# **DDR Commands**

This section lists dial-on-demand routing (DDR) commands, explains the command syntax, and provides usage guidelines. For information about configuring DDR and configuration examples, refer to the "Configuring DDR" chapter in the Router Products Configuration Guide.

# backup delay

To define how much time should elapse before a secondary line status changes after a primary line status has changed, use the backup delay interface configuration command. To return to the default, which means as soon as the primary fails, the secondary is immediately brought up without delay, use the **no** form of this command.

```
backup delay { enable-delay | never } { disable-delay | never }
no backup delay { enable-delay | never} { disable-delay | never}
```

# **Syntax Description**

enable-delay Number of seconds that elapse after the primary line goes down

before the router activates the secondary line.

disable-delay Number of seconds that elapse after the primary line goes up

before the router deactivates the secondary line.

never Prevents the secondary line from being activated or deactivated.

#### Default

0 seconds

#### **Command Mode**

Interface configuration

#### **Usage Guidelines**

For environments in which there are spurious signal disruptions that may appear as intermittent lost carrier signals, it is recommended that some delay be enabled before activating and deactivating a secondary line.

### **Example**

The following example sets a 10-second delay on deactivating the secondary line (interface serial 0); however, the line is activated immediately:

```
interface serial 0
backup delay 0 10
```

# backup interface

To configure the serial interface as a secondary or dial backup line, use the backup interface interface configuration command. To disable this feature, use the no form of this command.

backup interface type number no backup interface type number

# **Syntax Description**

Interface type. It must be **serial**. type

number Serial port to be set as the secondary line.

#### Default

Disabled

#### **Command Mode**

Interface configuration

# **Usage Guidelines**

The interface you define with this command can only backup one interface.

# **Example**

The following example sets serial 1 as the backup line:

```
interface serial 1
backup interface serial 1
```

# backup load

To set traffic load threshold for dial backup service, use the **backup load** interface configuration command. To return to the default value, use the no form of this command.

```
backup load { enable-load | never} { disable-load | never}
no backup load { enable-load | never } { disable-load | never }
```

### **Syntax Description**

enable-load Percentage of the primary line's available bandwidth.

disable-load Percentage of the primary line's available bandwidth.

never Sets the secondary line to never be activated due to traffic load.

#### Default

No threshold is predefined.

#### **Command Mode**

Interface configuration

#### **Usage Guidelines**

When the transmitted or received load on the primary line is greater than the value assigned to the enable-laod argument, the secondary line is enabled.

The secondary line is disabled when one of the following conditions occur:

- The transmitted load on the primary line plus the transmitted load on the secondary line is less than the value entered for the disable-load argument.
- The received load on the primary line plus the received load on the secondary line is less than the value entered for the disable-load argument.

If the never keyword is used instead of an enable-threshold value, the secondary line is never activated because of a traffic load. If the **never** keyword is used instead of a *disable-load* argument, the secondary line is never activated because of traffic load.

#### Example

The following example sets the traffic load threshold to 60 percent of the primary line serial 0. When that load is exceeded, the secondary line is activated, and will not be deactivated until the combined load is less than 5 percent of the primary bandwidth.

```
interface serial 0
backup load 60 5
```

# chat-script

To create a script that will place a call over a modem, use the **chat-script** global configuration command. To disable the specified chat script, use the **no** form of this command.

**chat-script** script-name expect-send **no chat-script** script-name expect-send

### **Syntax Description**

script-name Name of the chat script

expect-send Content of the chat script

#### Default

No chat scripts are defined.

#### **Command Mode**

Global configuration

#### **Usage Guidelines**

Chat scripts are used in dial-on-demand routing to give commands to dial a modem and commands to log on to remote systems. The defined script will be used to place a call over a modem.

Some characteristics of chat scripts are as follows:

- Chat scripts are case sensitive.
- You can have any number of ABORT sequences active at once.
- When a chat script starts, the default timeout is 5 seconds. Changes to the timeout persist until the next time you change them in the script.
- A string within quotation marks is treated as a single entity.

It is recommended that one chat script (a "modem" chat script) be written for placing a call and another chat script (a "system" or "login" chat script) be written to log onto remote systems, where required.

#### **Suggested Chat Script Naming Conventions**

A suggested chat script naming convention is as follows:

#### vendor-type-modulation

In other words, the syntax of the **chat-script** command becomes the following:

chat-script vendor-type-modulation expect send

For example, if you have a Telebit T3000 modem that uses V.32bis modulation, you would name your chat script as follows:

telebit-t3000-v32bis

For example, the chat-script command could become the following:

chat-script telebit-t3000-v32bis ABORT ERROR ABORT BUSY ABORT "NO ANSWER" "" "AT H" OK "AT DT  $\T$ " DIALING  $\$  TIMEOUT 30 CONNECT  $\$  C

For example, you could have script names like the following

- telebit-tb-b103
- telebit-tb-v21
- telebit-tb-v22
- codex-326x-b103
- codex-326x-v21
- codex-326x-v22
- codex-326x-v22bis
- codex-326x-v32
- codex-326x-v32bis
- usr-courier-v22bis
- usr-courier-hst
- usr-courier-v32
- usr-courier-v32bis

Adhering to this naming convention allows you to use partial chat script names with regular expressions to specify a range of chat scripts that can be used. This is particularly useful for dialer rotary groups and is explained further in the next section.

#### **Escape Sequences**

Chat scripts are in the form *expect send*, where the send string following the hyphen is executed if the preceding expect string fails. Each send string is followed by a return unless it ends with  $\c$ .  $\c^x$  gets translated into the appropriate control character, and  $\c^x$  gets translated into x if  $\c^x$  is not one of the special sequences listed in Table 8-1.

See the book entitled *Managing uucp and Usenet* by Tim O'Reilly and Grace Todino for more information about chat scripts.

The escape sequences used in chat scripts are listed in Table 8-1.

Table 8-1 Chat Script Escape Sequences

Escape Sequence	Description
,	Expect a null string.
EOT	Send an end-of-transmission character.
BREAK	Cause a BREAK. This is sometimes simulated using line speed changes and null characters. May not work on all systems.
\c	Suppress new line at the end of the send string.
\d	Delay for 2 seconds.
$\setminus K$	Insert a BREAK.
\n	Send a newline or linefeed character.

Escape Sequence	Description
\p	Pause for 1/4 second
\ <u>r</u>	Send a return.
\ <u>s</u>	Send a space character.
\t	Send a table character
	Send a backslash (\) character.
\T	Replaced by phone number.
\q	Reserved, not yet used

#### **Expect-Send Pairs**

Sample supported *expect-send* pairs are described in Table 8-2.

Table 8-2 Sample Supported Expect-Send Pairs

Expect and Send Pair	Function
ABORT string	Starts scanning for the string in the input and if it is seen this indicates that the chat script has failed.
TIMEOUT time	Sets the time to wait for input, in seconds. The default is five seconds.

As an example of how expect-send pairs function, if the modem reports BUSY when the number is busy, you can indicate that you want the attempt stopped at this point by including ABORT BUSY in your chat script.

### **Alternate Handlers**

ABORT sink instead of ABORT ERROR means that the system will abort when it sees sink instead of when it sees ERROR.

#### **Missed Characters**

After the connection is established and Return is pressed, a second Return is often required before the prompt appears.

You might include the following as part of your chat script:

```
ssword:-/r-ssword
```

This means that after the connection is established you want "ssword" to be displayed. If it is not displayed, send a return again after the timeout passes.

# **Example**

The following example shows the **chat-script** command being used to create a chat script named t3000:

chat-script t3000 ABORT ERROR ABORT BUSY ABORT "NO ANSWER" "" "AT H" OK "AT DT  $\T$ " DIALING  $\$  TIMEOUT 30 CONNECT  $\$ 

Related Commands dialer map script dialer

# dialer dtr

To enable DDR on an interface and specify that the serial line is connected by non-V.25bis modems using EIA signaling only (the data terminal ready [DTR] signal), use the **dialer dtr** interface configuration command. To disable dial-on-demand routing for the interface, use the **no** form of this command.

dialer dtr no dialer dtr

# **Syntax Description**

This command has no keywords or arguments.

#### Default

DTR dialing is disabled.

#### **Command Mode**

Interface configuration

#### **Usage Guidelines**

A serial interface configured for DTR dialing can place calls only; it cannot accept them.

When a local interface is configured for DTR dialing, the remote interface (that will be receiving the calls) can be configured for in-band dialing or not configured for anything but encapsulation, depending on the desired behavior. If the remote interface is expected to terminate a call when no traffic is transmitted for some time, it must be configured for in-band dialing (along with access lists and a dummy dialer string). If the remote interface is purely passive, no configuration is necessary.

Rotary groups cannot be configured for DTR dialing.

The dialer map and dialer string commands have no effect on DTR dialers.

### **Example**

The following example enables DDR and specifies DTR dialing on an interface:

dialer dtr

# **Related Commands**

dialer in-band dialer map dialer string

# dialer enable-timeout

To set the length of time an interface stays down after a call has completed or failed, before it is available to dial again, use the dialer enable-timeout interface configuration command. To return to the default value, use the **no** form of this command.

dialer enable-timeout seconds no dialer enable-timeout

# **Syntax Description**

seconds

Time in seconds that the router waits before the next call can occur on the specific interface. Acceptable values are positive, nonzero integers.

#### Default

15 seconds

#### **Command Mode**

Interface configuration

# **Usage Guidelines**

This command applies to inbound and outbound calls.

If your phone lines are busy or down, you might want to enforce a certain period of time before the system repeats an attempt to make a connection with a remote site. Configuring this timeout can prevent outgoing lines and switching equipment from being needlessly loaded down.

# **Example**

The following example specifies a waiting period of 30 seconds on interface async 1:

```
interface async 1
dialer enable-timeout 30
```

# dialer fast-idle

To specify the amount of time that a line for which there is contention will stay idle before the line is disconnected and the competing call is placed, use the **dialer fast-idle** interface configuration command. To return to the default value, use the **no** form of this command.

dialer fast-idle seconds no dialer fast-idle

# **Syntax Description**

seconds

Idle time, in seconds, that must occur on an interface before the line is disconnected. Acceptable values are positive, nonzero integers.

#### Default

20 seconds

#### **Command Mode**

Interface configuration

# **Usage Guidelines**

The fast idle timer is activated if there is contention for a line. In other words, if a line is busy, a packet for a different next hop address is received, and the busy line is required to send the competing packet, the dialer fast idle timer is activated.

If the line becomes idle for configured length of time, the current call is disconnected immediately and the new call is placed.

If the line has not yet been idle as long as the fast idle timer, the packet is dropped because there is no way to get through to the destination. After the packet is dropped, the fast idle timer remains active and the current call is disconnected as soon as it has been idle for as long as the fast idle timeout.

If, in the meanwhile, there is another packet transmitted to the currently connected destination, and it is classified as interesting, the fast idle timer will be restarted.

This command applies to inbound and outbound calls.

Combining this command with the **dialer idle-timeout** command allows you to configure lines to stay up for a longer period of time when there is not contention, but to be reused more quickly when there are not enough lines for the current demand.

# **Example**

The following example specifies a fast idle timeout of 35 seconds on interface async 1:

```
interface async 1
dialer fast-idle 35
```

**Related Commands** dialer idle-timeout dialer map

# dialer hold-queue

To allow "interesting" outgoing packets to be queued until a modem connection is established, use the **dialer hold-queue** interface configuration command.

dialer hold-queue packets no dialer hold-queue [packets]

# **Syntax Description**

packets

Number of packets, in the range 0 to 100 packets, to hold in the queue. This argument is optional with the **no** form of the command.

#### Default

The outgoing packet queue is disabled.

#### **Command Mode**

Interface configuration

# **Usage Guidelines**

A dialer hold queue can be configured on any type of dialer, including in-band synchronous, asynchronous, DTR, and ISDN dialers. Rotary groups can be configured with a dialer hold queue. If a rotary group is configured with a hold queue, all members of the group will be configured with a dialer hold queue and no individual member's hold queue can be altered.

# **Example**

The following command configures a dialer hold queue to hold 10 packets:

dialer hold-queue 10

# Related Command dialer-group

# dialer idle-timeout

To specify the idle time before the line is disconnected, use the **dialer idle-timeout** interface configuration command. To reset the idle timeout to the default, use the no form of this command.

dialer idle-timeout seconds no dialer idle-timeout

# **Syntax Description**

seconds

Idle time, in seconds, that must occur on an interface before the line is disconnected. Acceptable values are positive, nonzero integers.

#### Default

120 seconds

#### **Command Mode**

Interface configuration

# **Usage Guidelines**

This command is used on lines for which there is no contention. When contention occurs, the dialer fast-idle command is activated. For example, when a busy line is requested to send another packet to a different destination than it is currently connected to, line contention occurs and the dialer fastidle command is activated.

This command applies to inbound and outbound calls. For example, if a receiving system needs to make outgoing calls, you might configure it with a short idle timeout.

#### **Example**

The following example specifies of an idle timeout of 3 minutes (180 seconds) on interface async 1:

```
interface async 1
dialer idle-timeout 180
```

# **Related Command** dialer fast-idle

# dialer in-band

To specify that DDR is to be supported, use the **dialer in-band** interface configuration command. To disable dial-on-demand routing for the interface, use the **no** form of this command.

dialer in-band [no-parity | odd-parity] no dialer in-band

### **Syntax Description**

**no-parity** (Optional) Indicates that no parity is to be applied to the dialer

string that is sent out to the modem on synchronous interfaces.

**odd-parity** (Optional) Indicates that the dialed number has odd parity (7-bit

ASCII characters with the eighth bit the parity bit) on

synchronous interfaces.

#### Default

Disabled. By default, no parity is applied to the dialer string.

#### **Command Mode**

Interface configuration

# **Usage Guidelines**

The **dialer in-band** command specifies that chat scripts will be used on the auxiliary port and V.25bis will be used on synchronous interfaces.

The parity keywords do not apply to asynchronous interfaces.

The parity setting applies to the dialer string that is sent out to the modem. If you do not specify a parity, or if you specify no parity, no parity is applied to the output number. If odd parity is configured, the dialed number will have odd parity (7-bit ASCII characters with the eighth bit, the parity bit.)

If an interface is only accepts calls and does not place calls, the **dialer in-band** interface configuration command is the only command needed to configure it. If an interface is configured in this manner, with no dialer rotary groups, the idle timer never disconnects the line. It is up to the remote end (the end that placed the call) to disconnect the line based on idle time.

#### **Example**

The following example specifies DDR for asynchronous interface 1:

```
interface async 1
dialer in-band
```

# Related Commands dialer map dialer string

# dialer load-threshold

To configure bandwidth on demand by setting the maximum load before the dialer places another call to a destination, use the dialer load-threshold interface subcommand. To disable the setting, use the **no** form of the command.

dialer load-threshold load no dialer load-threshold

### **Syntax Description**

load

Interface load beyond which the dialer will initiate another call to the destination. This argument is a number between 1 and 255.

#### Default

No maximum load is predefined.

#### **Command Mode**

Interface configuration

# **Usage Guidelines**

This command applies to dialer rotary groups only.

If a packet is transmitted on a dialer interface, there is a call established, and the transmit load on the interface exceeds the specified load threshold, the dialer will initiate another call to the destination. The dialer will make additional calls as necessary to expand bandwidth but will never interrupt an existing call to another destination.

The argument *load* is the calculated weighted average load value for the interface; 1 is unloaded, 255 is fully loaded. The load is calculated by the system dynamically, based on bandwidth. You must set the bandwidth for an interface in kilobits per second, using the **bandwidth** command.

The load calculation determines how much of the total bandwidth you are using, where 255 means that you are using one hundred percent of the bandwidth.

See the interface configuration chapter for a full description of the bandwidth command.

#### Example

In the following example, if the load to a particular destination on an interface in dialer rotary group 5 exceeds interface load 200, the dialer will initiate another call to the destination.

```
interface dialer 5
dialer load-threshold 200
```

# **Related Commands**

A dagger  $(\dagger)$  indicates that the command is documented in another chapter.

bandwidth <sup>†</sup> interface dialer dialer rotary-group

# dialer map

To configure a serial interface or ISDN interface to call one or multiple sites, use a form of the **dialer** map interface configuration command; all options are shown in the first form of the command. To configure serial interfaces or ISDN interfaces to place a call to multiple sites and to authenticate calls from multiple sites, use the second form of the **dialer map** command. To configure an asynchronous interface to place a call to a single site that has no modem script assigned or that requires a system script, or to multiple sites on a single line, on multiple lines, or on a dialer rotary group, use the third form of the dialer map command. To delete a particular dialer map entry, use a **no** form of this command.

**dialer map** protocol next-hop-address [name hostname] [dial-string[:isdn-subaddress]] [speed 56 | 64] [broadcast] [modem-script modem-regexp] [system-script system-regexp] **no dialer map** protocol next-hop-address [**name** hostname] [dial-string[:isdn-subaddress]] [speed 56 | 64] [broadcast] [modem-script modem-regexp] [system-script system-regexp]

**dialer map** protocol next-hop-address [name hostname] [dial-string[:isdn-subaddress]] [speed 56 | 64] [broadcast]

**no dialer map** protocol next-hop-address [**name** hostname] [dial-string[:isdn-subaddress]] [speed 56 | 64] [broadcast]

**dialer map** protocol next-hop-address [name hostname] [dial-string] [broadcast] [modem-script modem-regexp] [system-script system-regexp]

**no dialer map** protocol next-hop-address [**name** hostname] [dial-string] [**broadcast**] [modem-script modem-regexp] [system-script system-regexp]

# Syntax Description

Protocol keyword. See Table 8-3 in the "Usage Guidelines" protocol

section for a list of supported protocols and their keywords.

next-hop-address Protocol address used to match against addresses to which

packets are destined.

name (Optional) Indicates the remote system with which the local

router communicates.

hostname (Optional) Case-sensitive name or ID of the remote device

> (usually the host name). For routers with ISDN interfaces, if calling line identification (CLI/ANI/caller ID) is provided, the hostname field can contain the number that the calling line ID

provides.

Telephone number sent to the dialing device when it sees dial-string

packets with the specified next-hop-address that matches the

access lists defined.

:isdn-subaddress (Optional) Subaddress number used for ISDN multipoint

connections.

broadcast Indicates that broadcasts should be forwarded to this protocol

address.

speed 56 | 64 Indicates the line speed to use. Used for ISDN only.

modem-script	(Optional) Indicates the modem script to be used for the connection (for asynchronous interfaces).
modem-regexp	(Optional) Regular expression to which a modem script is matched (for asynchronous interfaces).
system-script	(Optional) Indicates the system script to be used for the connection (for asynchronous interfaces).
system-regexp	(Optional) Regular expression to which a system script is matched (for asynchronous interfaces).

#### Default

No dialer map is configured. The default speed is 64 kbps. No scripts are defined for placing calls.

#### Command Mode

Interface configuration

### **Usage Guidelines**

Table 8-3 lists the protocols supported by the **dialer map** command.

**Table 8-3** Dialer Map Command Supported Protocols

Keyword	Protocol
appletalk	AppleTalk
bridge	Bridging
clns	ISO CLNS
decnet	DECnet
ip	IP
ipx	Novell IPX
novell	Novell IPX
snapshot	Snapshot Routing
vines	Banyan VINES
xns	Xerox Network Services

# Synchronous and ISDN Interfaces

Use the **dialer map** command with the **name** keyword in configurations in which remote sites are calling a central site, but the central site is not calling the remote site. With this command, the local device authenticates the remote site using CHAP or PAP, which transmits the remote site's host name to the central site. The central site then uses this name to authenticate the caller, and uses the next hop address to transmit packets to the remote site. Because no dialer string is specified, the central site cannot call the remote router.

For ISDN interfaces only, you can specify an optional speed parameter for **dialer map** commands if you also specify a dial string. This option informs the ISDN software whether it should place a call at 56 or 64 kbps. If you omit the ISDN speed parameter, the default is 64 kbps.

For routers with ISDN interfaces, if calling line identification (CLI/ANI/caller ID) is provided, the hostname field may contain the number that the calling line ID provides.

#### Asynchronous Interfaces

Specify chat scripts for a physical interface that is not part of a dialer rotary group if no chat script is specified for the line or if an additional (system) chat script is required for logon to the remote system.

Configure a **dialer map** command for each remote destination for that interface.

You do not need to specify a system script under the following conditions:

- The modem script can be used to dial and log on to the remote system.
- You are calling a system that does not require a login script; that is, a system that answers and immediately goes into protocol mode.

If you adhere to the chat script naming convention suggested in this publication, use the form [modem-script \*modulation-type] in the dialer map command; for example, ".\*-v32bis." This connection allows you to specify the modulation type that is best for the system you are calling, and allows the modem type for the line to be specified by the **modem chat-script** command.

The period (.) is a wildcard that matches any character, and the asterisk (\*) indicates that the preceding character can be duplicated multiple times. For more information about regular expressions, see the "Regular Expressions" appendix.

If the modem-script keyword is specified in the dialer map interface configuration command and a modem script is specified in the **modem chat-script** line configuration command, the first chat script that matches both is used. If no script matches both, an error message is logged and the connection is not established. If no modem chat script is specified for the line, the first chat script (that is, the one specified using the **chat-script** global configuration command) that matches the modem script regular expression is used. If a system script is specified in the **dialer map** interface configuration command, the first chat script to match the regular expression is used.

The **modem-script** and **system-script** keywords and corresponding arguments are optional. They are ignored on synchronous interfaces.

If you have named your chat script according to the type of modem and modulation (for example, codex-v32 or telebit v32), your regular expression might be codex-.\* in the modem chat-script line configuration command, and \*-v32bis in the modern script specified in the dialer map command for a system that you wish to connect to using v32bis modulation.

The modem lines (specified by the argument regexp in the **modem chat-script** line configuration command) would be set to one of the following regular expressions to match patterns, depending on the kind of modem you have:

- codex-.\*
- telebit-.\*
- usr-.\*

With an interface configured for CHAP or PAP with the **name** hostname keyword and argument pair, the local device authenticates the remote site using CHAP, which transmits the remote site's host name to the central site. The central site then uses this name to authenticate the caller and uses the next hop address to transmit packets to the remote site. Because no dialer string is specified, the central site cannot call the remote router.

For routers with ISDN interfaces, if calling line identification (CLI/ANI/caller id) is provided, the hostname field can contain the number that calling line id provides.

### Examples

In the following example, the dialer speed is set at 56 kbps to call a remote site at 131.108.2.5.

```
interface async 1
encapsulation ppp
ppp authentication chap
dialer map ip 131.108.2.5 speed 56
```

The following example shows a dialing chat script and a login chat script. The **dialer in-band** command enables DDR on asynchronous interface 10. The **dialer map** command searches for the specified dialing and login scripts, and then uses those scripts to dial 96837890.

In the following example, the remote site is calling the central site, and the central site is calling the remote site. The central router can use the name ZZZ to authenticate the remote router when they connect and also can use the dialer string 14155553434 to call the remote router if it is not currently connected.

```
interface async 1 dialer map ip 131.108.2.5 name ZZZ 14155553434
```

In the following example, a remote site is calling a central site, but the central site is not calling the remote site. The local device uses CHAP to authenticate the site that is calling. CHAP causes the remote site's name, YYY, to be transmitted to the site it is calling. The central site then uses this name to authenticate the remote site.

```
interface async 1
encapsulation ppp
ppp authentication chap
dialer map ip 131.108.2.5 name YYY
```

#### **Related Commands**

A dagger  $(\dagger)$  indicates that the command is documented in another chapter.

chat-script ppp authentication chap † ppp authentication pap † username

# dialer priority

To set the priority of an interface in a dialer rotary group, use the **dialer priority** interface configuration command. Use the **no** form of the command to revert to the default setting.

dialer priority n no dialer priority

### Syntax Description

Specifies the priority of an interface in a dialer rotary group; the highest number indicates the highest priority. A number from 0 to 255. The default value is 0.

#### Default

No priority is predefined. When priority is defined, the default value is 0.

#### **Command Mode**

Interface configuration

### **Usage Guidelines**

The value 0 indicates the lowest priority and 255 indicates the highest priority. The **dialer priority** command controls which interfaces within a dialer rotary group will be used first. Higher priority interfaces (configured with higher n value) are used first. This command is only meaningful for interfaces that are part of dialer rotary groups.

The **priority** command gives the administrator the ability to tell the dialer rotary group which free interface (and by extension which modem) to use first. This command applies to outgoing calls only.

#### **Examples**

In the following example, interface async 3 will be used after interfaces with higher and before interfaces with lower priority.

```
interface async 3
dialer priority 5
```

For example, a router has a selection of many modems on it. Some of them are perceived to be better performers than others. You also have two 4800-bps, three 1200-bps, and one 300-bps modem. They are all on interfaces that are in a dialer rotary group. You do not want the router to make the call on the 300-baud modem if any of the faster modems are free. You want the router to use the highestperformance modems first, and the slowest modems last.

**Related Commands** interface dialer dialer rotary-group

# dialer rotary-group

To include an interface in a dialer rotary group, use the **dialer rotary-group** interface configuration command.

dialer rotary-group number

#### **Syntax Description**

number

Number of the dialer interface in whose rotary group you want this interface included. An integer that you select that indicates the dialer rotary group; defined by the **interface dialer** command. A number from 0 to 255.

#### Default

No interfaces are included in a dialer rotary group.

#### **Command Mode**

Interface configuration

#### **Example**

The following example places async interfaces 1 and 2 into dialer rotary group 1, defined by the **interface dialer 1** command:

```
hostname central-site
! PPP encapsulation is enabled for interface dialer 1.
interface dialer 1
encapsulation ppp
dialer in-band
ip address 131.108.2.1 255.255.255.0
ip address 131.126.4.1 255.255.255.0 secondary
! The first dialer map command allows the central site and remote site YYY
! and to call each other and allows the central site to authenticate site YYY
! when it calls in. The second dialer map command, with no! dialer string,
! allows the central site to authenticate remote site ZZZ when it calls in, but
! the central site cannot call remote site ZZZ (no phone number).
dialer map ip 131.108.2.5 name YYY 14155553434
dialer map ip 131.126.4.5 name ZZZ
! The DTR pulse signals for three seconds on the interfaces in dialer
! group 1. This holds the DTR low so the modem can recognize that DTR has been
! dropped.
pulse-time 3
! Interfaces async 1 and async 2 are placed in dialer rotary group 1.
! All of the interface configuration commands (the encapsulation and dialer
! map commands shown earlier in this example) applied to interface
! dialer 1 apply to the physical interfaces assigned to the dialer group.
interface async 1
dialer rotary-group 1
interface async 2
dialer rotary-group 1
```

**Related Command** interface dialer

# dialer string

To specify the string (telephone number) to be called for interfaces calling a single site, use the **dialer string** interface configuration command. To delete the dialer string specified for the interface, use the **no** form of this command.

dialer string dial-string no dialer string

### **Syntax Description**

dial-string

String of characters to be sent to a DCE

#### Default

No strings are predefined.

#### **Command Mode**

Interface configuration

#### **Usage Guidelines**

To use this command on an asynchronous interface, a modem chat script must be defined for the associated line, by using the **script dialer** command. A script must be used to implement dialing.

Dialers configured as **in-band** pass the string to the external dialing device. Specify one **dialer string** command per interface.

To specify multiple strings, use the **dialer map** command. In general, you include a **dialer string** or **dialer map** command if you intend to use a specific interface to initiate a DDR call.

**Note** If a **dialer string** command is specified without a **dialer-group** command with access lists defined, dialing never will be initiated. If debug dialer is enabled, an error message will be displayed indicating that dialing never will occur.

The string of characters specified for the *dial-string* argument is the default number used under the following conditions:

- A dialer map command is not included in the interface configuration.
- The next-hop-address specified in a packet is not included in any of the dialer map interface
  configuration commands recorded—assuming that the destination address passes any access lists
  specified for DDR with the dialer-list command.

#### ITU-T V.25bis Options

On synchronous interfaces, depending on the type of modem you are using, International Telecommunication Union Telecommunication (ITU-T) Standardization Sector V.25bis options might be supported as *dial-string* parameters of the **dialer string** command. Supported options are

listed in Table 8-4. The functions of the parameters are nation specific, and they may have different implementations in your country. These options apply only if you have enabled DDR with the dialer in-band command. Refer to the operation manual for your modem for a list of supported options.

ITU-TV.25bis Options Table 8-4

Description
Wait tone.
Pause.
Usage and duration of this parameter vary by country.
Separator 3.
For national use.
Separator 4
For national use.
Dialing to be continued in pulse mode.
Optionally accepted parameter.
Tone (Dialing to be continued in Dual Tone Multifrequency, DTMF, mode).
Optionally accepted parameter.
Flash. (The flash duration varies by country.)
Optionally accepted parameter.

Note The ITU-T carries out the functions of the former Consultative Committee for International Telegraph and Telephone (CCITT).

#### **Example**

The following example specifies a DDR telephone number to be tone dialed on interface async 1 using the dialer string command:

interface async 1 dialer string T14085553434

#### **Related Commands**

dialer-group dialer in-band dialer map script dialer

# dialer wait-for-carrier-time

To specify how long to wait for a carrier, use the **dialer wait-for-carrier-time** interface configuration command. To reset the carrier wait time value to the default, use the **no** form of this command.

dialer wait-for-carrier-time seconds no dialer wait-for-carrier-time

# **Syntax Description**

seconds

Number of seconds that the interface waits for the carrier to come up when a call is placed. Acceptable values are positive, nonzero integers.

#### Default

30 seconds

#### **Command Mode**

Interface configuration

# **Usage Guidelines**

On asynchronous interfaces, the **dialer wait-for-carrier-time** command sets the total time allowed for the chat script to run.

If a carrier signal is not detected in this amount of time, the interface is disabled until the enable timeout occurs (configured with the **dialer enable-timeout** command).

# **Example**

The following example specifies a carrier wait time of 45 seconds on interface async 1:

```
interface async 1
dialer wait-for-carrier-time 45
```

# Related Command dialer enable-timeout

# dialer-group

To control access, use the **dialer-group** interface configuration command. To remove an interface from the specified dialer access group, use the no form of this command.

dialer-group group-number no dialer-group

# **Syntax Description**

group-number

Number of the dialer access group to which the specific interface belongs. This access group is defined using the dialer-list command. Acceptable values are nonzero, positive integers between 1 and 10.

#### Default

No access is predefined.

#### **Command Mode**

Interface configuration

# **Usage Guidelines**

An interface can only be associated with a single dialer access group; multiple dialer-group assignment is not allowed. A second dialer access group assignment will override the first. A dialer access group is defined with the dialer-group command. The dialer-list command associates an access list with a dialer access group.

### **Example**

The following example specifies dialer access group number 1.

If there is a dialer-list command associated with the dialer group 1, the destination address of the packet is evaluated against the access list specified in the associated dialer-list command. If it passes, a call is initiated (if no connection has already been established) or the idle timer is reset (if a call is currently connected).

```
interface async 1
dialer-group 1
```

# **Related Command** dialer-list

# dialer-list list

To group access lists, use the **dialer-list list** global configuration command. To disable automatic dialing, use the **no** form of this command.

dialer-list dialer-group list access-list-number no dialer-list dialer-group list access-list-number

# **Syntax Description**

dialer-group Specifies the number of a dialer access group identified in any

dialer-group interface configuration command.

access-list-number Specifies the access list number specified in any IP or Novell

IPX access lists including Novell IPX extended, Service Access Point (SAP) access lists and bridging type. See Table 8-5 in the "Usage Guidelines" section for the supported access list types

and numbers.

#### Default

None

#### **Command Mode**

Global configuration

#### **Usage Guidelines**

The **dialer-list list** command applies access lists to dialer access groups to control automatic dialing using DDR with standard IP access lists. This command applies access lists to dialer access groups defined with the **dialer-group** command. See the *Router Products Configuration Guide* for more information about configuring IP access lists.

Table 8-5 lists the access list types and numbers that the **dialer-group** command supports.

Table 8-5 Supported Access List Types and Numbers

Access List Type	Access List Number Range	
Standard IP	1-99	
Extended IP	100-199	
Transparent Bridging	200-299	
Standard Novell IPX	800-899	
Extended Novell IPX	900-999	

# **Example**

In the following example, dialing occurs when an interesting packet (one that matches access list specifications) needs to be output on an interface. Using the standard access list method, packets can be classified as interesting or uninteresting. To specify that IGRP TCP/IP routing protocol updates are not interesting (relative to DDR automatic dialing), the following access list would be defined:

```
access-list 101 deny igrp 0.0.0.0 255.255.255.255 255.255.255.255 0.0.0.0
```

To permit all other IP traffic, the preceding would be modified as follows:

```
access-list 101 permit ip 0.0.0.0 255.255.255.255 0.0.0.0 255.255.255
```

Then the following command would be used to place list 101 into dialer access group 1:

```
dialer-list 1 list 101
```

**Related Command** dialer-group

# dialer-list protocol

To control automatic dialing by a protocol name, use the **dialer-list protocol** global configuration command. To disable automatic dialing, use the **no** form of this command.

dialer-list dialer-group protocol protocol-name {permit | deny} no dialer-list dialer-group protocol protocol-name {permit | deny}

# **Syntax Description**

dialer-group Number of a dialer access group identified in any dialer

access group interface configuration command

protocol-name One of the supported protocols as listed in Table 8-6 in the

"Usage Guidelines" section

**permit** (Optional) Permits access to an entire protocol.

**deny** (Optional) Denies access to an entire protocol.

#### Default

None

#### **Command Mode**

Global configuration

# **Usage Guidelines**

Using the **dialer-list protocol** command provides a coarse method of access control by permitting or denying an entire protocol. For more refined access control, use the **dialer-list list** command to specify an access list.

Table 8-6 lists the protocols supported for DDR access lists.

Table 8-6 Supported Protocols for DDR Access Lists

Keyword	Protocol
aarp	AARP
apollo	Apollo Domain
appletalk	AppleTalk
arp	ARP
bridge	Bridging
clns	OSI Connectionless Network Service
clns_es	CLNS end system
clns_is	CLNS intermediate system
cmns	CMNS
compressedtcp	Compressed TCP
decnet	DECnet

Keyword	Protocol
decnet_node	DECnet node
decnet_router-L1	DECnet Level 1 (intra-area) routing, identified in multicast packets only
decnet_router-L2	DECnet Level 2 (interarea) routing, identified in multicast packets only
ip	IP
ipx	Novell IPX
pad	PAD
rsrb	Remote Source Route Bridging
stun	Serial tunneling
vines	Banyan Vines
x25	X.25
xns	XNS

**Related Commands** dialer access group dialer-group dialer-list list

# encapsulation ppp

To configure Point-to-Point Protocol (PPP) encapsulation, use the **encapsulation ppp** interface configuration command.

encapsulation ppp

# **Syntax Description**

This command has no arguments or keywords.

#### Default

Disabled

#### **Command Mode**

Interface configuration

# **Usage Guidelines**

The Point-to-Point Protocol (PPP), described in RFCs 1331 and 1332, is designed to encapsulate Internet Protocol (IP) datagrams and other network layer protocol information over point-to-point links.

PPP echo requests also can be used as keepalives, to minimize disruptions to the end users of your network. The **no keepalive** command can be used to disable echo requests.

### Example

The following example enables PPP encapsulation on interface async 1:

```
interface async 1
encapsulation ppp
```

#### **Related Commands**

A dagger (†) indicates that the command is documented in another chapter.

keepalive † ppp authentication chap ppp authentication pap

# interface dialer

To define a dialer rotary group, use the **interface dialer** global configuration command.

interface dialer number

# **Syntax Description**

number

Number of the dialer rotary group. It can be number in the range 0 through 255.

#### Default

No dialer rotary groups are predefined.

#### **Command Mode**

Global configuration

### Usage Guidelines

Dialer rotary groups allow you to apply a single interface configuration to a set of physical interfaces. This allows a group of interfaces to be used as a pool of interfaces for calling many destinations.

Once the interface configuration is propagated to a set of interfaces, those interfaces can be used to place calls using the standard DDR criteria. When multiple destinations are configured, any of these interfaces can be used for outgoing calls.

Dialer rotary groups are useful in environments that require multiple calling destinations. Only the rotary group needs to be configured with all of the **dialer map** commands. The only configuration required for the interfaces is the dialer rotary-group command indicating that each interface is part of a dialer rotary group.

Although a dialer rotary group is configured as an interface, it is not a physical interface. Instead it represents a group of interfaces. Interface configuration commands entered after the interface dialer command will be applied to all physical interfaces assigned to specified rotary groups. Individual interfaces in a dialer rotary group do not have individual addresses. The dialer interface has an address, and that address is used by all interfaces in the dialer rotary group.

# **Example**

The following example identifies interface dialer 1 as the dialer rotary group leader. Interface dialer 1 is not a physical interface, but represents a group of interfaces. The interface configuration commands that follow apply to all interfaces included in this group.

```
interface dialer 1
encapsulation ppp
authentication chap
dialer in-band
ip address 1.2.3.4
dialer map ip 1.2.2.5 name YYY 14155553434
dialer map ip 1.3.2.6 name ZZZ
```

# isdn answer1

To have the router verify a called-party number or subaddress number in the incoming setup message for ISDN BRI calls, if the number is delivered by the switch, use the **isdn answer1** interface configuration command. To remove the verification request, use the **no** form of this command.

```
isdn answer1 [called-party-number] : [subaddress]
no isdn answer1 [called-party-number] : [subaddress]
```

# **Syntax Description**

called-party-number (Optional) Telephone number of the called party. At least one of

the called-party-number or subaddress must be specified.

Separates the called-party number from the subaddress. Omit

unless you specify the subaddress.

subaddress (Optional) Subaddress number, 20 or fewer characters long,

used for ISDN multipoint connections. At least one of the *called-party-number* or *subaddress* must be specified.

#### Default

The router does not verify the called-party or subaddress number.

#### **Command Mode**

Interface configuration

#### **Usage Guidelines**

If you do not specify the **isdn answer1** or **isdn answer2** command, all calls are accepted. If you specify this command, the router must verify the incoming called-party number and the subaddress before accepting the call. The verification proceeds from right to left for the called-party number; it also proceeds from right to left for the subaddress number.

It is possible to configure just the called-party number or just the subaddress. In such a case, only that part is verified. To configure a subaddress only, include the colon (:) before the subaddress number.

You can declare a digit a "don't care" digit by configuring it as an "x" or "X". In such a case, any incoming digit is allowed.

#### **Examples**

In the following example, 5552222 is the called-party number and 1234 is the subaddress:

```
interface bri0
isdn answer1 5552222:1234
```

In the following example, only the subaddress is configured:

```
interface bri0
isdn answer1 :1234
```

**Related Command** isdn answer2

# isdn answer2

To have the router verify an additional called-party number or subaddress number in the incoming setup message for ISDN BRI calls, if the number is delivered by the switch, use the **isdn answer2** interface configuration command. To remove the verification request, use the **no** form of this command.

```
isdn answer2 [called-party-number] : [subaddress]
no isdn answer2 [called-party-number] : [subaddress]
```

## **Syntax Description**

called-party-number (Optional) Telephone number of the called party. At least one of

the *called-party-number* or *subaddress* must be specified.

: Separates the called-party number from the subaddress. Omit

unless you specify the subaddress.

subaddress (Optional) Subaddress number, 20 or fewer characters long,

used for ISDN multipoint connections. At least one of the *called-party-number* or *subaddress* must be specified.

#### **Default**

The router does not verify the called-party or subaddress number.

#### **Command Mode**

Interface configuration

#### **Usage Guidelines**

If you do not specify the **isdn answer1** or **isdn answer2** command, all calls are accepted. If you specify this command, the router must verify the incoming called-party number and the subaddress before accepting the call. The verification proceeds from right to left for the called-party number; it also proceeds from right to left for the subaddress number.

It is possible to configure just the called-party number or just the subaddress. In such a case, only that part is verified. To configure a subaddress only, include the colon (:) before the subaddress number.

You can declare a digit a "don't care" digit by configuring it as an "x" or "X". In such a case, any incoming digit is allowed.

### **Examples**

In the following example, 9991111 is the called-party number, and 9876 is the subaddress:

```
interface bri0
isdn answer2 9991111:9876
```

In the following example, only the subaddress is configured:

```
interface bri0
isdn answer2 :9876
```

**Related Command** isdn answer1

# isdn calling-number

To configure an Australian basic-ts013 ISDN BRI interface to present the number of the device making the outgoing call, use the **isdn calling-number** interface configuration command. To remove a previously configured calling number, use the **no** form of the command.

isdn calling-number calling-number no isdn calling number

## **Syntax Description**

calling-number

Number of the device making the outgoing call; only one entry is allowed and it is limited to 16 digits.

#### Default

No calling number is presented.

#### **Command Mode**

Interface configuration

## **Usage Guidelines**

An interface can have only one ISDN calling-number entry.

This command is intended for use only in Australia because the Australian network offers better pricing on calls in which devices present the calling number.

This command can be used only with Australian basic-ts013 switch types.

## **Example**

In the following example, the ISDN BRI interface is configured to present the number 5551212 when it makes outgoing calls:

```
interface bri 0
isdn calling-number 5551212
```

#### **Related Command**

interface bri

# ppp authentication chap

To enable Challenge Handshake Authentication Protocol (CHAP) on a serial interface, use the **ppp** authentication chap interface configuration command. To disable this encapsulation, use the no form of this command.

ppp authentication chap [if-needed] no ppp authentication chap

## **Syntax Description**

if-needed

(Optional) CHAP authentication is not done on this line if the user has already authenticated.

#### Default

Disabled

#### **Command Mode**

Interface configuration

## **Usage Guidelines**

Once you have enabled CHAP, the local router requires a password from remote devices. If the remote device does not support CHAP, no traffic will be passed to that device.

The if-needed option affects only lines that run EXEC and have teletype devices (TTYs) associated with them. This option affects the router AUX port.

#### **Example**

The following example enables CHAP on serial interface 4:

interface serial 4 encapsulation ppp ppp authentication chap

# **Related Commands** encapsulation ppp ppp authentication pap

# ppp authentication pap

To enable Password Authentication Protocol (PAP) on a serial interface, use the **ppp authentication pap** interface configuration command. To disable this encapsulation, use the **no** form of this command.

ppp authentication pap [if-needed] no ppp authentication pap

## **Syntax Description**

if-needed

(Optional) PAP authentication is not done on this line if the user has already authenticated.

#### Default

Disabled

#### **Command Mode**

Interface configuration

## **Usage Guidelines**

When PAP is enabled, the remote router attempting to connect to the local router is required to send an authentication request. If the username and password specified in the authentication request are accepted, the router sends an authentication acknowledgment.

The **if-needed** option affects only lines that run EXEC and have teletype devices (TTYs) associated with them. This option affects the router AUX port.

### **Example**

The following example enables CHAP on serial interface 4:

interface serial 4
encapsulation ppp
ppp authentication pap

Related Commands encapsulation ppp ppp authentication chap

# script dialer

To specify a default modem chat script, use the **script dialer** line configuration command. Use the no form of this command to disable this feature.

script dialer regexp no script dialer

## **Syntax Description**

regexp

Specifies the set of modem scripts that might be executed. The first script that matches the argument *regexp* will be used.

#### Default

No chat script is defined.

#### **Command Mode**

Line configuration

## **Usage Guidelines**

This command is used by dial-on-demand routing modules to provide modem dialing commands and commands to log in to remote systems.

The argument regexp is used to specify the name of the modem script that is to be executed. The first script that matches the argument in this command and the dialer map command will be used. For more information about regular expressions, refer to the appendix "Regular Expressions" in the IOS Release 10 Router Products Command Reference publication.

If you adhered to the recommended naming convention for chat scripts, the modem lines (the argument regexp in the script dialer command) would be set to one of the following regular expressions to match patterns, depending on the kind of modem you have:

- codex-.\*
- telebit-.\*
- usr-.\*
- xyz-.\*

In the dialer map command, you could specify the modulation but leave the type of modem unspecified, as in ".\*-v32bis."

# **Example**

The following example shows line chat scripts being specified for lines connected to Telebit and US Robotics modems:

```
! Some lines have telebit modems
line 1 6
dialer script telebit.*
! Some lines have US robotics modems
line 7 12
dialer script usr.*
```

## **Related Commands**

chat-script
dialer map modem-script system-script
dialer map modem-script system-script name
script activation
script connection
script reset
script startup
start-chat

# show dialer

To obtain a general diagnostic display for serial interfaces configured for DDR, use the show dialer EXEC command.

show dialer [interface type number]

## **Syntax Description**

interface (Optional) Information for the interface specified by the

arguments type and number is to be displayed.

(Optional) Interface type. type

number (Optional) Interface number.

## **Command Mode**

**EXEC** 

## Sample Display

The following is sample output from the **show dialer** command for an asynchronous interface:

```
Router# show dialer interface async 1
Async1 - dialer type = IN-BAND NO-PARITY
Idle timer (900 secs), Fast idle timer (20 secs)
Wait for carrier (30 secs), Re-enable (15 secs)
Time until disconnect 838 secs
Current call connected 0:02:16
Connected to 8986
```

Dial String	Successes	Failures	Last called	Last status	
8986	0	0	never		Default
8986	8	3	0:02:16	Success	Default

Table 8-7 describes significant fields shown in the display.

Table 8-7 Show Dialer Field Descriptions for In-Band Dialers

Field	Description	
Async 1	Name of an asynchronous interface.	
dialer type = IN-BAND	Indicates that DDR is enabled.	
Idle timer (900 secs)	Idle timeout specification (in seconds).	
Fast idle timer (20 secs)	Fast idle timer specification (in seconds).	
Wait for carrier (30 secs)	Wait for carrier timer specification (in seconds).	
Re-enable (15 secs)	Enable timeout specification (in seconds).	
Time until disconnected	Time until line is configured to disconnect.	
Current call connected	Time at which the current call was connected.	
Connected to	Dial string to which line is currently connected.	

Field	Description	
Dial string	Dial strings of logged calls (telephone numbers). On ISDN BRI interfaces, if you have specified a subaddress number in the <b>dialer string</b> or <b>dialer map</b> command, this number is included in the dial string after a colon.	
Successes	Successful connections (even if no data is passed).	
Failures	Failed connections; call not successfully completed.	
Last called	Time that last call occurred to specific dial string.	
Last status	Status of last call to specific dial string (successful or failed).	
Default	If the DDR facility is using the dial string specified with the <b>dialer string</b> command, the word Default is appended to the Last status entry.	

When the **show dialer** EXEC command is issued for a synchronous serial interface configured for DTR dialing, output similar to the following is displayed:

```
Serial 0 - dialer type = DTR SYNC

Idle timer (120 secs), Fst idle timer (20 secs)

Wait for carrier (30 secs), Re-enable (15 secs)

Dial String Successes Failures Last called Last status
---- 1 0 1:04:47 Success DTR dialer
8986 0 0 never Default
```

Table 8-8 describes new fields shown in the display.

Table 8-8 Show Dialer Field Descriptions for DTR Dialers

Field	Description	
DTR SYNC	Indicates that DDR is enabled and that DTR dialing is enabled on this synchronous interface.	
Last status: Success	Indicates that the last call was successful and that DTR dialing was used.	
DTR dialer	Phrase appended to the Last status entry to indicate that this is a DTR dialer.	

If an interface is connected to a destination, a display is provided that indicates the idle time before the line is disconnected (decrements each second). Then the duration of the current connection is shown. The following shows an example of this display; it would appear after the third line in the **show dialer** display.

```
Time until disconnect 596 secs
Current call connected 0:00:25
```

After a call disconnects, the system displays the time remaining before being available to dial again. The following is an example of this display; it would appear after the third line in the **show dialer** display:

```
Time until interface enabled 8 secs
```

If the **show dialer** command is issued for an interface on which DDR is not enabled, the system displays an error message. The following is a sample error message:

```
Async 1 - Dialing not enabled on this interface.
```

If an interface is configured for DDR, the show interfaces command displays the following message:

```
Asyncl is up, line protocol is up (spoofing)
Hardware is Async Serial
```

The word spoofing indicates that the line really is not up, but the dialer is forcing the line to masquerade as "up" so that upper level protocols will continue to operate as expected. (Spoofing is a state added to allow DDR to work. Basically, the interface "dials on demand" in response to packets being routed to it. No packets are routed to down interfaces, so the router interface must pretend to be up [spoof] so packets will be routed to it when it's not connected. It's the normal idle state on a dial-on-demand interface.)

If caller ID screening is configured on an ISDN BRI, the show dialer command display includes a line similar to the following:

```
1 incoming call(s) have been screened.
```

This line reports the number of calls that have been screened by the router.

## username

To specify the password to be used in Challenge Handshake Authentication Protocol (CHAP) caller identification and Password Authentication Protocol (PAP), use the **username** command.

username name password secret

#### **Syntax Description**

name Host name, server name, user ID, or command name.

**password** Possibly an encrypted password for this username.

secret For CHAP authentication: specifies the secret for the local

router or the remote device. The secret is encrypted when it is stored on the local router. This prevents the secret from being stolen. The secret can consist of any string of up to 11 printable ASCII characters. There is no limit to the number of username/password combinations that can be specified, allowing any

number of remote devices to be authenticated.

#### Default

No password is predefined.

## **Command Mode**

Global configuration

#### **Usage Guidelines**

Add a name entry for each remote system that the local router requires authentication from.

The **username** command is required as part of the configuration for authentication protocols, such as CHAP and PAP. For each remote system that the local router communicates with from which it requires authentication, you add a **username** entry.

**Note** To enable the local router to respond to remote CHAP challenges, one **username** name entry must be the same as the **hostname** name entry that has already been assigned to your router.

If there is no secret specified and **debug serial-interface** is enabled, an error is displayed when a link is established and the authentication protocol challenge is not implemented. Debugging information about authentication protocols is available using the **debug serial-interface** and **debug serial-packet** commands. See the *Debug Command Reference* publication for more information.

# **Example**

The following example configuration enables CHAP on interface serial 0. It also defines a password for the local server, Adam, and a remote server, Eve.

```
hostname Adam
interface serial 0
encapsulation ppp
ppp authentication chap
username Eve password theirsystem
```

When you look at your configuration file, the passwords will be encrypted and the display will look similar to the following:

```
hostname Adam
interface serial 0
encapsulation ppp
ppp authentication chap
username Eve password 7 121F0A18
```

## **Related Command**

hostname