only and will not be configurable in the following cases:

- It has a **PVC** with the **dialer pool-member** command.
- It has a PVC in which the protocol specified in the **protocol** command is not **ip**.
- It has a PVC with multiple **protocol ip** commands.
- The encapsulation on the PVC is neither “aal5mux,” nor “aal5snap.”
- If the encapsulation protocol on aal5mux is not “ip.”
- If the IP Address is not configured on the PVC in the **protocol ip** command.
- If the “dial-on-demand” option is configured on the **pppoe-client** command.
- If there is more than 1 PVC configured on the interface.
- If the encapsulation on the associated dialer is blank or is not “ppp.”
- If no IP address is configured on the associated dialer.
- If **VPDN** is required (which is determined dynamically from the Cisco IOS image) but is not configured for this connection.
- If the operating mode is “CO” on an SHDSL interface (ATM main interfaces only).

- If no IP address is configured on the interface and the interface is not configured for PPPoE (ATM subinterfaces only).
- The interface has an IP address but no associated PVC.
- The interface has a PVC but no associated IP address and is not configured for PPPoE.
- The **bridge-group** command is configured on the interface.
- If the main interface has one or more PVCs as well as one or more subinterfaces.
- If the main interface is not configurable (ATM subinterfaces only).
- It is a multipoint interface (ATM subinterfaces only).

## Reasons Why an Ethernet Interface Configuration May Be Read-Only

A previously configured Ethernet LAN or WAN interface or will be read-only and will not be configurable in the following cases:

- If the LAN interface has been configured as a DHCP server, and has been configured with an IP-helper address.

## Reasons Why an ISDN BRI Interface Configuration May Be Read-Only

A previously configured ISDN BRI interface will be read-only and will not be configurable in the following cases:

- An IP address is assigned to the ISDN BRI interface.
- Encapsulation other than ppp is configured on the ISDN BRI interface.
- The **dialer-group** or **dialer string** command is configured on the ISDN BRI interface.
- **dialer pool-member** <x> is configured on the ISDN BRI interface, but the corresponding dialer interface <x> is not present.



- Multiple dialer pool-members are configured on the ISDN BRI interface.
- The **dialer map** command is configured on the ISDN BRI interface.
- Encapsulation other than ppp is configured on the dialer interface.
- Either **dialer-group** or **dialer-pool** is not configured on the dialer interface.
- **dialer-group** *<x>* is configured on the dialer interface, but the corresponding **dialer -list** *<x>* **protocol** command is not configured.
- **dialer idle-timeout** *<num>* with optional keyword (either/inbound) is configured on the dialer interface.
- **dialer string** command with optional keyword **class** is configured on the dialer interface.
- If using the ISDN BRI connection as a backup connection, once the backup configuration is through SDM, if any of the conditions below occur, the backup connection will be shown as read only:
  - The default route through the primary interface is removed
  - The backup interface default route is not configured
  - ip local policy is removed
  - **track /rtr** or **both** is not configured
  - route-map is removed
  - Access-list is removed or access-list is modified (for example, tracking ip address is modified)
  - The SDM-supported interfaces are configured with unsupported configurations
  - The primary interfaces are not supported by SDM

## Reasons Why an Analog Modem Interface Configuration May Be Read-Only

A previously configured analog modem interface or will be read-only and will not be configurable in the following cases:

- An IP address is assigned to the asynchronous interface.
- Encapsulation other than ppp is configured on the asynchronous interface.

- The **dialer-group** or **dialer string** command is configured on the asynchronous interface.
- Async mode **interactive** is configured on the asynchronous interface.
- **dialer pool-member** <x> is configured on the asynchronous interface, but the corresponding dialer interface <x> is not present.
- Multiple dialer pool-members are configured on the asynchronous interface.
- Encapsulation other than ppp is configured on the dialer interface.
- Either **dialer-group** or **dialer-pool** is not configured on the dialer interface.
- **dialer-group** <x> is configured on the dialer interface, but the corresponding **dialer -list** <x> **protocol** command is not configured.
- **dialer idle-timeout** <num> with optional keyword (either/inbound) is configured on the dialer interface.
- In line configuration collection mode, **modem inout** is not configured.
- In line configuration collection mode, **autoselect ppp** is not configured.
- If using the analog modem connection as a backup connection, once the backup configuration is through SDM, if any of the conditions below occur, the backup connection will be shown as read only:
  - The default route through the primary interface is removed
  - The backup interface default route is not configured
  - ip local policy is removed
  - **track /rtr** or **both** is not configured
  - route-map is removed
  - Access-list is removed or access-list is modified (for example, tracking ip address is modified)
  - The SDM-supported interfaces are configured with unsupported configurations
  - The primary interfaces are not supported by SDM

# Firewall Policy Use Case Scenario

In this scenario, a firewall and DMZ network have been created using the SDM Firewall wizard. The user has added a webserver to the DMZ network, and needs to allow web traffic into the DMZ network.

These are the interfaces used in this scenario:

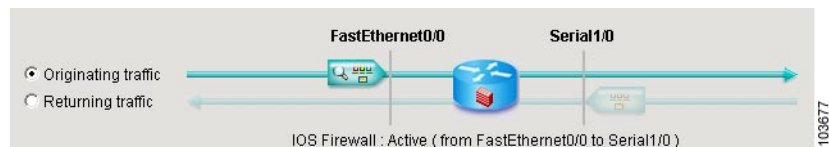
- Inside interface: Fast Ethernet 0/0
- Outside interface: Serial 1/0
- DMZ interface: Fast Ethernet 1/0

The following sections show how to use the Firewall Policy window to examine the rules applied to router interfaces with the Firewall wizard or Rules windows and how to modify access and inspection rules.

- [Examining Originating Traffic: From Interface Fast Ethernet 0/0; To Interface Serial 1/0](#)
- [Examining Returning Traffic: From Interface Ethernet 0/0; To Interface Serial 1/0](#)
- [Examining Originating Traffic: From: Serial 1/0; To: Ethernet 1/0](#)
- [Allowing www Traffic to DMZ Interface.](#)

## Examining Originating Traffic: From Interface Fast Ethernet 0/0; To Interface Serial 1/0

In this configuration, there is a firewall filtering traffic entering the router on the Serial 1/0 interface bound for the network connected to the Fast Ethernet 0/0 interface. The following traffic diagram shows that an access rule and an inspection rule have been applied to inbound traffic on the Fast Ethernet 0/0 interface, and that an access rule has been applied to inbound traffic on Serial 1/0.



In this diagram, the firewall icon indicates that a firewall is active between Fast Ethernet 0/0 and Serial 1/0. This is based on the presence of the inspection rule applied to Fast Ethernet 0/0, and the access rule applied to inbound traffic on Serial 1/0. Although an access rule has been applied to Fast Ethernet 0/0, it is not necessary for the firewall.

The following illustration shows entries for the inspection rule on Fast Ethernet 0/0.

Application Protocol	Description
cuseeme	CUSEeMe Protocol
ftp	File Transfer Protocol
h323	H.323 Protocol (e.g., MS NetMeeting, Intel Video Phone)
netshow	Microsoft NetShow Protocol

These entries specify which traffic inbound on Fast Ethernet 0/0 will be inspected as it enters the router. Returning traffic matching the inspection criteria will be allowed into the router if it is associated with a session initiated on Fast Ethernet 0/0's network.

### Examining Returning Traffic: From Interface Ethernet 0/0; To Interface Serial 1/0

Clicking the **Returning traffic** button displays the access rule for inbound traffic on Serial 1/0.

Action	Source	Destination	Service	Log	Option	Description
Deny	172.28.54.0/0.0.0	any	ip			
Deny	10.0.0.0/0.255.25	any	ip			
Deny	172.16.0.0/0.15.2	any	ip			
Deny	192.168.0.0/0.0.2	any	ip			
Deny	127.0.0.0/0.255.2	any	ip			
Deny	255.255.255.255	any	ip			
Permit	0.0.0.0	any	ip			
Permit	any	192.168.1.2	echo-reply/icmp			
Permit	any	192.168.1.2	time-exceeded/icmp			

These are the entries that protect the network attached to Fast Ethernet 0/0. The Deny entries filter IP traffic from specific networks. There is an explicit permit all entry for IP traffic, and two Permit entries for ICMP traffic bound for specific hosts.

The Applications area would still display the inspection rule applied to Fast Ethernet 0/0 inbound, even though returning traffic was selected.

## Examining Originating Traffic: From: Serial 1/0; To: Ethernet 1/0

In order to view the policy for traffic bound for the DMZ interface, the user can select **Swap From and To** interfaces from the View Options menu, and select Fast Ethernet 1/0 in the To interface list. Doing so makes Serial 1/0 the From interface and Fast Ethernet 1/0 the To interface.

The screenshot shows the Firewall Policy View window. At the top, 'From' is set to Serial1/0 and 'To' is set to FastEthernet1/0. Below this, a diagram shows traffic flow from Serial1/0 to FastEthernet1/0. The 'Originating traffic' radio button is selected. The 'IOS Firewall : Active ( from Serial1/0 to FastEthernet1/0 )' status is shown. The 'Access Rule' is 101 and the 'Inspection Rule' is testrule. The 'Services' table is as follows:

Action	Source	Destination	Service	Log	Option	Description
Deny	172.28.54.0/0.0.0	any	ip			
Deny	10.0.0.0/0.255.25	any	ip			
Deny	172.16.0.0/0.15.2	any	ip			
Deny	192.168.0.0/0.0.2	any	ip			
Deny	127.0.0.0/0.255.2	any	ip			
Deny	255.255.255.255	any	ip			
Permit	0.0.0.0	any	ip			
Permit	any	192.168.1.2	echo-reply/icmp			
Permit	any	192.168.1.2	time-exceeded/icmp			

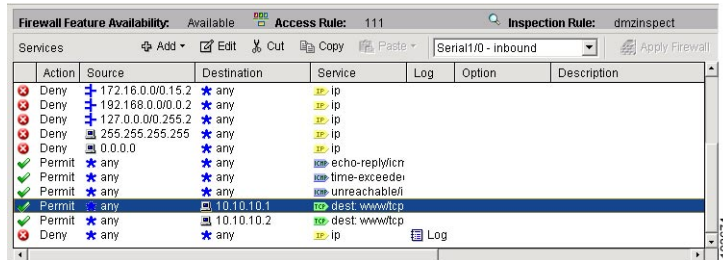
The 'Applications' section shows 'tcp' as Transmission Control Protocol and 'udp' as User Datagram Protocol.

The Services area shows that certain types of ICMP traffic have been permitted.

## Allowing www Traffic to DMZ Interface

The method shown in this section can also be used when there is no DMZ network, but you want to allow a certain type of traffic onto your trusted network.

In order to allow www traffic to the hosts 10.10.10.1 and 10.10.10.2 in the DMZ network, the user creates 2 entries using the **Add** button. In the Add an Entry dialog, the destination host IP addresses are specified, the TCP protocol is chosen, the source port **any** is chosen, and the destination port **www** is chosen. The two new permit entries are the second and third entries from the last entry.



# DMVPN Configuration Recommendations

This help topic contains recommendations on how you should proceed when configuring routers in a DMVPN.

## Configure the Hub First

It is important to configure the hub first because spokes must be configured using information about the hub. If you are configuring a hub, you can use the Configure Spoke feature available in the Summary window to generate a text file that contains a procedure that you can send to spoke administrators so that they can configure the spokes with the correct hub information. If you are configuring a spoke, you must obtain the correct information about the hub before you begin.

## Assigning Spoke Addresses

All routers in the DMVPN must be in the same subnet. Therefore, the hub administrator must assign addresses in the subnet to the spoke routers so that address conflicts do not occur, and so that everyone is using the same subnet mask.

## Recommendations for Configuring Routing Protocols for DMVPN

The following are guidelines that you should note when configuring routing protocols for DMVPN. You can choose to ignore these guidelines, but SDM has not been tested in scenarios outside the guidelines and may not be able to let you edit configurations within SDM after you enter them.

These recommendations are listed in best-choice order:

- If a routing process exists that advertises inside networks, use this process to advertise networks to the DMVPN.
- If a routing process exists that advertises tunnel networks for VPNs, for example GRE over IPsec tunnels, use this process to advertise the DMVPN networks.
- If a routing process exists that advertises networks for the WAN interfaces, then be sure to use an AS number or process ID that the WAN interfaces do not use to advertise networks.
- When you configure DMVPN routing information SDM checks whether the Autonomous System number (EIGRP) or area ID (OSPF) you enter is already used to advertise networks for the router's physical interface. If the value is already in use, SDM informs you of this and recommends that you either use a new value, or that you select a different routing protocol to advertise networks on the DMVPN.

## Using Interfaces with Dialup Configurations

Selecting an interface that uses a dialup connection may cause the connection to be always up. You can examine supported interfaces in Interfaces and Connections to determine if a dialup connection, such as an ISDN or Async connection has been configured for the physical interface you selected.

## Ping the Hub Before You Start Spoke Configuration

Before configuring a spoke router, you should test connectivity to the hub by issuing the ping command. If the ping does not succeed, you must configure a route to the hub.

# SDM White Papers

A number of white papers are available that describe how SDM can be used. These white papers are available at the following link.

<http://www.cisco.com/univercd/cc/td/doc/product/software/sdm/appnote/index.htm>







## Getting Started

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Cisco Router and Security Device Manager (SDM) is an easy-to-use Internet browser-based software tool designed for configuring LAN, WAN, and security features on a router. SDM is designed for resellers and network administrators of small- to medium-sized businesses who are proficient in LAN fundamentals and basic network design.

For fast and efficient configuration of Ethernet networks, WAN connectivity, firewalls and Virtual Private Networks (VPNs), SDM prompts you through the setup process with wizards—sequenced screens that break down the configuration steps and provide you with explanatory text. You can then edit the basic configuration you created, for greater control over the router and the network. SDM requires no previous experience with Cisco devices or the Cisco command-line interface (CLI).

When you start SDM, it displays the Home Page, a window with system and configuration overview information that gives you important information about your router hardware and software. You can use this to determine what you want to configure. After you complete a configuration, SDM can help you test and troubleshoot it so that you can ensure that the configuration works.

SDM also features a Monitor mode, which enables you to observe router performance and gather statistics associated with configurations that you have made on the router.

## What's New in SDM Version 2.1?

To find out the new features SDM supports, go to:

<http://www.cisco.com/go/sdm>

Click the Technical Documentation link, and then click Release Notes.

## Cisco IOS Versions Supported

To determine which Cisco IOS versions SDM supports, go to the following URL:

<http://www.cisco.com/go/sdm>

Click the Technical Documentation link, and then click Release Notes.



## Viewing Router Information

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The Cisco Router and Security Device Manager (SDM) Monitor mode lets you view a current snapshot of information about your router, the router interfaces, the firewall, and any active VPN connections. You can also view any messages in the router event log.



### Note

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The Monitor window is not dynamically updated with the latest information. To view any information that has changed since you brought up this window, you must click **Update**.

---

Monitor mode works by examining the router log and by viewing the results of Cisco IOS **show** commands. For Monitor mode functions that are based on log entries, such as firewall statistics, logging must be enabled. Logging is enabled by default by SDM, but you can change that setting using the Additional Tasks>Router Properties>Logging window. In addition, individual [rules](#) may need configuration so that they generate log events. For more information, see the help topic [How Do I View Activity on My Firewall?](#)

If you want to:	Do this:
View information about router interfaces.	From the toolbar, click <b>Monitor Mode</b> , and then in the left frame, click <b>Interface Status</b> . From the Select Interface field select the interface for which you want to view information, then in the Available Items group, select the information you want to view. Then click <b>Show Details</b> .
View graphs of CPU or memory usage.	From the toolbar, click <b>Monitor Mode</b> . In the Overview page, click the <b>Show Graph</b> button in either the CPU usage or memory usage section.
View information about the firewall.	From the toolbar, click <b>Monitor Mode</b> , and then in the left frame, click <b>Firewall Status</b> .  When viewing the Firewall Status page, you can create a filter to display only the log entries in which you are interested by clicking the <b>Make Filter...</b> button.
View information about VPN Connections	From the toolbar, click <b>Monitor Mode</b> , and then in the left frame, click <b>VPN Status</b> . From the <b>Select a Category</b> field, select whether to view information about IKE SAs, IPsec Tunnels, or DMVPN Tunnels.
View messages in the router event log.	From the toolbar, click <b>Monitor Mode</b> , and then in the left frame, click <b>Logging</b> .

## Overview

The Monitor mode Overview screen displays an overview of your router activity and statistics, and serves as a summary of the information contained on the other Monitor mode screens. It contains the following information.

### Update Button

Retrieves current information from the router, updating statistics displayed by this screen.

## Resource Status

Shows basic information about your router hardware and contains the following fields:

### CPU Usage

Shows the percentage of CPU usage.

### Memory Usage

Shows the percent of RAM usage.

### Flash Usage

Shows the available flash over the amount of flash installed on the router.

## Interface Status

Shows basic information about the interfaces installed on the router and their status.

**Note**

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Only interface types supported by SDM are included in these statistics. Unsupported interfaces will not be counted.

---

### Total Interface(s) Up

The total number of enabled (up) interfaces on the router.

### Total Interface(s) Down

The total number of disabled (down) interfaces on the router.

### Interface

The interface name.

### IP

The IP address of the interface.

### Status

The status of the interface, either Up, or Down.

**Bandwidth Usage**

The percent of interface bandwidth being used.

**Description**

Available description for the interface. SDM may add descriptions such as \$FW\_OUTSIDE\$ or \$ETH\_LAN\$.

**Firewall Status Group**

Shows basic information about the router resources and contains the following fields:

**Number of Attempts Denied**

Shows the number of log messages generated by connection attempts (by protocols such as [Telnet](#), [HTTP](#), [HTTPS](#), [ping](#), and others) rejected by the [firewall](#). Note that in order for a log entry to be generated by a rejected connection attempt, the access [rule](#) that rejected the connection attempt must be configured to create log entries.

**Firewall Log**

If enabled, shows the number of firewall log entries.

**QoS**

The number of interfaces with an associated QoS policy.

**VPN Status Group**

Shows basic information about the router resources and contains the following fields:

**Number of Open IKE SAs**

Shows the number of [IKE](#) Security Associations ([SAs](#)) connections currently configured and running.

**Number of Open IPSec Tunnels**

Shows the number of [IPSec](#) Virtual Private Network ([VPN](#)) connections currently configured and running.

**Number of DMVPN Clients**

If the router is configured as a DMVPN hub, the number of DMVPN clients.

**Number of Easy VPN Clients**

If the router is configured as an EasyVPN Server, this field shows the number of Easy VPN Remote clients.

**Log Group**

Shows basic information about the router resources and contains the following fields:

**Total Log Entries**

The total number of entries currently stored in the router log.

**High Severity**

The number of log entries stored that have a severity level of 2 or lower. These messages require immediate attention. Note that this list will be empty if you have no high severity messages.

**Warning**

The number of log entries stored that have a severity level of 3 or 4. These messages may indicate a problem with your network, but they do not likely require immediate attention.

**Informational**

The number of log entries stored that have a severity level of 6 or higher. These information messages signal normal network events.

## Interface Status

The Interface Status screen displays the current status of the various interfaces on the router, and the numbers of packets, bytes, or data errors that have travelled through the selected interface. Statistics shown on this screen are cumulative since the last time the router was rebooted, the counters were reset, or the selected interface reset.

## Monitor Interface/Stop Monitoring Button

Click this button to start or stop monitoring the selected interface.

## Test Connection Button

Click to test the selected connection. A dialog appears that enables you to specify a remote host to ping through this connection. The dialog then reports on the success or failure of the test. If the test fails, information about why the test may have failed is given, along with the steps you need to take to correct the problem.

## Interface List

Select the interface for which you want to display statistics from this list. The list contains the name, IP address and subnet mask, the slot and port it is located in, and any SDM or user description entered.

## Select Chart Types to Monitor Group

These check boxes are the data items for which SDM can show statistics on the selected interface. These data items are as follows:

- Packet Input—The number of packets received on the interface.
- Packet Output—The number of packets sent by the interface.
- Bandwidth Usage—The percent of bandwidth used by the interface, shown as a percentage value. Here is how bandwidth percentage is computed:

$$\text{Bandwidth percentage} = (\text{Kbps}/\text{bw}) * 100,$$

where

$$\text{bits per second} = ((\text{change in input} + \text{change in output}) * 8) / \text{poll interval}$$

$$\text{Kbps} = \text{bits per second} / 1024$$

bw = bandwidth capacity of the interface

Because the differences in bytes input and bytes output can only be computed after the second view interval, the bandwidth percentage graph shows the correct bandwidth usage starting with the second view interval. See the View Interval section of this topic for polling intervals and view intervals.

- Bytes Input—The number of bytes received on the interface.
- Bytes Output—The number of bytes sent by the interface.



- Input Errors—The number of errors occurring while receiving data on the interface.
- Output Errors—The number of errors occurring while sending data from the interface.

To view statistics for any of these items:

- 
- Step 1** Select the item(s) you want to view by checking the associated check box(es).
- Step 2** Click **Monitor Interface** to see statistics for all selected data items.
- 

## Interface Status Area

### View Interval

This pull-down field selects both the amount of data shown for each item and the frequency with which the data is updated. It has the following options



#### Note

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The polling frequencies listed are approximations and may differ slightly from the listed times.

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- Display real-time data; poll every 10 seconds. This option will continue polling the router for a maximum of two hours, resulting in approximately 120 data points.
- Display last 10 minutes of data; poll every 10 seconds.
- Display last 60 minutes of data; poll every 1 minute.
- Display last 12 hours of data; poll every 12 minutes.



#### Note

---

The last three options will retrieve a maximum of 60 data points. After 60 data points have been retrieved, SDM will continue to poll data, replacing the oldest data points with the newest ones.

---

### Show Table/Hide Table

Click this button to show or hide the performance charts.

**Reset button**

Click this button to reset the interface statistic counts to zero.

**Chart Area**

This area shows the charts and simple numerical values for the data specified.

**Note**

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The last three options will retrieve a maximum of 30 data points. After 30 data points have been retrieved, SDM will continue to poll data, replacing the oldest data points with the newest ones.

---

## VPN Status

This screen displays statistics about the [VPN](#) connections that are active on the router.

**Select a Category**

From this pull-down field, select the type of VPN for which you want to see statistics. The statistics corresponding to the selection made in this field will appear in the field below. You can select one of the following VPN categories:

- [IPSec Tunnels](#)
- [DMVPN Tunnels](#)
- [Easy VPN Servers](#)
- [IKE SAs](#)

**Test Tunnel.. Button**

Click to test a selected VPN tunnel. The results of the test will be shown in another window.

**IPSec Tunnels**

This group displays statistics about each IPSec VPN that is configured on the router. Each row in the table represents one IPSec VPN. The columns in the table and the information they display are as follows:

- Interface column  
The WAN interface on the router on which the IPsec tunnel is active.
- Local IP column  
The IP address of the local IPsec interface.
- Remote IP column  
The IP address of the remote IPsec interface.
- Peer column  
The IP address of the remote [peer](#).
- Peer Description column  
The name of the remote router acting as the IPsec peer.
- Tunnel Status  
The current status of the IPsec tunnel. Possible values are:
  - Up—The [tunnel](#) is active
  - Down—The tunnel is inactive due to an error or hardware failure.
- Update button  
Click this button to refresh the IPsec Tunnel table and display the most current data from the router.
- Clear button  
Select a row in the table, and click **Clear** to clear the IPsec tunnel connection.

## DMVPN Tunnels

This group displays the following statistics about Dynamic Multi-point VPN (DMVPN) tunnels. Each row reflects one VPN tunnel.

- Remote Subnet column  
The network address of the subnet to which the tunnel connects.
- Remote Tunnel Address column  
The IP address of the remote tunnel. This is the private IP address given the tunnel by the remote device.
- IP Address of the Public Interface of the Remote Router column  
IP address of the public (outside) interface of the remote router.

- **NHRP Cache Expiration column**  
The time and date when the tunnel registration expires and the VPN tunnel will be shut down.
- **Encapsulation Packets column**  
The number of packets encapsulated over the IPsec VPN connection.
- **Decapsulation Packets column**  
The number of packets decapsulated over the IPsec VPN connection.
- **Send Error Packets column**  
The number of errors that have occurred while sending packets.
- **Receive Error Packets column**  
The number of errors that have occurred while receiving packets.
- **Encrypted Packets column**  
The number of packets encrypted over the connection.
- **Decrypted Packets column**  
The number of packets decrypted over the connection.
- **Reset Tunnel button**  
Resets statistics counters for the tunnel listed, setting number of packets encapsulated and decapsulated, number of sent and received errors, and number of packets encrypted and decrypted to zero.

## Easy VPN Servers

This group displays the following information about each Easy VPN Server group:

- Total number of server clients (in upper right corner)
- Group Name
- Number of client connections

### Group Details Button

Clicking **Group Details** shows the following information about the selected group.

- Group Name

- Key
- Pool Name
- DNS Servers
- WINS Servers
- Domain Name
- ACL
- Backup Servers
- Firewall-R-U-There
- Include local LAN
- Group lock
- Save password
- Maximum connections allowed for this group
- Maximum logins allowed for this user.

#### **Client Connections in this Group**

This area shows the following information about the selected group.

- Public IP address
- Assigned IP address
- Encrypted Packets
- Decrypted Packets
- Dropped Outbound Packets
- Dropped Inbound Packets
- Status

#### **IKE SAs**

This group displays the following statistics about each active IKE security association configured on the router:

- Source IP column  
The IP address of the peer originating the IKE SA.
- Destination IP column

The IP address of the remote IKE peer.

- State column

Describes the current state of IKE negotiations. The following states are possible:

- MM\_NO\_STATE—The Internet Security Association and Key Management Protocol (ISAKMP) SA has been created but nothing else has happened yet.
- MM\_SA\_SETUP—The peers have agreed on parameters for the ISAKMP SA.
- MM\_KEY\_EXCH—The peers have exchanged Diffie-Hellman public keys and have generated a shared secret. The ISAKMP SA remains unauthenticated.
- MM\_KEY\_AUTH—The ISAKMP SA has been authenticated. If the router initiated this exchange, this state transitions immediately to QM\_IDLE and a Quick mode exchange begins.
- AG\_NO\_STATE—The ISAKMP SA has been created but nothing else has happened yet.
- AG\_INIT\_EXCH—The peers have done the first exchange in Aggressive mode but the SA is not authenticated.
- AG\_AUTH—The ISAKMP SA has been authenticated. If the router initiated this exchange, this state transitions immediately to QM\_IDLE and a Quick mode exchange begins.
- QM\_IDLE—The ISAKMP SA is idle. It remains authenticated with its peer and may be used for subsequent Quick mode exchanges.

- Update button

Click this button to refresh the IKE SA table and display the most current data from the router.

- Clear button

Select a row in the table and click Clear to clear the IKE SA connection.

# Firewall Status

This Firewall Status page displays the following statistics about the [firewall](#) configured on the router. The statistics and log entries shown in this screen are determined by log messages generated by the firewall. In order for the firewall to generate log entries, you must configure individual access [rules](#) to generate log messages when they are invoked. For instructions on configuring access rules to cause log messages, see the help topic [How Do I View Activity on My Firewall?](#)

## Firewall Log

Whether or not the router is configured to maintain a log of connection attempts allowed and denied by the firewall.

## Number of Attempts Denied by Firewall

Shows the number of connection attempts rejected by the firewall.

## Attempts Denied by Firewall Table

Shows a list of connection attempts denied by the firewall. This table includes the following columns:

- **Time column**  
Shows the time that each denied connection attempt occurred.
- **Number of Attempts**  
Shows the total number of connection attempts denied that have the same origination and destination, and were blocked by the same ACL.
- **Attempt From**  
Shows the interface name or IP address from where each denied connection attempt originated.
- **ACL Name**  
Shows the ACL number or name that caused each connection attempt to be denied.
- **Attempt To**  
Shows the interface name or IP address of the destination of each denied connection attempt.

## Disable Button

Disables the filter that is currently active on the Attempts Denied by Firewall table. Clicking this button will make all firewall log entries visible in that table.

## Configured Filter Status

Displays the parameters of the filter currently in use on the Attempts Denied by Firewall table. Only entries in the firewall log that match the protocol, source address, destination address, and ACL displayed in this field are shown in the table.

## Update Button

Polls the router and updates the information shown on the screen with current information.

## Monitoring Firewall with a non-Administrator view user account

Firewall monitoring requires that logging buffered be enabled on the router. If logging buffered is not enabled, login to SDM using an Administrator view account or using a non-view based privilege level 15 user account and configure logging.

To configure logging in SDM, go to **Additional Tasks > Router Properties > Logging**.

# Logging

The router contains a log of events categorized by severity level, like a UNIX syslog service. This screen displays the router log. Note that it is the router log that is displayed, even if log messages are being forwarded to a syslog server.



## Logging Buffer

Shows whether or not the logging buffer and syslog logging are enabled. The text “Enabled” is displayed when both are enabled. The logging buffer reserves a specified amount of memory to retain log messages. The setting in this field is not preserved if your router is rebooted. The default settings for these fields are for the logging buffer to be enabled with 4096 bytes of memory.

## Logging Hosts

Shows the IP address of any syslog hosts where log messages are being forwarded. This field is read-only. To configure the IP addresses of syslog hosts, use the Additional Tasks>Router Properties>Logging window.

## Logging Level (Buffer)

Shows the logging level configured for the buffer on the router.

## Number of Messages in Log

Shows the total number of messages stored in the router log.

## Select a Logging Level to View

From this field, select the severity level of the messages that you want to view in the log. Changing the setting in this field causes the list of log messages to be refreshed.

## Log

Displays all messages with the severity level specified in the Select a Logging Level to View field. Log events contains the following information:

- Severity Column

Shows the severity of the logging event. Severity is shown as a number from 1 through 7, with lower numbers indicating more severe events. The descriptions of each of the severity levels are as follows:

- 0 - emergencies  
System unusable
- 1 - alerts

Immediate action needed

- 2 - critical

Critical conditions

- 3 - errors

Error conditions

- 4 - warnings

Warning conditions

- 5 - notifications

Normal but significant condition

- 6 - informational

Informational messages only

- 7 - debugging

Debugging messages

- Time Column

Shows the time that the log event occurred.

- Description Column

Shows a description of the log event.

## Update

Updates the screen with current information about log details and the most current log entries.

## Clear

Erases all messages from the log buffer on the router.



## File Menu Commands

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The following options are available from the Cisco Router and Security Device Manager (SDM) File menu.

### Save Running Config to PC

Saves the router's running configuration file to a text file on the PC.

### SDM Deliver to Router

This screen lets you deliver to the router any configuration changes that you have made using SDM. Note that any changes to the configuration that you made using SDM will not affect the router until you deliver the configuration.

#### Save Running Config to Router's Startup Config

Check this check box to cause SDM to save the configuration shown in the window to both the router running configuration file and the startup file. The running configuration file is temporary—it is erased when the router is rebooted. Saving the configuration to the router startup configuration causes the configuration changes to be retained after a reboot.

If SDM is being used to configure a Cisco 7000 router, the check box **Save running config. to router's startup config.** will be disabled if there are **boot network** or **boot host** commands present with **service config** commands in the running configuration.

## Close

Click this button to close the SDM Deliver to Router dialog box.

## Save to File

Click this button to save the configuration changes shown in the window to a text file.

# Write to Startup Config

Writes the router's running configuration file to the router startup configuration.

If SDM is being used to configure a Cisco 7000 router, this menu item will be disabled if there are **boot network** or **boot host** commands present with **service config** commands in the running configuration.

# Reset to Factory Defaults

See [Resetting to Factory Defaults](#).

# Exit

Exits Cisco Router and Security Device Manager.

# Unable to perform 'squeeze flash'

This window appears when your router is unable to perform a squeeze flash operation because an **erase flash:** operation has never been performed on the router. This help topic explains how to download the files you need before performing the **erase flash:** operation, how to execute **erase flash:**, and how to load files back onto the router and reconnect to SDM afterward.

Executing the **erase flash:** command will remove SDM and the Cisco IOS image from the router's **Flash, Flash memory**, and you will lose your connection to the router. You should print the contents of this help topic so that you can use the instructions to obtain a Cisco IOS image and SDM.tar from Cisco.com, and install them on the router.

- 
- Step 1** Ensure that the router will not lose power. If the router loses power after an **erase flash:** operation, there will be no Cisco IOS image in memory.



**Note** If the router does lose power after the erase flash operation, you can use the procedure at the following link to recover:  
[http://www.cisco.com/univercd/cc/td/doc/product/access/acs\\_mod/cis3700/sw\\_conf/37\\_swcf/appendc.htm#xtocid11](http://www.cisco.com/univercd/cc/td/doc/product/access/acs_mod/cis3700/sw_conf/37_swcf/appendc.htm#xtocid11)

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- Step 2** Save the router's running configuration to a file on the PC by clicking **File > Save Running Config to PC**, and entering a filename.

- Step 3** Prepare a **TFTP** server to which you can save files and copy them over to the router. You must have write access to the TFTP server. Your PC can be used for this purpose if it has a TFTP server program.

- Step 4** Use the **ftfpcopy** command to copy the Cisco IOS image, the SDM.tar file, and the SDM.shtml file from Flash memory to a TFTP server:

**copy flash: tftp://ftp-server-address/filename**

Example:

```
copy flash: tftp://10.10.10.3/SDM.tar
```



**Note** If you prefer to download a Cisco IOS image, the SDM.tar file, and the SDM.shtml file, follow these instructions to use an Internet connection to download an SDM-supported Cisco IOS image, the SDM.tar file, and the SDM.shtml file. Then place those files on a TFTP server.

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- a. Click the following link to obtain a Cisco IOS image from the Cisco Software Center:  
<http://www.cisco.com/kobayashi/sw-center/>
- b. Obtain an image that supports the features you want on the 12.2(11)T release or later. Save the file to the TFTP server that is accessible from the router.

- c. Use the following link to obtain the SDM.tar and SDM.shtml files. Then save SDM.tar and SDM.shtml to the TFTP server.

<http://www.cisco.com/go/sdm>

---

**Step 5** From the PC, log on to the router using Telnet, and enter Enable mode.

**Step 6** Enter the command **erase flash:**, and confirm. The router's IOS image, configuration file, the SDM.tar file, and the SDM.shtml file are removed from non-volatile RAM (NVRAM).

**Step 7** Use the **tftpcopy** command to first copy the IOS image and then SDM.tar from the TFTP server to the router:

**copy tftp://tftp-server-address/filename flash:**

Example:

```
copy tftp://10.10.10.3/ios_image_name flash:
! Replace ios_image_name with actual name of IOS image
copy tftp://10.10.10.3/SDM.tar flash:
```

**Step 8** Start your web browser, and reconnect to SDM, using the same IP address you used when you started the SDM session.

Now that an **erase flash:** has been performed on the router, you will be able to execute the **squeeze flash** command when necessary.

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## Edit Menu Commands

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The following options are available from the Cisco Router and Security Device Manager (SDM) Edit menu.

### Preferences

This screen lets you configure the following Cisco Router and Security Device Manager options:

#### Preview commands before delivering to router

Select this option if you would like SDM to display a list of the Cisco IOS configuration commands generated before the commands are sent to the router.

#### Confirm before exiting SDM

This is SDM default behavior. Select this option if you would like SDM to display a dialog box asking for confirmation when you exit SDM.

#### Continue monitoring interface status when switching mode/task

This is SDM default behavior. SDM begins monitoring interface status when you click **Monitor** and select **Interface status**. To have SDM continue monitoring the interface even if you leave Monitor mode and perform other tasks in SDM, select this check box and specify the maximum number of interfaces you want SDM to monitor. The default maximum number of interfaces to monitor is 4.







## View Menu Commands

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The following options are available from the Cisco Router and Security Device Manager (SDM) View menu.

### Home

Displays the SDM Home page which provides information about router hardware, software, and LAN, WAN, Firewall, and VPN configurations.

### Configure

Displays the SDM Tasks bar, which allows you to perform guided and manual configurations for Interfaces and Connections, Firewalls and ACLs, VPNs Routing, and other tasks.

### Monitor

Displays the SDM Monitor window, which lets you view statistics about your router and network.

## Running Config

Displays the router's running configuration.

## Show Commands

Displays the Show Commands dialog box, which lets you issue Cisco IOS **show** commands to the router and view the output. The Show Commands dialog box can display the output from the following **show** commands:

- **show flash**—Shows the contents of the router Flash memory.
- **show startup-config**—Shows the router startup configuration file.
- **show access-lists**—Shows all of the Access Control Lists (ACLs) commands currently configured on the router.
- **show diag**—Shows information about the hardware installed in the router.
- **show interfaces**—Shows information about the configuration of each interface and about the packets transferred over the interface.
- **show protocols**—Shows information about the network protocols configured on each interface.
- **show version**—Shows information about the version of Cisco IOS software running on the router.

## SDM Default Rules

The SDM Default Rules screen displays a list of all of the default rules configured by SDM. The screen is organized with a tree on the left side of the screen displaying options for Access Rules, Firewall, VPN - IKE Policy, and VPN - Transform Sets. To view the default rules for these options, click the option in the tree, and the default rules for that option are displayed on the right. For more information about the rules, see the option descriptions that follow.

## Access Rules

Shows all of the default Access Control List ([ACL](#)) rules that permit or deny traffic to the network.

## Firewall

Shows a list of protocols and the default options for whether each of them triggers an alert and an audit trail.

## VPN - IKE Policy

Shows the default Internet Key Exchange ([IKE](#)) policies.

## VPN - Transform Sets

Shows the default IP Security ([IPSec](#)) transform sets.

# Refresh

Reloads configuration information from the router. If there are any undelivered commands, SDM displays a message window telling you that if you refresh, you will lose undelivered commands. If you want to deliver the commands, click **No** in this window, and then click **Deliver** on the SDM toolbar.





## Tools Menu Commands

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The following options are available from the Cisco Router and Security Device Manager (SDM) Tools menu.

### Ping

Displays the Ping dialog box, which lets you send a [ping](#) message to another network device. See [Generate Mirror...](#) for information on how to use the Ping window.

### Telnet

Displays the Windows Telnet dialog box, letting you connect to your router and access the Cisco IOS command-line interface (CLI) using the [Telnet](#) protocol.

### Security Audit

Displays the SDM Security Audit screen. See [Security Audit](#) for more information.

# Update SDM

You can have SDM obtain and install an update automatically.

## Update SDM from Cisco.com

You can update SDM directly from Cisco.com. SDM checks Cisco.com for the versions available and informs you if there is a version newer than the one currently running on the router. You can then update SDM using the Update wizard.

To update SDM from Cisco.com:

- 
- Step 1** Select Update SDM from Cisco.com from the Tools menu. Selecting this option starts the update wizard.
  - Step 2** Use the update wizard to obtain the SDM files and copy them to your router.
- 

## Update SDM from Local PC

You can update SDM using an SDM.zip file you have downloaded from Cisco.com. SDM provides an update wizard that will copy the necessary files to your router.

To update SDM from the PC you are using to run SDM follow these steps:

- 
- Step 1** Download the file `sdm-vnn.zip` from the following URL:  
<http://www.cisco.com/cgi-bin/tablebuild.pl/sdm>

If there is more than one SDM .zip file, obtain the copy with the highest version number.

- Step 2** Use the update wizard to copy the SDM files from your PC to the router.
-

## Update SDM from CD

If you have the SDM CD, you can use it to update SDM on your router. To do so, follow these steps:

- 
- Step 1** Place the SDM CD in the CD drive on your PC.
  - Step 2** Select **Update SDM from CD**, and click **Update SDM** in the General Instructions window after reading the text.
  - Step 3** SDM will enable you to locate the file SDM-Updates.xml on the CD. When you locate the file, click **Open**.
  - Step 4** Follow the instructions in the installation wizard.
-







## Help Menu Commands

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The following options are available from the Cisco Router and Security Device Manager (SDM) Help menu.

### Getting Started

Displays the Getting Started online help topic.

### Help Topics

Displays the SDM online help. The SDM online help Table of Contents appears in the left frame of the help.

### SDM on Cisco.com

Opens up a browser and displays the SDM page on the Cisco.com website.

### About This Router

Displays hardware and software information about the router on which SDM is running.

# About SDM

Displays version information about SDM.



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## Symbols and Numerics

**3DES** Triple DES. An encryption algorithm that uses three 56-bit DES encryption keys (effectively 168 bits) in quick succession. An alternative 3DES version uses just two 56-bit DES keys, but uses one of them twice, resulting effectively in a 112-bit key length. Legal for use only in the United States. See [DES](#).

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## A

**AAA** authentication, authorization, and accounting. Pronounced “triple-A.”

**AAL5-SNAP** ATM Adaptation Layer 5 Subnetwork Access Protocol.

**AAL5-MUX** ATM Adaptation Layer 5 Multiplexing.

**access control, access control rule** information entered into the configuration which allows you to specify what type of traffic to permit or deny into an the interface. By default, traffic that is not explicitly permitted is denied. Access control rules are composed of access control entries (ACEs).

**ACE** access control entry.

**ACL** access control list. A mechanism on a device that specifies which entities are permitted to access that device or the networks behind that device.

**address translation** The translation of a network address and/or port to another network address/or port. See also [IP address](#), [NAT](#), [PAT](#), [Dynamic PAT](#), [Static PAT](#).

**ADSL** asymmetric digital subscriber line.

<b>aggressive mode</b>	A mode of establishing ISAKMP SAs that simplifies IKE authentication negotiation (phase 1) between two or more IPsec peers. Aggressive mode is faster than main mode, but is not as secure. See main mode, quick mode.
<b>AH</b>	Authentication Header. This is an older IPsec protocol that is less important in most networks than ESP. AH provides authentication services but does not provide encryption services. It is provided to ensure compatibility with IPsec peers that do not support ESP, which provides both authentication and encryption.
<b>AH-MD5-HMAC</b>	Authentication Header with the MD5 (HMAC variant) hash algorithm.
<b>AH-SHA-HMAC</b>	Authentication Header with the SHA (HMAC variant) hash algorithm.
<b>AHP</b>	Authentication Header Protocol. A protocol that provides source host authentication, and data integrity. AHP does not provide secrecy.
<b>algorithm</b>	<p>A logical sequence of steps for solving a problem. Security algorithms pertain to either data encryption or authentication.</p> <p>DES and 3DES are two examples of data encryption algorithms.</p> <p>Examples of encryption-decryption algorithms include block cipher, CBC, null cipher, and stream cipher.</p> <p>Authentication algorithms include hashes such as MD5 and SHA.</p>
<b>AMI</b>	alternate mark inversion.
<b>ARP</b>	Address Resolution Protocol—A low-level TCP/IP protocol that maps a node hardware address (called a <i>MAC address</i> ) to its IP address.
<b>ASA</b>	Adaptive Security Algorithm. Allows one-way (inside to outside) connections without an explicit configuration for each internal system and application.
<b>asymmetric encryption</b>	Also called <i>public key systems</i> , this approach allows anyone to obtain access to anyone else's public key and therefore send an encrypted message to that person using the public key.

<b>asymmetric keys</b>	A pair of mathematically related cryptographic keys. The public key encrypts information that only the private key can decrypt, and vice versa. Additionally, the private key signs data that only the public key can authenticate.
<b>ATM</b>	Asynchronous Transfer Mode. International standard for cell relay in which multiple service types (such as voice, video, and data) are conveyed in fixed-length (53-byte) cells. Fixed-length cells allow cell processing to occur in hardware, thereby reducing transit delays.
<b>authenticate</b>	To establish the truth of an identity.
<b>authentication</b>	In security, the verification of the identity of a person or process. Authentication establishes the integrity of a data stream, ensuring that it was not tampered with in transit, and providing confirmation of the data stream's origin.

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**B**

<b>block</b>	A fixed-length sequence of bits.
<b>block cipher</b>	An encryption algorithm that uses a 64-bit symmetric cipher to operate on data blocks of a fixed size. See <a href="#">cipher</a> .
<b>BOOTP</b>	Bootstrap Protocol. The protocol used by a network node to determine the IP address of its Ethernet interfaces to affect network booting.

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**C**

<b>CA</b>	certification authority. A trusted third-party entity that issues and/or revokes digital certificates. Sometimes referred to as a <i>notary</i> or a <i>certifying authority</i> . Within a given CA's domain, each device needs only its own certificate and the CA's public key to authenticate every other device in that domain.
<b>CA certificate</b>	A digital certificate granted to one certification authority (CA) by another certification authority.
<b>cache</b>	A temporary repository of information accumulated from previous task executions that can be reused, decreasing the time required to perform the tasks.

<b>CBAC</b>	Context-based Access Control. Protocol that provides internal users with secure access control for each application and for all traffic across network perimeters. CBAC scrutinizes both source and destination addresses and tracks each application connection status.
<b>CDP</b>	Cisco Discovery Protocol. A media- and protocol-independent device-discovery protocol that runs on all Cisco-manufactured equipment including routers, access servers, bridges, and switches. Using CDP, a device can advertise its existence to other devices and receive information about other devices on the same LAN or on the remote side of a WAN.
<b>CEP</b>	Certificate Enrollment Protocol. A certificate management protocol. CEP is an early implementation of Certificate Request Syntax (CRS), a standard proposed to the Internet Engineering Task Force (IETF). CEP specifies how a device communicates with a CA, including how to retrieve the public key of the CA, how to enroll a device with the CA, and how to retrieve a certificate revocation list (CRL). CEP uses PKCS (Public Key Cryptography Standards) 7 and 10 as key component technologies. The public key infrastructure working group (PKIX) of the IETF is working to standardize a protocol for these functions, either CRS or an equivalent. When an IETF standard is stable, Cisco will add support for it. CEP was jointly developed by Cisco Systems and VeriSign, Inc.
<b>certificate</b>	See <a href="#">digital certificate</a> .
<b>certificate identity</b>	An X.509 certificate contains within it information regarding the identity of whichever device or entity possesses that certificate. The identification information is then examined during each subsequent instance of peer verification and authentication. However, certificate identities can be vulnerable to spoofing attacks.
<b>CET</b>	Cisco Encryption Technology. Proprietary network layer encryption introduced in Cisco IOS Release 11.2. CET provides network data encryption at the IP packet level and implements the following standards: DH, DSS, and 40- and 56-bit DES.
<b>CHAP</b>	Challenge Handshake Authentication Protocol. Security feature supported on lines using PPP encapsulation that prevents unauthorized access. CHAP does not itself prevent unauthorized access, it merely identifies the remote end. The router or access server then determines whether that user is allowed access. See also <a href="#">PAP</a> .

<b>chargen</b>	Character Generation. Via TCP, a service that sends a continual stream of characters until stopped by the client. Via UDP, the server sends a random number of characters each time the client sends a datagram.
<b>checksum</b>	Computational method for checking the integrity of transmitted data, computed from a sequence of octets taken through a series of arithmetic operations. The recipient recomputes the value and compares it for verification.
<b>cipher</b>	An encryption-decryption algorithm.
<b>ciphertext</b>	Encrypted, unreadable data, prior to its decryption.
<b>clear channel</b>	A clear channel is one through which non-encrypted traffic can flow. Clear channels place no security restrictions on transmitted data.
<b>cleartext</b>	Decrypted text. Also called <i>plaintext</i> .
<b>CLI</b>	command-line interface. The primary interface for entering configuration and monitoring commands to the router. Refer to the Configuration Guide for the router you are configuring for information on what commands you can enter from the CLI.
<b>client/server computing</b>	Term used to describe distributed computing (processing) network systems in which transaction responsibilities are divided into two parts: client (front end) and server (back end). Also called distributed computing. See also <a href="#">RPC</a> .
<b>CNS</b>	Cisco Networking Services. A suite of services that support scalable network deployment, configuration, service-assurance monitoring, and service delivery.
<b>comp-lzs</b>	An IP compression algorithm.
<b>Configuration, Config, Config File</b>	The file on the router that holds the settings, preferences, and properties you can administer using SDM.
<b>cookie</b>	A cookie is a web browser feature which stores or retrieves information, such as a user's preferences, to persistent storage. In Netscape and Internet Explorer, cookies are implemented by saving a small text file on your local hard drive. The file can be loaded the next time you run a Java applet or visit a website. In this way information unique to you as a user can be saved between sessions. The maximum size of a cookie is approximately 4KB.

<b>CPE</b>	customer premises equipment.
<b>CRL</b>	certificate revocation list. A list maintained and signed by a certificate authority (CA) of all the unexpired but revoked digital certificates.
<b>cryptography</b>	Mathematical and scientific techniques for keeping data private, authentic, unmodified, and non-repudiated.
<b>crypto map</b>	In SDM, crypto maps specify which traffic should be protected by IPSec, where IPSec-protected traffic should be sent, and what IPSec transform sets should be applied to this traffic.

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**D**

<b>data confidentiality</b>	The result of data encryption that prevents the disclosure of information to unauthorized individuals, entities, or processes. This information can be either data at the application level, or communication parameters. See <a href="#">traffic flow confidentiality or traffic analysis</a> .
<b>data integrity</b>	The presumed accuracy of transmitted data — signifying the sender's authenticity and the absence of data tampering.
<b>data origin authentication</b>	One function of a non-repudiation service.
<b>decryption</b>	Reverse application of an encryption algorithm to encrypted data, thereby restoring that data to its original, unencrypted state.
<b>default gateway</b>	The gateway of last resort. The gateway to which a packet is routed when its destination address does not match any entries in the routing table.
<b>DES</b>	Data Encryption Standard. Standard cryptographic algorithm developed and standardized by the U.S. National Institute of Standards and Technology (NIST). Uses a secret 56-bit encryption key. The DES algorithm is included in many encryption standards.
<b>DHCP</b>	Dynamic Host Configuration Protocol. Provides a mechanism for allocating IP addresses to hosts dynamically, so that addresses can be reused when hosts no longer need them.



<b>DH, Diffie-Hellman</b>	A public key cryptography protocol that allows two parties to establish a shared secret over insecure communications channels. Diffie-Hellman is used within Internet Key Exchange (IKE) to establish session keys. Diffie-Hellman is a component of <a href="#">Oakley</a> key exchange.
<b>Diffie-Hellman key exchange</b>	A public key cryptography protocol that allows two parties to establish a shared secret over insecure communication channels. Diffie-Hellman is used within Internet Key Exchange (IKE) to establish session keys. Diffie-Hellman is a component of <a href="#">Oakley</a> key exchange. Cisco IOS software supports 768-bit and 1024-bit Diffie-Hellman groups.
<b>digest</b>	The output of a hash function.
<b>digital certificate</b>	A cryptographically signed, digital representation of user or device attributes that binds a key to an identity. A unique certificate attached to a public key provides evidence that the key has not been compromised. A certificate is issued and signed by a trusted certification authority, and binds a public key to its owner. Certificates typically include the owner's name, the owner's public key, the certificate's serial number, and the certificate's expiration date. Other information might also be present. See <a href="#">X.509</a> .
<b>digital signature</b>	An authentication method that permits the easy discovery of data forgery, and prevents repudiation. Additionally, the use of digital signatures allows for verification that a transmission has been received intact. Typically includes a transmission time stamp.
<b>distributed key</b>	A shared cryptographic key that is divided into pieces, with each piece provided to a different participant.
<b>DLCI</b>	data-link connection identifier. In Frame Relay connections, the identifier for a particular data link connection between two endpoints.
<b>DMVPN</b>	Dynamic multipoint virtual private network. A virtual private network in which routers are arranged in a logical hub and spoke topology, and in which the hubs have point-to-point GRE over IPsec connections with the hub. DMVPN uses GRE and NHRP to enable the flow of packets to destinations in the network.
<b>single DMVPN</b>	A router with a single DMVPN configuration has a connection to one DMVPN hub, and has one configured GRE tunnel for DMVPN communication. The GRE tunnel addresses for the hub and spokes must be in the same subnet.

<b>DMZ</b>	demilitarized zone. A DMZ is a buffer zone between the Internet, and your private networks. It can be a public network typically used for Web, <a href="#">FTP</a> and E-Mail servers that are accessed by external clients on the Internet. Placing these public access servers on a separate isolated network provides an extra measure of security for your internal network.
<b>DN</b>	Distinguished Name. A unique identifier for a Certification Authority customer, included in each of that customer's certificates received from that Certification Authority. The DN typically includes the user's common name, the name of that user's company or organization, the user's two-letter country code, an e-mail address used to contact the user, the user's telephone number, the user's department number, and the city in which the user resides.
<b>DNS</b>	Domain Name System (or Service). An Internet service that translates domain names, which are composed of letters, into IP addresses, which are composed of numbers.
<b>domain name</b>	The familiar, easy-to-remember name of a host on the Internet that corresponds to its IP address.
<b>DRAM</b>	dynamic random access memory. RAM that stores information in capacitors that must be periodically refreshed.
<b>DSLAM</b>	digital subscriber line access multiplexer.
<b>DSS</b>	digital signature standard. Also called <i>digital signature algorithm</i> (DSA), the DSS algorithm is part of many public-key standards for cryptographic signatures.
<b>dynamic routing</b>	Routing that adjusts automatically to network topology or traffic changes. Also called adaptive routing.
<b>E</b>	
<b>Easy VPN</b>	A centralized VPN management solution based on the Cisco Unified Client Framework. A Cisco Easy VPN consists of two components: a Cisco Easy VPN Remote client, and a Cisco Easy VPN server.
<b>ECHO</b>	See <a href="#">ping</a> , <a href="#">ICMP</a> .

<b>EIGRP</b>	Enhanced Interior Gateway Routing Protocol. Advanced version of IGRP developed by Cisco Systems. Provides superior convergence properties and operating efficiency, and combines the advantages of link state protocols with those of distance vector protocols.
<b>encapsulation</b>	Wrapping of data in a particular protocol header. For example, Ethernet data is wrapped in a specific Ethernet header before network transit. Also, when bridging dissimilar networks, the entire frame from one network is simply placed in the header used by the data link layer protocol of the other network.
<b>encrypt</b>	To cryptographically produce ciphertext from plaintext.
<b>encryption</b>	Application of a specific algorithm to data so as to alter the appearance of the data, making it incomprehensible to those who are not authorized to see the information.
<b>enrollment proxy host</b>	The proxy server for a certificate enrollment server.
<b>enrollment URL</b>	The enrollment URL is the HTTP path to a certification authority (CA) that your Cisco IOS router should follow when sending certificate requests. The URL includes either a DNS name or an IP address, and may be followed by a full path to the CA scripts.
<b>ESP</b>	Encapsulating Security Payload. An IPSec protocol that provides both data integrity and confidentiality. Also known as Encapsulating Security Payload, ESP provides confidentiality, data origin authentication, replay-detection, connectionless integrity, partial sequence integrity, and limited traffic flow confidentiality.
<b>ESP_SEAL</b>	ESP with the 160-bit key SEAL (Software Encryption Algorithm) encryption algorithm. This feature was introduced in 12.3(7)T. The router must not have hardware IPSec encryption enabled in order to use this feature.
<b>esp-3des</b>	ESP (Encapsulating Security Payload) transform with the 168-bit DES encryption algorithm (3DES or Triple DES).
<b>esp-des</b>	ESP (Encapsulating Security Payload) transform with the 56-bit DES encryption algorithm.

<b>ESP-MD5-HMAC</b>	ESP (Encapsulating Security Payload) transform using the MD5-variant SHA authentication algorithm.
<b>esp-null</b>	ESP (Encapsulating Security Payload) transform that provides no encryption and no confidentiality.
<b>ESP-SHA-HMAC</b>	ESP (Encapsulating Security Payload) transform using the HMAC-variant SHA authentication algorithm.
<b>Ethernet</b>	A widely used LAN protocol invented by Xerox Corporation, and developed Xerox, Intel, and Digital Equipment Corporation. Ethernet networks use CSMA/CD, and run over a variety of cable types at 10 Mbps, or at 100 Mbps. Ethernet is similar to the IEEE 802.3 series of standards.
<b>expiration date</b>	The expiration date within a certificate or key indicates the end of its limited lifetime. The certificate or key is not trusted after its expiration date passes.
<b>extended rules</b>	A type of Access rule. Extended rules extended rules can examine a greater variety of packet fields to determine a match. Extended rules can examine both the packet's source and destination IP addresses, the protocol type, the source and destination ports, and other packet fields.
<b>EzSDD</b>	Easy Secure Device Deployment. EzSDD uses Trusted Transitive Introduction (TTI) to easily deploy public key infrastructure (PKI) between two end devices, such as a Cisco IOS client and a Cisco IOS certificate server.

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## F

<b>finger</b>	A software tool for determining whether a person has an account at a particular Internet site. Many sites do not allow incoming finger requests.
<b>fingerprint</b>	The fingerprint of a CA certificate is the string of alphanumeric characters that results from an MD5 hash of the whole CA certificate. Entities receiving a CA certificate can verify its authenticity by comparing it to its known fingerprint. This authentication is intended to ensure the integrity of communication sessions by preventing “man-in-the-middle” attacks.

<b>firewall</b>	A router or access server, or several routers or access servers, designated as a buffer between any connected public networks and a private network. A firewall router uses access lists and other methods to ensure the security of the private network.
<b>Flash, Flash memory</b>	A memory chip which retains data without power. Software images can be stored in, booted from, and written to Flash as necessary.
<b>Frame Relay</b>	Industry standard, switched data link layer protocol that handles multiple virtual circuits using HDLC encapsulation between connected devices. Frame Relay is more efficient than X.25, the protocol for which it is generally considered a replacement.
<b>FTP</b>	File Transfer Protocol. Part of the TCP/IP protocol stack, used for transferring files between hosts.

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## G

<b>global IKE policy</b>	An IKE policy that is global to a device, rather than affecting only a single interface on that device.
<b>GRE</b>	generic routing encapsulation. Tunneling protocol developed by Cisco that can encapsulate a wide variety of protocol packet types inside IP tunnels, creating a virtual point-to-point link to Cisco routers at remote points over an IP internetwork. By connecting multiprotocol subnetworks in a single-protocol backbone environment, IP tunneling using GRE allows network expansion across a single-protocol backbone environment.
<b>GRE over IPSec</b>	This technology uses IPSec to encrypt GRE packets.
<b>G.SHDSL</b>	Also known as G.991.2, G.SHDSL is an international standard for symmetric DSL developed by the International Telecommunications Union. G.SHDSL provides for sending and receiving high-speed symmetrical data streams over a single pair of copper wires at rates between 192 kbps and 2.31 Mbps.

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**H**

- H.323** A standard that enables video conferencing over local-area networks (LANs) and other packet-switched networks, as well as video over the Internet.
- hash** One-way process that converts input of any size into checksum output of a fixed size, called a *message digest*, or just a *digest*. This process is not reversible, and it is not feasible to create or modify data to result in a specific digest.
- hash algorithm** A hash algorithm is used to generate a hash value, also known as a message digest, ensures that message contents are not changed during transmission. The two most widely used types of hash algorithms are Secure Hash Algorithm (SHA) and MD5)
- HDLC** High-Level Data Link Control. Bit-oriented synchronous data link layer protocol developed by the International Standards Organization (ISO). HDLC specifies a data encapsulation method on synchronous serial links using frame characters and checksums.
- headend** The upstream, transmit end of a tunnel.
- HMAC** Hash-based Message Authentication Code. HMAC is a mechanism for message authentication using cryptographic hash functions. HMAC can be used with any iterative cryptographic hash function, e.g., MD5, SHA-1, in combination with a secret shared key. The cryptographic strength of HMAC depends on the properties of the underlying hash function.
- HMAC-MD5** Hashed Message Authentication Codes with MD5 (RFC 2104). A keyed version of MD5 that enables two parties to validate transmitted information using a shared secret.
- host** A computer, such as a PC, or other computing device, such as a server, associated with an individual IP address and optionally a name. The name for any device on a TCP/IP network that has an IP address. Also any network-addressable device on any network. The term *node* includes devices such as routers and printers which would not normally be called *hosts*.

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<b>HTTP, HTTPS</b>	Hypertext Transfer Protocol, Hypertext Transfer Protocol, Secure. The protocol used by Web browsers and Web servers to transfer files, such as text and graphic files.
<b>hub</b>	In a <b>DMVPN</b> network, a hub is a router with a point-to-point <b>IPSec</b> connection to all spoke routers in the network. The hub is the logical center of a DMVPN network.
<hr/>	
<b>ICMP</b>	Internet Control Message Protocol. Network layer Internet protocol that reports errors and provides other information relevant to IP packet processing.
<b>IDS</b>	Intrusion Detection System. The Cisco IPS performs a real time analysis of network traffic to find anomalies and misuse, using a library of signatures it can compare traffic against. When it finds unauthorized activity or anomalies, it can terminate the condition, block traffic from attacking hosts, and send alerts to the IDM.
<b>IDS Sensor</b>	An IDS sensor is hardware on which the Cisco IDS runs. IDS sensors can be stand-alone devices, or network modules installed on routers.
<b>IDM</b>	IDS Device Manager. IDM is software used to manage an IDS sensor.
<b>IETF</b>	Internet Engineering Task Force.
<b>IGMP</b>	Internet Group Management Protocol. IGMP is a protocol used by IPv4 systems to report IP multicast memberships to neighboring multicast routers.

<b>IKE</b>	<p>Internet Key Exchange. IKE is a key management protocol standard used in conjunction with IPsec and other standards. IPsec can be configured without IKE, but IKE enhances IPsec by providing additional features, flexibility, and ease of configuration for the IPsec standard. IKE provides authentication of the IPsec peers, negotiates IPsec keys, and negotiates IPsec security associations.</p> <p>Before any IPsec traffic can be passed, each router/firewall/host must be able to verify the identity of its peer. This can be done by manually entering preshared keys into both hosts or by a CA service. IKE is a hybrid protocol that implements the Oakley key exchange and Skeme key exchange inside the Internet Security Association and Key Management Protocol (ISAKMP) framework. (ISAKMP, Oakley, and Skeme are security protocols implemented by IKE.)</p>
<b>IKE negotiation</b>	A method for the secure exchange of private keys across non-secured networks.
<b>implicit rule</b>	An access rule automatically created by the router based on default rules or as a result of user-defined rules.
<b>inside global</b>	The IP address of a host inside a network as it appears to devices outside the network.
<b>inside local</b>	The configured IP address assigned to a host inside the network.
<b>inspection rule</b>	A <a href="#">CBAC</a> inspection rule allows the router to inspect specified outgoing traffic so that it can allow return traffic of the same type that is associated with a session started on the LAN. If a firewall is in place, incoming traffic that is associated with a session started inside the firewall might be dropped if an inspection rule has not been configured.
<b>interface</b>	The physical connection between a particular network and the router. The router's LAN interface connects to the local network that the router serves. The router has one or more WAN interfaces that connect to the Internet.
<b>Internet</b>	The global network which uses IP, Internet protocols. Not a LAN. See also <a href="#">intranet</a> .
<b>intranet</b>	Intranetwork. A <a href="#">LAN</a> which uses <a href="#">IP</a> , and Internet protocols, such as <a href="#">SNMP</a> , <a href="#">FTP</a> , and <a href="#">UDP</a> . See also <a href="#">network</a> , <a href="#">Internet</a> .



<b>IOS</b>	Cisco IOS software. Cisco system software that provides common functionality, scalability, and security for all products under CiscoFusion architecture. Cisco IOS allows centralized, integrated, and automated installation and management of internetworks, while ensuring support for a wide variety of protocols, media, services and platforms.
<b>IOS IPS</b>	Cisco IOS Intrusion Prevention System. IOS IPS compares traffic against an extensive database of intrusion signatures, and can drop intruding packets and take other actions based on configuration. Signatures are built in to IOS images supporting this feature, and additional signatures can be stored in local or remote signature files.
<b>IP</b>	Internet Protocol. The Internet protocols are the world's most popular open-system (nonproprietary) protocol suite because they can be used to communicate across any set of interconnected networks and are equally well suited for LAN and WAN communications.
<b>IP address</b>	IP version 4 addresses are 32 bits, or 4 bytes, in length. This address "space" is used to designate the network number, the optional subnetwork number, and a host number. The 32 bits are grouped into four octets (8 binary bits), represented by 4 decimal numbers separated by periods or "dots." The part of the address used to specify the network number, the subnetwork number, and the host number is specified by the <a href="#">subnet mask</a> .
<b>IPSec</b>	A framework of open standards that provides data confidentiality, data integrity, and data authentication between participating peers. IPSec provides these security services at the IP layer. IPSec uses IKE to handle negotiation of protocols and algorithms based on local policy and to generate the encryption and authentication keys to be used by IPSec. IPSec can be used to protect one or more data flows between a pair of hosts, between a pair of security gateways, or between a security gateway and a host.
<b>IPSec policy</b>	In SDM, an IPSec policy is a named set of <a href="#">crypto map</a> associated with a VPN connection.
<b>IPSec rule</b>	A rule used to specify which traffic is protected by IPSec.
<b>ISAKMP</b>	The Internet Security Association Key Management Protocol is the basis for IKE. ISAKMP authenticates communicating peers, creates and manages security associations, and defines key generation techniques.

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**K**

<b>key</b>	A string of bits used to encrypt or decrypt data, or to compute message digests.
<b>key agreement</b>	The process whereby two or more parties agree to use the same secret symmetric key.
<b>key escrow</b>	A trusted third party who holds the cryptographic keys.
<b>key exchange</b>	The method by which two or more parties exchange encryption keys. The IKE protocol provides one such method.
<b>key lifetime</b>	An attribute of a key pair that specifies a time span, during which the certificate containing the public component of that key pair is considered valid.
<b>key management</b>	The creation, distribution, authentication, and storage of encryption keys.
<b>key pair</b>	See <a href="#">public key encryption</a> .
<b>key recovery</b>	A trusted method by which encrypted information can be decrypted if the decryption key is lost or destroyed.

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**L**

<b>L2F Protocol</b>	Layer 2 Forwarding Protocol. Protocol that supports the creation of secure virtual private dial-up networks over the Internet.
<b>L2TP</b>	Layer 2 Tunneling Protocol. An Internet Engineering Task Force (IETF) standards track protocol defined in RFC 2661 that provides tunneling of PPP. Based upon the best features of L2F and PPTP, L2TP provides an industry-wide interoperable method of implementing VPDN. L2TP is proposed as an IPSec alternative, but is used sometimes alongside IPSec to provide authentication services.
<b>LAC</b>	L2TP access concentrator. Device terminating calls to remote systems and tunneling PPP sessions between remote systems and the LNS.

<b>LAN</b>	Local Area Network. A network residing in one location or belonging to one organization, typically, but not necessarily using IP and other Internet protocols. Not the global Internet. <i>See also</i> <a href="#">intranet</a> , <a href="#">network</a> , <a href="#">Internet</a> .
<b>LAPB</b>	Link Access Procedure, Balanced.
<b>LBO</b>	Line Build Out.
<b>life cycle</b>	See <a href="#">expiration date</a> .
<b>LNS</b>	L2TP network server. Device able to terminate L2TP tunnels from a LAC and able to terminate PPP sessions to remote systems through L2TP data sessions.
<b>local subnet</b>	Subnetworks are IP networks arbitrarily segmented by a network administrator (by means of a subnet mask) in order to provide a multilevel, hierarchical routing structure while shielding the subnetwork from the addressing complexity of attached networks. The local subnet is the subnet associated with your end of a transmission.
<b>logical interface</b>	An interface that has been created solely by configuration, and that is not a physical interface on the router. Dialer interfaces and tunnel interfaces are examples of logical interfaces.
<b>loopback</b>	In a loopback test, signals are sent and then redirected back toward their source from some point along the communications path. Loopback tests are often used to determine network interface usability.

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## M

<b>MAC</b>	message authentication code. The cryptographic checksum of the message used to verify message authenticity. See <a href="#">hash</a> .
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**mask** A 32-bit bit mask which specifies how an Internet address is to be divided into network, subnet, and host parts. The net mask has ones (1's) in the bit positions in the 32-bit address that are to be used for the network and subnet parts, and has zeros (0's) for the host part. The mask should contain at least the standard network portion (as determined by the address class), and the subnet field should be contiguous with the network portion. The mask is configured using the decimal equivalent of the binary value.

**subnet mask**

**netmask**

**network mask**

**Examples:**

Decimal: 255.255.255.0

Binary: 11111111 11111111 11111111 00000000

The first 24 bits provide the network and subnetwork address, and the last 8 provide the host address.

Decimal: 255.255.255.248

Binary: 11111111 11111111 11111111 11111000

The first 29 bits provide the network and subnetwork address, and the last 3 provide the host address.

See also [IP Address](#), [TCP/IP](#), [host](#), [host/network](#).

**MD5** Message Digest 5. A one-way hashing function that produces a 128-bit hash. Both MD5 and Secure Hashing Algorithm (SHA) are variations on MD4 and are designed to strengthen the security of the MD4 hashing algorithm. Cisco uses hashes for authentication within the IPSec framework. MD5 verifies the integrity and authenticates the origin of a communication.

**message digest** A string of bits that represents a larger data block. This string defines a data block, based on the processing of its precise content through a 128-bit hash function. Message digests are used in the generation of digital signatures. See [hash](#).

**MD5** Message Digest 5. A one-way hashing algorithm that produces a 128-bit hash. Both MD5 and Secure Hash Algorithm (SHA) are variations on MD4 and are designed to strengthen the security of the MD4 hashing algorithm. Cisco uses hashes for authentication within the IPSec framework. Also used for message authentication in SNMP v.2. MD5 verifies the integrity of the communication, authenticates the origin, and checks for timeliness.

<b>mGRE</b>	multipoint <a href="#">GRE</a> .
<b>MTU</b>	maximum transmission unit. The maximum packet size, in bytes that an interface can transmit or receive.

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## N

<b>NAS</b>	network access server. Platform that interfaces between the Internet and the public switched telephone network (PSTN).  Gateway that connects asynchronous devices to a LAN or WAN through network and terminal emulation software. Performs both synchronous and asynchronous routing of supported protocols.
<b>NAT</b> <b>Network Address Translation</b>	Network Address Translation. Mechanism for reducing the need for globally unique IP addresses. NAT allows an organization with addresses that are not globally unique to connect to the Internet by translating those addresses into globally routable address space.
<b>NetFlow</b>	A feature of some routers that allows them to categorize incoming packets into flows. Because packets in a flow often can be treated in the same way, this classification can be used to bypass some of the work of the router and accelerate its switching operation.
<b>network</b>	A network is a group of computing devices which share part of an IP address space and not a single host. A network consists of multiple “nodes” or devices with IP address, any of which may be referred to as <i>hosts</i> . See also Internet, Intranet, IP, LAN.
<b>network bits</b>	In a subnet mask, the number of bits set to binary 1. A subnet mask of 255.255.255.0 has 24 network bits, because 24 bits in the mask are set to 1. A subnet mask of 255.255.248 has 17 network bits.
<b>network module</b>	A network interface card that is installed in the router chassis to add functionality to the router. Examples are Ethernet network modules, and <a href="#">IDS</a> network modules.

<b>NHRP</b>	Next Hop Resolution protocol. A client and server protocol used in <a href="#">DMVPN</a> networks, in which the hub router is the server and the spokes are the clients. The hub maintains an NHRP database of the public interface addresses of the each spoke. Each spoke registers its real address when it boots and queries the NHRP database for real addresses of the destination spokes in order to build direct tunnels to them.
<b>non-repudiation service</b>	A third-party security service that stores evidence for later, possible retrieval, regarding the origin and destination of all data included in a communication — without storing the actual data. This evidence can be used to safeguard all participants in that communication against false denials by any participant of having sent information, as well as false denials by any participant of having received information.
<b>NTP</b>	Network Time Protocol. A protocol to synchronize the system clocks on network devices. NTP is a <a href="#">UDP</a> protocol.
<hr/>	
<b>O</b>	
<b>Oakley</b>	A protocol for establishing secret keys for use by authenticated parties, based on Diffie-Hellman and designed to be a compatible component of ISAKMP.
<b>OFB</b>	output feedback. An IPsec function that feeds encrypted output (generally, but not necessarily, DES-encrypted) back into the original input. Plaintext is encrypted directly with the symmetric key. This produces a pseudo-random number stream.
<b>outside global</b>	The IP address assigned to a host on the outside network by the host's owner. The address was allocated from globally routable address or network space.
<b>outside local</b>	The IP address of an outside host as it appears to the inside network. Not necessarily a legitimate address, it was allocated from an address space routable on the inside.
<b>OSPF</b>	Open Shortest Path First. Link-state, hierarchical IGP routing algorithm proposed as a successor to RIP in the Internet community. OSPF features include least-cost routing, multipath routing, and load balancing.

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<b>P</b>	
<b>PAD</b>	packet assembler/disassembler. Device used to connect simple devices (like character-mode terminals) that do not support the full functionality of a particular protocol to a network. PADs buffer data and assemble and disassemble packets sent to such end devices.
<b>padding</b>	In cryptosystems, <i>padding</i> refers to random characters, blanks, zeros, and nulls added to the beginning and ending of messages, to conceal their actual length or to satisfy the data block size requirements of some ciphers. Padding also obscures the location at which cryptographic coding actually starts.
<b>PAP</b>	Password Authentication Protocol. An authentication protocol that allows peers to authenticate one another. PAP passes the password and hostname or username in unencrypted form. See also CHAP.
<b>password</b>	A protected and secret character string (or other data source) associated with the identity of a specific user or entity.
<b>PAT, Dynamic PAT</b>	Port Address Translation. Dynamic PAT lets multiple outbound sessions appear to originate from a single <a href="#">IP address</a> . With PAT enabled, the router chooses a unique port number from the PAT IP address for each outbound translation slot (xlate). This feature is valuable when an Internet service provider cannot allocate enough unique IP addresses for your outbound connections. The global pool addresses always come first, before a PAT address is used.
<b>peer</b>	In IKE, peers are routers acting as proxies for the participants in an IKE tunnel. In IPsec, peers are devices or entities that communicate securely either through the exchange of keys or the exchange of digital certificates.
<b>PFS</b>	perfect forward secrecy. A property of some asymmetric key agreement protocols that allows for the use of different keys at different times during a session, to ensure that the compromising of any single key will not compromise the session as a whole.
<b>physical interface</b>	A router interface supported by a network module that is installed in the router chassis, or that is part of the router's basic hardware.
<b>ping</b>	An <a href="#">ICMP</a> request sent between hosts to determine whether a host is accessible on the network.

<b>PKCS7</b>	Public Key Cryptography Standard No. 7.
<b>PKI</b>	<p>public-key infrastructure. A system of certification authorities (CAs) and registration authorities (RAs) that provides support for the use of asymmetric key cryptography in data communication through such functions as certificate management, archive management, key management, and token management.</p> <p>Alternatively, any standard for the exchange of asymmetric keys.</p> <p>This type of exchange allows the recipient of a message to trust the signature in that message, and allows the sender of a message to encrypt it appropriately for the intended recipient. See key management.</p>
<b>plaintext</b>	Ordinary, unencrypted data.
<b>PPP</b>	Point-to-Point Protocol. A protocol that provides router-to-router, and host-to-network connections over synchronous and asynchronous circuits. PPP has built in security mechanisms, such as CHAP and PAP.
<b>PPPoA</b>	Point-to-Point Protocol over Asynchronous Transfer Mode (ATM). Primarily implemented as part of ADSL, PPPoA relies on RFC1483, operating in either Logical Link Control-Subnetwork Access Protocol (LLC-SNAP) or VC-Mux mode.
<b>PPPoE</b>	Point-to-Point Protocol over Ethernet. PPP encapsulated in Ethernet frames. PPPoE enables hosts on an Ethernet network to connect to remote hosts through a broadband modem.
<b>PPTP</b>	Point-to-Point Tunneling Protocol. Creates client-initiated tunnels by encapsulating packets into IP datagrams for transmission over TCP/IP-based networks. Can be used as an alternative to the L2F and L2TP tunneling protocols. Proprietary Microsoft protocol.



- pre-shared key** One of three authentication methods offered in IPSec, with the other two methods being RSA encrypted nonces, and RSA signatures. Pre-shared keys allow for one or more clients to use individual shared secrets to authenticate encrypted tunnels to a gateway using IKE. Pre-shared keys are commonly used in small networks of up to 10 clients. With pre-shared keys, there is no need to involve a CA for security.
- The Diffie-Hellman key exchange combines public and private keys to create a shared secret to be used for authentication between IPSec peers. The shared secret can be shared between two or more peers. At each participating peer, you would specify a shared secret as part of an IKE policy. Distribution of this pre-shared key usually takes place through a secure out-of-band channel. When using a pre-shared key, if one of the participating peers is not configured with the same pre-shared key, the IKE SA cannot be established. An IKE SA is a prerequisite to an IPSec SA. You must configure the pre-shared key at all peers.
- Digital certification and wildcard pre-shared keys (which allow for one or more clients to use a shared secret to authenticate encrypted tunnels to a gateway) are alternatives to pre-shared keys. Both digital certification and wildcard pre-shared keys are more scalable than pre-shared keys.
- private key** See [public key encryption](#).
- pseudo random** An ordered sequence of bits that appears superficially similar to a truly random sequence of the same bits. A key generated from a pseudo random number is called a nonce.
- public key encryption** In public key encryption systems, every user has both a public key and a private key. Each private key is maintained by a single user and shared with no one. The private key is used to generate a unique digital signature and to decrypt information encrypted with the public key. In contrast, a user's public key is available to everyone to encrypt information intended for that user, or to verify that user's digital signature. Sometimes called public key cryptography.
- PVC** permanent virtual circuit (or connection). Virtual circuit that is permanently established. PVCs save bandwidth associated with circuit establishment and tear down in situations where certain virtual circuits must exist all the time. In ATM terminology, called a permanent virtual connection.

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**Q**

- QoS** Quality of Service. A method of guaranteeing bandwidth to specified types of traffic.
- quick mode** In Oakley, the name of the mechanism used after a security association has been established to negotiate changes in security services, such as new keys.

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**R**

- RA** registration authority. An entity serving as an optional component in PKI systems to record or verify some of the information that certification authorities (CAs) use when issuing certificates or performing other certificate management functions. The CA itself might perform all RA functions, but they are generally kept separate. RA duties vary considerably, but may include assigning distinguished names, distributing tokens, and performing personal authentication functions.
- RCP** remote copy protocol. Protocol that allows users to copy files to and from a file system residing on a remote host or server on the network. The rcp protocol uses TCP to ensure the reliable delivery of data
- remote subnet** Subnetworks are IP networks arbitrarily segmented by a network administrator (by means of a subnet mask) in order to provide a multilevel, hierarchical routing structure while shielding the subnetwork from the addressing complexity of attached networks. A “remote subnet” is the subnet that is *not* associated with your end of a transmission.
- replay-detection** A standard IPSec security feature that combines sequence numbers with authentication, so the receiver of a communication can reject old or duplicate packets in order to prevent replay attacks.
- repudiation** In cryptographic systems, repudiation is the denial by one of the entities involved in a communication of having participated in all or part of that communication.
- revocation password** The password that you provide to a CA when you request that it revoke a router’s digital certificate. Sometimes called a *challenge password*.

<b>RFC 1483 routing</b>	RFC1483 describes two different methods for carrying connectionless network interconnect traffic over an ATM network: routed protocol data units (PDUs) and bridged PDUs. SDM supports the configuration of RFC 1483 routing, and enables you to configure two encapsulation types: AAL5MUX, and AAL5SNAP.  <b>AAL5MUX:</b> AAL5 MUX encapsulation supports only a single protocol (IP or IPX) per PVC.  <b>AAL5SNAP:</b> AAL5 Logical Link Control/Subnetwork Access Protocol (LLC/SNAP) encapsulation supports Inverse ARP and incorporates the LLC/SNAP that precedes the protocol datagram. This allows the multiple protocols to transverse the same PVC.
<b>RIP</b>	Routing Information Protocol. A routing protocol that uses the number of routers a packet must pass through to reach the destination, as the routing metric.
<b>root CA</b>	Ultimate certification authority (CA), which signs the certificates of the subordinate CAs. The root CA has a self-signed certificate that contains its own public key.
<b>route</b>	A path through an internetwork.
<b>route map</b>	Route maps enable you to control information that is added to the routing table. SDM automatically creates route maps to prevent NAT from translating specific source addresses when doing so would prevent packets from matching criteria in an IPSec rule.
<b>RPC</b>	remote procedure call. RPCs are procedure calls that are built or specified by clients and executed on servers, with the results returned over the network to the clients. See also client/server computing.
<b>RSA</b>	Rivest, Shamir, and Adelman, the inventors of this cryptographic key exchange technique, which is based on factoring large numbers. RSA is also the name of the technique itself. RSA may be used for encryption and authentication, and is included in many security protocols.
<b>RSA keys</b>	An RSA asymmetric key pair is a set of matching public and private keys.

<b>RSA signatures</b>	One of three authentication methods offered in IPSec, with the other two methods being RSA encrypted nonces, and pre-shared keys. Also, one of the three Federal Information Processing Standards (FIPS)–approved algorithms for generating and verifying digital signatures. The other approved algorithms are DSA and Elliptic Curve DSA.
<b>SDM</b>	Cisco Router and Security Device Manager. Cisco SDM is an Internet browser-based software tool designed to configure LAN, WAN, and security features on a router. See <a href="#">Getting Started</a> for more information.
<b>rule</b>	Information added to the configuration to define your security policy in the form of conditional statements that instruct the router how to react to a particular situation.

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**S**

<b>SA</b>	<p>security association. A set of security parameters agreed upon by two peers to protect a specific session in a particular tunnel. Both IKE and IPSec use SAs, although SAs are independent of one another.</p> <p>IPSec SAs are unidirectional and are unique in each security protocol. An IKE SA is used by IKE only, and unlike the IPSec SA, it is bidirectional. IKE negotiates and establishes SAs on behalf of IPSec. A user can also establish IPSec SAs manually.</p> <p>A set of SAs is needed for a protected data pipe, one per direction per protocol. For example, if you have a pipe that supports Encapsulating Security Protocol (ESP) between peers, one ESP SA is required for each direction. SAs are uniquely identified by destination (IPSec endpoint) address, security protocol (AH or ESP), and security parameter index (SPI).</p>
<b>SAID</b>	security association ID. Numeric identifier for the SA of a given link.
<b>salt</b>	A string of pseudorandom characters used to enhance cryptographic complexity.
<b>secret key</b>	See <a href="#">symmetric key</a> .
<b>security association lifetime</b>	The predetermined length of time in which an SA is in effect.

<b>session key</b>	A key that is used only once.
<b>SHA</b>	Some encryption systems use the Secure Hashing Algorithm to generate digital signatures, as an alternative to MD5.
<b>SHA-1</b>	Secure Hashing Algorithm 1. Algorithm that takes a message of less than 264 bits in length and produces a 160-bit message digest. The large message digest provides security against brute-force collision and inversion attacks. SHA-1 [NIS94c] is a revision to SHA that was published in 1994.
<b>shared key</b>	The secret key that all users share in a symmetric key-based communication session.
<b>shared secret</b>	A cryptographic key.
<b>signature</b>	See digital signature.
<b>signing certificate</b>	Used to associate your digital signature with your messages or documents, and to ensure that your messages or files are conveyed without changes.
<b>SIP</b>	Session Initiation Protocol. Enables call handling sessions, particularly two-party audio conferences, or “calls.” SIP works with Session Description Protocol (SDP) for call signaling. SDP specifies the ports for the media stream. Using SIP, the router can support any SIP Voice over IP (VoIP) gateways and VoIP proxy servers.
<b>site-to-site VPN</b>	Typically, a site-to-site VPN is one that connects two networks or subnetworks and that meets several other specific criteria, including the use of static IP addresses on both sides of the tunnel, the absence of VPN client software on user end-stations, and the absence of a central VPN hub (as would exist in hub-and-spoke VPN configurations). Site-to-site VPNs are not intended to replace dial-in access by remote or traveling users.
<b>SMTP</b>	Simple Mail Transfer Protocol. Internet protocol providing e-mail services.
<b>SNMP</b>	Simple Network Management Protocol. Network management protocol used almost exclusively in TCP/IP networks. SNMP provides a means to monitor and control network devices, and to manage configurations, statistics collection, performance, and security.

<b>SPD</b>	Selective Packed Discard. SPD provides priority to routing protocol packets and other important traffic control Layer 2 keepalives during periods of queue congestion.
<b>spoke</b>	In a <b>DMVPN</b> network, a spoke router is a logical end point in the network, and has a point-to-point <b>IPSec</b> connection with a <b>DMVPN hub</b> router.
<b>spoofing</b>	The act of a packet illegally claiming to be from an address from which it was not actually sent. Spoofing is designed to foil network security mechanisms such as filters and access lists.
<b>spoof</b>	
<b>SRB</b>	source-route bridging. Method of bridging originated by IBM and popular in Token Ring networks. In an SRB network, the entire route to a destination is predetermined, in real time, prior to the sending of data to the destination.
<b>SSH</b>	Secure Shell. An application running on top of a reliable transport layer, such as TCP/IP, that provides strong authentication and encryption capabilities. Up to five SSH clients are allowed simultaneous access to the router console.
<b>SSL</b>	Secure Socket Layer. Encryption technology for the Web used to provide secure transactions, such as the transmission of credit card numbers for e-commerce.
<b>standard rule</b>	In SDM, a type of access rule or NAT rule. Standard rules compare a packet's source IP address against its IP address criteria to determine a match. Standard rules use a wildcard mask to determine which portions of the IP address must match.
<b>state, stateful, stateful Inspection</b>	Network protocols maintain certain data, called state information, at each end of a network connection between two hosts. State information is necessary to implement the features of a protocol, such as guaranteed packet delivery, data sequencing, flow control, and transaction or session IDs. Some of the protocol state information is sent in each packet while each protocol is being used. For example, a web browser connected to a web server uses HTTP and supporting TCP/IP protocols. Each protocol layer maintains state information in the packets it sends and receives. Routers inspect the state information in each packet to verify that it is current and valid for every protocol it contains. This is called stateful inspection and is designed to create a powerful barrier to certain types of computer security threats

<b>Static PAT</b>	Static Port Address Translation. A static address maps a local IP address to a global IP address. Static PAT is a static address that also maps a local port to a global port. See also <a href="#">PAT</a> , <a href="#">Dynamic PAT</a> .
<b>static route</b>	Route that is explicitly configured and entered into the routing table. Static routes take precedence over routes chosen by dynamic routing protocols.
<b>subnet, subnetwork</b>	In IP networks, a network sharing a particular subnet address. Subnetworks are networks arbitrarily segmented by the network administrator in order to provide a multilevel, hierarchical routing structure while shielding the subnetwork from the addressing complexity of attached networks. See also IP address, subnet bits, subnet mask.
<b>subnet bits</b>	32-bit address mask used in IP to indicate the bits of an IP address that are being used for the network and optional subnet address. Subnet masks are expressed in decimal. The mask 255.255.255.0 specifies that the first 24 bits of the address
<b>subnet mask</b>	Sometimes referred to simply as mask. See also address mask and IP address.
<b>symmetric key</b>	A symmetric key is used to decrypt information that it previously encrypted.

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## T

<b>T1</b>	A T1 link is a data link capable of transmitting data at a rate of 1.5 MB per second.
<b>tail-end</b>	The downstream, receive end of a tunnel.
<b>TCP</b>	Transmission Control Protocol. Connection-oriented transport layer protocol that provides reliable full-duplex data transmission.
<b>TCP Syn Flood Attack</b>	A SYN-flooding attack occurs when a hacker floods a server with a barrage of requests for connection. Because these messages have unreachable return addresses, the connections cannot be established. The resulting volume of unresolved open connections eventually overwhelms the server and can cause it to deny service to valid requests, thereby preventing legitimate users from connecting to a website, accessing e-mail, using FTP service, and so on.

<b>Telnet</b>	A terminal emulation protocol for TCP/IP networks such as the Internet. Telnet is a common way to control web servers remotely.
<b>TFTP</b>	Trivial File Transfer Protocol. TFTP is a simple protocol used to transfer files. It runs on UDP and is explained in depth in Request For Comments (RFC) 1350.
<b>traffic flow confidentiality or traffic analysis</b>	Security concept that prevents the unauthorized disclosure of communication parameters. The successful implementation of this concept hides source and destination IP addresses, message length, and frequency of communication from unauthorized parties
<b>transform</b>	Description of a security protocol and its corresponding algorithms.
<b>transform set</b>	A transform set is an acceptable combination of security protocols, algorithms and other settings to apply to IPSec protected traffic. During the IPSec security association negotiation, the peers agree to use a particular transform set when protecting a particular data flow.
<b>tunnel</b>	A virtual channel through a shared medium such as the Internet, used for the exchange of encapsulated data packets.
<b>tunneling</b>	The process of piping the stream of one protocol through another protocol.

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**U**

<b>UDP</b>	User Datagram Protocol. Connectionless transport layer protocol in the TCP/IP protocol that belongs to the Internet protocol family.
<b>unencrypted</b>	Not encrypted.
<b>Unity Client</b>	A client of a Unity Easy VPN Server.
<b>URL</b>	Universal Resource Locator. A standardized addressing scheme for accessing hypertext documents and other services using a browser, for example, <a href="http://www.cisco.com">http://www.cisco.com</a> .



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**V**

<b>verification</b>	Identity confirmation of a person or process.
<b>VCI</b>	virtual channel identifier. A virtual path may carry multiple virtual channels corresponding to individual connections. The VCI identifies the channel being used. The combination of VPI and VCI identifies an ATM connection.
<b>VPI</b>	virtual path identifier. Identifies the virtual path used by an ATM connection.
<b>VPDN</b>	virtual private dial-up network. A system that permits dial-in networks to exist remotely to home networks, while giving the appearance of being directly connected. VPDNs use L2TP and L2F to terminate the Layer 2 and higher parts of the network connection at the home gateway, instead of the network access server (NAS).
<b>VPN</b>	Virtual Private Network. Provides the same network connectivity for users over a public infrastructure as they would have over a private network. VPNs enable IP traffic to travel securely over a public TCP/IP network by encrypting all traffic from one network to another. A VPN uses tunneling to encrypt all information at the IP level.
<b>VPN connection</b>	<p>A site-to-site VPN. A site-to-site VPN consists of a set of VPN connections between peers, in which the defining attributes of each connection include the following device configuration information:</p> <ul style="list-style-type: none"><li>- A connection name</li><li>- Optionally, an IKE policy and pre-shared key</li><li>- An IPSec peer</li><li>- A list of one or more remote subnets or hosts that will be protected by the connection</li><li>- An IPSec rule that defines which traffic is to be encrypted.</li><li>- A list of transform sets that define how protected traffic is encrypted</li><li>- A list of the device network interfaces to which the connection is applied</li></ul>

**VPN mirror policy** A VPN policy on a remote system that contains values that are compatible with a local policy and that enable the remote system to establish a VPN connection to the local system. Some values in a mirror policy must match values in a local policy, and some values, such as the IP address of the peer, must be the reverse of the corresponding values in the local policy.

You can create mirror policies for remote administrators to use when you configure site-to-site VPN connections. For information on generating a mirror policy, refer to [Generate Mirror...](#)

**vtty** virtual type terminal. Commonly used as virtual terminal lines.

---

## W

**WAN** Wide Area Network. A network that serves users across a broad geographical area, and often uses transmission devices provided by common carriers. See also LAN.

**wildcard mask** A bit mask used in access rules, IPSec rules, and NAT rules to specify which portions of the packet's IP address must match the IP address in the rule. A wildcard mask contains 32 bits, the same number of bits in an IP address. A wildcard bit value of 0 specifies that the bit in that same position of the packet's IP address must match the bit in the IP address in the rule. A value of 1 specifies that the corresponding bit in the packet's IP address can be either 1 or 0, that is, that the rule "doesn't care" what the value of the bit is. A wildcard mask of 0.0.0.0 specifies that all 32 bits in the packet's IP address must match the IP address in the rule. A wildcard mask of 0.0.255.0 specifies that the first 16 bits, and the last 8 bits must match, but that the third octet can be any value. If the IP address in a rule is 10.28.15.0, and the mask is 0.0.255.0, the IP address 10.28.88.0 would match the IP address in the rule, and the IP address 10.28.15.55 would not match.

**WINS** Windows Internet Naming Service. A Windows system that determines the IP address associated with a particular network computer.

---

**X**

**X.509** A digital certificate standard, specifying certificate structure. Main fields are ID, subject field, validity dates, public key, and CA signature.

**X.509 certificate** A digital certificate that is structured according to the X.509 guidelines.

**X.509 certificate revocation list (CRL)** A list of certificate numbers that have been revoked. An X.509 CRL is one that meets either of the two CRL formatting definitions in X.509.

**XAuth** IKE Extended Authentication. Xauth allows all Cisco IOS software AAA authentication methods to perform user authentication in a separate phase after the IKE authentication phase 1 exchange. The AAA configuration list-name must match the Xauth configuration list-name for user authentication to occur.

Xauth is an extension to IKE, and does not replace IKE authentication.





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## Symbols

- \$ETH-LAN\$ [1](#)
- \$ETH-WAN\$ [3](#)

---

## Numerics

- 3DES [25](#)

---

## A

### About SDM

- SDM version [2](#)

### access rule

- in NAT translation rule [18, 20](#)

### Access Rules window [3](#)

### address pools [2, 8](#)

### ADSL

- operating mode [15, 19](#)

### ADSL operating mode

- ansi-dmt [19](#)
- itu-dmt [19](#)
- splitterless [20](#)

### ADSL over ISDN

- default operating mode [15](#)

- operating modes [21](#)

### AES encryption [25](#)

### AH authentication [28](#)

### Alert [8](#)

### ansi-dmt [19](#)

### ATM

- subinterface [1](#)

### Audit trail [8](#)

### authentication

- AH [28](#)

- digital signatures [21](#)

- ESP [28](#)

- MD5 [26](#)

- SHA\_1 [26](#)

### AutoSecure [25](#)

---

## B

### banner, configuring [14, 29](#)

### BOOTP, disabling [9](#)

---

## C

### CBAC, enabling [22](#)

### CDP, disabling [10](#)

CEF, enabling [12](#)  
Challenge Handshake Authentication Protocol,  
  see CHAP  
CHAP [8](#)  
Client Mode [65](#)  
clock settings [16, 30, 32](#)  
COMP-LZS [28](#)  
crypto map [45](#)  
  dynamic [28](#)  
  IPSec rule [49](#)  
  peers in [47](#)  
  protected traffic [48](#)  
  security association lifetime [46](#)  
  sequence number [45](#)  
  transform set [47](#)

---

## D

default rules, SDM [2](#)  
default static route [4](#)  
definitions of key terms and acronyms [1](#)  
deliver configuration to router [1](#)  
DES [25](#)  
DHCP [4, 17](#)  
D-H Group [26](#)  
dialer interface, added with PPPoE [4](#)  
Diffie-Hellman group [26](#)  
distance metric [4](#)  
DLCI [15, 29](#)  
DMVPN [1](#)

Fully Meshed Network [9](#)  
  hub [2](#)  
  Hub and Spoke Network [9](#)  
  pre-shared key [3](#)  
  primary hub [3](#)  
  routing information [7](#)  
  spoke [2](#)  
DMZ network [5](#)  
  permitting specific traffic through [13](#)  
  services [5](#)  
DMZ service [6](#)  
  address range [6](#)  
DSS digital signature [21](#)  
dynamic IP address [4, 17](#)  
Dynamic Multipoint VPN [1](#)  
dynamic routing protocol  
  configuring [27](#)

---

## E

Easy VPN [63](#)  
  auto tunnel control [66](#)  
  Client Mode [65, 73, 76](#)  
  editing existing connection [80](#)  
  group name [74, 78](#)  
  group password [75](#)  
  interfaces [67](#)  
  IPSec group key [64](#)  
  IPSec group name [64](#)

- manual tunnel control [65](#)
  - Network Extension Mode [65](#), [73](#), [76](#)
  - number of interfaces supported [68](#)
  - SSH logon ID [68](#)
  - Unity Client [73](#), [76](#)
  - Xauth logon [68](#)
  - Edit menu [5](#)
  - EIGRP route [7](#)
  - enable secret [15](#), [29](#)
  - encapsulation
    - Frame Relay [14](#)
    - HDLC [14](#)
    - IETF [16](#), [30](#)
    - PPP [14](#)
    - PPPoE [13](#), [20](#), [22](#), [27](#)
    - RFC 1483 Routing [13](#), [20](#), [22](#), [27](#)
  - encryption
    - 3DES [25](#)
    - AES [25](#)
    - DES [25](#)
  - ESP authentication and encryption [28](#)
  - extended rules [4](#)
    - numbering ranges [7](#)
  - Externally Defined Rules window [3](#)
- 
- F**
- File menu [1](#)
  - finger service, disabling [6](#)
  - firewall [1](#)
    - configuring NAT passthrough [15](#)
    - configuring on an unsupported interface [12](#)
    - enabling CBAC [22](#)
    - permitting specific traffic [13](#), [14](#)
    - permitting traffic from specific hosts or networks [14](#)
    - permitting traffic to a VPN concentrator [16](#)
    - viewing activity [10](#), [13](#)
  - Frame Relay [14](#)
    - clock settings [30](#)
    - DLCI [29](#)
    - IETF encapsulation [30](#)
    - LMI type [29](#)
  - Fully Meshed Network [9](#)
- 
- G**
- G.SHDSL
    - equipment type [23](#)
    - equipment type, default value [15](#)
    - line rate, default [15](#)
    - operating mode [24](#)
    - operating mode, default value [15](#)
  - glossary definitions [1](#)
  - gratuitous ARP requests, disabling [12](#)
  - GRE over IPsec tunnel [32](#)
  - GRE tunnel [32](#)
    - pre-shared key [34](#)
    - split tunnelling [38](#)

---

**H**HDLC [14](#)Help menu [1](#)

HTTP service

    configuring an access class [23](#)Hub-and-Spoke network [9](#)

---

**I**ICMP host unreachable messages,  
    disabling [20, 21](#)ICMP mask reply messages, disabling [20](#)ICMP redirect messages, disabling [18](#)IETF encapsulation [16, 30](#)IKE [20](#)    authentication [21](#)    authentication algorithms [26](#)    description [45](#)    D-H Group [26](#)    policies [24, 46](#)    policy [21](#)    pre-shared keys [50](#)    shared key [21](#)    state [12](#)    viewing activity [8](#)Inspection rule [7](#)

interfaces

    available configurations for each type [4](#)    editing associations [6](#)    statistics [5](#)    unsupported [1](#)    viewing activity [5](#)Internet Key Exchange [20](#)

IP address

    dynamic [4, 17](#)    for ATM or Ethernet with PPPoE [4](#)    for ATM with RFC 1483 routing [5](#)    for Ethernet without PPPoE [5](#)    for Serial with HDLC or Frame Relay [6](#)    for Serial with PPP [6](#)    negotiated [5, 17](#)    next hop [12](#)    unnumbered [4, 17](#)IP compression [28](#)IP directed broadcasts, disabling [19](#)IP Identification service, disabling [9](#)IPSec [30](#)    description [27](#)    group key [64](#)    group name [74, 78](#)    group password [75](#)    policy type [28](#)    rule [49](#)    statistics [9](#)    tunnel status [9](#)    viewing activity [8](#)IPSec Rules window [3](#)IP source routing, disabling [10](#)



---

**L**

LMI [15, 29](#)

logging

    configuring [30](#)

    enabling [15](#)

    enabling sequence numbers and time stamps [12](#)

    viewing events [14](#)

---

**M**

MD5 [26](#)

mGRE [4](#)

mirror configuration, VPN [55](#)

Monitor mode [1](#)

    Firewall Status [13](#)

    Interface Status [5](#)

    Logging [14](#)

    Overview [2](#)

    VPN Status [8](#)

MOP service, disabling [20](#)

Multipoint Generic Routing Encapsulation [4](#)

---

**N**

NAT [1](#)

    address pools [2, 8](#)

    affect on DMZ service configuration [6](#)

    and VPN connections [52](#)

    configuring on unsupported interface [27, 15](#)

    configuring with a VPN [60](#)

    designated interfaces [1](#)

    DNS timeout [6](#)

    dynamic address translation rule, inside to outside [16](#)

    dynamic NAT timeout [6](#)

    ICMP timeout [6](#)

    max number of entries [6](#)

    permitting through a firewall [15](#)

    PPTP timeout [6](#)

    redirect port [13, 16](#)

    route map [19](#)

    route maps [7](#)

    static address translation rule [10](#)

    static address translation rule, outside to inside [13](#)

    TCP flow timeouts [6](#)

    translate from interface,dynamic rule [17, 20](#)

    translate from interface,static rule [11, 14](#)

    translate to interface,dynamic rule [18, 20](#)

    translate to interface,static rule [12, 15](#)

    translation direction,static rule [11](#)

    translation rules [2](#)

    translation timeouts [2, 5](#)

    UDP flow timeouts [6](#)

NAT Rules window [3](#)

NetFlow, enabling [18](#)

next hop IP address [12](#)

NHRP

authentication string [5](#)  
 hold time [5](#)  
 network ID [5](#)

---

## O

One-Step Lockdown [3](#)  
 OSPF route [5](#)

---

## P

PAD service, disabling [7](#)  
 PAP [8](#)  
 passive interface [5, 6, 7](#)  
 Password Authentication Protocol, see PAP  
 passwords  
   enabling encryption [10](#)  
   setting minimum length [13](#)  
 PAT  
   configuring in WAN wizard [12](#)  
   use in NAT address pools [10](#)  
 Perfect Forwarding Secrecy [46](#)  
 permanent route [4](#)  
 ping  
   sending to VPN peer [51](#)  
 Point-to-Point-Protocol over Ethernet, see  
   PPPoE  
 Port Address Translation, see PAT  
 PPP [14](#)

PPPoE [13, 20, 22, 27](#)  
   in Ethernet WAN wizard [4](#)  
 preferences, SDM [5](#)  
 pre-shared key [23, 34, 3](#)  
 pre-shared keys [50](#)  
 preview commands option [5](#)  
 primary hub [3](#)  
 proxy ARP, disabling [19](#)  
 PVC [14](#)

---

## R

redirect port [13, 16](#)  
 Report Card screen [5](#)  
 RFC 1483 Routing [13](#)  
   AAL5 MUX [18, 20, 22, 27](#)  
   AAL5 SNAP [18, 20, 22, 27](#)  
 RIP route [5](#)  
 route map [19](#)  
 route maps [52, 7](#)  
 router information  
   about this router [1](#)  
 routing  
   distance metric [4](#)  
   EIGRP route [7](#)  
   OSPF route [5](#)  
   passive interface [5, 6, 7](#)  
   permanent route [4](#)  
   RIP route [5](#)

routing protocol, dynamic [27](#)

## RSA

digital signature [21](#)

encryption [21](#)

rule [30](#)

### rule entry

anonymously denied [4](#)

guidelines [8](#)

### rules

extended rules [4](#)

NAT, and VPN connections [52](#)

standard rules [4](#)

subinterface [1](#)

SHA\_1 [26](#)

shared key [21](#)

show commands [2](#)

SNMP, disabling [15](#)

split tunneling [38](#)

squeeze flash, unable to perform

erase flash command [2](#)

SSH [68](#)

enabling [24](#)

standard rules [4](#)

numbering range [7](#)

static address translation rule [10](#)

### static route

configuring [10](#)

configuring in WAN wizard [12](#)

default [4](#)

static translation rule

redirect port [13, 16](#)

subinterfaces, for Serial and ATM interfaces [1](#)

### syslog

configuring [30](#)

viewing [14](#)

---

## S

scheduler allocate [16](#)

scheduler interval [16](#)

SDM Default Rules window [3](#)

security association lifetime [46](#)

### Security Audit wizard

Configure User Accounts for Telnet [29](#)

Enable Secret and Banner [29](#)

Interface Selection [4](#)

Logging [30](#)

Report Card [5](#)

starting [1](#)

sequence numbers, enabling [12](#)

### serial interface

clock settings [16](#)

---

## T

TCP keep-alive message, enabling [11](#)

TCP small servers, disabling [7](#)

TCP synwait time [14](#)

Telnet user accounts [17](#)  
Telnet user accounts, configuring [29](#)  
terminology, definitions [1](#)  
text banner, configuring [14, 29](#)  
time stamps, enabling [12](#)  
Tools menu [1](#)  
transform set [27, 47](#)  
transform sets, multiple [59](#)  
translation rules [2](#)  
translation timeouts [2](#)

---

## U

UDP small servers, disabling [8](#)  
unicast RPF, enabling [22](#)  
unsupported interface [1](#)  
    configuring a firewall on [12](#)  
    configuring as WAN [25](#)  
    configuring a VPN on [60](#)  
    configuring NAT on [27, 15](#)  
Unsupported Rules window [3](#)  
user accounts, Telnet [17](#)

---

## V

VCI [14](#)  
View menu [1](#)  
VPI [14](#)  
VPN [17, 40](#)  
    AH authentication [28](#)  
    configuring backup peers [58](#)  
    configuring NAT passthrough [60](#)  
    configuring on an unsupported interface [60](#)  
    configuring on peer router [55](#)  
    deleting tunnel [50](#)  
    editing existing tunnel [57](#)  
    ESP authentication [28](#)  
    IP Compression [28](#)  
    IPSec rule [30, 49](#)  
    mirror configuration [55](#)  
    mirror policy [51](#)  
    multiple devices [59](#)  
    multiple sites or tunnels [53](#)  
    peers [47](#)  
    pre-shared key [23](#)  
    protected traffic [23, 29, 48](#)  
    remote IPSec peer [22](#)  
    transform set [27, 47](#)  
    transport mode [28](#)  
    tunnel mode [28](#)  
    viewing activity [57, 8](#)  
VPN concentrator  
    permitting traffic through a firewall to [16](#)  
vty lines  
    configuring an access class [23](#)

---

**W**

- WAN connections
  - creating in wizard [1](#)
  - deleting [18](#)
- WAN interface
  - unsupported [25](#)

---

**X**

- Xauth logon [68](#)

