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Channelized T3 Interface Processor (CT3IP-50) Installation and Configuration

Product Numbers: CT3IP-50(=)

Introduction

This configuration note contains instructions for installing and configuring the Channelized T3 Interface Processor (CT3IP-50) in the Cisco 7000 series routers and the Cisco 7500 series routers. For the CT3IP-50 to operate properly in the Cisco 7000 series routers, the 7000 Series Route Switch Processor (RSP7000) and 7000 Series Chassis Interface (RSP7000CI) *must* be installed.

This configuration note also contains basic configuration steps and examples. For complete descriptions of additional interface subcommands and configuration options available for your router, refer to the appropriate configuration publications listed in the section "If You Need More Information" on page 2. (Refer to the section "CT3IP-50 Software and Hardware Prerequisites," on page 7, for specific compatibility requirements.)

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If You Need More Information

The Cisco IOS software running your router contains extensive features and functionality. For information on Cisco IOS software and for general installation and maintenance information for your router, use the following resources:

Cisco Documentation CD-ROM package

Cisco documentation and additional literature are available in a CD-ROM package, which ships with your product. The Documentation CD-ROM, a member of the Cisco Connection Family, is updated monthly; therefore, it might be more up to date than printed documentation. To order additional copies of the Documentation CD-ROM, contact your local sales representative or call customer service. The CD-ROM package is available as a single package or as an annual subscription.

- For Cisco IOS software configuration information and support, refer to the modular configuration and modular command reference publications in the Cisco IOS software configuration documentation set that corresponds to the software installed on your Cisco hardware. You can also refer to the Cisco IOS software release notes for the version of software you are using on your hardware.
- For hardware installation and maintenance information on the Cisco 7500 series routers, refer to the *Cisco 7500 Series Installation and Configuration Guide* that shipped with your Cisco 7500 series router.
- For hardware installation and maintenance information on the Cisco 7000 series routers, refer to the *Cisco 7000 Hardware Installation and Maintenance* manual and the *Cisco 7000 User Guide*, or to the *Cisco 7010 Hardware Installation and Maintenance* manual and the *Cisco 7010 User Guide*, which shipped with your Cisco 7000 or Cisco 7010 router, respectively.

Note You can access Cisco IOS software documentation and hardware installation and maintenance documentation on the World Wide Web at http://www.cisco.com, http://www-europe.cisco.com.

If you are reading Cisco documentation on the World Wide Web, you can submit comments electronically. Click **Feedback** on the toolbar, and then select **Documentation**. After you complete the form, click **Submit** to send it to Cisco. We appreciate your comments.

- To view Cisco documentation or obtain general information about documentation, refer to the following sources:
 - Documentation CD-ROM.
 - Cisco Connection Online (CCO). (Refer to the section "Cisco Connection Online," on page 54.)
 - Customer Service at 800 553-6387 or 408 526-7208. Customer Service hours are 5:00 a.m. to 6:00 p.m. Pacific time, Monday through Friday (excluding company holidays). You can also send e-mail to cs-rep@cisco.com.

What Is the CT3IP-50?

The CT3IP-50, shown in Figure 1 and Figure 2, is a fixed-configuration interface processor based on the second-generation Versatile Interface Processor (VIP2-50).

Figure 1 CT3IP-50 (Front-Panel View)





The CT3IP-50 has the following features and physical characteristics:

- Provides four T1 connections via DB-15 connectors and one DS3 connection via BNC connectors. (See Figure 1.) Each DS3 interface can provide up to 28 T1 channels (a single T3 group). Each channel is presented to the system as a serial interface (using a DB-15 connector) that can be configured individually.
- Transmits and receives data bidirectionally at the T1 rate of 1.536 Mbps. The individual T1 connections use 100-ohm twisted-pair serial cables to external channel service units (CSUs) or to a MultiChannel Interface Processor (MIP). External T1 channels do not provide CSU functionality and must connect to an external CSU.
- Supports RFC 1406 and RFC 1407 (CISCO-RFC-1407-CAPABILITY.my). For information on accessing Cisco MIB files, refer to the *Cisco MIB User Quick Reference*. For RFC 1406, Cisco supports all tables except the "Frac" table. For RFC 1407, Cisco supports all tables except the "FarEnd" tables.
- For wide-area networking, the CT3IP-50 can function as a concentrator for a remote site.
- The T3 connection, provided by way of two female BNC connections for transmit (TX) and receive (RX), has an impedance of 75 ohms.

- Packet memory for the CT3IP-50 is 4 to 8 megabytes (MB) of static random-access memory (SRAM) provided on a proprietary SRAM daughter card. (See Figure 2.)
- Microcode is loaded into and operates from synchronous dynamic random-access memory (SDRAM).
- An R5000 central processing unit (CPU), running at 200 Mhz.

CT3IP-50 Memory Configurations

The following is the default shipping CT3IP-50 SDRAM and SRAM configuration: 4 MB of SRAM, 32 MB of SDRAM.

The following additional SDRAM and SRAM upgrade products are available:

- MEM-VIP250-8M-S=—8 MB of SRAM
- MEM-VIP250-64M-D=-64 MB of SDRAM
- MEM-VIP250-128M-D=-128 MB of SDRAM

Note Any combination of available SDRAM and SRAM configurations can be used on the CT3IP-50. (Refer to the section "Replacing and Upgrading CT3IP-50 SDRAM and SRAM," on page 44, for memory-replacement procedures.)

T3 Overview

T3 traditionally involves multiplexing 28 T1 lines on to a single higher-speed line (T3 line). Each of the 28 T1 lines in the T3 are asynchronous to one other. A T1 line accommodates 24 64-kilobit-per-second (kbps) DS0 channels. While the DS0s are byte multiplexed to each T1, the T1 lines are bit multiplexed to the T3 in a framing format called *M23* or *c-bit parity*.

M13 multiplexing is done in two steps. First, four T1 lines are bit multiplexed together to form a DS2 line using M12 multiplexing. These seven DS2 lines are then bit multiplexed together to form the DS3/T3 using M23 multiplexing.

M13 multiplexing uses bit stuffing to bring each asynchronous DS1/DS2 up to a common data rate for transmission. The function of c-bit parity multiplexing is to force the seven DS2s to be synchronous to each other at a rate that causes 100-percent pulse stuffing in the M23 frame, allowing the "stuff" indicator bits in the M23 frame to be used as a maintenance link between the end points.

CT3IP-50 Overview

The CT3IP-50 functions very much like an M13 multiplexer with each T1 line terminating with or originating into or from an HDLC controller on the port adapter. The CT3IP-50 offers 28 individual T1 channels (bundled in the T3) for serial transmission of data. Each of the T1 channels uses a portion of the T1 bandwidth (fractional T1) or the entire T1 bandwidth for data transmission. Usable bandwidths for each T1 are n x 56 kbps or n x 64 kbps, where *n* is a number from 1 to 24. The unused portion of the T1 bandwidth, when not running at full T1 speeds, cannot be used and is filled with idle channel data.

Note The n x 56-kbps bandwidths are only available on DS1s 21 through 28. T1 channels on the CT3IP-50 are numbered 1-28, rather than the more traditional zero-based scheme (0-27) used with other Cisco products. This is to ensure consistency with telco numbering schemes for T1 channels within channelized T3 equipment.

The T3 section of the CT3IP-50 supports the maintenance data link channel (c-bit parity) as well as payload and network loopbacks. The T1 section of the CT3IP-50 supports facilities data link (FDL) in extended super frame (ESF) framing, as well as network and payload loopbacks. Bit error rate testing (BERT) is supported on each of the T1 links. The BERT testing is *only* done over a framed T1 signal. The M13 multiplexer performs M12 multiplexing on 4 four T1 signals. (There are seven M12 multiplexers available on board.)

The seven M12 multiplexers pass their data to the M23 multiplexer, which takes the seven tributaries and formats them into a DS3 stream. This transmit stream is passed on to the T3 line interface unit (LIU) for transmission out of the BNC connector into a 75-ohm coaxial line. The first three T1 channels of the channelized T3 can be broken out, under software control, to the three DB-15 connectors on the front of the CT3IP-50 for further demultiplexing via a MultiChannel Interface Processor (MIP). This allows three (the first three) of the 28 T1 streams in the channelized T3 to be a channelized T1 stream.

The broken-out T1(s) are sent to a T1 LIU, which transmits the T1(s) at the DSX-1 level. (DSX-1 refers to the cross connection point for DS-1 signals.) When operating in this mode, these ports are *not* CSU ports. They do *not* detect loop codes, provide ones-density requirements, or respond to any FDL messages. The receiving end (MIP) must provide the CSU functionality. Under software control, each external T1 port can be disabled or enabled. The CT3IP-50 does *not* support the aggregation of multiple T1s (called *inverse muxing* or *bonding*) for higher bandwidth data rates. CT3IP-50 supports Cisco HDLC, Frame Relay, PPP, and SMDS Data Exchange Interface (DXI) encapsulations over each T1 link. For SMDS only, DXI is sent on the T1 line so it needs to connect to an SMDS switch that has direct DXI input.

There is a special DB-15 connector on the CT3IP-50, labeled *TEST*. This test connector allows you to break out any T1 of the T3 stream, under software control. This functionality allows you to break out any of the 28 T1s within the T3 stream for testing (for example, 24-hour BERT testing as is commonly done by telephone companies before a line is brought into service), or for further channelization via a MIP card.

CT3IP-50 Microcode

The CT3IP-50 microcode is a software image that provides card-specific software instructions. Cisco 7000 series and Cisco 7500 series routers support downloadable microcode, which enables you to upgrade microcode versions by downloading new microcode images, storing them in Flash memory, and instructing the system to load an image from Flash memory. You can store multiple images for an interface type and instruct the system to load any one of them with a configuration command. All interfaces of the same type (all CT3IP-50s, and so on) will load the same microcode image from a single image stored in Flash memory. The Flash-based boot read-only memory (ROM) device on the CT3IP-50 contains a microcode boot image that instructs the system to load the full microcode image as described by the configuration.

Although multiple microcode versions for a specific interface type can be stored concurrently in Flash memory, only one image can load at startup. The **show controller cbus** command displays the currently loaded and running microcode version for each interface processor. The **show microcode** command displays the microcode images bundled with the Cisco IOS software.

An example of the show microcode command follows:

In the preceding example, the CT3IP-50's microcode is listed as *VIP2* because the CT3 port adapter is attached to a VIP2-50 motherboard and uses its microcode image. (For a complete description of microcode and downloading procedures, refer to the section "Upgrading Microcode" on page 42.)

CT3IP-50 Agency Compliance and Electrical Interface Specifications for T3 and T1

The T3 line interface unit (LIU) is designed to meet the following specifications:

- ANSI T1.102 1987
- BELLCORE TR-TSY-000499

The T3 LIU is compliant for the above specifications for input jitter tolerance, pulse shape/amplitude (DSX3), line termination, and jitter. The LIU has a flat transfer function so jitter introduced by the LIU is insignificant.

The CT3IP-50 T3 port is designed to receive and transmit at the DSX-3 level while driving and receiving from a 75-ohm coaxial cable (ATT 728A type coax). It connects directly to any equipment with DSX-3 level BNC connectors. The T3 front end is designed to meet the following specifications:

- Line rate: 44.736 Mbps (20 ppm)
- Line code: B3ZS (bipolar with three-zero substitution)
- Impedance: 75 ohms
- Pulse shape: ANSI T1.102, pulse amplitude is between 0.36 and 0.85 volts (V) peak.
- Input signal: DSX-3 (9.7db to -11.8db)
- Output signal: DSX-3, able to drive 450 feet (135 meters) of 75-ohm coaxial cable (728A or equivalent) and meet pulse shape template at the line side.

The T1 LIU is designed to meet the following specifications. (See also Table 1.)

- ANSI 62411
- BELLCORE TR499

The T1 LIU is designed to meet the preceding specifications for input jitter tolerance, pulse shape/amplitude (DSX1), line termination, and jitter. The LIU has a relatively flat transfer function so jitter introduced by the LIU is minimal.

The CT3IP-50 T1 ports are designed to receive and transmit at the DSX-1 level while driving and receiving from a 100-ohm twisted-pair cable. It connects directly to any equipment with DSX-1 level input/output. The T1 front end is designed to meet the following specifications:

- Line rate: 1.544 Mbps (32ppm)
- Line code: AMI/B8ZS (bipolar with eight-zero substitution) on only the four external ports
- Impedance: 100 ohms
- Pulse shape: ANSI T1.102, pulse amplitude is between 2.4 and 3.6V peak.
- Input signal: DSX-3 (3db to -13.6 db)
- Output signal: DSX-1 able to drive 655 feet (199.6 meters) of 75-ohm twisted-pair cable and to meet DSX-1 pulse shape template at the line side.

Table 1T1 Channel Data RatesT1 Channel No.Data Rates1-20n x 64 kbps up to full T1 (1.536 Mbps)21-28n x 56 kbps up to full T1 (1.344 Mbps)
or n x 64 kbps up to full T1 (1.536 Mbps)

CT3IP-50 Installation Prerequisites

Before you begin the installation, review the guidelines in this section to assure proper system operation, avoid injuring yourself, or damaging the equipment.

CT3IP-50 Software and Hardware Prerequisites

The Cisco IOS software recommended for use with a CT3IP-50 in a Cisco 7000 series or Cisco 7500 series router is Cisco IOS Release 11.1(14)CA or later.

For the CT3IP-50 to operate properly in the Cisco 7000 series routers, the 7000 Series Route Switch Processor (RSP7000) and 7000 Series Chassis Interface (RSP7000CI) *must* be installed. The CT3IP-50 will not operate properly in Cisco 7000 series routers with the Route Processor (RP) and Switch Processor (SP) (or Silicon Switch Processor [SSP]) installed.

The **show version** command displays the current hardware configuration of the router, including the system software version that is currently loaded and running. The **show controller cbus** command lists all electrical interfaces and includes the currently loaded and running microcode version for each.

If the displays indicate that the running system software is earlier than Cisco IOS Release 11.1(14)CA or later, check the contents of Flash memory to determine if the required images are available on your system. The **show flash** command displays a list of all files stored in Flash memory.

The **show microcode** command displays a list of all the microcode images currently bundled with the Cisco IOS software. If these displays indicate that the required system software and microcode are *not* available, contact a service representative for upgrade information. (Refer to the section "Upgrading Microcode," on page 42, for more information. For information on additional **show** commands, refer to the section "Command Descriptions and Examples" on page 28.)

CT3IP-50 Interface Cables

For T1, two standard serial cables, null-modem and straight-through, are available from Cisco Systems and other vendors for use with the CT3IP-50. The CT3IP-50 T1 interface cables are used to connect your router to external CSUs or a MIP card. The CT3IP-50 T1 interface cables have two male 15-pin DB connectors at each end to connect the CT3IP-50's T1 interfaces.

Figure 3 shows the CT3IP-50 interface cable, connectors, and pinouts. Table 2 lists the signal pinout for the straight-through cable. Table 3 lists the signal pinout for the null-modem cable.

Figure 3 CT3IP-50 T1 Interface Cable and Connectors



Table 2	T1 Straight-Through Cable Si	gnals
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DB-15 Connector	
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nd/shield	
n	

1. Tx = transmit. Rx = receive.

Table 3	T1 Null-Modem Cable Signals
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DB-15 Connector		DB-15 Connector	
Pin	Signal ¹	Pin	Signal
1	Tx tip	3	Rx tip
3	Rx tip	1	Tx tip
9	Tx ring	11	Rx ring
11	Rx ring	9	Tx ring
Case	Ground/shield	Case	Ground/shield

1. Tx = transmit. Rx = receive.

Guidelines for Installing and Removing Processor Modules

The processor modules for the Cisco 7000 series and Cisco 7500 series slide into slots in the rear of the chassis and connect directly to the backplane. The backplane slots are keyed so that the processor modules can be installed only in the slots designated for them. Figure 4 shows the ejector levers and captive installation screws on a typical interface processor. To remove an interface processor, loosen the captive screws and pull the ejector levers to the sides; then pull the module out using the handle.

To insert an interface processor, reverse the process, making sure to firmly seat the interface processor in its connectors on the backplane. For detailed directions, refer to the procedures in "Removing a CT3IP-50," on page 14, and "Installing a New or Replacement CT3IP-50 and Connecting Interface Cables" on page 15.



Caution Always use the ejector levers to remove or install the CT3IP-50. The ejectors help ensure that backplane connectors on the card are fully seated in, or fully ejected from, the backplane. Failure to use the ejector levers could result in a partial backplane connection, which can hang the system or could damage the backplane.

Note The CT3IP-50 is oriented horizontally in the Cisco 7010 and Cisco 7505 and vertically in the Cisco 7000, Cisco 7507, and Cisco 7513. There are no restrictions on slot locations or sequence; you can install a CT3IP-50 in any available interface processor slot.



Caution The CT3IP-50 is made up of two parts: a dual-width port adapter and a motherboard. To prevent problems with the CT3IP-50 and with the system in which the CT3IP-50 is installed, do not attempt to separate the CT3IP-50's port adapter from its motherboard. The entire CT3IP-50 assembly is a field replaceable unit (FRU).

The captive installation screws on the ends (see Figure 4) of each faceplate, when tightened, provide EMI shielding and also help ensure proper seating in the backplane. After using the ejector levers to install a CT3IP-50, tighten the captive installation screws to prevent the CT3IP-50 from becoming partially dislodged from the backplane. These screws must be tightened to meet EMI specifications.



Figure 4 Ejector Levers and Captive Installation Screws (Horizontal Orientation Shown)

List of Parts and Tools

You need the following parts and tools to install the CT3IP-50. If you need additional equipment, contact your service representative for ordering information.

- CT3IP-50-20(=) or CT3IP-50-40(=)
- Number 2 Phillips screwdriver and 3/16-inch flatblade screwdriver
- T1 CSU to connect the CT3IP-50 with the external network
- T1 interface cables to connect the CT3IP-50 and CSU:
 - Null-modem cable—CAB-7KCT1NULL(=) or equivalent
 - Straight-through cable—CAB-7KCT1DB15(=) or equivalent
- ESD-preventive equipment or the disposable grounding wrist strap included with the CT3IP-50

Safety Guidelines

This section lists safety guidelines you should follow when working with any equipment that connects to electrical power or telephone wiring.

Electrical Equipment Guidelines

Follow these basic guidelines when working with any electrical equipment:

- Before beginning any procedures requiring access to the chassis interior, locate the emergency power-off switch for the room in which you are working.
- Disconnect all power and external cables before moving a chassis.
- Do not work alone if potentially hazardous conditions exist.
- Never assume that power is disconnected from a circuit; always check.
- Do not perform any action that creates a potential hazard to people or makes the equipment unsafe.
- Carefully examine your work area for possible hazards such as moist floors, ungrounded power extension cables, and missing safety grounds.

Telephone Wiring Guidelines

Use the following guidelines when working with any equipment that is connected to telephone wiring or to other network cabling:

- Never install telephone wiring during a lightning storm.
- Never install telephone jacks in wet locations unless the jack is specifically designed for wet locations.
- Never touch uninsulated telephone wires or terminals unless the telephone line has been disconnected at the network interface.
- Use caution when installing or modifying telephone lines.

Preventing Electrostatic Discharge Damage

Electrostatic discharge (ESD) damage, which can occur when electronic cards or components are improperly handled, results in complete or intermittent failures. The CT3IP-50 comprises a printed circuit board that is fixed in a metal carrier. Electromagnetic interference (EMI) shielding, connectors, and a handle are integral components of the carrier. Although the metal carrier helps to protect the board from ESD, use a preventive antistatic strap whenever handling the CT3IP-50. Handle the carriers by the handles and the carrier edges only; never touch the boards or connector pins.

Following are guidelines for preventing ESD damage:

- Always use an ESD-preventive wrist or ankle strap and ensure that it makes good skin contact.
- Connect the equipment end of the strap to a captive installation screw on an installed power supply.
- When installing a CT3IP-50, use the ejector levers to properly seat the bus connectors in the backplane, then tighten both captive installation screws. (See Figure 4.) These screws prevent accidental removal, provide proper grounding for the system, and help ensure that the bus connectors are seated in the backplane.
- When removing a CT3IP-50, use the ejectors to release the bus connectors from the backplane. Use the handle to pull the CT3IP-50 out slowly while keeping your other hand underneath the carrier to guide it straight out of the slot.
- Handle carriers by the handles and carrier edges only; avoid touching the board or connectors.
- Place a removed CT3IP-50 board-side-up on an antistatic surface or in a static shielding bag. If you plan to return the component to the factory, immediately place it in a static shielding bag.
- Avoid contact between the CT3IP-50 and clothing. The wrist strap only protects the board from ESD voltages on the body; ESD voltages on clothing can still cause damage.
- Never attempt to remove the CT3IP-50 printed circuit board from the metal interface processor carrier.



Caution For safety, periodically check the resistance value of the antistatic strap. The measurement should be between 1 and 10 megohms.

CT3IP-50 Installation Procedures

The following sections describe the procedures for removing or installing a CT3IP-50 in a Cisco 7000 series or 7500 series router. The online insertion and removal feature allows you to install and remove a CT3IP-50 without turning off system power; however, you must follow the insertion instructions carefully. For example, failure to use the ejector levers or insert the CT3IP-50 properly can cause system error messages indicating a board failure.

The function of the ejector levers on the CT3IP-50 is to align and seat the card connectors in the backplane. Failure to use the ejectors and insert the interface processor properly can disrupt the order in which the pins make contact with the backplane. Follow the CT3IP-50 installation and removal instructions carefully, and review the following examples of *incorrect* insertion practices and results:

- Using the handle to force the interface processor all the way into the slot can pop the ejectors out of their springs. If you then try to use the ejectors to seat the interface processor, the first layer of pins (which are already mated to the backplane) can disconnect and then remate with the backplane, which the system interprets as a board failure.
- Using the handle to force or slam the interface processor all the way into the slot can also damage the pins on the board connectors if they are not aligned properly with the backplane.
- When using the handle (rather than the ejectors) to seat the CT3IP-50 in the backplane, you might need to pull the CT3IP-50 back out and push the CT3IP-50 in again to align the pins properly. Even if the connector pins are not damaged, the pins mating with and disconnecting from the backplane will cause the system to interpret a board failure. Using the ejectors ensures that the board connector mates with the backplane in one continuous movement.
- Using the handle to insert or remove a CT3IP-50, or failing to push the ejectors parallel to the CT3IP-50 faceplate can leave some (not all) of the connector pins mated to the backplane, a state which will hang the system. Using the ejectors and making sure that they are pushed fully into position ensures that all three layers of pins are mated with (or free from) the backplane.

Use the ejector levers when removing a CT3IP-50 to ensure that the board connector pins disconnect from the backplane in the logical sequence expected by the system. Any RSP or interface processor that is only partially connected to the backplane can hang the bus. Detailed steps for correctly installing or removing a CT3IP-50 are included with the following procedures.



Caution To avoid erroneous failure messages, remove or insert only one interface processor at a time. Also, after inserting or removing an interface processor, allow at least 15 seconds before removing or inserting another interface processor so that the system can reinitialize and note the current configuration of all interfaces.

Removing a CT3IP-50

You need not shut down the interface or the system power when removing a CT3IP-50 or other interface processor.

Note In Cisco 7507 or Cisco 7513 systems, online insertion and removal of any interface processor in either CyBus might cause the slave RSP2 to reboot with a bus error or a processor memory parity error. The master RSP will recover from this event and issue a "cBus Complex Restart" message. Cisco 7507 and Cisco 7513 systems that are configured with an RSP4 as the system slave are not affected and will not experience this problem.

If you have a Cisco 7507 or a Cisco 7513 with an RSP2 configured as the system slave, we strongly recommend that you use the following procedure to remove and replace an interface processor:

- **Step 1** Remove the slave RSP2.
- Step 2 Wait 15 seconds.
- **Step 3** Remove and replace the interface processor using the procedures in this publication.
- Step 4 Wait 15 seconds.
- **Step 5** Reinsert the slave RSP2.

If you are replacing a failed CT3IP-50, remove the existing board first, then replace the new CT3IP-50 in the same slot. If you are replacing a currently installed interface processor with a CT3IP-50, remove the existing board first, then install the new CT3IP-50 in the same slot.

Figure 5 shows proper handling of an interface processor during installation.

Figure 5 Handling Interface Processors During Installation (Horizontal Orientation Shown)



Use the following procedure to remove the CT3IP-50:

- **Step 1** Disconnect the CT3IP-50 interface cables from the CT3IP-50 ports.
- **Step 2** Loosen the captive installation screws at the top and bottom of the CT3IP-50. (See Figure 4a.)



Caution Always use the ejector levers to remove or install the CT3IP-50. Failure to do so can cause erroneous system error messages, indicating a board failure.

- **Step 3** Place your thumbs on the upper and lower ejector levers and simultaneously push the top ejector lever up and the bottom ejector lever down (in the opposite direction from that shown in Figure 4c) to release the CT3IP-50 from the backplane connector.
- **Step 4** Grasp the CT3IP-50 handle with one hand and place your other hand under the carrier to guide the CT3IP-50 out of the slot. (See Figure 4.) Avoid touching the board or any connector pins.
- **Step 5** Carefully pull the CT3IP-50 straight out of the slot, keeping one hand under the carrier to guide it. (See Figure 4.) Keep the CT3IP-50 parallel to the backplane.
- **Step 6** Place the removed CT3IP-50 on an antistatic mat or foam pad, or place it in an antistatic bag if you will return it to the factory.
- **Step 7** If the interface processor slot is to remain empty, install an interface processor filler (MAS-7000BLANK=) to keep dust out of the chassis and to maintain proper airflow through the interface processor compartment.

Installing a New or Replacement CT3IP-50 and Connecting Interface Cables

The CT3IP-50 slides into any available interface processor slot and connects directly to the backplane. The backplane slots are keyed so that the CT3IP-50 can be installed only in an interface processor slot. Interface processor fillers, which are blank interface processor carriers, occupy empty slots to maintain consistent air flow through the interface processor compartment.

If you are installing a new CT3IP-50, you will have to first remove the interface processor filler from the available interface processor slot. Figure 4 shows the functional details of inserting an interface processor and using the ejector levers. Figure 5 shows proper handling of an interface processor during installation.

Note There are no restrictions on slot locations or interface processor sequence; you can install the CT3IP-50 in any available interface processor slot.



Caution Remove or insert only one interface processor at a time. Allow at least 15 seconds for the system to complete the preceding tasks before removing or inserting another interface processor. Disrupting the sequence before the system completes its verification can cause the system to interpret hardware failures.

Use the following procedure to install the CT3IP-50:

- **Step 1** Ensure that a console terminal is connected to the RP (or RSP) *Console* port and that the console is turned on.
- **Step 2** Choose an available interface processor slot for the CT3IP-50, and ensure that the CT3IP-50 interface cable is of a sufficient length to connect the CT3IP-50 with the CSU.

- Step 3 Interface processors and interface processor fillers are secured with two captive installation screws. (See Figure 4a.) Use a flat-blade screwdriver to loosen the captive installation screws and remove the interface processor filler (or the existing CT3IP-50) from the slot. If you remove the CT3IP-50, immediately place it into an antistatic bag to prevent damage from electrostatic discharge.
- **Step 4** Hold the CT3IP-50 handle with one hand, and place your other hand under the carrier to support the CT3IP-50 (see Figure 4) and guide it into the slot. Avoid touching the card or any connector pins.



- **Caution** To prevent ESD damage, handle interface processors by the handles and carrier edges only.
- **Step 5** Place the back of the CT3IP-50 in the slot and align the notch on the bottom of the carrier with the groove in the slot. (See Figure 4a.)
- Step 6 While keeping the CT3IP-50 parallel to the backplane, carefully slide the CT3IP-50 into the slot until the back of the faceplate makes contact with the ejector levers, then *stop*. (See Figure 4b.)



Caution Always use the ejector levers when installing or removing processor modules. A module that is partially seated in the backplane will cause the system to hang and subsequently crash.

- **Step 7** Using the thumb and forefinger of each hand to pinch each ejector lever, simultaneously push the top ejector lever down and the bottom ejector lever up until both are parallel to the faceplate. (See Figure 4c.)
- **Step 8** Tighten the captive screws on the interface processor faceplate to prevent the interface processor from becoming partially dislodged from the backplane and ensure proper EMI shielding. (These screws must be tightened to meet EMI specifications.)



Caution Always tighten the captive installation screws on each new interface processor before installing additional interface processors. These screws prevent accidental removal and ensure proper EMI protection for the system.

Step 9 Attach the CT3IP-50 network interface cables between the CT3IP-50 interface ports and the CSU. This includes up to four T1 cables and two DS1 BNC cables. (See Figure 6.) Proceed to the following section to check the cable connections.

Figure 6 Connecting Interface Cables to the CT3IP-50 (Horizontal Orientation Shown)



This completes the procedure for installing a CT3IP-50 and attaching interface cables.

Using LEDs to Check CT3IP-50 Status

The CT3IP-50 has several status LEDs on its faceplate. (See Figure 7.)





Following are the functions of the CT3IP-50 LEDs:

- Status—This green CPU status LED is set by the support processor after it is booted and indicates that the current status of the support processor is booted and operational. Only when downloaded microcode is successfully operating will this LED be on continuously.
- Alarm—This yellow LED indicates that a T3 or T1 alarm condition is currently active.

For additional functions of the status and alarm LEDS, refer to the section "Using Status and Alarm LED Indications" on page 38.

The individual 1, 2, 3, and test LEDS next to each T1 port will go on when the respective port is enabled. When the port is not enabled, the green LED is off.

The remaining five LEDs, between the TEST and T3 ports, indicate the following:

- OOF—This yellow out-of-frame LED goes on when there is an out-of-frame condition.
- FERF This yellow far-end-receive-failure LED goes on when the receive DS3 stream indicates the presence of a far-end-receive failure.
- AIS—This yellow alarm-indication-signal LED goes on when the receive DS3 stream indicates the presence of AIS.
- LOS—This yellow loss-of-signal LED pulses or stays on when 175 successive zeros are detected on the DS3 input stream. Indicates a loss of signal, a loss of frame, or unavailability due to excessive errors.
- T3EN—This green LED is on when the T3 is enabled via software and means that the internal relay is on, thereby connecting the T3 to the BNC connector.

Note For additional functions of the status and alarm LEDS, refer to the section "Using Status and Alarm LED Indications" on page 38.

Observe the LED states and the console displays as the router initializes. When the system has reinitialized all interfaces, the enabled LED on the CT3IP-50 should go on.

The console screen will also display a message as the system discovers each interface during its reinitialization. After system initialization, the enabled LED goes on to indicate that the CT3IP-50 is enabled for operation.

The following conditions must be met before the CT3IP-50 is enabled:

- The CT3IP-50 is correctly connected to the backplane and receiving power.
- The system bus recognizes the CT3IP-50.
- A valid version of CT3IP-50 microcode is loaded and running.

If any of these conditions is not met, the enabled LED does not go on.

Use the following procedure to verify that the CT3IP-50 is connected correctly:

- **Step 1** While the system reinitializes each interface, observe the console display messages and verify that the system discovers the CT3IP-50. The system should recognize the CT3IP-50's interfaces but leave them configured as *down*.
- **Step 2** When the reinitialization is complete, verify that the enabled LED on the CT3IP-50 is on and remains on. If the LED does stay on, proceed to Step 5. If the enabled LED does not stay on, proceed to the next step.
- **Step 3** If the enabled LED on the CT3IP-50 fails to go on, suspect the that the CT3IP-50 board connector is not fully seated in the backplane. Loosen the captive installation screws, then firmly push the top ejector down while pushing the bottom ejector up until both are parallel to the CT3IP-50 faceplate. Tighten the captive installation screws. After the system reinitializes the interfaces, the enabled LED on the CT3IP-50 should go on. If the enabled LED goes on, proceed to Step 5. If the enabled LED does not go on, proceed to the next step.
- **Step 4** If the enabled LED still fails to go on, remove the CT3IP-50 and try installing it in another available interface processor slot.
 - If the enabled LED goes on when the CT3IP-50 is installed in the new slot, suspect a failed backplane port in the original interface processor slot.
 - If the enabled LED still fails to go on, but other LEDs on the CT3IP-50 go on to indicate activity, proceed to Step 5 to resume the installation checkout and suspect that the enabled LED on the CT3IP-50 has failed.
 - If no LEDs on the CT3IP-50 go on, suspect that the CT3IP-50 is faulty.
 - If the enabled LED still does not go on, do not proceed with the installation. Contact a service representative to report the faulty equipment and obtain further instructions.
- **Step 5** Use the **show interfaces** or **show controllers cbus** command to verify the status of the CT3IP-50's interfaces. (If the interfaces are not configured, you must use the procedures in the section "Configuring the CT3IP-50," which are not available until you configure them.)

If an error message displays on the console terminal, refer to the appropriate reference publication for error message definitions. If you experience other problems that you are unable to solve, contact a service representative for assistance.

Configuring the CT3IP-50

This section describes the procedures required to configure the T1 and T3 interfaces on a CT3IP-50. If you want to change the configuration of an interface, you must enter configuration mode. If you replaced the CT3IP-50 that was previously configured, the system will recognize the new CT3IP-50 and bring it up in the existing configuration.

After you verify that the new CT3IP-50 is installed correctly, use the privileged-level **configure** command to configure the new CT3IP-50 controller. Be prepared with the information you will need, such as the following:

- T3 information: for example clock source and framing type
- T1 information: for example clock source, line code, and framing type
- Channel information and timeslot mapping
- Protocols and encapsulations you plan to use on the new interfaces
- Internet protocol (IP) addresses if you plan to configure the interfaces for IP routing
- Whether the new interface will use bridging

For a complete summary of the configuration options available and more detailed instructions for configuring the CT3IP-50 controller, refer to the appropriate configuration publications, which are listed in the section "If You Need More Information," on page 2.

Using the EXEC Command Interpreter

Before you can use the **configure** command, you must enter the privileged level of the EXEC command interpreter with the **enable** command. The system will prompt you for a password if one has been set.

The system prompt for the privileged level ends with a pound sign (#) instead of an angle bracket (>). At the console terminal, enter the privileged level as follows:

Step 1 At the user-level EXEC prompt, enter the **enable** command. The EXEC prompts you for a privileged-level password as follows:

Router> enable

Password:

- **Step 2** Enter the password (the password is case sensitive). For security purposes, the password is not displayed.
- **Step 3** When you enter the correct password, the system displays the privileged-mode system prompt (#) as follows:

Router#

Note To save your configuration changes to NVRAM, use the **copy running-config startup-config** command at the privileged-mode system prompt.

Proceed to the following sections to configure the CT3IP-50 controller.

Interface Port Numbering for T1 and T3

The interface numbering scheme for the CT3IP-50's T1 interfaces is in the form of *slot/port-adapter/port:t1 channel*: where *slot* refers to the chassis slot in which the CT3IP-50 is installed, *port-adapter* is always 0 (because the CT3IP-50 has only one dual-width port adapter); *port* refers to the physical port on the CT3IP-50 and is always 0; and *t1 channel* is a number between 1 and 28. (Refer to the section "Configuring the CT3IP-50," on page 20, for more specific interface configuration information.)

Note T1 channels on the CT3IP-50 are numbered 1-28, rather than the more traditional zero-based scheme (0-27) used with other Cisco products. This is to ensure consistency with telco numbering schemes for T1 channels within channelized T3 equipment.

Designate and turn on an external T1 port (one of the three DB-15 connectors labeled *1* through 3) using the **t1** external *channel* command, where *t1 channel* is a number between 1 and 3.

Designate and turn on the T1 test port (the DB-15 connector labeled *TEST*) using the **t1 test** *channel* command, where *t1 channel* is a number between 1 and 28.

Port Numbering Examples and Sample Displays

Following are examples of CT3IP-50 interface port numbering and sample displays:

- For T1 channel 5 on a CT3IP-50 in chassis slot 2: 2/0/0:5
- For the T3 port on a CT3IP-50 in chassis slot 4: 4/0/0

The following sample display shows the events logged by the system as the CT3IP-50 was removed from slot 3; the system then reinitialized the remaining interface processors and marked as *down* the CT3IP-50 when it is installed in slot 4. When the CT3IP-50 was reinserted, the system marked the interfaces as *down* again because the CT3IP-50 interfaces were not shut down before the CT3IP-50 was removed.

```
Router#

%OIR-6-REMCARD: Card removed from slot 3, interfaces disabled

%LINK-5-CHANGED: Interfaces T3 3/0/0, changed to administratively down
```

When a new CT3IP-50 is inserted, or when a CT3IP-50 whose interfaces are shut down is moved to a new slot, the system recognizes the CT3IP-50 controller, but leaves its interfaces in a *shutdown* state until you configure them and change the state to *up* with the **configure** command. If you move a CT3IP-50 to a new slot and its interfaces were *not* shut down, the system recognizes them as not shut down when the CT3IP-50 is installed in the new slot.

The following example display shows the events logged by the system as a new CT3IP-50 is inserted in slot 4:

```
Router#

%OIR-6-INSCARD: Card inserted in slot 4, interfaces administratively shut down

%LINK-5-CHANGED: Interfaces T3 4/0/0, changed to administratively down

Router#
```

Configuration Guidelines and Configuration Command Examples

This section describes basic configuration guidelines and configuration command examples for the T3 and then T1 interfaces.

Configuring the T3 Interface

Use the following procedure to configure the T3 interface. (Press the **Return** key after each step.)

Step 1 At the privileged-mode prompt, enter configuration mode and specify that the console terminal will be the source of the configuration subcommands as follows:

Router# **conf t** Enter configuration commands, one per line. End with CNTL/Z. Router(config)#

Step 2 Specify the controller to configure by entering the subcommand controller, followed by t1 or t3, and *slot/port* (interface processor slot number/interface port number). The example that follows is for the CT3IP-50 in interface processor slot 3 for T3 channel 0:

Router(config)# cont t3 3/0/0

Step 3 At the prompt, specify the framing type using the **framing** [**c-bit** | **m23** | **auto-detect**] command; set c-bit framing format, as follows:

Router(config-controll)# framing c-bit

At the prompt, request the CT3IP-50 to detect the framing type it is to receive from the far end, as follows:

Router(config-controll)# framing auto-detect

Step 4 Specify the cable length using the **cablelength** *feet* command, where feet is expressed as a numeral from 0 to 450, with the default value of 224 feet. Issue the **cablelength** command as follows:

Router(config-controller)# cablelength 200

Note For the **cablelength** *feet* command, user-specified T3 cable lengths are structured into ranges as follows: 0–224 and 225-450. If a cable length value is entered that falls into one of these ranges, the range within which that value applies will be used.

In the preceding example, a cable length of 200 is specified. If it is changed to 220, then the 0–224 range applies in each case. Further, if you specify a cable length of 300, then change it to 400, the 225-450 range applies in each case; therefore, these changes have no effect. Only moving from one range to another has an effect. The actual number you enter is stored in the configuration file.

Step 5 Specify the clock source for the controller using the **clock source** [**internal** | **line**] command, which determines which end of the circuit provides the clocking.

Router(config-controll)# clock source line

Note To shut down the T3 controller, use the **shutdown** command at the controller prompt. This command sends a DS3 Idle signal toward the network. You can bring the T3 controller back up with the **no shutdown** controller command.

Configuring MDL Messages

Maintenance Data Link (MDL) messages (which are defined in the ANSI T1.107a-1990 specification) can be configured on the CT3IP-50.

Note MDL messages are only supported when the DS3 framing is set for c-bit parity; refer to Step 3 in the section "Configuring the T3 Interface" on page 22.

To configure MDL messages, use the following controller configuration commands:

mdl {transmit {path | idle-signal | test-signal } | string {eic | lic | fic | unit | pfi | port | generator } string }

no mdl {transmit {path | idle-signal | test-signal} | string {eic | lic | fic | unit | pfi | port | generator} string}

where the command arguments are defined as follows:

- **eic**—equipment identification code (up to 10 characters)
- **lic**—location identification code (up to 11 characters)
- **fic**—frame identification code (up to 10 characters)
- **unit**—unit identification code (up to 6 characters)
- **pfi**—facility identification code to send in the MDL path message (up to 38 characters)
- **port**—the equipment port, which initiates the idle signal, to send in the MDL idle signal message (up to 38 characters)
- generator—generator number to send in the MDL test signal message (up to 38 characters)

Use the **no** form of this command to remove MDL messages. The default is that no MDL message is configured.

Examples of MDL Message Configuration

Following are examples of configuring MDL messages; enter controller configuration mode first, as follows:

```
Router# conf t
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)# cont t3 3/0/0
Router(config-controll)#
```

• Enter the equipment identification code as follows:

Router(config-controll)# mdl string eic router A

Enter the location identification code as follows:

Router(config-controll)# mdl string lic test network

• Enter the frame identification code as follows:

```
Router(config-controll)# mdl string fic buidling b
```

- Enter the unit identification code as follows: Router(config-controll)# mdl string unit abc
- Enter the facility identification code to send in the MDL path message as follows: Router(config-controll)# mdl string pfi string
- Enter the port number to send in the MDL idle signal message as follows: Router(config-controll)# mdl string port string
- Enter the generator number to send in the MDL test signal message as follows: Router(config-controll)# mdl string generator string
- Enable the MDL path message transmission as follows: Router(config-controll)# mdl transmit path
- Enable the MDL idle signal message transmission as follows: Router(config-controll)# mdl transmit idle-signal
- Enable the MDL test signal message transmission as follows: Router(config-controll)# mdl transmit test-signal

Configuring the Logical T1 Interfaces

Use the following procedure to configure the logical T1 interfaces using controller configuration commands. (Examples follow each step.)

Step 1 Specify the channel and timeslots to be mapped using the t1 *t1 channel* timeslots *range* [speed {56 | 64}] command, where the T1 channel is 1–28 and supports contiguous timeslots as well as arbitrary timeslots. A speed of 56 kbps is only valid for T1 21–28 (default is 64 kbps).

Examples follow:

Configure T1 0 for full T1 bandwidth as follows:

Router(config-controll)# t1 0 timeslots 1-24 speed 64

Configure the T1 20 to use timeslots 1 through 5 and timeslots 20 through 23 as follows:

Router(config-controll)# t1 20 timeslots 1-5,20-23

Configure the T1 21 for 24 x 56 kbps as follows:

Router(config-controll)# t1 21 timeslot 1-24 speed 56

Step 2 Specify the T1 framing format using the **t1** *t1 channel* **framing** [**esf** | **sf**] command. The default is the extended super frame (ESF) framing format, and the T1 channel is 1–28.

Examples follow:

Set super frame (SF) framing format for T1 6 as follows:

Router(config-controll)# t1 6 framing sf

Note You can use the [**no**] **t1** *t1 channel* **yellow** [**detection** | **generation**] command (where T1 channel is 1-28) to turn the detection or generation of a yellow alarm on and off. When you select SF framing, you should consider using the **no** *t1 channel* **yellow detection** command to turn off yellow alarm detection because the yellow alarm can be incorrectly detected with SF framing.

Set ESF framing format for T1 18 as follows:

Router(config-controll)# t1 18 framing esf

Step 3 Specify remote T1 line code using the **t1** *t1 channel* **linecode** [ami | b8zs] command. The default is b8zs, and the T1 channel is 1–28.

An example follows:

Router(config-controller)# t1 0 linecode ami
Router(config-controller)# int s2/0/0:0
Router(config-if)# invert data

Note The default for the logical T1 interfaces is noninverted data; however, if the *ami* argument is selected with the **linecode** command, inverted data is required (using the **invert data** interface subcommand) because the T1 channel is bundled into the T3 signal, so there are no local T1 line drivers and receivers associated with it. Therefore, the **t1 0 linecode ami** command does not modify local line driver settings. Rather, it advises the CT3IP-50 what line code the remote T1 is using. The CT3IP-50 uses this information solely for the purpose of determining whether or not to enable the pulse density enforcer for that T1 channel.

When the argument *b8zs* is selected, the pulse density enforcer will be disabled. When the *ami* argument is selected, the pulse density enforcer will be enabled. To avoid having the pulse density enforcer corrupt data, the T1 interface should be configured for inverted data, as described above, when the *ami* argument is selected.

Step 4 Specify the T1 clock source using the **t1** *t1 channel* **clock source** [**internal** | **line**] command, where the T1 channel is 1–28, and the default is network (line) clocking.

Examples follow:

Set internal clock source for T1 6 as follows:

Router(config-controll)# t1 6 clock source internal

Set network clock source for T1 1 as follows:

Router(config-controll)# t1 1 clock source line

To remove a T1 channel, use the **no t1** *t1 channel* **timeslots 1-24** command, where the T1 channel is 1–28. For example, remove the channel for T1 20 as follows:

Router(config-controll)# no t1 20 timeslots 1-24

Note After a T1 channel is configured, it appears to the Cisco IOS software as a serial interface; therefore, all the configuration commands for a serial interface are available. However, not all commands are applicable to the T1 interface. All the encapsulation formats, such as PPP, HDLC, SMDS, and Frame Relay are applicable to the configured T1. Encapsulation can be set via the serial interface configuration commands. All the switchings that are applicable to a serial interface, including the optimum switch, are also applicable to the configured T1 channel.

Configuring the External T1 Ports on a CT3IP-50

The following controller configuration commands are valid only to the first three T1 channels (T1 0 through 2) when they are broken out to the external T1 port. Configure a T1 Interface as an external port using the **t1 external** *t1 channel* [**linecode** {**b8zs** | **ami**}] [**cablelength** *feet*] command, where external T1 channels are 1–3, and the cable length range is 0–655 feet. The default values are as follows: line code is B8ZS; cable length is 133 feet.

(Use the **show controller t3** command to check the status of the external ports; refer to the example of this command on page 31 of the section "Command Descriptions and Examples.")

For example, configure T1 1 to be an external port as follows:

Router(config-controll)# t1 external 1 lincecode ami cablelength 300

To remove a T1 interface from an external port, use the **no t1 external** t1 channel command, where external T1 channels are 1–3.

For example, remove T1 1 from external port 1 as follows:

Router(config-controll)# no t1 external 1

Note If a T1 channel that was previously configured as a serial interface is broken out to the external T1 port, that interface and its associated configuration remain intact while the channel is broken out to the external T1 port. The serial interface is not usable during the time the T1 channel is broken out to the external T1 port; however, the configuration remains to facilitate the return of the T1 channel to a serial interface with the **no t1 external** command.

Configuring the T1 Test Port on a CT3IP-50

The following controller configuration commands are valid only to the T1 test port. Configure the T1 test port using the **t1 test** *t1 test channel* [**linecode** {**b8zs** | **ami**}] [**cablelength** *feet*] command, where the T1 test channels are 1–28, and the cable length range is 0–655 feet. The default values are as follows: line code is B8ZS; cable length is 133 feet.

(Use the **show controller t3** command to check the status of the test port; refer to the example of this command on page 31 of the section "Command Descriptions and Examples.")

For example, bring T1 20 to the test port as follows:

Router(config-controll)# t1 test 20 lincecode ami cablelength 300

Note For both the **t1** external *t1* channel [linecode {b8zs | ami}] [cablelength *feet*] and **t1** test *t1* test channel [linecode {b8zs | ami}] [cablelength *feet*] commands, user-specified T1 cable lengths are structured into ranges as follows: 0–133, 134–266, 267–399, 400–533, and 534–655. If a cable length value is entered, which falls into one of these ranges, the range within which that value applies will be used.

In the preceding example, a cable length of 300 is specified. If it is changed to 350, then the 267–399 range applies in each case. Further, if a cable length of 550 is specified, then is changed to 600, the 534–655 range applies in each case; therefore, in each example, these changes have no effect. Only moving from one range to another has an effect. The actual number you enter is stored in the configuration file.

To remove a T1 port from the test port, use the **no t1 test** *t1 test channel* command, where T1 test channels are 1–28.

For example, remove T1 20 from the test port as follows:

```
Router(config-controll)# no t1 test 20
```

Note If a T1 channel that was previously configured as a serial interface is broken out to the T1 test port, that interface and its associated configuration remain intact while the channel is broken out to the T1 test port. The serial interface is not usable during the time the T1 channel is broken out to the T1 test port; however, the configuration remains to facilitate the return of the T1 channel to a serial interface with the **no t1 test** command.

Additional Commands for CT3IP-50 Configuration

Following are additional commands required to complete the CT3IP-50 configuration:

Step 1 Assign an IP address and subnet mask to the interface with the **ip address** configuration subcommand as in the following example:

Router(config-if)# ip address 1.1.15.1 255.255.255.0
Router(config-if)#

- **Step 2** Add any additional interface subcommands required to enable routing protocols and adjust the interface characteristics.
- **Step 3** After including all of the interface subcommands to complete the configuration, press **Ctrl-Z** (hold down the **Control** key while you press **Z**) to exit configuration mode.
- **Step 4** Write the new configuration to memory as follows:

Router# copy running-config startup-config [OK] Router#

The system displays an OK message when the configuration is stored.

Step 5 Exit the privileged level and return to the user level by entering **disable** at the prompt as follows:

Router# **disable** Router>

Proceed to the following section to check the interface configuration with show commands.

Checking the Configuration

After configuring the new interface, use the **show** commands to display the status of the new interface or all interfaces. Using the **show** controller T3 *slot/port-adapter/port:t1 channel* command, display T3 or T1 channel information as follows, where the T1 channel is 1–28:

• Display the information for the T3 in slot 3:

Router# show controller t3 3/0/0

• Display the information for T1 channel 5, for the T3 in slot 3:

Router# show controller t3 3/0/0:5

• Display less verbose information for a T3 in slot 3:

```
Router# show controller t3 3/0/0 brief
```

Command Descriptions and Examples

Following are descriptions and examples of the **show** commands. Descriptions are limited to fields that are relevant for verifying the configuration.

• The **show version** command displays the configuration of the system hardware (the channel of each interface processor type installed), the software version, the names and sources of configuration files, and the boot images.

Following is an example from a Cisco 7505 router:

```
Router# show version
Copyright (c) 1986-1996 by cisco Systems, Inc.
Compiled Tue 09-Jul-96 09:58 by biff
Image text-base: 0x600108A0, data-base: 0x606C6000
ROM: System Bootstrap, Version 5.3.2(3.2) [biff 3.2], RELEASED SOFTWARE
ROM: GS Software (RSP-P-M), Version 11.1(14)CA, RELEASED SOFTWARE
Router uptime is 19 hours, 15 minutes
System restarted by reload
System image file is "rsp-pv-mz", booted via tftp from 1.1.1.254
cisco RSP1 (R4600) processor with 16384K bytes of memory.
R4600 processor, Implementation 32, Revision 2.0
Last reset from power-on
G.703/El software, Version 1.0.
X.25 software, Version 2.0, NET2, BFE and GOSIP compliant.
Chassis Interface.
1 VIP2 controller.
1 Channelized T3 port.
125K bytes of non-volatile configuration memory.
8192K bytes of Flash PCMCIA card at slot 0 (Sector size 128K).
```

8192K bytes of Flash internal SIMM (Sector size 256K). Configuration register is 0x0 • The **show controllers cbus** command displays the internal status of each interface processor, including the interface processor slot location, the card hardware version, and the currently running microcode version. It also lists each interface (port) on each interface processor including the logical interface number, interface type, physical (slot/port) address, and hardware (station address) of each interface. The following example shows the CT3IP-50 installed in interface processor slot 3:`

```
Router# show cont cbus
slot3: VIP2, hw 2.4, sw 21.40, ccb 5800FF40, cmdq 48000090, vps 8192
software loaded from system
IOS (tm) VIP Software (SVIP-DW-M), Version 11.1(14)CA [biff 120]
ROM Monitor version 17.0
CT3 H/W Version : 4, CT3 ROM Version : 0.116, CT3 F/W Version : 0.7.0
Mxt H/W version : 2, Mxt ucode ver : 1.24
T3 2/0/0, applique is Channelized T3
gfreeq 48000138, lfreeq 48000168 (1536 bytes), throttled 0
rxlo 4, rxhi 258, rxcurr 4, maxrxcurr 130
Router#
```

Note In the example above, the CT3IP-50 in chassis slot 3 is displayed as *VIP2*.

```
• The show controller type slot/port-adapter/port command displays the status of the default T1 and T3 (which is specified in RFC 1406). The command show controller t1 slot/port-adapter/port command displays the verbose information for a particular T1 including the T3 alarms and all 28 T1 alarms. (The port adapter and port arguments must always be 0.)
```

```
Router# show cont t3 3/0/0
T3 3/0/0 is up.
  Applique type is Channelized T3
  No alarms detected.
  Framing is C-BIT Parity, Line Code is B3ZS, Clock Source is Line.
  Data in current interval (120 seconds elapsed):
     1 Line Code Violations, 2 P-bit Coding Violation
     3 C-bit Coding Violation
     4 P-bit Err Secs, 5 P-bit Severely Err Secs
     6 Severely Err Framing Secs, 7 Unavailable Secs
     8 Line Errored Secs, 9 C-bit Errored Secs, 10 C-bit Severely Errored Secs
  Data in Interval 1:
     10 Line Code Violations, 12 P-bit Coding Violation
     0 C-bit Coding Violation
     14 P-bit Err Secs, 15 P-bit Severely Err Secs
     16 Severely Err Framing Secs, 17 Unavailable Secs
     18 Line Errored Secs, 19 C-bit Errored Secs, 20 C-bit Severely Errored Secs
  Data in Interval 2:
     10 Line Code Violations, 12 P-bit Coding Violation
     0 C-bit Coding Violation
     14 P-bit Err Secs, 15 P-bit Severely Err Secs
     16 Severely Err Framing Secs, 17 Unavailable Secs
    18 Line Errored Secs, 19 C-bit Errored Secs, 20 C-bit Severely Errored Secs
  Data in Interval 3:
     10 Line Code Violations, 12 P-bit Coding Violation
     0 C-bit Coding Violation
     14 P-bit Err Secs, 15 P-bit Severely Err Secs
     16 Severely Err Framing Secs, 17 Unavailable Secs
     18 Line Errored Secs, 19 C-bit Errored Secs, 20 C-bit Severely Errored Secs
  T1 0, speed: 1536 kbs
  timeslots: 1-24
  No alarms detected.
  Framing is ESF, LineCode is AMI, Clock Source is Line.
  Data in current interval (180 seconds elapsed):
     2 Line Code Violations, 1 Path Code Violations
     7 Slip Secs, 5 Fr Loss Secs, 8 Line Err Secs, 10 Degraded Mins
     3 Errored Secs, 9 Bursty Err Secs, 4 Severely Err Secs, 6 Unavail Secs
  Data in Interval 1:
     12 Line Code Violations, 11 Path Code Violations
     17 Slip Secs, 15 Fr Loss Secs, 18 Line Err Secs, 20 Degraded Mins
     13 Errored Secs, 19 Bursty Err Secs, 14 Severely Err Secs, 16 Unavail Secs
  Data in Interval 2:
     12 Line Code Violations, 11 Path Code Violations
     17 Slip Secs, 15 Fr Loss Secs, 18 Line Err Secs, 20 Degraded Mins
     13 Errored Secs, 19 Bursty Err Secs, 14 Severely Err Secs, 16 Unavail Secs
  Data in Interval 3:
     12 Line Code Violations, 11 Path Code Violations
     17 Slip Secs, 15 Fr Loss Secs, 18 Line Err Secs, 20 Degraded Mins
     13 Errored Secs, 19 Bursty Err Secs, 14 Severely Err Secs, 16 Unavail Secs
  T1 1, speed: 1536 kbs
  timeslots: 1-24
  No alarms detected.
  Framing is ESF, LineCode is AMI, Clock Source is Line.
  Data in current interval (250 seconds elapsed):
     2 Line Code Violations, 1 Path Code Violations
     7 Slip Secs, 5 Fr Loss Secs, 8 Line Err Secs, 10 Degraded Mins
     3 Errored Secs, 9 Bursty Err Secs, 4 Severely Err Secs, 6 Unavail Secs
```

```
Data in Interval 1:

12 Line Code Violations, 11 Path Code Violations

17 Slip Secs, 15 Fr Loss Secs, 18 Line Err Secs, 20 Degraded Mins

13 Errored Secs, 19 Bursty Err Secs, 14 Severely Err Secs, 16 Unavail Secs

Data in Interval 2:

12 Line Code Violations, 11 Path Code Violations

17 Slip Secs, 15 Fr Loss Secs, 18 Line Err Secs, 20 Degraded Mins

13 Errored Secs, 19 Bursty Err Secs, 14 Severely Err Secs, 16 Unavail Secs

Data in Interval 3:

12 Line Code Violations, 11 Path Code Violations

17 Slip Secs, 15 Fr Loss Secs, 18 Line Err Secs, 20 Degraded Mins

17 Slip Secs, 15 Fr Loss Secs, 18 Line Err Secs, 20 Degraded Mins

17 Slip Secs, 15 Fr Loss Secs, 18 Line Err Secs, 20 Degraded Mins

13 Errored Secs, 19 Bursty Err Secs, 14 Severely Err Secs, 16 Unavail Secs

Router#
```

• The **show controller t3** command (entered with no additional arguments) displays the status of the four T1 ports (external 1, external 2, external 3, and the test port, respectively) as follows:

Router# show cont t3 (additional displayed text omitted from this example) Extl: LOS, Ext2: LOS, Ext3: LOS, Test: OK

The information in the preceding example is displayed even if the external or test ports are not configured, which allows you to determine the health of the external equipment and cabling before configuring the external or test ports.

Following are explanations of the individual fields in the display line:

- LOS: loss of signal indicates that the port is not receiving a valid signal, and is the expected state if nothing is connected to the port.
- AIS: alarm indication signal indicates that the port is receiving an all-ones signal.
- OK: this indicates that a valid signal is being received and that this signal is *not* an all-ones signal. (This condition is opposite that indicated by AIS.)
- The **show controller** *type slot/port-adapter/port* **brief** command displays less verbose information about a T3 and all configured T1s.

An example follows:

```
Router# show controller t3 2/0/0 brief
T3 2/0/0 is up.
  CT3 H/W Version : 4, CT3 ROM Version : 0.116, CT3 F/W Version : 0.7.0
 Mxt H/W version : 2, Mxt ucode ver : 1.24
  Applique type is Channelized T3
  No alarms detected.
  FEAC code received : No code is being received
  Framing is C-BIT Parity, Line Code is B3ZS, Clock Source is Internal.
  T1 0 is up, speed: 1536 kbs, non-inverted data
  timeslots: 1-24
  No alarms detected.
  Framing is ESF, LineCode is B8ZS, Clock Source is Internal.
  T1 1 is up, speed: 1536 kbs, non-inverted data
  timeslots: 1-24
  No alarms detected.
  Framing is ESF, LineCode is B8ZS, Clock Source is Internal.
  T1 2 is up, speed: 1536 kbs, non-inverted data
  timeslots: 1-24
  No alarms detected.
  Framing is ESF, LineCode is B8ZS, Clock Source is Internal.
```

• Another permutation of the preceding **show controller** *type slot/port-adapter/port* command shows the T3 and an individual T1 that you specify by adding *:t1 channel (t1 channel is 1–28)*.

An example follows:

```
Router# sh cont t3 2/0/0:1 brief
T3 2/0/0 is up.
CT3 H/W Version : 4, CT3 ROM Version : 0.116, CT3 F/W Version : 0.7.0
Mxt H/W version : 2, Mxt ucode ver : 1.24
Applique type is Channelized T3
No alarms detected.
FEAC code received : No code is being received
Framing is C-BIT Parity, Line Code is B3ZS, Clock Source is Internal.
T1 1 is up, speed: 1536 kbs, non-inverted data
timeslots: 1-24
No alarms detected.
Framing is ESF, LineCode is B8ZS, Clock Source is Internal.
```

 The show protocols command displays the global (system-wide) and interface-specific status of any configured Level 3 protocol.

Router# show protocols

```
Serial3/0/0:0 is up, line protocol is up
Internet address is 30.30.30.2/24
Serial3/0/0:1 is up, line protocol is up
Internet address is 1.1.1.2/24
```

• The **show startup-config** command displays the contents of the system configuration file stored in NVRAM. This file should reflect all new configuration changes you made and wrote to memory with the **copy running-config startup-config** command. (The **show running-config** command displays the contents of a configuration file before it is written to NVRAM.)

```
Router# show startup-config
controller T3 3/0/0
cablelength 224
 t1 0 timeslots 1-24
tl 1 timeslots 1-24
tl 2 timeslots 1-24
interface Serial3/0/0:0
 ip address 30.30.30.2 255.255.255.0
no ip route-cache optimum
no keepalive
no fair-queue
!
interface Serial3/0/0:1
ip address 1.1.1.2 255.255.255.0
no ip route-cache optimum
no keepalive
no fair-queue
1
interface Serial3/0/0:2
ip address 2.2.2.2 255.255.255.0
no ip route-cache optimum
no keepalive
no fair-queue
!
(additional display text omitted from this example)
```

The **show interfaces** *type slot/port-adapter/port:t1 channel* command displays information about a T1 interface you specify. Following is an example:

```
Router# sh int serial 3/0/0:0
Serial3/0/0:0 is up, line protocol is up
 Hardware is cxBus T3
  Internet address is 30.30.30.2/24
  MTU 1500 bytes, BW 1536 Kbit, DLY 20000 usec, rely 255/255, load 1/255
  Encapsulation HDLC, loopback not set, keepalive not set
  Last input 10:05:52, output 10:05:52, output hang never
  Last clearing of "show interface" counters 17:53:35
  Queueing strategy: fifo
  Output queue 0/40, 0 drops; input queue 0/75, 26 drops
  5 minute input rate 1426000 bits/sec, 1700 packets/sec
  5 minute output rate 0 bits/sec, 0 packets/sec
     102606572 packets input, 2285893928 bytes, 1 no buffer
     Received 0 broadcasts, 0 runts, 0 giants
     298 input errors, 0 CRC, 0 frame, 298 overrun, 0 ignored, 0 abort
     5 packets output, 530 bytes, 0 underruns
     0 output errors, 0 collisions, 0 interface resets
     0 output buffer failures, 0 output buffers swapped out
     0 carrier transitions no alarm present
  Timeslot(s) Used:1-24, Transmitter delay is 0 flags, transmit queue length 7
  non-inverted data
```

Using Show Commands to Verify the CT3IP-50 Status

This section summarizes how to use the **show** commands to verify that a new CT3IP-50 interface is configured correctly:

- **Step 1** Display the system hardware configuration with the **show version** command. Ensure that the list includes the new CT3IP-50 network interface.
- **Step 2** Display all of the current CxBus interface processors and their interfaces with the **show controllers cbus** command. Verify that the new CT3IP-50 appears in the correct slot.
- **Step 3** Display the T1 alarm condition with the **show controllers T3** command.
- **Step 4** Specify the new interface with the **show interfaces** command and verify that the first line of the display specifies the serial interface with the correct slot, port adapter, and port. Also verify that the interface and line protocol are in the correct state: up or down.
- **Step 5** Display the protocols configured for the entire system and specific interfaces with the command **show protocols**. If necessary, return to the configuration mode to add or remove protocol routing on the system or specific interfaces.
- **Step 6** Display the entire system configuration file with the **show running-config** and **show startup-config** commands. Verify that the configuration is accurate for the system and each interface.

If the interface is down and you configured it as up, or if the displays indicate that the hardware is not functioning properly, ensure that the network interface is properly connected and terminated. If you still have problems bringing the interface up, contact a customer service representative for assistance.

This completes the configuration procedure for the new CT3IP-50 interface.

Testing and Troubleshooting the CT3IP-50 Using loopback Commands, LED Indications, and a BERT

This section provides suggested guidelines for troubleshooting the CT3IP-50 using the **loopback** command, LED indications, a bit error test (BERT), FDL performance reports, and for displaying remote performance reports.

Note If you plan to connect a coaxial cable between the receive and transmit (BNC) ports on your CT3IP-50 for loopback testing, we recommend that you use the **clock source internal** command. In this case you must use internal clocking since there is no external equipment connected that could provide a clock. (For information on using the **clock source internal** command, refer to Step 4 in the section "Configuring the Logical T1 Interfaces.")

Further, we recommend that you use external clocking *only* when the CT3IP-50 is connected to an external device that you know is providing a good DS3 signal.

Using loopback Commands

Should you have difficulty with the CT3IP-50 configuration or installation, you can troubleshoot the CT3IP-50 using the **loopback** interface configuration command. Specify loopback for a T1 channel where the T1 channel is 1–28. Specify the loopback format using the following command format:

loopback [local | network {line | payload} | remote {line {fdl {ansi | bellcore} | inband} payload [fdl] [ansi]}]

Use the **no** form of this command to remove the loopback.

Note To shut down the T3 controller, use the **shutdown** command at the controller prompt. This command sends a DS3 Idle signal toward the network. You can bring the T3 controller back up with the **no shutdown** controller command.

Explanations of specific loopback modes follow:

local	(Optional) Loops the router output data back toward the router at the T1 framer and sends an AIS signal out toward the network.
network {line payload}	(Optional) Loops the data back toward the network before the T1 framer and automatically sets a local loopback at the HDLC controllers (line) or loops the payload data back toward the network at the T1 framer and automatically sets a local loopback at the HDLC controllers (payload).
remote line fdl {ansi bellcore}	(Optional) Sends a repeating, 16-bit ESF data link code word (00010010 11111111) to the remote end requesting that it enter into a network line loopback. Specify the ansi keyword to enable the remote line Facility Data Link (FDL) ANSI bit loopback on the T1 channel, per the ANSI T1.403 Specification. Specify the bellcore keyword to enable the remote SmartJack loopback on the T1 channel, per the TR-TSY-000312 Specification.
remote line inband	(Optional) Sends a repeating, 5-bit inband pattern (00001) to the remote end requesting that it enter into a network line loopback.
remote payload [fdl] [ansi]	(Optional) Sends a repeating, 16-bit ESF data link code word (00010100 11111111) to the remote end requesting that it enter into a network payload loopback. Enables the remote payload Facility Data Link (FDL) ANSI bit loopback on the T1 channel.
	You can optionally specify fdl and ansi , but it is not necessary.

Examples of using the **loopback** command follow:

• Set the first T1 into local loopback as follows:

```
Router# config t
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)# interface serial 2/0/0:1
Router(config)# loopback local
```

In the preceding example, local loopback loops the router output data back toward the router at the T1 framer and sends an AIS signal out toward the network.

• Set the first T1 into network line loopback as follows:

```
Router# config t
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)# interface serial 2/0/0:1
Router(config)# loopback network line
```

In the preceding example, network line loopback loops the data back toward the network (before the T1 framer).

• Set the first T1 into network payload loopback as follows:

```
Router# config t
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)# interface serial 2/0/0:1
Router(config)# loopback network payload
```

In the preceding example, network payload loopback loops just the payload data back toward the network at the T1 framer.

• Set the first T1 into remote line FDL ANSI bit loopback, as follows:

```
Router# config t
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)# int serial 2/0/0:1
Router(config-if)# loop remote line fdl ansi
```

In the preceding example, a repeating 16-bit ESF data link code word (of 00001110 1111111)) is sent to the remote end requesting that it enter into a network line loopback. The **ansi** keyword enables the remote line Facility Data Link (FDL) ANSI bit loopback on the T1 channel, per the ANSI T1.403 Specification

• Set the first T1 into remote line Smartjack loopback, as follows:

```
Router# config t
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)# int serial 2/0/0:1
Router(config-if)# loop remote line fdl bellcore
```

In the preceding example, a repeating 16-bit ESF data link code word (of 00010010 11111111) to the remote end requesting that it enter into a network line loopback. The **bellcore** keyword enables the remote SmartJack loopback on the T1 channel, per the TR-TSY-000312 Specification.

• Set the first T1 into remote line inband loopback, as follows:

```
Router# config t
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)# int serial 2/0/0:1
Router(config-if)# loop remote line inband
```

In the preceding example, remote line inband loopback sends a repeating 5-bit inband pattern (of 00001) to the remote end requesting that it enter into a network line loopback.

• Set the first T1 into remote payload FDL ANSI bit loopback, as follows:

```
Router# config t
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)# int serial 2/0/0:1
Router(config-if)# loop remote payload fdl ansi
```

In the preceding example, remote payload ANSI bit loopback sends a repeating 16-bit ESF data link code word (of 00010100 11111111) to the remote end requesting that it enter into a network payload loopback.

To better diagnose T1 provisioning problems, you can place the remote CSU or remote SmartJack into loopback. The **loopback remote line fdl** interface configuration command allows you to place either the CSU or the SmartJack into loopback:

- ansi—Places the CSU into loopback, per the ANSI T1.403 Specification
- bellcore—Places the SmartJack into loopback, per the TR-TSY-000312 Specification

When both are configured, transmission of LOF indication (yellow alarm) takes priority over transmission of some FDL messages.

If the remote loopback appears not to be working, use the **show cont t3** command to determine if the given T1 is currently attempting to transmit a LOF indication (yellow alarm):

```
Router# show controllers t3 2/0/0:2
T3 2/0/0 is up.
CT3 H/W Version: 5, CT3 ROM Version: 1.2, CT3 F/W Version: 2.5.9
Mx H/W version: 2, Mx ucode ver: 1.34
T1 2 is down, speed: 1536 kbs, non-inverted data
timeslots: 1-24
FDL per AT&T 54016 spec.
Transmitter is sending LOF Indication.
Receiver is getting AIS.
```

If the transmitter is sending a LOF indication, as in the previous example, stop the transmission of the LOF indication (yellow alarm) with the **no t1 yellow generation** configuration command as shown in the following example:

```
Router(config)# controllers t3 2/0/0
Router(config-controll)# no t1 2 yellow generation
Router(config-controll)# ^D
```

To verify that the transmission of the LOF indication (yellow alarm) has stopped, use the **show cont t3** command:

```
Router# show cont t3 2/0/0:2
T3 0/0/0 is up.
CT3 H/W Version: 5, CT3 ROM Version: 1.2, CT3 F/W Version: 2.5.9
Mx H/W version: 2, Mx ucode ver: 1.34
T1 2 is down, speed: 1536 kbs, non-inverted data
timeslots: 1-24
FDL per AT&T 54016 spec.
Receiver is getting AIS.
Framing is ESF, Line Code is B8ZS, Clock Source is Internal.
Yellow Alarm Generation is disabled
```

Now retry the remote loopback command. When diagnosis is complete, remember to re-enable the LOF indication (yellow alarm). You can also loopback all the T1 channels by using the **loopback** (**CT3IP**) interface configuration command.

Using Status and Alarm LED Indications

Following are various system states and functions that are reflected by the front-panel alarm and status LEDs on the CT3IP-50 during the CPU boot process and microcode download.

- 1 After the CT3IP-50 CPU has booted successfully, the alarm and status LEDs go on.
- 2 When the CT3IP-50 microcode download begins, the alarm LED goes off while the status LED flashes on and off.
- **3** After the CT3IP-50 microcode is downloaded (and before the CT3IP-50 microcode image boots) the status LED goes off.

Note After the CT3IP-50 microcode is booted, the microcode takes over control of the LEDs.

During the system bootup process and microcode download, the following LED error indications might appear:

- Alarm LED on; status LED flashing two times then off (repeatedly)—indicates that memory tests failed
- Alarm LED on; status LED flashing three times then off (repeatedly)—indicates PCI bus interface chip test failed
- Alarm LED on; status LED flashing four times then off (repeatedly)—indicates the microcode download failed
- Alarm LED on; status LED flashing six times then off (repeatedly)—indicates that any exception occurred

In all the preceding error modes, the CPU continually loops and the system does not proceed to the microcode download.

Checking Bit Errors Using a BERT

To check bit errors using a bit error test (BERT), use the following command:

[no] t1 t1 channel bert pattern {2^15 | 2^20 | 2^23 | 0s | 1s} interval minutes

where *t1 channel* is 1–28, **2^15** is an exponential number that represents a pseudo-random repeating pattern that is 32767 bits long, **2^20** is a pseudo-random repeating pattern that is 1048575 bits long, **2^23** is a pseudo-random repeating pattern that is 8388607 bits long, **0s** is a pattern of all zeroes (00000000...), **1s** is a pattern of all 1s (111111...), and *minutes* are 1–14400, which designate the time the BERT will run. To stop the BERT, use the optional **no** form of the command. Following is an example of this command, where the pseudo-random pattern 2^20 is sent and repeats on the first T1 channel for 60 minutes:

Router# t1 1 bert pattern 2^20 interval 60

Note that the BERT command is not saved in NVRAM. The test patterns from the CT3IP-50 are framed test patterns; therefore, they are inserted into the payload of a framed T1 signal.

To display the BERT results, use the following EXEC commands: **sh cont t3** *number* or **sh cont t3** *number* **brief**.

Following are examples of displaying BERT results output:

1 Display BERT output results during a test as follows:

```
Router# sh cont t3 3/0/0 b
T3 3/0/0 is up.
  CT3 H/W Version : 4, CT3 ROM Version : 0.116, CT3 F/W Version : 20.2.0
  Mx H/W version : 2, Mx ucode ver : 1.25
  Applique type is Channelized T3
  No alarms detected.
  FEAC code received : No code is being received
  Framing is M23, Line Code is B3ZS, Clock Source is Internal.
  T1 1 is down, speed: 1536 kbs, non-inverted data
  timeslots: 1-24
  FDL per ANSI T1.403 and AT&T 54016 spec.
  Configured for FDL Remotely Line Looped
  No alarms detected.
  Framing is ESF, Line Code is B8ZS, Clock Source is Internal.
  BERT test result (running)
      Test Pattern : All 0's, Status : Sync, Sync Detected : 1
      Interval : 4 minute(s), Time Remain : 4 minute(s)
      Bit Errors(Sync BERT Started) : 0 bits
      Bit Errors(Sync last Sync) : 0 bits , Bits Received : 7 Mbits
```

Note When the T1 is under BERT, its line state is down. When under BERT (in the running state), the "Total Bit Errors" value is not valid if the "Status" field is "Not Sync."

2 When the test is done, display BERT results output as follows:

```
Router# sh cont t3 3/0/0 b
T3 3/0/0 is up.
  CT3 H/W Version : 4, CT3 ROM Version : 0.116, CT3 F/W Version : 20.2.0
  Mx H/W version : 2, Mx ucode ver : 1.25
  Applique type is Channelized T3
  No alarms detected.
  FEAC code received : No code is being received
  Framing is M23, Line Code is B3ZS, Clock Source is Internal.
  Tl 1 is up, speed: 1536 kbs, non-inverted data
  timeslots: 1-24
  FDL per ANSI T1.403 and AT&T 54016 spec.
  Configured for FDL Remotely Line Looped
  No alarms detected.
  Framing is ESF, Line Code is B8ZS, Clock Source is Internal.
  BERT test result (done)
      Test Pattern : All 0's, Status : Not Sync, Sync Detected : 1
      Interval : 4 minute(s), Time Remain : 0 minute(s)
      Bit Errors(Sync BERT Started) : 0 bits
      Bit Errors(Sync last Sync) : 0 bits , Bits Received : 368 Mbits
```

Note The "Status" field is irrelevant when the BERT is done. If the "Sync Detected" counter is 0, the Bit Errors fields have no meaning.

3 When the test is stopped prematurely, display BERT results output as follows:

```
Router# sh cont t3 3/0/0 b
T3 3/0/0 is up.
  CT3 H/W Version : 4, CT3 ROM Version : 0.116, CT3 F/W Version : 20.2.0
  Mx H/W version : 2, Mx ucode ver : 1.25
  Applique type is Channelized T3
  No alarms detected.
  FEAC code received : No code is being received
  Framing is M23, Line Code is B3ZS, Clock Source is Internal.
  T1 1 is up, speed: 1536 kbs, non-inverted data
  timeslots: 1-24
  FDL per ANSI T1.403 and AT&T 54016 spec.
  Configured for FDL Remotely Line Looped
  No alarms detected.
  Framing is ESF, Line Code is B8ZS, Clock Source is Internal.
  BERT test result (done)
      Test Pattern : All 0's, Status : Not Sync, Sync Detected : 1
      Interval : 4 minute(s), Time Remain : 2 minute(s) (unable to complete)
      Bit Errors(Sync BERT Started) : 0 bits
      Bit Errors(Sync last Sync): 0 bits, Bits Received: 368 Mbits
```

Note In the preceding three examples, the "Sync Detected" counter indicates the number of times the pattern sync is detected (from No Sync to Sync), the "Bit Errors(Sync BERT Started)" counter indicates the number of bit errors during BERT, and the "Bit Errors(Sync last Sync)" counter shows the number of bit errors since the last pattern sync is detected.

Enabling Performance Reports

To enable and disable one-second transmissions of performance reports via the FDL (per ANSI T1.403), use the **[no] t1** *t1 channel* **fdl ansi** command, where the T1 channel is 1–28.

Note This command can only be used only when the T1 framing is ESF. Use the **no** form of the command to disable remote performance reports.

Displaying Remote Performance Reports

To display remote (far-end) performance data, use the **show controller t3 3/0/0 remote performance** command as follows:

```
Router# sh cont t3 3/0/0 remote performance
T3 3/0/0 is up.
  CT3 H/W Version : 4, CT3 ROM Version : 0.116, CT3 F/W Version : 20.2.0
  Mx H/W version : 2, Mx ucode ver : 1.25
  T1 1 - Remote Performance Data
  Data in current interval (356 seconds elapsed):
     0 Line Code Violations, 0 Path Code Violations
     0 Slip Secs, 0 Fr Loss Secs, 0 Line Err Secs, 0 Degraded Mins
     0 Errored Secs, 0 Bursty Err Secs, 0 Severely Err Secs
     0 Unavail Secs
  Data in Interval 1:
     1 Slip Secs, 0 Fr Loss Secs, 0 Line Err Secs, 0 Degraded Mins
     2 Errored Secs, 0 Bursty Err Secs, 0 Severely Err Secs
     0 Unavail Secs
  Data in Interval 2:
     0 Line Code Violations, 0 Path Code Violations
     0 Slip Secs, 0 Fr Loss Secs, 0 Line Err Secs, 0 Degraded Mins
     0 Errored Secs, 0 Bursty Err Secs, 0 Severely Err Secs
     0 Unavail Secs
  Total Data (last 2 15 minute intervals):
     1 Path Code Violations
     1 Slip Secs, 0 Fr Loss Secs, 0 Line Err Secs, 0 Degraded Mins,
     2 Errored Secs, 0 Bursty Err Secs, 0 Severely Err Secs
     0 Unavail Secs
  T1 2 - Remote Performance Data
  Data in current interval (425 seconds elapsed):
     0 Line Code Violations, 0 Path Code Violations
     O Slip Secs, O Fr Loss Secs, O Line Err Secs, O Degraded Mins
     O Errored Secs, O Bursty Err Secs, O Severely Err Secs
     0 Unavail Secs
  Data in Interval 1:
     0 Line Code Violations, 0 Path Code Violations
     O Slip Secs, O Fr Loss Secs, O Line Err Secs, O Degraded Mins
     O Errored Secs, O Bursty Err Secs, O Severely Err Secs
     0 Unavail Secs
  Data in Interval 2:
     0 Line Code Violations, 0 Path Code Violations
     O Slip Secs, O Fr Loss Secs, O Line Err Secs, O Degraded Mins
     O Errored Secs, O Bursty Err Secs, O Severely Err Secs
     0 Unavail Secs
  Total Data (last 2 15 minute intervals):
     0 Path Code Violations
     0 Slip Secs, 0 Fr Loss Secs, 0 Line Err Secs, 0 Degraded Mins,
     O Errored Secs, O Bursty Err Secs, O Severely Err Secs
     0 Unavail Secs
```

Upgrading Microcode

Cisco 7000 series and Cisco 7500 series routers support downloadable microcode. You can download new microcode versions and store multiple versions in Flash memory, and you can boot from them just as you can with the system software images. System software upgrades might also contain upgraded microcode images, which will load automatically when the new software image is loaded.

You can download microcode to Flash memory by copying the TFTP image of a microcode version to Flash memory. When the microcode image is stored in Flash memory, you can use the **microcode reload** command to manually load the new microcode file, and the **configure** command to instruct the system to load the new image automatically at each system boot.



Caution Before you copy a file to Flash memory, be sure there is ample space available in Flash memory. Compare the size of the file you want to copy to the amount of available Flash memory shown. If the space available is less than the space required by the file you wish to copy, the copy process will continue, but the entire file will not be copied into Flash memory.

To compare the size of the microcode image and the amount of Flash memory available, you must know the size of the new microcode image. The image size is specified in the README file that is included on the floppy disk with the new image. Note the size of the new image before proceeding to ensure that you have sufficient available Flash memory for the new image.

Follow these steps to copy a microcode version from the TFTP server to Flash memory:

Step 1 To display the total amount of Flash memory present, its location, any files that currently exist in Flash memory and their size, and the amount of Flash memory remaining, use the **show flash** command. Following is an example of the output that is displayed:

Router# **show flash** 4096K bytes of flash memory on embedded flash (in RSP1). file offset length name [4085336/4194304 bytes free]

Step 2 Compare the amount of available Flash memory (last line in the preceding example) to the size of the new microcode image on the floppy disk to ensure that there is sufficient space available. If you attempt to copy in a new image, and the size of the new image exceeds the available space in Flash, only part of the new image will be copied, and the following error message will be displayed:

buffer overflow - xxxx/xxxx

where xxxx/xxxx is the number of bytes read in/number of bytes available.

- Step 3 After you verify that there is sufficient space available in Flash memory for the new image, enter the following command at the privileged-level prompt: Router# copy tftp flash
- Step 4 Enter the IP address of the remote host:
 IP address or name of remote host [255.255.255]? 1.1.1.106
 Step 5 Enter the name of the file you want to copy to Flash (*vip221-40* in the following example):

Name of file to copy? **vip221-40**

Step 6 To confirm that you want the file copied into Flash, press Return.

Copy vip221-40 from 1.1.1.106 into flash memory? [confirm]

If the correct file is not shown, enter **no** at the prompt to return to the system prompt and enter the correct file name.

Step 7 If you do not want Flash erased, enter **no** at the next prompt. If you accept the default to erase by pressing **Return** without first typing **no**, the new image will write over the entire contents of Flash memory, and you will lose all other microcode and system software images stored in Flash.

Erase flash before writing? [confirm] no

While the file is copied to Flash, output similar to the following is displayed:

Step 8 Use the **show flash** command to verify that the microcode has been copied to Flash. The output should display the file name of the image you copied to Flash (*vip221-40* in the following example):

```
Router# show flash
4096K bytes of flash memory on embedded flash (in RSP1).
```

file offset length name 1 0xD0D4 53364 vip221-40 [4085336/4194304 bytes free]

Step 9 To ensure that the new microcode is used when you reboot the system, add the appropriate commands to the configuration file. To modify the configuration file, enter the following command:

```
Router# configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#
```

Step 10 Specify that you are changing the microcode for the CT3IP (*microcode vip2*), and that it will load from Flash memory (*flash*). Then add the filename of the new microcode image to be loaded from Flash:

Router(config)# microcode vip2 flash vip221-40

- **Step 11** To save the configuration file, press **Ctrl-Z**.
- **Step 12** Copy the new configuration to NVRAM as follows:

```
Router# copy running-config startup-config
[OK]
Router#
```

The **microcode reload** command is automatically added to your running configuration. The new CT3IP microcode image will load automatically the next time the system boots or reinitializes. Step 13 To load the new microcode immediately, you can instruct the system to load the new microcode by issuing the microcode reload configuration command (you must be in Configuration mode to enter this command):

Router# configure

Router(config)# microcode reload

Immediately after you enter the **microcode reload** command and press **Return**, the system reloads all microcode. Configuration mode remains enabled; after the reload is complete, press **Ctrl-Z** to exit from Configuration mode and return to the system prompt.

Step 14 To verify that the CT3IP-50 is using the correct microcode, issue the show running-config, show startup-config, or show controller cbus commands. The show controller cbus display also indicates the currently loaded and running microcode version for each interface processor.

Router# show running-config

This completes the procedure for downloading microcode to Flash memory.

Replacing and Upgrading CT3IP-50 SDRAM and SRAM

This section provides the guidelines procedures for replacing the SDRAM dual in-line memory module (DIMM) and/or the SRAM daughter card on the CT3IP-50 if a memory upgrade is indicated, or to replace the SDRAM or SRAM if a system problem has indicated their replacement. Depending on your system configuration and the Cisco IOS your system is running, you might need to upgrade SDRAM or SRAM as required.

You can upgrade SDRAM and SRAM independently by ordering the appropriate memory configurations. The following Cisco Systems memory kits are compatible with the CT3IP-50:

- MEM-VIP250-8M-S=: upgrades a VIP2-50 to 8 MB of SRAM
- MEM-VIP250-64M-D=: upgrades a VIP2-50 to 64 MB of SDRAM
- MEM-VIP250-128M-D=: upgrades a VIP2-50 to 128 MB of SDRAM

Note You can use any combination of these SRAM and SDRAM configurations on the CT3IP-50.

The following sections describe how to upgrade SDRAM and SRAM:

- Replacing the CT3IP-50 SDRAM DIMM, page 45
- Replacing the CT3IP-50 SRAM Daughter Card, page 48

Replacing the CT3IP-50 SDRAM DIMM

The procedures in this section are required only if you have a CT3IP-50 and need to upgrade or replace the SDRAM DIMM.

Note Use only the SDRAM DIMM from Cisco Systems. A Cisco manufacturing part number appears on the SDRAM DIMM.



Caution To prevent ESD damage, handle the DIMM by the card edges only. (See Figure 11 on page 47.) Place a removed DIMM on an antistatic mat and store it in an antistatic container.

Removing a CT3IP-50 DIMM

Use the following procedure to remove the existing DIMM:

- **Step 1** Turn OFF the system power and remove the VIP2--50 from the system. (Follow the steps in the section "Removing a CT3IP-50" on page 14.)
- Step 2 Place the CT3IP-50 on an antistatic mat or pad and ensure that you are wearing an antistatic device, such as a wrist strap. Position the CT3IP-50 so that the handle is away from you and the bus connector is toward you—opposite of the position shown in Figure 8.
- **Step 3** Locate the SDRAM DIMM. (See Figure 8.)

Figure 8 Location of SRAM Daughter Card and SDRAM DIMM



Step 4 Open the DIMM socket tabs on the DIMM to release the DIMM from the socket. (See Figure 9.)

Figure 9 Opening DIMM Socket Tabs



Step 5 With the DIMM socket tabs open, grasp the ends of the DIMM between your thumbs and forefingers and pull the DIMM completely out of the socket. (See Figure 10.) Handle the edges of the DIMM only; avoid touching the memory module or pins, and the metal traces, or fingers, along the socket edge. (See Figure 11.)





Step 6 Place the DIMM in an antistatic container to protect it from ESD damage.This completes the DIMM removal procedure. Proceed to the next section to install a new DIMM.

Installing a New CT3IP-50 DIMM

The DIMM is a sensitive component that is susceptible to ESD damage. Handle the DIMM by the edges only; avoid touching the memory modules, pins, or traces (the metal *fingers* along the connector edge of the DIMM). (See Figure 11.)







Caution To prevent ESD damage, handle the DIMM as shown in Figure 11.

With the CT3IP-50 in the same orientation as the previous procedure (with the handle away from you and the bus connector toward you), you will install the DIMM in the DIMM socket, as described in the following procedure:

- **Step 1** Remove the new DIMM from its antistatic container.
- **Step 2** Hold the DIMM component side up between your thumbs and forefingers. (See Figure 11.)
- **Step 3** Tilt the DIMM to approximately the same an angle as the socket and insert the connector edge into the socket.



Caution When inserting the DIMM, use firm but not excessive pressure. If you damage a socket, you will have to return the CT3IP-50 to the factory for repair.

Step 4 Gently push the DIMM into the socket until the socket tabs close over the ends of the DIMM. (See Figure 12.) If necessary, rock the DIMM gently back and forth to seat it properly.

Figure 12 Inserting the DIMM



Step 5 When the DIMM is installed, check to see it is seated properly. If the DIMM appears misaligned, carefully remove it and reseat it in the socket. Push the DIMM firmly back into the socket until the socket tabs move into place.

This completes the DIMM replacement procedure. If required, proceed to the section "Replacing the CT3IP-50 SRAM Daughter Card." Otherwise, reinstall the CT3IP-50 in the system. (Follow the steps in the section "Installing a New or Replacement CT3IP-50 and Connecting Interface Cables" on page 15.)

Refer to the section "Checking SDRAM and SRAM Replacement," on page 52, as required.

Replacing the CT3IP-50 SRAM Daughter Card

The procedures in this section are required only if you have a CT3IP-50 and need to upgrade or replace the SRAM daughter card.

Note Use only the SRAM daughter card from Cisco Systems. A Cisco manufacturing part number appears on the SRAM daughter card.



Caution To prevent ESD damage, handle the SRAM daughter card by the edges only. Place a removed SRAM daughter card on an antistatic mat and store it in an antistatic container.

Removing a CT3IP-50 SRAM Daughter Card

Use the following procedure to remove the existing SRAM daughter card:

- **Step 1** Turn OFF the system power and remove the VIP2 from the system. (Follow the steps in the section "Removing a CT3IP-50" on page 14, if required.)
- **Step 2** Place the CT3IP-50 on an antistatic mat or pad, and ensure that you are wearing an antistatic device, such as a wrist strap. Position the CT3IP-50 so that the handle is toward you and the bus connector is facing away from you, approximately as shown in Figure 8.
- **Step 3** Locate the SRAM daughter card on the CT3IP-50. (See Figure 8.) The SRAM daughter card has a release lever that loosens the daughter card from its socket.

Caution To prevent damage to the SRAM daughter card in the steps that follow, do *not* open the release lever on the daughter card's socket until after you remove the three screws located at the rear of the SRAM daughter card. (See Figure 13.) Further, do not reinstall the three screws until after you install the SRAM daughter card in the socket, and ensure that the release lever is flush against the side of the socket.



Figure 13 Locations of Screws on the SRAM Daughter Card and the Release Lever

Note Figure 14 and Figure 15 show the functions of the release lever on the SRAM daughter card socket. To release an SRAM daughter card from the socket, first remove the three screws, *then* open the release lever, as shown in Figure 14. When you insert an SRAM daughter card in the socket, the release lever should close automatically, as shown in Figure 15.

Figure 14 Opening the Release Lever





Figure 15 Ensuring the Release Lever is Closed

Step 4 Locate the three screws that secure the SRAM daughter card to the motherboard. (See item 1 in Figure 13.)

Note The SRAM daughter card lays parallel to the motherboard when the daughter card connector edge is installed in the socket.

- **Step 5** Using a Number 1 Phillips screwdriver, carefully remove the three screws from the SRAM daughter card (see Figure 13), then set them aside.
- **Step 6** Locate the release lever on the socket. (See Figure 13.) Open the release lever to release the SRAM daughter card from the socket.
- **Step 7** When one end of the SRAM daughter card is released from the socket, carefully pull the card away from the socket and motherboard. Handle the edges of the SRAM daughter card only. (See Figure 16.)

Figure 16 Handling an SRAM Daughter Card



Step 8 Place the SRAM daughter card in an antistatic container to protect it from ESD damage. This completes the SRAM daughter card removal procedure. Proceed to the next section to install a new SRAM daughter card.

Installing a New CT3IP-50 SRAM Daughter Card

The SRAM daughter card is a sensitive component that is susceptible to ESD damage. Handle the SRAM daughter card by the edges only; avoid touching the memory modules, pins, or traces (the metal *fingers* along the connector edge of the SRAM daughter card). (See Figure 16.)



Caution To prevent ESD damage, handle the DIMM as shown in Figure 16.

With the CT3IP-50 in the same orientation as the previous procedure (with the handle toward you and the bus connector away from you), you will install the SRAM daughter card in the socket, as described in the following procedure:

- Step 1 Remove the new SRAM daughter card from its antistatic container.
- **Step 2** Hold the SRAM daughter card between your thumbs and forefingers, component side up, with the connector edge (the metal fingers) toward you. (See Figure 16.)
- **Step 3** Tilt the SRAM daughter card parallel with the socket and insert the connector edge into the socket. Note the two notches (keys) on the connector edge of the SRAM daughter card. (See Figure 17.) These keys are intended to assure correct orientation of the SRAM daughter card in its socket.



Caution When inserting the SRAM daughter card, use firm but not excessive pressure. If you damage a socket, you will have to return the CT3IP-50 to the factory for repair.

Step 4 Note the orientation of the socket keys on the SRAM daughter card (see Figure 17) and the socket, and gently push the SRAM daughter into the socket until the release lever is flush against the side of the socket (see Figure 15) and the SRAM daughter card edge connector is fully inserted. If necessary, rock the SRAM daughter card gently back and forth to seat it properly.

Note When the SRAM daughter card is properly inserted in the socket, the three screw holes at the rear of the card should align with the standoffs below the card, and the release lever should be flush against the side of the socket.

Figure 17 Installing an SRAM Daughter Card



- **Step 5** Verify that the three screw holes at the rear of the SRAM daughter card align with the standoffs below the SRAM daughter card; using the Number 1 Phillips screwdriver, reinstall the three screws. (See Figure 13.)
- **Step 6** After you install the three screws, ensure that the release lever is flush against the side of the socket. If it is not, the SRAM daughter card might not be seated properly. If the SRAM daughter card appears misaligned, carefully remove it according to the removal procedure on page 48, and reseat it in the socket. Push the SRAM daughter card firmly back into the socket until the release lever is flush against the side of the socket.
- **Step 7** Reinstall the CT3IP-50 in your system. (Follow the steps in the section "Installing a New or Replacement CT3IP-50 and Connecting Interface Cables" on page 15.)

This completes the SRAM daughter card replacement procedure.

Checking SDRAM and SRAM Replacement

If, after a SDRAM or SRAM replacement, the system fails to boot properly, or if the console terminal displays a checksum or memory error, check the following:

Ensure that all memory devices are installed correctly. If necessary, shut down the system and remove the CT3IP-50. If a memory device appears to stick out or rest in the socket at an incorrect angle, remove it and reinsert it. Then replace the CT3IP-50 and reboot the system for another installation check.

Refer to the section "Using LEDs to Check CT3IP-50 Status," on page 18, as required. If after several attempts the system fails to restart properly, contact a service representative for assistance. Before you call, make note of any error messages, unusual LED states, or any other indications that might help solve the problem.

FCC Class A Compliance

This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio-frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference, in which case users will be required to correct the interference at their own expense.

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- Move the equipment to one side or the other of the television or radio.
- Move the equipment farther away from the television or radio.
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